

```
*****
*
*   CUSTOMIZED BIOS FOR MICROMATION 'DOUBLER' AS USED WITH *
*   <C> OR <C1> PROM (ON DOUBLER). *
*   SINGLE/DOUBLE DENSITY, SINGLE/DOUBLE SIDED. *
*-----*
* WITH DRIVERS FOR MM MULTI I/O BRD IN SINGLE USER CONFIGURATION*
*-----*
*   COPYRIGHT (C) 1979, MICROMATION AND DIGITAL RESEARCH. *
* *
*   LAST UPDATED ON FEB 12, 1980 *
* *
*   REVISED FOR CAVRO STD SYSTEM *
*   VERSION 2.0 REV 8 OCT 26,1984 *
* *
*****
```

```
*****
0000 = TRUE EQU -1 ! FALSE EQU 0
*****
*THE FOLLOWING LABELS MAY BE USER DEFINED FOR DIFFERENT OPERATING ENVIRONMENTS:
```

```
0038 = MSIZE EQU 56 ;SIZE OF OPERATING SYSTEM IN KILOBYTES
; (CURRENTLY 60K). THIS NUMBER MUST BE
; CHANGED FOR LARGER SYSTEMS.
```

```
F000 = IOPROM EQU 0F000H
;OFFSET FOR 56K = 4580H
```

```
0004 = NDRIVES EQU 4 ;NUMBER OF DISK DRIVES SUPPORTED BY
;THIS CBIOS
```

```
*****
* I/O BYTE FOR LIST DEVICE IS IMPLEMENTED AS FOLLOWS:
* TTY = MULTLIST (MM MULTI I/O BOARD SERIAL PORT#1)
* CRT = CONOUT (MM DOUBLER SERIAL PORT)
* LPT = CENTLIST (CENTRONICS 703/779 TYPE LIST DEVICE)
* UL1 = OPTIONAL DRIVER TO BE SELECTED BY USER (SEE BELOW)
*****
```

==>UPDATED:2-12-80

```
; LIST DEVICE EQUATES: (THESE COULD BE SET FALSE TO SAVE BIOS SPACE IF
; USER LIST DRIVER IS TOO LARGE TO FIT OTHERWISE)
```

```
0000 = MULTLIST EQU FALSE
0000 = CENTLIST EQU FALSE
```

```
*****
; LIST DEVICE OPTIONS: SET ONLY ONE FLAG TRUE FOR DESIRED DRIVER AS UL1
```

```
0000 = NONE EQU FALSE ;NO UL1 FUNCTION DESIRED
0000 = GODDBIO EQU FALSE ;GODDBOUT I/O BOARD AS LST:
0000 = SSHIO EQU FALSE ;SOLID STATE MUSIC 2S+P AS LST:
```

```

0000 = DPID EQU FALSE ;DELTA PRODUCTS CPU BOARD AS LST:
FFFF = USERLST EQU TRUE ;SET FLAG TO INSERT USER DEFINED LST:
;THIS CODE MUST BE INSERTED IN BIOS UNDER LIST:
;AND INITIALIZATION CODE UNDER (COLD) BOOT

```

```

-----
;
; BIAS IS ADDRESS OFFSET FROM 3400H FOR MEMORY SYSTEMS
; THAN 20K (REFERRED TO AS B THROUGHOUT THE TEXT).
;

```

```

9000 = BIAS EQU (MSIZE-20)*1024
C400 = CCP EQU 3400H+BIAS ;BASE OF CCP
CC06 = BDOS EQU CCP+806H ;BASE OF BDOS
DA00 = BIOS EQU CCP+1600H ;BASE OF BIOS
;

```

```

0003 = I0BYTE EQU 0003H ;INTEL I/O BYTE
005E = SIGNON EQU 005EH ;LOCATION OF MESSAGE LEFT BY
;BOOTSTRAP LOADER

```

```

; CBIOS FOR MICROMATION DOUBLE DENSITY CONTROLLER
;

```

```

FB00 = CONTROLLER EQU 0FB00H ;ADDRESS OF CONTROLLER
FB00 = PROM EQU CONTROLLER ;ADDRESS OF DOUBLER PROM
FC00 = BUFF EQU CONTROLLER+400H ;ADDRESS OF SCRATCH RAM

```

```

; *****
; *
; * HARDWARE PORT DEFINITIONS *
; *
; *****
;

```

```

FE00 = WRCONT EQU CONTROLLER+600H
FE00 = RDSTAT EQU WRCONT
FE01 = WRCLK EQU WRCONT+1
FE02 = UARTDATA EQU WRCONT+2
FE05 = RDMARK EQU WRCONT+5 ;LOADS THE HEAD
FE0A = UARTSTAT EQU WRCONT+0AH

```

```

; *****
; *
; * RAM VARIABLE DEFINITIONS *
; *
; *****
;

```

```

FC01 = DENBYTE EQU BUFF+1 ;0 FOR SINGLDE DEN., 10 FOR DBL.DEN
FC03 = CTRBYTE EQU BUFF+3 ;RAM IMAGE OF RDSTAT OR WRCONT
FC04 = TRACK EQU BUFF+4 ;TRACK NUMBER FOR CURRENT DRIVE
FC05 = PRESDSK EQU BUFF+5 ;CURRENTLY LOGGED IN DRIVE NO.
FC0A = SECTOR EQU BUFF+0AH
FC0D = NXTDISK EQU BUFF+0DH ;DRIVE NO. FOR NEXT I/O (READ/WRITE)
FC10 = STEPTIME EQU BUFF+10H ;STEP TIME IN MSEC

```

```

FC16 =      DENMAP      EQU      BUFF+16H      ;FOR EACH OF 4 DRIVES,
                                           ;00 FOR SINGLE DENSITY
                                           ;10H FOR <C> PROM
                                           ;04H FOR <C1>PROM FOR DOUBLE DENSITY
FC20 =      TRY1        EQU      BUFF+20H      ;CBIOS ERROR CHECK
FC21 =      RETRYCOUNT EQU      BUFF+21H      ;CBIOS TRK./SECTOR ERROR CHK. BYTE
FC22 =      CURRDRIVE   EQU      BUFF+22H      ;CBIOS DISK, LOGGED IN BEFORE WARMBOOT

```

```

*****
*
*          LIST DEVICE EQUATES          *
*
*****

```

```

IF (MULTLIST OR CENTLIST)
;ASSEMBLED ONLY FOR PORTS ON MICROMATION MULTI I/O BOARD

```

```

=====
*
* PORT EQUATES:CHANGE VALUE OF UART1C TO RE-MAP THE PORT DECODING OF I/O BOARD
*
*      NOTE:DECODING OF BOARD I/O SPACE OCCURS ALONG 32 PORT BOUNDRIES
*      (I.E.:A5-A7 ARE SIGNIFICANT ADDRESS BITS FOR I/O BLOCK)
=====

```

```

*****

```

```

UART1C EQU      0          ;CONTROL PORT OF 8251 #1 (IC 4B)

```

```

*****

```

```

BASE EQU      UART1C      ;EQUATE BASE FOR REST OF TABLE
UART1D EQU      BASE+1     ;DATA PORT OF UART #1

UART2C EQU      BASE+4     ;UART #2 (IC 5B)
UART2D EQU      BASE+5

UART3C EQU      BASE+8     ;UART #3 (IC 7B)
UART3D EQU      BASE+9

UART4C EQU      BASE+0CH   ;UART #4 (IC 9B)
UART4D EQU      BASE+0DH

PB255 EQU      BASE+10H   ;8255 CONTROL REG. (IC 1A)
PORTC EQU      BASE+11H
PORTB EQU      BASE+12H
PORTA EQU      BASE+13H

RTC EQU      BASE+14H     ;8253 TIMER/COUNTER CONTROL PORT (IC 3B)
TIMER2 EQU      BASE+15H   ;COUNTER #2
TIMER1 EQU      BASE+16H   ;COUNTER #1
TIMER0 EQU      BASE+17H   ;COUNTER #0

PORT0 EQU      BASE+18H   ;PARALLEL OUTPUT LATCH (IC 2A)
PORT1 EQU      BASE+19H   ;PARALLEL OUTPUT LATCH (IC 3A)

```

```
USERPRT EQU    BASE+1CH    ;BASE OF USER DEFINED I/O PORTS (PORTS 1C-1FH)
```

```
*****
ENDIF          ;STOP CONDITIONAL ASSEMBLY
```

```
IF CENTLIST
;CONDITIONAL ASM FOR MM MULTI I/O BRD FOR USE WITH CENRONICS PRINTER
```

```
COMMAND      EQU    P8255      ;COMMAND WORD REGISTER
DATAPORT     EQU    PORT0      ;PARALLEL DATA OUTPUT LATCH TO PRINTER
STATUS       EQU    PORTC      ;STATUS BITS: OBF/=BIT 7
;              ACK/=BIT 6
;              BUSY=BIT 5
ENDIF        ;END OF PORT DEFINITIONS FOR CENTLIST
```

```
IF USERLST    ;AREA FOR USER LIST ROUTINE EQUATES
```

```
0020 = TUART EQU 20H
0020 = TUARTS EQU TUART
0021 = TUARTA EQU TUARTS+1
0022 = TUARTAC EQU TUARTA+1
0023 = TUARTAM EQU TUARTAC+1
0030 = TUARTBS EQU TUART+10H
0031 = TUARTB EQU TUARTBS+1
0032 = TUARTBC EQU TUARTB+1
0033 = TUARTBM EQU TUARTBC+1
0080 = TUARTBE EQU 80H
0040 = TUARTDA EQU 40H
```

```
ENDIF
```

```
*****
*
*      JUMP VECTORS TO ROUTINES IN CONTROLLER PROM
*
*****
```

```
F803 = CHOME EQU PROM+3 ;HOMES THE DISK
F806 = CSELDISK EQU PROM+6 ;SELECTS DRIVE POINTED TO BY C REG
;AND LOADS HEAD
F809 = CSETTRK EQU PROM+9 ;STEPS DRIVE TO TRACK (C)
F80C = CSETSEC EQU PROM+0CH ;SET SECTOR NUMBER
F80F = CSETDMA EQU PROM+0FH ;SET DMA ADDRESS
F815 = DISKWRITE EQU PROM+15H ;WRITE SECTOR
F812 = DISKREAD EQU PROM+12H ;SECTOR READ
F81B = SETDEN EQU PROM+1BH ;TEST DENSITY OF CURRENT DRIVE
F81E = WRITEPROTECT EQU PROM+1EH ;CHECK FOR WRITE PROTECT
```

```
*****
```

```
D000 ORG BIOS ;ORIGIN OF THIS PROGRAM
```

```

;
;
; *****
;
002C = NSECTS      EQU    ($-CCP)/128    ;WARM START SECTOR COUNT
;
0000 = BOOTBASE   EQU    0              ;BOTTOM OF USABLE MEMORY
0004 = CPMDRIVE   EQU    BOOTBASE+4     ;LOC. 04 OF PAGE 00, CURRENT CPM DISK
0042 = TRACK1     EQU    BOOTBASE+42H   ;TEMPORARY STORAGE FOR TRACK NUMBER
0049 = DENSIDE    EQU    BOOTBASE+49H   ;INFO ON DENSITY AND SIDE FOR UTILITIES
004D = SIDE       EQU    BOOTBASE+4DH
;
;
; *****
;

```

```

;
; *****
;
; JUMP VECTORS FOR INDIVIDUAL SUBROUTINES
; USED BY ENTIRE SYSTEM
; *****
;

```

```

DA00 C3CADA      JMP    BOOT        ;COLD START
DA03 C3F0DA      BWOOT   JMP    WBOOT        ;WARM START
DA06 C31BDD      JMP    CONST       ;CONSOLE STATUS
DA09 C324DD      CONIN1  JMP    CONIN        ;CONSOLE CHARACTER IN
DA0C C330DD      CONOUT1  JMP    CONOUT       ;CONSOLE CHARACTER OUT
DA0F C330DD      JMP    LIST        ;LIST CHARACTER OUT
DA12 C362DD      JMP    PUNCH       ;PUNCH CHARACTER OUT
DA15 C362DD      JMP    READER      ;READER CHARACTER OUT
DA18 C30DDC      JMP    HOME        ;BIOS MOVE HEAD TO HOME POSITION
DA1B C37EDC      JMP    SELDSK     ;BIOS SELECT DISK (DOESN'T ACTUALLY SELECTS)
DA1E C30FDC      JMP    SETTRK     ;BIOS SET TRACK
DA21 C3FBDC      JMP    SETSEC     ;BIOS SET SECTOR
DA24 C30FF8      JMP    CSETDMA    ;CONTROLLER SET DMA ADDRESS
DA27 C3C7DB      JMP    READ       ;BIOS READ DISK
DA2A C3A8DB      JMP    WRITE      ;BIOS WRITE DISK
DA2D C361DD      JMP    LISTST     ;RETURN LIST STATUS
DA30 C3E4DC      JMP    SECTRAM    ;SECTOR TRANSLATE
;
;
; *****
;

```

```

;
; *****
;
; FIXED DISK PARAMETER BLOCK TABLES FOR FOUR
; DRIVE SYSTEM
; *****
;

```

```

DA33 = DPBASE    EQU    $              ;BASE OF DISK PARAMETER BLOCKS
;
; DISK PARAMETER BLOCK FOR DRIVE NO. 00
;
DA33 730A0000    DPE0:  DW    TRANS,0000H    ;TRANSLATE TABLE
DA37 00000000    DW    0000H,0000H    ;SCRATCH AREA
DA3B 6FDD8DDA    DW    DIRBUF,DPB0    ;DIR BUFF, PARM BLOCK
DA3F 0EDEFDD     DW    CSV0,ALV0    ;CHECK, ALLOC VECTORS
;

```

DISK PARAMETER BLOCK FOR DRIVE NO. 01

```

;
DA43 73DA0000 DPE1: DW   TRANS,0000H   ;TRANSLATE TABLE
DA47 00000000 DW   0000H,0000H   ;SCRATCH AREA
DA4B 6FDD8DDA DW   DIRBUF,DPB0   ;DIR BUFF, PARM BLOCK
DA4F 4DDE2EDE DW   CSV1,ALV1   ;CHECK, ALLOC VECTORS

```

```

;
; DISK PARAMETER BLOCK FOR DRIVE NO. 02
;

```

```

DA53 73DA0000 DPE2: DW   TRANS,0000H   ;TRANSLATE TABLE
DA57 00000000 DW   0000H,0000H   ;SCRATCH AREA
DA5B 6FDD8DDA DW   DIRBUF,DPB0   ;DIR BUFF, PARM BLOCK
DA5F 8CDE6DDE DW   CSV2,ALV2   ;CHECK, ALLOC VECTORS

```

```

;
; DISK PARAMETER BLOCK FOR DRIVE NO. 03
;

```

```

DA63 73DA0000 DPE3: DW   TRANS,0000H   ;TRANSLATE TABLE
DA67 00000000 DW   0000H,0000H   ;SCRATCH AREA
DA6B 6FDD8DDA DW   DIRBUF,DPB0   ;DIR BUFF, PARM BLOCK
DA6F CBDEACDE DW   CSV3,ALV3   ;CHECK, ALLOC VECTORS

```

```

;
; SINGLE DENSITY SECTOR TRANSLATE TABLE
;

```

```

DA73 01070D13 TRANS: DB   1,7,13,19   ;SECTORS 1,2,3,4
DA77 19050B11 DB   25,5,11,17   ;SECTORS 5,6,7,8
DA7B 1703090F DB   23,3,9,15   ;SECTORS 9,10,11,12
DA7F 1502080E DB   21,2,8,14   ;SECTORS 13,14,15,16
DA83 141A060C DB   20,26,6,12   ;SECTORS 17,18,19,20
DA87 1218040A DB   18,24,4,10   ;SECTORS 21,22,23,24
DA8B 1016 DB   16,22   ;SECTORS 25,26

```

```

;
; DISK PARAMETER BLOCK FOR SINGLE DENSITY SINGLE SIDED DISKS
; WITH BLOCK SIZE BLKSZ = 1024 BYTES / BLOCK
;

```

```

DPB0:
;

```

```

DA8D 1A00 DW   26   ;SECTORS PER TRACK
DA8F 03 DB   3   ;BLOCK SHIFT FACTOR
DA90 07 DB   7   ;BLOCK MASK
DA91 00 DB   0   ;NULL MASK
DA92 F200 DW   242  ;DISK SIZE-1 (NO. OF BLOCKS/DISK-1)
DA94 3F00 DW   63  ;NO. OF DIRECTORY ENTRIES MAX.-1
DA96 C0 DB   192  ;DIRECTORY ALOCATION SPACE MASK, 1 ST BYTE
DA97 00 DB   0   ;SAME AS ABOVE, 2 ND BYTE
DA98 1000 DW   16  ;CHECK SIZE - (64 DIR ENTRIES DIV BY 4)
DA9A 0200 DW   2   ;NO. OF SYSTEM (NOT ACCESSABLE) TRACKS

```

```

;
DPB1: ;DISK PARAMETER BLOCK FOR DOUBLE DEN., SINGLE SIDED DISKS
; WITH BLOCK SIZE BLKSZ = 2048 BYTES / BLOCK
;

```

```

DA9C 3400 DW   52   ;SECTORS PER TRACK
DA9E 04 DB   4   ;BLOCK SHIFT FACTOR
DA9F 0F DB   15  ;BLOCK MASK
DAA0 01 DB   1   ;EXTENT MASK
DAA1 F200 DW   242  ;DISK SIZE-1 (NO. OF BLOCKS/DISK-1)

```

```

DAA3 7F00      DW      127      ;NO. OF DIRECTORY ENTRIES MAX.-1
DAA5 C0        DB      192      ;DIRECTORY ALOCATION SPACE MASK, 1 ST BYTE
DAA6 00        DB      0        ;SAME AS ABOVE, 2 ND BYTE
DAA7 2000      DW      32      ;CHECK SIZE
DAA9 0200      DW      2        ;NO. OF SYSTEM (NOT ACCESSABLE) TRACKS
    
```

```

;
DPB2:          ;DISK PARAMETER BLOCK FOR SINGLE DEN., DOUBLE SIDED DISKS
;              WITH BLOCK SIZE BLKSZ = 2048 BYTES / BLOCK
;
    
```

```

DAAB 3400      DW      52      ;SECTORS PER TRACK
DAAD 04        DB      4        ;BLOCK SHIFT FACTOR
DAAE 0F        DB      15      ;BLOCK MASK
DAAF 01        DB      1        ;EXTENT MASK
DAB0 F200      DW      242     ;DISK SIZE-1 (NO. OF BLOCKS/DISK-1)
DAB2 7F00      DW      127     ;NO. OF DIRECTORY ENTRIES MAX.-1
DAB4 C0        DB      192     ;DIRECTORY ALOCATION SPACE MASK, 1 ST BYTE
DAB5 00        DB      0        ;SAME AS ABOVE, 2 ND BYTE
DAB6 2000      DW      32      ;CHECK SIZE
DAB8 0200      DW      2        ;NO. OF SYSTEM (NOT ACCESSABLE) TRACKS
    
```

```

;
DPB3:          ;DISK PARAMETER BLOCK FOR DOUBLE DEN., DOUBLE SIDED DISKS
;              WITH BLOCK SIZE BLKSZ = 4096 BYTES / BLOCK
;
    
```

```

DABA 6000      DW      104     ;SECTORS PER TRACK
DABC 05        DB      5        ;BLOCK SHIFT FACTOR
DABD 1F        DB      31      ;BLOCK MASK
DABE 03        DB      3        ;EXTENT MASK
DABF F200      DW      242     ;DISK SIZE-1 (NO. OF BLOCKS/DISK-1)
DAC1 7F00      DW      127     ;NO. OF DIRECTORY ENTRIES MAX.-1
DAC3 80        DB      128     ;DIRECTORY ALOCATION SPACE MASK, 1 ST BYTE
DAC4 00        DB      0        ;SAME AS ABOVE, 2 ND BYTE
DAC5 2000      DW      32      ;CHECK SIZE
DAC7 0200      DW      2        ;NO. OF SYSTEM (NOT ACCESSABLE) TRACKS
    
```

```

;
; *****
; *                                     *
; *               END OF FIXED TABLES               *
; *                                     *
; *****
;
    
```

```

; *****
; * * * * *
; *****

```

```

DAC9 FF      BOOTFLAG:    DB      0FFH    ;SET TO 00 ON COLDBOOT

```

```

BOOT:        ;SIMPLEST CASE IS TO JUST PERFORM PARAMETER INITIALIZATION

```

```

DACA 3EC1      MVI        A,0C1H        ;SET IOBYTE TO: LST:=UL1:
;                                CON:=CRT:
DACC 320300     STA        IOBYTE       ;INITIALIZE THE IOBYTE
;                                ;(LST:=LPT:, CON:=CRT:)
DAFC AF         XRA        A            ;ZERO IN THE ACCUM
DAD0 320400     STA        CPMDRIVE     ;LOC 0004 - CPM CURRENT DISK NO.
DAD3 32C9DA     STA        BOOTFLAG

```

```

-----
;      INITIALIZATION ROUTINES FOR LIST DEVICES FOLLOW:
-----
;      IF GODDBIO                ;START CONDITIONAL FOR GODDBOUT I/O BOARD
;      XRA        A                ;INITIALIZE THE I/O BOARD
;      OUT        3                ;BY SENDING A 00 TO THE STATUS PORT
;      ENDIF                    ;STOP ASSEMBLING FOR THE GODDBOUT ONLY
;      ABOVE NOT NEEDED FOR CURRENT BOARD

```

```

IF DP10        ;UART INIT FOR DELTA PRODUCTS CPU BOARD
MVI        A,0EH        ;BRING UART TO COMAND INSTRUCTION MODE
OUT        01           ;PORT 1 IS UART A STATUS
OUT        03           ;PORT 3 IS UART B STATUS (ALSO TIME FILL)
MVI        A,40H        ;COMAND INSTRUCTION MODE - RESET UART
OUT        01
OUT        03
MVI        A,0EEH       ;MODE - BAUD RATE FACTOR = 16X
OUT        01           ;DISABLE PARITY, 8 BIT CHARACTER LENGTH
OUT        03
;
MVI        A,37H        ;COMAND INSTRUCTION MODE-TRANSM ENABLE,
OUT        01           ;DATA TERM READY, RECEIVE ENABLE, ERROR
OUT        03           ;RESET, REQUEST TO SEND (IF NEEDED)
ENDIF          ;STOP ASSEMBLING FOR THE DELTA PRODUCTS BRD.

```

```

IF MULTLIST
;CONDITIONAL ASSEMBLY FOR MICROMATION MULTI I/O BOARD FOLLOWS

```

```

;8251 UART INITIALIATION:
MVI        A,0EH        ;THESE FIRST TWO BYTES PUT 8251'S IN MODE SET
OUT        UART1C       ;
NOP        ;WASTE TIME AT 4MHZ....
NOP
MVI        A,40H        ;
OUT        UART1C       ;
NOP        ;WASTE TIME AT 4MHZ....
NOP
MVI        A,0EEH       ;MODE SET:ASYNC,8 DATA & 2 STOP BITS,NO PARITY

```

```

OUT    UART1C      ;
NOP                    ;WASTE TIME AT 4MHZ...
NOP
MVI    A,37H        ;COMMAND WORD:ENABLE RXD & TXD, RTS/ & DTR/
                    ;FLAGS SET, ERROR FLAGS RESET...
OUT    UART1C      ;

;8253 INITIALIZATION:
MVI    A,0B6H        ;SET MODE OF 8253 COUNTER #2 (BAUD CLOCK)
OUT    RTC          ;
MVI    A,13          ;DIVIDE BY 13 OF MASTER 2MHZ. CLOCK
OUT    TIMER2       ;
XRA    A            ;
OUT    TIMER2       ;
ENDIF                ;END OF CONDITIONAL ASSEMBLY
    
```

IF CENTLIST
 ;8255 INITIALIZATION: SETS UP CENTRONICS TYPE PRINTER DRIVER

```

MVI    A,0ABH        ;DEFINE MODE: PORTA= MODE1 (OUTPUT)
                    ;PORTC= STATUS A AND MODE0 (INPUT)
                    ;PORTB= DON'T CARE (SET TO MODE0 OUTPUT)
OUT    COMMAND      ;
MVI    A,0FFH        ;TURN OFF DATA STROBE
OUT    DATAPORT    ;
ENDIF                ;STOP CONDITIONAL ASSEMBLY FOR CENTLIST
    
```

IF USERLST ;INSERT CUSTOM LIST DEVICE INITIALIZATION IN THIS AREA

```

DAD6 AF             XRA    A
DAD7 D323           OUT    TUARTAH
DAD9 D333           OUT    TUARTBM
DADB 3E01           MVI    A,01
DADD D322           OUT    TUARTAC
DADF D332           OUT    TUARTBC
DAE1 3E10           MVI    A,10H
DAE3 D322           OUT    TUARTAC
DAE5 3E90           MVI    A,90H
DAE7 D320           OUT    TUARTAS
DAE9 3EC0           MVI    A,0C0H
DAEB D330           OUT    TUARTBS

ENDIF
    
```

should probably take out

```

DAED C33DDB        JMP    G0CPM        ;INITIALIZE AND GO TO CP/M
    
```

WBOOT: ;SIMPLEST CASE IS TO READ THE DISK UNTIL ALL SECTORS LOADED

```

DAF0 3EFF          MVI    A,0FFH
DAF2 32C9DA        STA    BOOTFLAG    ;TELL THAT WE ARE WARM

DAF5 3100C4        LXI    SP,CCP    ;SET UP STACK BELOW CP/M
DAF8 0E00          MVI    C,0        ;SELECT DISK 0
    
```

```

DAFA CD06FB      CALL    CSELDISK
DAFD CD03FB      CALL    CHOME          ;GO TO TRACK 00

DB00 062C        MVI     B,NSECTS        ;B COUNTS # OF SECTORS TO LOAD
DB02 0E00        MVI     C,0             ;C HAS THE CURRENT TRACK NUMBER
DB04 1602        MVI     D,2             ;D HAS THE NEXT SECTOR TO READ

;
; NOTE THAT WE BEGIN BY READING TRACK 0, SECTOR 2 SINCE SECTOR 1
; CONTAINS THE COLD START LOADER, WHICH IS SKIPPED IN A WARM START

DB06 2100C4      LXI     H,CCP          ;BASE OF CP/M (INITIAL LOAD POINT)
LOAD1:          ;LOAD ONE MORE SECTOR
DB09 05          PUSH    B             ;SAVE SECTOR COUNT, CURRENT TRACK
DB0A 05          PUSH    D             ;SAVE NEXT SECTOR TO READ
DB0B 05          PUSH    H             ;SAVE DMA ADDRESS
DB0C 4A          MOV     C,D             ;GET SECTOR ADDRESS TO REGISTER C
DB0D CD0CFB      CALL    CSETSEC        ;CONTROLLER SET SECTOR ADDRESS FROM REGISTER C
DB10 01          POP     B             ;RECALL DMA ADDRESS TO B,C
DB11 05          PUSH    B             ;REPLACE ON STACK FOR LATER RECALL
DB12 CD0FFB      CALL    CSETDMA        ;SET DMA ADDRESS FROM B,C

;
; DRIVE SET TO 0, TRACK SET, SECTOR SET, DMA ADDRESS SET
DB15 CD12FB      CALL    DISKREAD        ;DIRECT DISK READ OF ONE SECTOR
DB18 07          ORA     A             ;ANY ERRORS?
DB19 C2F0DA      JNZ     WBOOT          ;RETRY THE ENTIRE BOOT IF AN ERROR OCCURS

;
; NO ERROR, MOVE TO NEXT SECTOR
DB1C 01          POP     H             ;RECALL DMA ADDRESS
DB1D 110000      LXI     D,128          ;DMA=DMA+128
DB20 19          DAD     D             ;NEW DMA ADDRESS IS IN H,L
DB21 01          POP     D             ;RECALL SECTOR ADDRESS
DB22 01          POP     B             ;RECALL NUMBER OF SECTORS REMAINING
;AND CURRENT TRK
DB23 05          DCR     B             ;SECTORS=SECTORS-1
DB24 CA30DB      JZ      60CPM          ;TRANSFER TO CP/M IF ALL HAVE BEEN LOADED

;
; MORE SECTORS REMAIN TO LOAD, CHECK FOR TRACK CHANGE
DB27 14          INR     D
DB28 7A          MOV     A,D             ;SECTOR=27?, IF SO, CHANGE TRACKS
DB29 FE1B        CPI     27
DB2B DA09DB      JC      LOAD1          ;CARRY GENERATED IF SECTOR<27

;
; END OF CURRENT TRACK, GO TO NEXT TRACK
NEXTTRK:
DB2E 1601        MVI     D,1             ;BEGIN WITH FIRST SECTOR OF NEXT TRACK
DB30 0C          INR     C             ;TRACK=TRACK+1

;
; SAVE REGISTER STATE, AND CHANGE TRACKS
DB31 05          PUSH    B
DB32 05          PUSH    D
DB33 05          PUSH    H
DB34 CD09FB      CALL    CSETTRK        ;TRACK ADDRESS SET FROM REGISTER C
DB37 01          POP     H
DB38 01          POP     D
DB39 01          POP     B

```

```

DB3A C309DB      JMP     LOAD1      ;FOR ANOTHER SECTOR
;
; * * * * *
;
; END OF LOAD OPERATION, SET PARAMETERS AND GO TO CP/M
60CPM:
DB3D 3EC3       MVI     A,0C3H    ;C3 IS A JMP INSTRUCTION
DB3F 320000     STA     0      ;FOR JMP TO WBOOT
DB42 2103DA     LXI     H,WBOOT  ;CBIOS WBOOT ENTRY POINT
DB45 220100     SHLD    1      ;SET ADDRESS FIELD FOR JMP AT 0
;
DB48 320500     STA     5      ;FOR JMP TO BDOS
DB4B 2106CC     LXI     H,BDOS   ;BDOS ENTRY POINT
DB4E 220600     SHLD    6      ;ADDRESS FIELD OF JUMP AT 5 TO BDOS
;
DB51 010000     LXI     B,80H    ;DEFAULT DMA ADDRESS IS 80H
DB54 CD0FFB     CALL    CSETDMA
;
DB57 3AC9DA     LDA     BOOTFLAG
DB5A FE00       CPI     0      ;ARE WE COLD?
DB5C C2A1DB     JNZ     GOCCP    ;NO, WE ARE WARM, SKIP INIT CYCLE

```

```

;*****

```

```

;INIT THE IOPROM IN THE SYSTEM
;BUT FIRST WE MUST CHECK IF THERE IS AN I/O PROM PRESENT,
;AND MOVE THE JUMP TABLE AS REQUIRED

```

```

PROMCHK:

```

```

DB5F 2100F0     LXI     H,IOPROM
DB62 7E        MOV     A,M
DB63 FEC3       CPI     0C3H    ;IS THE BYTE A JMP?
DB65 C2A1DB     JNZ     GOCCP    ;NO!
DB68 2C        INR     L      ;MAYBE
DB69 2C        INR     L
DB6A 2C        INR     L
DB6B 7E        MOV     A,M
DB6C FEC3       CPI     0C3H
DB6E C274DB     JNZ     HELLO    ;NO!
DB71 CD7FDB     CALL    MOVECTORS ;YES
DB74 0E09      HELLO MVI     C,09    ;CPM SEND MESS COMMAND
DB76 115E00     LXI     D,SIGNON  ;LOAD ADDR OF MESSAGE
DB79 CD06CC     CALL    BDOS     ;SEND IT
DB7C C3A1DB     JMP     GOCCP

```

```

MOVECTORS:

```

```

*****
*
* CHECKS PROM FOR JUMP VECTOR ADDRESS AND MOVES THEM
* TO BIOS IF NON-ZERO
*
*****

```

```

DB7F 1107F0     LXI     D,IOPROM + 7H ;ADDR OF NEW TABLE
DB82 2107DA     LXI     H,BIOS + 7H  ;WHERE THIS BIOS WANTS IT
DB85 1A        AGAIN: LDAX   D

```

```

DB86 FE00      CPI      0          ;IS THE HI BYTE 0? (IF IT IS, IT CANNOT
DB88 CA94DB    JZ       SKIPIT      ;YES          BE A REAL ADDRESS)
DB8B 1A        LDAX     D          ;NO, MOVE 2 BYTES
DB8C 77        MOV      M,A
DB8D 13        INX      D
DB8E 23        INX      H
DB8F 1A        LDAX     D
DB90 77        MOV      M,A
DB91 C396DB    JMP      SKIP2      ;MOVE POINTERS TO NEXT INSTRUCTION
DB94 23        SKIPIT: INX     H
DB95 13        INX      D
DB96 23        SKIP2: INX     H
DB97 23        INX      H
DB98 13        INX      D
DB99 13        INX      D
DB9A 7B        NEXT:  MOV     A,E      ;WHERE ARE WE?
DB9B FE30      CPI      30H
DB9D DA85DB    JC       AGAIN      ;NOT DONE YET - LOOP AGAIN
DBA0 C9        RET

```

```

;
GDCCP:

```

```

;          EI          ;ENABLE THE INTERRUPT SYSTEM
DBA1 3A0400    LDA      CPMDRIVE      ;CPM BOOT DRIVE
DBA4 4F        MOV      C,A      ;SEND TO THE CCP
DBA5 C300C4    JMP      CCP          ;GO TO CP/M FOR FURTHER PROCESSING

```

```

;
;          *          *          *          *          *          *          *
;

```

```

;          ERROR CHECKING READ AND WRITE RTNS FOR
;          MICROMATION CBIOS

```

```

;          AUGUST 1,1978

```

```

;
WRITE

```

```

DBA8 CD5ADC    CALL     SETUP          ;SELECT DISK, STEP TO CORRECT TRACK
DBAB CD1EF8    CALL     WRITEPROTECT ;SETS Z IF DRIVE IS PROTECTED
DBAE C2C2DB    JNZ     WRTOK         ;IF ENABLED, CONTINUE

```

```

;
DBB1 1102DC    LXI     D,PROTMES ;WRITE PROTECT MESSAGE
DBB4 CD63DD    CALL     PRINT         ;PRINT IT

```

```

;
DBB7 CD09DA    CALL     CONIN1        ;WAIT FOR A CHAR & UNLOAD HEAD
DBBA FE03      CPI      3          ;CONTROL C?
DBBC CAF0DA    JZ       WBOOT        ;REBOOT IF SO, OTHERWISE
DBBF C3A8DB    JMP      WRITE        ;LOOP UNTIL NOT PROTECTED

```

```

;
WRTOK

```

```

DBC2 3E15      MVI     A,DISKWRITE AND 0FFH ;LOW ADDRESS OF WRITE ROUTINE IN PROM
DBC4 C3CCDB    JMP     READWRITE

```

```

;
READ

```

```

DBC7 CD5ADC    CALL     SETUP          ;SELECT DRIVE, STEP TO CORRECT TRACK
DBCA 3E12      MVI     A,DISKREAD AND 0FFH ;LOW ADDRESS OF READ ROUTINE IN PROM

```

READWRITE

```

DBCC 32D8DB      STA      RW+1      ;STORE ADDRESS IN CALL INSTRUCTION
DBCf AF          XRA      A
DBD0 3220FC      STA      TRY1      ;ZERO OUT ERROR COUNTERS
DBD3 3221FC      STA      RETRYCOUNT

RETRY:
DBD6 F3          DI
DBD7 CD12FB      RW      CALL      DISKREAD      ;READ OR WRITE SECTOR
                                           ;SETS Z ON SUCCESSFUL READ
                                           ;SETS C ON TRACK ERROR

DBDA FB          EI
DBDB 3E00        MVI      A,0
DBDD C8          RZ      ;SUCCESSFUL READ. RETURN

                                           ;READ OR WRITE ERROR HANDLERS
DBDE DAE8DB      JC      TRACKERROR ;READ AND WRITE SET C ON TRACK ERROR
DBE1 2121FC      LXI      H,RETRYCOUNT
DBE4 34          INR      M      ;INCREMENT RETRYCOUNT
DBE5 7E          MOV      A,M
DBE6 E60F        ANI      0FH      ;16 TRIES
DBE8 C2D6DB      JNZ     RETRY      ;IF MORE THAN 16 RETRIES, TRY RESEEKING

```

TRACKERROR

```

DBEB 2120FC      LXI      H,TRY1
DBEE 34          INR      M      ;INCREMENT NO OF TRACK ERRORS
DBEF 7E          MOV      A,M
DBF0 FE0A        CPI      10      ;ALLOW ONLY 10 TRACK ERRORS
DBF2 3E01        MVI      A,1      ;CP/M CONVENTION FOR PERMANENT ERROR
DBF4 C8          RZ      ;IF >10, RETURN A FAILURE

DBF5 CD03FB      CALL     CHOME      ;ELSE, HOME THE HEAD
DBF8 3A4200      LDA      TRACK1
DBFB 4F          MOV      C,A
DBFC CD09FB      CALL     CSETTRK ;RESEEK TO CORRECT TRACK
DBFF C3D6DB      JMP      RETRY

```

PROTMES:

```

DC02 0D0A0A5052 DB      CR,LF,LF,'PROTECTED - INSERT'
DC17 2041204E4F DB      ' A NON-PROTECTED DISK'
DC2C 20414E4420 DB      ' AND TYPE RETURN'
DC3C 0D0A0A284F DB      CR,LF,LF,'(OR TYPE CTL C TO ABORT)',CR,LF,'$'

```

;

SETUP:

```

-----
;SELECTS REQUESTED DRIVE IF IT IS NOT ALREADY SELECTED
;STEPS TO REQUESTED TRACK
;SETS UP CONTROLLER TO TRANSFER DATA TO/FROM PROPER SIDE OF DISK

```

```

DC5A 3A0DFC      LDA      NXTDISK      ;GET NEXT DISK NO.
DC5D 4F          MOV      C,A
DC5E 3A05FC      LDA      PRESDSK      ;GET PRES DSK.
DC61 B9          CMP      C      ;EQUAL?
DC62 C406FB      CNZ     CSELDSK      ;IF NO, SELECT NEXT DISK

```

;*****

```

;FIX FOR BUG IN C.1 PROM
;IF YOUR DOUBLER HAS ANY PROM VERSION OTHER THAN C.1, YOU DON'T NEED THIS
;   LDA   RDSTAT   ;GET DRIVE STATUS
;   ANI   20H      ;HEAD LOADED?
;   CNZ   CSELDISK ;IF NO, CALL CSELDISK TO LOAD HEAD
;                               ;(C REG ALREADY HAS PROPER DISK NUMBER)
;END OF FIX FOR BUG IN C.1 PROM
;*****

```

```

DC65 3A4200    LDA   TRACK1   ;GET REQUESTED TRACK NUMBER
DC68 4F        MOV   C,A
DC69 3A04FC    LDA   TRACK   ;GET TRACK # WE'RE ON
DC6C B9        CMP   C       ;ARE WE ON REQUESTED TRACK?
DC6D C409F8    CNZ   CSETTRK  ;IF NO, CALL CONTROLLER SETTRK ROUTINE

DC70 3A4D00    LDA   SIDE     ;SIDE = 00 FOR SIDE 0
DC73 0F        RRC          ;SHIFT SIDE BIT INTO CARRY
DC74 3F        CMC          ;COMPLEMENT CARRY
DC75 3A03FC    LDA   CTRBYTE
DC78 17        RAL          ;SHIFT CARRY INTO BIT 0, SET CARRY = BIT 7
DC79 0F        RRC          ;ROTATE IT BACK TO NORMAL
DC7A 3203FC    STA   CTRBYTE
DC7D C9        RET

```

```

; * * * * *

```

```

;
; I/O DRIVERS FOR THE DISK FOLLOW
; FOR NOW, WE WILL SIMPLY STORE THE PARAMETERS AWAY FOR USE
; IN THE READ AND WRITE SUBROUTINES
;

```

```

-----
SELDSK: ;SELECT DISK GIVEN BY REGISTER C
-----
;ON ENTRY, BIT 0 OF REGISTER E CONTAINS THE DRIVE STATUS
;BIT 0 IS 0 IF THE SELECTED DRIVE IS OFF LINE (NEVER BEEN SELECTED
; SINCE LAST WARM BOOT)
;WE WANT TO TEST THE DENSITY OF THE DISK IF IT IS OFF LINE
DC7E 210000    LXI   H,0000H   ;ERROR RETURN CODE
DC81 79        MOV   A,C
DC82 FE04     CPI   NDRIVES ;VALID DRIVE NUMBER?
DC84 D0        RNC          ;NO CARRY IF 4,5,...

DC85 320DFC    STA   NXTDISK ;DOUBLER SCRATCH LOC. FOR NEXT DISKOP
;
; DISK NUMBER IS IN THE PROPER RANGE
;
DC88 7B        MOV   A,E     ;GET DRIVE STATUS FOR EVALUATION
DC89 1F        RAR          ;GET BIT 0 - LOGIN STAT INTO CARRY
DC8A D49C0C    CNC   SETPARM ;CARRY IS CLEAR IF DRIVE IS JUST BEING
;SELECTED FOR THE FIRST TIME
;SELECT DESIRED DRIVE, TEST DENSITY
;
; COMPUTE PROPER DISK PARAMETER HEADER ADDRESS
;

```

CALCDPE

```

DC8D 3A0DFC   LDA   NXTDISK   ;GET DISK, WHICH BACAME PRESENT AFTER SEL.
DC90 6F       MOV   L,A       ;L=DISK NUMBER 0,1,2,3
DC91 2600     MVI   H,0       ;HIGH ORDER ZERO
DC93 29       DAD   H         ;*2
DC94 29       DAD   H         ;*4
DC95 29       DAD   H         ;*8
DC96 29       DAD   H         ;*16 (SIZE OF EACH HEADER)
DC97 1133DA   LXI   D,DPBASE
DC9A 19       DAD   D         ;HL=.DPBASE(DISKNO*16)
DC9B C9       RET

```

```

*-----
SETPARM:      ;TEST DISK WHICH IS BEING SELECTED FOR THE FIRST TIME
*-----

```

```

;ON ENTRY, C REG CONTAINS DISK NUMBER TO BE SELECTED

```

```

DC9C CD06F8   CALL  CSELDISK   ;SELECT DISK ROUTINE IN PROM
DC9F CD03F8   CALL  CHOME     ;HOME THE DRIVE
DCA2 0E02     MVI   C,2       ;STEP TO TRACK 2
DCA4 CD09F8   CALL  CSETTRK   ;WHEN THE PROM STEPS FROM TRACKS 0 OR 1
                                     ;TO TRACK 2, IT TESTS THE DENSITY
                                     ;DENSITY INFO IN DENBYTE IS NOW VALID
DCA7 CD8DDC   CALL  CALCDPE   ;CALCULATE DISK PARAMETER HEADER ADDRESS
DCAA 0600     MVI   B,0       ;FOR DAD
DCAC 70       MOV   M,B       ;ZERO OUT SECTOR TRANSLATE POINTER IN DPE
DCAD 23       INX   H         ;(IF DISK IS SINGLE DENSITY, WE'LL REPLACE IT)
DCAE 70       MOV   M,B
DCAF 3A00FE   LDA   RDSTAT    ;CHECK FOR DOUBLE SIDED DISK
DCB2 E640     ANI   40H      ;IF BIT 6 IS LOW, DISK IS DOUBLE SIDED
DCB4 0E1E     MVI   C,DPB2-DPB0 ;OFFSET IN PARM TABLE FOR DOUBLE SIDED
DCB6 CABBDC   JZ    DBLSIDD
DCB9 0E00     MVI   C,0       ;NO OFFSET FOR SINGLE SIDED
DBLSIDD
DCBB 3A01FC   LDA   DENBYTE   ;NOW FIND DENSITY
                                     ;FOR <C> PROM, DENBYTE = 0 FOR SD, 10H FOR DD
                                     ;FOR <C1> PROM, DENBYTE = 0 FOR SD, 4 FOR DD
DCBE B7       ORA   A         ;DENBYTE = 0?
DCBF 3E0F     MVI   A,DPB1-DPB0 ;OFFSET IN PARM TABLE FOR DOUBLE DENSITY
DCC1 C2CBDC   JNZ   DBLDEN
                                     ;SINGLE DENSITY.
DCC4 AF       XRA   A         ;NO OFFSET FOR SINGLE DENSITY
DCC5 2B       DCX   H         ;POINT BACK TO BEGINNING OF DP HEADER
DCC6 3673     MVI   M,TRANS AND 0FFH ;PUT IN LOW BYTE OF TRANSLATE TABLE POINTER
DCC8 23       INX   H
DCC9 36DA     MVI   M,TRANS SHR 8 ;PUT IN HIGH BYTE OF TRANSLATE TABLE POINTER
DCCB 81       DBLDEN ADD  C         ;ADD OFFSET FOR # SIDES
DCCC 324900   STA   DENSIDE   ;STORE IN SCRATCH FOR USE BY UTILITIES
DCCF 0E09     MVI   C,9       ;INDEX INTO PARM HEADER TO DPB FIELD
DCD1 09       DAD   B         ;HL NOW CONTAINS ADDRESS OF DPB ENTRY OF HEADER
DCD2 EB       XCHG        ;SAVE IT IN DE

```

```

DCD3 4F      MOV     C,A           ;MOVE DPB OFFSET TO C FOR DAD
DCD4 218DDA  LXI     H,DPB0          ;POINT TO BEGINNING OF PARM BLOCKS
DCD7 09      DAD     B           ;NOW HL POINT TO CORRECT PARM BLOCK
DCD8 EB      XCHG                    ;NOW DE POINT TO CORRECT PARM BLOCK
                                ;RESTORE ADDRESS OF DPB ENTRY OF HEADER TO HL
DCD9 73      MOV     M,E          ;PUT LOW BYTE OF DPB ADDRESS INTO DP HEADER
DCDA 23      INX     H
DCDB 72      MOV     M,D          ;PUT HIGH BYTE OF DPB ADDRESS INTO DP HEADER
DCDC C9      RET

```

```

;
*-----*
HOME:  ;MOVE TO THE TRACK 00 POSITION OF CURRENT DRIVE
;      TRANSLATE THIS CALL INTO A SETTRK CALL WITH PARAMETER 00
*-----*

```

```

DCDD 0E00    MVI     C,0

SETTRK: ;SET TRACK GIVEN BY REGISTER C
DCDF 79      MOV     A,C
DCE0 324200  STA     TRACK1          ;JUST STORE TRACK NUMBER
DCE3 C9      RET

```

```

*****
* * * * *
*****

```

SECTRAN:

```

;SECTOR TRANSLATE ROUTINE
;THIS ROUTINE HANDLES ONLY SINGLE BYTE SECTOR VALUES
;AND SINGLE BYTE TRANSLATE TABLES
;ON ENTRY, B=0, C=LOGICAL SECTOR NUMBER, AND DE POINT TO
; THE TRANSLATE TABLE
;ON EXIT, H=0 AND L CONTAINS THE PHYSICAL SECTOR NUMBER

;IF DE=0000H, DO NOT TRANSLATE. JUST PUT MOVE BC INTO HL,
; INCREMENT (TO REFERENCE TO SECTOR 1, NOT 0), AND RETURN

;IF DE <> 0000, WE ASSUME THE DISK IS SINGLE DENSITY
;NORMALIZE C TO THE RANGE OF <0 TO 25> (BY SUBTRACTING 26 IF
; NECESSARY)
;TRANSLATE WITH THE TABLE POINTED TO BY DE, AND, IF 26 WAS
; SUBTRACTED, ADD IT BACK IN
;RESULT IS RETURNED IN HL (IT'S IN THE RANGE <1 TO 52>)

```

```

DCE4 69      MOV     L,C           ;MOVE BC (LOG SECT) TO HL (PHYS SECT)
DCE5 60      MOV     H,B           ;H IS NOW ZERO (SINCE B WAS)
DCE6 23      INX     H           ;INCREMENT FOR PHYSICAL SECTOR NUMBER
DCE7 7A      MOV     A,D
DCE8 B3      ORA     E           ;DE=0000H?
DCE9 C8      RZ                   ;IF YES, RETURN

DCEA 28      DCX     H           ;DECR HL BACK TO LOGICAL SECT #
DCEB 79      MOV     A,C

```

```

DCEC D61A      SUI    26          ;SECTOR NUMBER < 26?
DCEE DAF4DC    JC      UNDER26

DCF1 061A      MVI    B,26          ;IF NO, PUT 26 IN B (TO ADD IN LATER)
DCF3 6F        MOV    L,A           ;PUT (C)-26 IN L REG

                UNDER26          ;NOW L IS IN RANGE OF 0-25
DCF4 19        DAD    D           ;INDEX INTO TRANSLATE TABLE
DCF5 7E        MOV    A,M          ;GET PHYSICAL SECTOR NUMBER FROM TABLE
DCF6 80        ADD    B           ;ADD OFFSET FOR SIDE 1
DCF7 2600      MVI    H,0          ;
DCF9 6F        MOV    L,A           ;PUT BACK IN L REG
DCFA C9        RET

```

```

-----
SETSEC:        ;SET SECTOR ROUTINE
-----

```

```

                ;DECIDES IF DISK IS SINGLE OR DOUBLE SIDED
                ;NORMALIZES THE SECTOR NUMBER (1-26 IN SD, 1-52 IN DD)
                ;UPDATES SIDE
                ;JUMPS TO CONTROLLER SET SECTOR ROUTINE
DCFB 2116FC    LXI    H,DENMAP      ;POINT TO DENSITY TABLE
DCFE 3A0DFC    LDA    NXTDISK      ;GET DISK NUMBER
DD01 85        ADD    L           ;INDEX INTO TABLE
DD02 6F        MOV    L,A           ;
DD03 7E        MOV    A,M          ;GET DENSITY BYTE
DD04 214D00    LXI    H,SIDE      ;
DD07 3600      MVI    M,0          ;INITIALIZE SIDE TO 0
DD09 B7        ORA    A           ;SINGLE DENSITY?
DD0A 79        MOV    A,C          ;MOVE SECTOR NUMBER TO ACCUMULATOR
DD0B CA10DD    JZ      SDSECT      ;
                ;DOUBLE DENSITY
DD0E D61A      SUI    26          ;IF DOUBLE DENSITY, SECTOR # < 53?

DD10 D61B      SDSECT SUI    27          ;IF SINGLE DENSITY, SECTOR # < 27?
DD12 FA18DD    JM      SIDE0       ;IF YES, SIDE=0, USE SECTOR NUMBER IN C
                ;SIDE 1
DD15 34        INR    M           ;SET SIDE=1
DD16 3C        INR    A           ;
DD17 4F        MOV    C,A          ;USE SECTOR NUMBER IN ACCUMULATOR

DD18 C30CF8    SIDE0 JMP    CSETSEC   ;GO TO CONTROLLER SET SECTOR ROUTINE
                ;(SECTOR NUMBER IS IN C REG)

```

```

;
; *****
; *                                     *
; *   SIMPLE I/O HANDLERS (MUST BE FILLED IN BY USER)   *
; *                                     *
; *****
;

```

```

;
;   HARDWARE UART CONSOLE ROUTINES
0000 = CR      EQU    0DH      ;ASCII <CR>
000A = LF      EQU    0AH      ;<LF>

```

;

CONST: ;CONSOLE STATUS, RETURN 0FFH IF CHARACTER READY, 00H IF NOT

;

```
DD1B 3A0AFE  CONSTAT LDA  UARTSTAT
DD1E E602    ANI   2
DD20 C8     RZ
DD21 3EFF   MVI   A,0FFH
DD23 C9     RET
```

;

* * * * *

;

CONIN: ;CONSOLE CHARACTER INTO REGISTER A

```
DD24 CD1BDD  CALL  CONSTAT
DD27 CA24DD  JZ    CONIN
DD2A 3A02FE  LDA   UARTDATA
DD2D E67F   ANI   7FH
DD2F C9     RET
```

;

* * * * *

;

CONOUT: ;CONSOLE CHARACTER OUTPUT FROM REGISTER C

```
DD30 3A0AFE  LDA   UARTSTAT
DD33 E601   ANI   01
DD35 CA30DD  JZ    CONOUT
DD38 79     MOV   A,C
DD39 3202FE  STA   UARTDATA
DD3C C9     RET
```

;

PAGE

```

; * * * * *
;
LIST: ;THIS ROUTINE IMPLEMENTS THE I/O BYTE FUNCTION FOR LST: DEVICES

```

```

=====
* I/O BYTE FOR LIST DEVICE IS IMPLEMENTED AS FOLLOWS:
* TTY = MULTLIST (MM MULTI I/O BOARD SERIAL PORT#1)
* CRT = CONOUT (MM DOUBLER SERIAL PORT)
* LPT = CENTLIST (CENTRONICS 703/779 TYPE LIST DEVICE)
* UL1 = OPTIONAL DRIVER SELECTED BY USER
=====

```

```

IF NOT (G0DBID OR SSMID OR DPID OR USERLST OR MULTLIST OR CENTLIST)
RET ;THEN RETURN BECAUSE IT IS NOT SUPPORTED
ENDIF

```

```

D03D 3A0300
D040 E6C0
D042 C45FDD
D045 17
D046 D230DD
D049 17
D04A D260DD

```

```

IF (G0DBID OR SSMID OR DPID OR USERLST OR MULTLIST OR CENTLIST)
LDA IOBYTE ;GET THE CURRENT I/O STATUS
ANI 0C0H
JZ MULTLST ;MM MULTI I/O BRD SERIAL PORT AS LIST
RAL
JNC CONOUT ;DOUBLER CONSOLE AS LIST
RAL
JNC CENTLST ;CENTRONICS PARALLEL PRINTER DRIVER

```

```
LIST1:
```

```

IF G0DBID ;CONDITIONAL FOR THE G0DBOUT I/O BOARD FOLLOWS:
IN 21H
ANI 41H ;BIT 0 IS TRANSMITTER BUFFER EMPTY
CPI 1 ;BIT 6 IS -DATA SET READY FROM PRINTER
JNZ LIST1 ;NOT READY YET
MOV A,C ;LIST GETS CHARACTER IN C REG.
OUT 20H ;DATA PORT
ENDIF ;STOP ASSEMBLING FOR THE G0DBOUT ONLY

```

```

IF SSMID ;LIST ROUTINE FOR SSM 2P+2S I/O BOARD
IN 2
ANI 81H ;PRINTER READY AND TX READY
CPI 80H
JNZ LIST1
MOV A,C
CPI 0AH ;FOR AN AUTO LF DEVICE
RZ
OUT 3
ENDIF

```

```

IF DPID ;LIST ROUTINE FOR DELTA PRODUCTS CPU BOARD WITH 8251 UART
IN 01 ;GET PRINTER STATUS
ANI 81H ;PRINTER READY AND TX READY
CPI 81H ;UART READY, DATA SET READY (BOTH)
JNZ LIST1 ;NOT READY, WAIT TILL READY
MOV A,C
OUT 00 ;PRINTER READY, OUTPUT DATA BYTE
ENDIF ;STOP CONDITIONAL ASSEMBLY

```

IF USERLST ;AREA FOR USER DEFINED LIST ROUTINE

TUARTBOUT:

```

DD4D DB30      IN      TUARTBS      ;CHK STATUS
DD4F E680      ANI      TUARTBE      ;BUFFER EMPTY?
DD51 CA4DD0    JZ       TUARTBOUT    ;LOOP IF NOT
DD54 79        MOV      A,C          ;FETCH OUTPUT CHR
DD55 B7        ORA      A            ;TEST PARITY
DD56 E25BDD    JPD      TUARTB01     ;SKIP IF ALREADY ODD
DD59 F680      ORI      80H         ;INSERT PARITY BIT

TUARTB01:
DD5B D331      OUT      TUARTB      ;WRITE CHR
DD5D C9        RET                    ;EXIT

ENDIF

DD5E C9        RET                    ;HEY WATCH OUT..DON'T GET RID OF THIS <RET>

```

MULTLST

IF MULTLIST ;BEGIN CONDITIONAL ASSEMBLY FOR MM I/O BOARD SERIAL OUT

```

IN      UARTIC      ;GET STATUS
ANI     81H         ;CHECK TO SEE IF TRANSMITTER BUFFER IS EMPTY--
CPI     81H         ;AND IF DSR IS ACTIVE
JNZ     MULTLST     ;WAIT TO SEND IT IF NOT...
MOV     A,C         ;GET CHARACTER TO OUTPUT
OUT     UART1D      ;SEND IT TO LIST DEVICE
ENDIF    ;STOP ASSEMBLING FOR THE MICROMATION I/O BOARD
DD5F C9        RET

```

CENTLST

```

IF CENTLIST ;LIST ROUTINE FOR CENTRONICS 703/779 PRINTER
XRA     A          ;CLEAR CARRY FLAG
IN      STATUS     ;GET STATUS BYTE
RAL
RAL
RAL     ;CHECK BIT 5:PRINTER BUSY???
JC      CENTLST
AKWAIT IN      STATUS
ANI     80H        ;CHECK BIT 7:/OBF??? (EMPTY=HIGH)
CPI     80H
JNZ     AKWAIT
MOV     A,C        ;GET CHARACTER FROM C REG.
CPI     0AH        ;PRINTER IS AUTO LINEFEED
RZ
ORI     80H        ;RESET DATA STROBE BIT FIRST...
OUT     DATAPORT   ;OUT TO PRINTER
OUT     PORTA      ;THIS SETS THE /OBF FLAG OF STATUS PORT
ANI     7FH        ;GENERATE DATA STROBE:BIT 7 OF PORT0
OUT     DATAPORT
ORI     80H
OUT     DATAPORT
ENDIF ;END OF LIST ROUTINE FOR CENTRONICS 779
DD60 C9        RET

```

```
ENDIF ;END OF LIST DRIVER BLOCK...(DO NOT REMOVE.)
```

```
;
;* * * * *
;
```

```
LISTST: ;RETURN LIST STATUS (0 IF NOT READY, 1 IF READY)
```

```
DD61 AF XRA A ;0 IS ALWAYS OK TO RETURN
```

```
PUNCH:
```

```
DD62 C9 READER: RET
```

```
PRINT:
```

```
DD63 1A LDAX D ;GET NEXT BYTE TO PRINT
```

```
DD64 FE24 CPI '$' ;END?
```

```
DD66 C8 RZ
```

```
DD67 4F MOV C,A
```

```
DD68 CD0CDA CALL CONOUT1 ;OUTPUT CHARACTER TO CONSOLE
```

```
DD6B 13 INX D ;POINT TO NEXT CHARACTER
```

```
DD6C C363DD JMP PRINT
```

```
;
;
;*****
```

```
; WARNING
```

```
; END OF CODE MUST BE LESS THAN
```

```
; THE VALUE OF ENDCODE
```

```
DD80 = ENDCODE EQU BIOS + 380H
```

```
*****
```

```
; *****
```

```
; * * * * *
```

```
; * THE REMAINDER OF THE CBIOS IS RESERVED UNINITIALIZED
```

```
; * DATA AREA, AND DOES NOT NEED TO BE A PART OF THE
```

```
; * SYSTEM MEMORY IMAGE (THE SPACE MUST BE AVAILABLE,
```

```
; * HOWEVER, BETWEEN BEGDAT AND ENDDAT).
```

```
; * * * * *
```

```
; *****
```

```
; SCRATCH RAM AREA FOR BDDS USE
```

```
DD6F = BEGDAT EQU $ ;BEGINING OF DATA AREA
```

```
DD6F DIRBUF DS 128 ;DIRECTORY ACCESS BUFFER
```

```
DDEF ALV0 DS 31 ;ALLOCATION VECTOR 0
```

```
DE0E CSV0 DS 32 ;CHECK VECTOR 0
```

```
;
```

```
DE2E      ALV1      DS      31      ;ALLOCATION VECTOR 1
DE4D      CSV1      DS      32      ;CHECK VECTOR 1
          ;
DE6D      ALV2      DS      31      ;ALLOCATION VECTOR 2
DE8C      CSV2      DS      32      ;CHECK VECTOR 2
          ;
          ;
DEAC      ALV3      DS      31      ;ALLOCATION VECTOR 3
DECB      CSV3      DS      32      ;CHECK VECTOR 3
          ;
DEEB =    ENDDAT     EQU      $        ;END OF DATA AREA
@17C =    DATSIZ     EQU      $-BEGDAT  ;SIZE OF DATA AREA
          ;
          *-----*
DEEB      END
```

```

*****
|
|   CUSTOMIZED BIOS FOR MICROMATION 'DOUBLER' AS USED WITH |
|   <C> OR <C1> PROM (ON DOUBLER).                       |
|   SINGLE/DOUBLE DENSITY, SINGLE/DOUBLE SIDED.          |
|=====|
| WITH DRIVERS FOR MM MULTI I/O BRD IN SINGLE USER CONFIGURATION|
|=====|
|   COPYRIGHT (C) 1979, MICROMATION AND DIGITAL RESEARCH.  |
|   |                                                       |
|   LAST UPDATED ON FEB 12, 1980                          |
|   |                                                       |
|   REVISED FOR CAVRO STD SYSTEM                          |
|   VERSION 2.0 REV 6 OCT 27,1981                          |
|   |                                                       |
|=====|

```

```

*****
0000 = TRUE EQU -1 ! FALSE EQU 0
*****

```

```

#THE FOLLOWING LABELS MAY BE USER DEFINED FOR DIFFERENT OPERATING ENVIRONMENTS:

```

```

0038 = MSIZE EQU 56 ;SIZE OF OPERATING SYSTEM IN KILOBYTES
; (CURRENTLY 48K). THIS NUMBER MUST BE
; CHANGED FOR LARGER SYSTEMS.

```

```

F000 = IOPROM EQU 0F000H

```

```

0004 = NDRIVES EQU 4 ;NUMBER OF DISK DRIVES SUPPORTED BY
; THIS CBIOS

```

```

|=====|
| I/O BYTE FOR LIST DEVICE IS IMPLEMENTED AS FOLLOWS: |
| "TTY" = MULTLIST (MM MULTI I/O BOARD SERIAL PORT#1) |
| "CRT" = CONDOT (MM DOUBLER SERIAL PORT) |
| "LPT" = CENTLIST (CENTRONICS 703/779 TYPE LIST DEVICE) |
| "UL1" = OPTIONAL DRIVER TO BE SELECTED BY USER (SEE BELOW) |
|=====|

```

```

==>UPDATED:2-12-80

```

```

; LIST DEVICE EQUATES: (THESE COULD BE SET FALSE TO SAVE BIOS SPACE IF
; USER LIST DRIVER IS TOO LARGE TO FIT OTHERWISE)
;

```

```

0000 = MULTLIST EQU FALSE
0000 = CENTLIST EQU FALSE

```

```

|=====|
; LIST DEVICE OPTIONS: SET ONLY ONE FLAG TRUE FOR DESIRED DRIVER AS "UL1"
;

```

```

0000 = NONE EQU FALSE ;NO "UL1" FUNCTION DESIRED
FFFF = GODDBIO EQU TRUE ;GODDBOUT I/O BOARD AS LST:
0000 = SSMIO EQU FALSE ;SOLID STATE MUSIC 2S+P AS LST:
0000 = DPID EQU FALSE ;DELTA PRODUCTS CPU BOARD AS LST:
0000 = USERLST EQU FALSE ;SET FLAG TO INSERT USER DEFINED LST:
; THIS CODE MUST BE INSERTED IN BIOS UNDER LIST:

```

;AND INITIALIZATION CODE UNDER (COLD) BOOT

;
;
; "BIAS" IS ADDRESS OFFSET FROM 3400H FOR MEMORY SYSTEMS
; THAN 20K (REFERRED TO AS "B" THROUGHOUT THE TEXT).
;

9000 = BIAS EQU (MSIZE-20)*1024
C400 = CCP EQU 3400H+BIAS ;BASE OF CCP
CC06 = BDOS EQU CCP+806H ;BASE OF BDOS
DA00 = BIOS EQU CCP+1600H ;BASE OF BIOS
;
0003 = IOBYTE EQU 0003H ;INTEL I/O BYTE

; CBIOS FOR MICROMATION DOUBLE DENSITY CONTROLLER

F800 = CONTROLLER EQU 0F800H ;ADDRESS OF CONTROLLER
F800 = PROM EQU CONTROLLER ;ADDRESS OF DOUBLER PROM
FC00 = BUFF EQU CONTROLLER+400H ;ADDRESS OF SCRATCH RAM

;
; *****
;
; HARDWARE PORT DEFINITIONS
;
; *****
;

FE00 = WRCONT EQU CONTROLLER+600H
FE00 = RDSTAT EQU WRCONT
FE01 = WRCLK EQU WRCONT+1
FE02 = UARTDATA EQU WRCONT+2
FE05 = RDMARK EQU WRCONT+5 ;LOADS THE HEAD
FE0A = UARTSTAT EQU WRCONT+0AH

;
; *****
;
; RAM VARIABLE DEFINITIONS
;
; *****
;

FC01 = DENBYTE EQU BUFF+1 ;0 FOR SINGLDE DEN., 10 FOR DBL.DEN
FC03 = CTRBYTE EQU BUFF+3 ;RAM IMAGE OF RDSTAT OR WRCONT
FC04 = TRACK EQU BUFF+4 ;TRACK NUMBER FOR CURRENT DRIVE
FC05 = PRESDSK EQU BUFF+5 ;CURRENTLY LOGGED IN DRIVE NO.
FC0A = SECTOR EQU BUFF+0AH
FC0D = NXTDISK EQU BUFF+0DH ;DRIVE NO. FOR NEXT I/O (READ/WRITE)
FC10 = STEPTIME EQU BUFF+10H ;STEP TIME IN MSEC
FC16 = DENMAP EQU BUFF+16H ;FOR EACH OF 4 DRIVES,
;00 FOR SINGLE DENSITY
;10H FOR <C> PROM
;04H FOR <C1>PROM FOR DOUBLE DENSITY
FC20 = TRY1 EQU BUFF+20H ;CBIOS ERROR CHECK
FC21 = RETRYCOUNT EQU BUFF+21H ;CBIOS TRK./SECTOR ERROR CHK. BYTE

FC22 = CURRDRIVE EQU BUFF+22H ;CBIOS DISK, LOGGED IN BEFORE WARMBOOT

* LIST DEVICE EQUATES *

IF (MULTLIST OR CENTLIST)
;ASSEMBLED ONLY FOR PORTS ON MICROMATION MULTI I/O BOARD

=====
*
* PORT EQUATES:CHANGE VALUE OF UART1C TO RE-MAP THE PORT DECODING OF I/O BOARD
*
* NOTE:DECODING OF BOARD I/O SPACE OCCURS ALONG 32 PORT BOUNDRIES
* (I.E.:A5-A7 ARE SIGNIFICANT ADDRESS BITS FOR I/O BLOCK)
=====

UART1C EQU 0 ;CONTROL PORT OF 8251 #1 (IC 4B)

BASE EQU UART1C ;EQUATE BASE FOR REST OF TABLE

UART1D EQU BASE+1 ;DATA PORT OF UART #1

UART2C EQU BASE+4 ;UART #2 (IC 5B)

UART2D EQU BASE+5

UART3C EQU BASE+8 ;UART #3 (IC 7B)

UART3D EQU BASE+9

UART4C EQU BASE+0CH ;UART #4 (IC 9B)

UART4D EQU BASE+0DH

P8255 EQU BASE+10H ;8255 CONTROL REG. (IC 1A)

PORTC EQU BASE+11H

PORTB EQU BASE+12H

PORTA EQU BASE+13H

RTC EQU BASE+14H ;8253 TIMER/COUNTER CONTROL PORT (IC 3B)

TIMER2 EQU BASE+15H ;COUNTER #2

TIMER1 EQU BASE+16H ;COUNTER #1

TIMERO EQU BASE+17H ;COUNTER #0

PORT0 EQU BASE+18H ;PARALLEL OUTPUT LATCH (IC 2A)

PORT1 EQU BASE+19H ;PARALLEL OUTPUT LATCH (IC 3A)

USERPRT EQU BASE+1CH ;BASE OF USER DEFINED I/O PORTS (PORTS 1C-1FH)

ENDIF ;STOP CONDITIONAL ASSEMBLY

IF CENTLIST


```

; SINGLE DENSITY SECTOR TRANSLATE TABLE
;
;
DA73 01070D13 TRANS: DB 1,7,13,19 ;SECTORS 1,2,3,4
DA77 19050B11 DB 25,5,11,17 ;SECTORS 5,6,7,8
DA7B 1703090F DB 23,3,9,15 ;SECTORS 9,10,11,12
DA7F 1502080E DB 21,2,8,14 ;SECTORS 13,14,15,16
DA83 141A060C DB 20,26,6,12 ;SECTORS 17,18,19,20
DA87 121B040A DB 18,24,4,10 ;SECTORS 21,22,23,24
DA8B 1016 DB 16,22 ;SECTORS 25,26
;
;
;DISK PARAMETER BLOCK FOR SINGLE DENSITY SINGLE SIDED DISKS
; WITH BLOCK SIZE BLKSZ = 1024 BYTES / BLOCK
;
DPB0:
;
DABD 1A00 DW 26 ;SECTORS PER TRACK
DABF 03 DB 3 ;BLOCK SHIFT FACTOR
DA90 07 DB 7 ;BLOCK MASK
DA91 00 DB 0 ;NULL MASK
DA92 F200 DW 242 ;DISK SIZE-1 (NO. OF BLOCKS/DISK-1)
DA94 3F00 DW 63 ;NO. OF DIRECTORY ENTRIES MAX.-1
DA96 C0 DB 192 ;DIRECTORY ALOCATION SPACE MASK, 1 ST BYTE
DA97 00 DB 0 ;SAME AS ABOVE, 2 ND BYTE
DA98 1000 DW 16 ;CHECK SIZE - (64 DIR ENTRIES DIV BY 4)
DA9A 0200 DW 2 ;NO. OF SYSTEM (NOT ACCESSABLE) TRACKS
;
DPB1: ;DISK PARAMETER BLOCK FOR DOUBLE DEN., SINGLE SIDED DISKS
; WITH BLOCK SIZE BLKSZ = 2048 BYTES / BLOCK
;
DA9C 3400 DW 52 ;SECTORS PER TRACK
DA9E 04 DB 4 ;BLOCK SHIFT FACTOR
DA9F 0F DB 15 ;BLOCK MASK
DAA0 01 DB 1 ;EXTENT MASK
DAA1 F200 DW 242 ;DISK SIZE-1 (NO. OF BLOCKS/DISK-1)
DAA3 7F00 DW 127 ;NO. OF DIRECTORY ENTRIES MAX.-1
DAA5 C0 DB 192 ;DIRECTORY ALOCATION SPACE MASK, 1 ST BYTE
DAA6 00 DB 0 ;SAME AS ABOVE, 2 ND BYTE
DAA7 2000 DW 32 ;CHECK SIZE
DAA9 0200 DW 2 ;NO. OF SYSTEM (NOT ACCESSABLE) TRACKS
;
DPB2: ;DISK PARAMETER BLOCK FOR SINGLE DEN., DOUBLE SIDED DISKS
; WITH BLOCK SIZE BLKSZ = 2048 BYTES / BLOCK
;
DAB 3400 DW 52 ;SECTORS PER TRACK
DAAD 04 DB 4 ;BLOCK SHIFT FACTOR
DAAE 0F DB 15 ;BLOCK MASK
DAAF 01 DB 1 ;EXTENT MASK
DAB0 F200 DW 242 ;DISK SIZE-1 (NO. OF BLOCKS/DISK-1)
DAB2 7F00 DW 127 ;NO. OF DIRECTORY ENTRIES MAX.-1
DAB4 C0 DB 192 ;DIRECTORY ALOCATION SPACE MASK, 1 ST BYTE
DAB5 00 DB 0 ;SAME AS ABOVE, 2 ND BYTE
DAB6 2000 DW 32 ;CHECK SIZE
DABB 0200 DW 2 ;NO. OF SYSTEM (NOT ACCESSABLE) TRACKS
;
DPB3: ;DISK PARAMETER BLOCK FOR DOUBLE DEN., DOUBLE SIDED DISKS
; WITH BLOCK SIZE BLKSZ = 4096 BYTES / BLOCK
;

```



```

OUT    01          ;DISABLE PARITY, 8 BIT CHARACTER LENGTH
OUT    03          ;
MVI    A,37H      ;COMAND INSTRUCTION MODE-TRANSM ENABLE,
OUT    01          ;DATA TERM READY, RECEIVE ENABLE, ERROR
OUT    03          ;RESET, REQUEST TO SEND (IF NEEDED)
ENDIF          ;STOP ASSEMBLING FOR THE DELTA PRODUCTS BRD.

```

```
IF MULTLIST
```

```
;CONDITIONAL ASSEMBLY FOR MICROMATION MULTI I/O BOARD FOLLOWS
```

```
;8251 UART INITIATION:
```

```

MVI    A,0EH      ;THESE FIRST TWO BYTES PUT 8251'S IN MODE SET
OUT    UART1C     ;
NOP                    ;WASTE TIME AT 4MHZ....
NOP
MVI    A,40H      ;
OUT    UART1C     ;
NOP                    ;WASTE TIME AT 4MHZ....
NOP
MVI    A,0EEH     ;MODE SET:ASYNC,8 DATA & 2 STOP BITS,NO PARITY
OUT    UART1C     ;
NOP                    ;WASTE TIME AT 4MHZ....
NOP
MVI    A,37H      ;COMMAND WORD:ENABLE RXD & TXD, RTS/ & DTR/
                  ;FLAGS SET, ERROR FLAGS RESET...
OUT    UART1C     ;

```

```
;8253 INITIALIZATION:
```

```

MVI    A,0B6H     ;SET MODE OF 8253 COUNTER #2 (BAUD CLOCK)
OUT    RTC        ;
MVI    A,13       ;DIVIDE BY 13 OF MASTER 2MHZ. CLOCK
OUT    TIMER2     ;
XRA    A          ;
OUT    TIMER2     ;
ENDIF          ;END OF CONDITIONAL ASSEMBLY

```

```
IF CENTLIST
```

```
;8255 INITIALIZATION: SETS UP CENTRONICS TYPE PRINTER DRIVER
```

```

MVI    A,0ABH     ;DEFINE MODE: PORTA= MODE1 (OUTPUT)
                  ;PORTC= STATUS A AND MODE0 (INPUT)
                  ;PORTB= DON'T CARE (SET TO MODE0 OUTPUT)
OUT    COMMAND    ;
MVI    A,0FFH     ;TURN OFF DATA STROBE
OUT    DATAPORT   ;
ENDIF          ;STOP CONDITIONAL ASSEMBLY FOR CENTLIST

```

```
IF USERLST ;INSERT CUSTOM LIST DEVICE INITIALIZATION IN THIS AREA
```

```
ENDIF
```

```
DAD6 C326DB
```

```
JMP    60CPH     ;INITIALIZE AND GO TO CP/M
```

```
;
WBOOT: ;SIMPLEST CASE IS TO READ THE DISK UNTIL ALL SECTORS LOADED
```

```

DAD9 3EFF          MVI    A,OFFH
DADB 32C9DA        STA    BOOTFLAG      ;TELL THAT WE ARE WARM

DADE 3100C4        LXI    SP,CCP        ;SET UP STACK BELOW CP/M
DAE1 0E00          MVI    C,0           ;SELECT DISK 0
DAE3 CD06FB        CALL   CSELDISK
DAE6 CD03FB        CALL   CHOME         ;GO TO TRACK 00

DAE9 062C          MVI    B,NSECTS     ;B COUNTS # OF SECTORS TO LOAD
DAEB 0E00          MVI    C,0           ;C HAS THE CURRENT TRACK NUMBER
DAED 1602          MVI    D,2           ;D HAS THE NEXT SECTOR TO READ

;
; NOTE THAT WE BEGIN BY READING TRACK 0, SECTOR 2 SINCE SECTOR 1
; CONTAINS THE COLD START LOADER, WHICH IS SKIPPED IN A WARM START

DAEF 2100C4        LXI    H,CCP         ;BASE OF CP/M (INITIAL LOAD POINT)
LOAD1: ;LOAD ONE MORE SECTOR
DAF2 C5            PUSH   B             ;SAVE SECTOR COUNT, CURRENT TRACK
DAF3 D5            PUSH   D             ;SAVE NEXT SECTOR TO READ
DAF4 E5            PUSH   H             ;SAVE DMA ADDRESS
DAF5 4A            MOV    C,D           ;GET SECTOR ADDRESS TO REGISTER C
DAF6 CD0CFB        CALL   CSETSEC      ;CONTROLLER SET SECTOR ADDRESS FROM REGISTER C
DAF9 C1            POP    B             ;RECALL DMA ADDRESS TO B,C
DAFA C5            PUSH   B             ;REPLACE ON STACK FOR LATER RECALL
DAFB CD0FFB        CALL   CSETDMA     ;SET DMA ADDRESS FROM B,C

;
; DRIVE SET TO 0, TRACK SET, SECTOR SET, DMA ADDRESS SET
DAFE CD12FB        CALL   DISKREAD     ;DIRECT DISK READ OF ONE SECTOR
DB01 B7            ORA    A             ;ANY ERRORS?
DB02 C2D9DA        JNZ    WBOOT       ;RETRY THE ENTIRE BOOT IF AN ERROR OCCURS

;
; NO ERROR, MOVE TO NEXT SECTOR
DB05 E1            POP    H             ;RECALL DMA ADDRESS
DB06 11B000        LXI    D,128        ;DMA=DMA+128
DB09 19            DAD    D             ;NEW DMA ADDRESS IS IN H,L
DB0A D1            POP    D             ;RECALL SECTOR ADDRESS
DB0B C1            POP    B             ;RECALL NUMBER OF SECTORS REMAINING
;AND CURRENT TRK
DB0C 05            DCR    B             ;SECTORS=SECTORS-1
DB0D CA26DB        JZ     60CPM       ;TRANSFER TO CP/M IF ALL HAVE BEEN LOADED

;
; MORE SECTORS REMAIN TO LOAD, CHECK FOR TRACK CHANGE
DB10 14            INR    D
DB11 7A            MOV    A,D           ;SECTOR=27?, IF SO, CHANGE TRACKS
DB12 FE1B          CPI    27
DB14 DAF2DA        JC     LOAD1        ;CARRY GENERATED IF SECTOR<27

;
; END OF CURRENT TRACK, GO TO NEXT TRACK

NEXTTRK:
DB17 1601          MVI    D,1           ;BEGIN WITH FIRST SECTOR OF NEXT TRACK
DB19 0C            INR    C             ;TRACK=TRACK+1

;
; SAVE REGISTER STATE, AND CHANGE TRACKS
DB1A C5            PUSH   B
DB1B D5            PUSH   D

```

```

DB1C E5      PUSH  H
DB1D CD09FB  CALL  CSETTRK ;TRACK ADDRESS SET FROM REGISTER C
DB20 E1      POP   H
DB21 D1      POP   D
DB22 C1      POP   B
DB23 C3F2DA  JMP   LOAD1      ;FOR ANOTHER SECTOR

```

```

;
; * * * * *

```

```

; END OF LOAD OPERATION, SET PARAMETERS AND GO TO CP/M
GOCPM:

```

```

DB26 3EC3      MVI  A,0C3H      ;C3 IS A JMP INSTRUCTION
DB28 320000    STA  0            ;FOR JMP TO WBOOT
DB2B 2103DA    LXI  H,BWBOOT  ;CBIOS WBOOT ENTRY POINT
DB2E 220100    SHLD 1           ;SET ADDRESS FIELD FOR JMP AT 0

```

```

;
DB31 320500    STA  5            ;FOR JMP TO BDOS
DB34 2106CC    LXI  H,BDOS     ;BDOS ENTRY POINT
DB37 220600    SHLD 6           ;ADDRESS FIELD OF JUMP AT 5 TO BDOS

```

```

;
DB3A 018000    LXI  B,80H      ;DEFAULT DMA ADDRESS IS 80H
DB3D CD0FFB    CALL  CSETDMA

```

```

DB40 3AC9DA    LDA  BOOTFLAG
DB43 FE00      CPI  0            ;ARE WE COLD?
DB45 C285DB    JNZ  GOCCP      ;NO, WE ARE WARM, SKIP INIT CYCLE

```

```

;*****

```

```

;INIT THE IOPROM IN THE SYSTEM
;BUT FIRST WE MUST CHECK IF THERE IS AN I/O PROM PRESENT,
;AND MOVE THE JUMP TABLE AS REQUIRED

```

PROMCHK:

```

DB4B 2100F0    LXI  H,IOPROM
DB4B 7E        MOV  A,M
DB4C FEC3      CPI  0C3H      ;IS THE BYTE A JMP?
DB4E C285DB    JNZ  GOCCP      ;NO!
DB51 2C        INR  L            ;MAYBE
DB52 2C        INR  L
DB53 2C        INR  L
DB54 7E        MOV  A,M
DB55 FEC3      CPI  0C3H
DB57 C285DB    JNZ  GOCCP      ;NO!
DB5A CD63DB    CALL  MOVECTORS ;YES
DB5D CD00F0    CALL  IOPROM     ;MIGHT AS WELL SIGN ON WHILE WE ARE HERE
; (THIS IS TAKEN CARE OF ELSEWHERE IF
; THERE IS NO IOPROM)
DB60 C385DB    JMP  GOCCP

```

MOVECTORS:

```

*****
;
; CHECKS PROM FOR JUMP VECTOR ADDRESS AND MOVES THEM
; TO BIOS IF NON-ZERO
;
*****

```



```

READ
DBAB CD3EDC      CALL  SETUP          ;SELECT DRIVE, STEP TO CORRECT TRACK
DBAE 3E12        MVI    A,DISKREAD AND OFFH ;LOW ADDRESS OF READ ROUTINE IN PROM

READWRITE
DBB0 32BCDB      STA    RW+1          ;STORE ADDRESS IN CALL INSTRUCTION
DBB3 AF          XRA    A
DBB4 3220FC      STA    TRY1          ;ZERO OUT ERROR COUNTERS
DBB7 3221FC      STA    RETRYCOUNT

RETRY:
DBBA F3          DI
DBBB CD12FB      RW    CALL  DISKREAD    ;READ OR WRITE SECTOR
                                           ;SETS Z ON SUCCESSFUL READ
                                           ;SETS C ON TRACK ERROR

DBBE FB          EI
DBBF 3E00        MVI    A,0
DBC1 CB          RZ                    ;SUCCESSFUL READ. RETURN

                                           ;READ OR WRITE ERROR HANDLERS
DBC2 DACFDB      JC     TRACKERROR    ;READ AND WRITE SET C ON TRACK ERROR
DBC5 2121FC      LXI    H,RETRYCOUNT
DBC8 34          INR    M              ;INCREMENT RETRYCOUNT
DBC9 7E          MOV    A,M
DBCA E60F        ANI    0FH           ;16 TRIES
DBCC C2BADB      JNZ    RETRY         ;IF MORE THAN 16 RETRIES, TRY RESEEKING

TRACKERROR
DBCf 2120FC      LXI    H,TRY1
DBD2 34          INR    M              ;INCREMENT NO OF TRACK ERRORS
DBD3 7E          MOV    A,M
DBD4 FE0A        CPI    10            ;ALLOW ONLY 10 TRACK ERRORS
DBD6 3E01        MVI    A,1          ;CP/M CONVENTION FOR PERMANENT ERROR
DBDB CB          RZ                    ;IF >10, RETURN A FAILURE

DBD9 CD03FB      CALL  CHOME          ;ELSE, HOME THE HEAD
DBDC 3A4200      LDA    TRACK1
DBDF 4F          MOV    C,A
DBE0 CD09FB      CALL  CSETTRK ;RESEEK TO CORRECT TRACK
DBE3 C3BADB      JMP    RETRY

PROTMES:
DBE6 0D0A0A5052 DB    CR,LF,LF,'PROTECTED - INSERT'
DBFB 2041204E4F DB    ' A NON-PROTECTED DISK'
DC10 20414E4420 DB    ' AND TYPE RETURN'
DC20 0D0A0A2B4F DB    CR,LF,LF,'(OR TYPE CTL C TO ABORT)',CR,LF,'$'

;
;-----
;
SETUP:
;-----
;SELECTS REQUESTED DRIVE IF IT IS NOT ALREADY SELECTED
;STEPS TO REQUESTED TRACK
;SETS UP CONTROLLER TO TRANSFER DATA TO/FROM PROPER SIDE OF DISK

DC3E 3A0DFC      LDA    NXTDISK,      ;GET NEXT DISK NO.
DC41 4F          MOV    C,A
DC42 3A05FC      LDA    PRESDSK      ;GET PRES DSK.
DC45 B9          CMP    C              ;EQUAL?

```

```

DC46 C406F8      CNZ    CSELDSK      ;IF NO, SELECT NEXT DISK
;*****
;FIX FOR BUG IN C.1 PROM
;IF YOUR DOUBLER HAS ANY PROM VERSION OTHER THAN C.1, YOU DON'T NEED THIS
;      LDA    RDSTAT      ;GET DRIVE STATUS
;      ANI    20H          ;HEAD LOADED?
;      CNZ    CSELDSK      ;IF NO, CALL CSELDSK TO LOAD HEAD
;                                     ;(C REG ALREADY HAS PROPER DISK NUMBER)
;END OF FIX FOR BUG IN C.1 PROM
;*****

```

```

DC49 3A4200      LDA    TRACK1      ;GET REQUESTED TRACK NUMBER
DC4C 4F          MOV    C,A
DC4D 3A04FC      LDA    TRACK      ;GET TRACK # WE'RE ON
DC50 B9          CMP    C          ;ARE WE ON REQUESTED TRACK?
DC51 C409FB      CNZ    CSETTRK     ;IF NO, CALL CONTROLLER SETTRK ROUTINE

DC54 3A4D00      LDA    SIDE      ;SIDE = 00 FOR SIDE 0
DC57 0F          RRC          ;SHIFT SIDE BIT INTO CARRY
DC58 3F          CMC          ;COMPLEMENT CARRY
DC59 3A03FC      LDA    CTRBYTE
DC5C 17          RAL          ;SHIFT CARRY INTO BIT 0, SET CARRY = BIT 7
DC5D 0F          RRC          ;ROTATE IT BACK TO NORMAL
DC5E 3203FC      STA    CTRBYTE
DC61 C9          RET

```

```

;      *      *      *      *      *      *      *
;
; I/O DRIVERS FOR THE DISK FOLLOW
; FOR NOW, WE WILL SIMPLY STORE THE PARAMETERS AWAY FOR USE
; IN THE READ AND WRITE SUBROUTINES
;

```

```

-----
SELDSK: ;SELECT DISK GIVEN BY REGISTER C
-----

```

```

;ON ENTRY, BIT 0 OF REGISTER E CONTAINS THE DRIVE STATUS
;BIT 0 IS 0 IF THE SELECTED DRIVE IS "OFF LINE" (NEVER BEEN SELECTED
; SINCE LAST WARM BOOT)
;WE WANT TO TEST THE DENSITY OF THE DISK IF IT IS OFF LINE
DC62 210000      LXI    H,0000H      ;ERROR RETURN CODE
DC65 79          MOV    A,C
DC66 FE04        CPI    NDRIVES   ;VALID DRIVE NUMBER?
DC68 D0          RNC          ;NO CARRY IF 4,5,...

DC69 320DFC      STA    NXTDISK    ;DOUBLER SCRATCH LOC. FOR NEXT DISKOP
;
; DISK NUMBER IS IN THE PROPER RANGE
;
DC6C 7B          MOV    A,E          ;GET DRIVE STATUS FOR EVALUATION
DC6D 1F          RAR          ;GET BIT 0 - LOGIN STAT INTO CARRY
DC6E D4B0DC      CNC    SETPARM   ;CARRY IS CLEAR IF DRIVE IS JUST BEING
;                                     ;SELECTED FOR THE FIRST TIME
;                                     ;SELECT DESIRED DRIVE, TEST DENSITY
;
; COMPUTE PROPER DISK PARAMETER HEADER ADDRESS

```

```

;
CALCDPE
DC71 3A0DFC   LDA   NXTDISK   ;GET DISK, WHICH BACAME PRESENT AFTER SEL.
DC74 6F       MOV   L,A         ;L=DISK NUMBER 0,1,2,3
DC75 2600     MVI   H,0         ;HIGH ORDER ZERO
DC77 29       DAD   H         ;#2
DC78 29       DAD   H         ;#4
DC79 29       DAD   H         ;#8
DC7A 29       DAD   H         ;#16 (SIZE OF EACH HEADER)
DC7B 1133DA   LXI   D,DPBASE
DC7E 19       DAD   D         ;HL=.DPBASE(DISKNO*16)
DC7F C9       RET

-----
SETPARM:      ;TEST DISK WHICH IS BEING SELECTED FOR THE FIRST TIME
-----

;ON ENTRY, C REG CONTAINS DISK NUMBER TO BE SELECTED

DC80 CD06FB   CALL  CSELDSK   ;SELECT DISK ROUTINE IN PROM
DC83 CD03FB   CALL  CHOME    ;HOME THE DRIVE
DC86 0E02     MVI   C,2      ;STEP TO TRACK 2
DC88 CD09FB   CALL  CSETTRK  ;WHEN THE PROM STEPS FROM TRACKS 0 OR 1
;TO TRACK 2, IT TESTS THE DENSITY
;DENSITY INFO IN DENBYTE IS NOW VALID
DC8B CD71DC   CALL  CALCDPE  ;CALCULATE DISK PARAMETER HEADER ADDRESS
DC8E 0600     MVI   B,0      ;FOR DAD
DC90 70       MOV   M,B      ;ZERO OUT SECTOR TRANSLATE POINTER IN DPE
DC91 23       INX   H         ;(IF DISK IS SINGLE DENSITY, WE'LL REPLACE IT)
DC92 70       MOV   M,B
DC93 3A00FE   LDA   RDSTAT   ;CHECK FOR DOUBLE SIDED DISK
DC96 E640     ANI   40H     ;IF BIT 6 IS LOW, DISK IS DOUBLE SIDED
DC98 0E1E     MVI   C,DPB2-DPBO ;OFFSET IN PARM TABLE FOR DOUBLE SIDED
DC9A CA9FDC   JZ    DBLSIDD

DC9D 0E00     MVI   C,0      ;NO OFFSET FOR SINGLE SIDED
DBLSIDD
DC9F 3A01FC   LDA   DENBYTE  ;NOW FIND DENSITY
;FOR <C> PROM, DENBYTE = 0 FOR SD, 10H FOR DD
;FOR <C1> PROM, DENBYTE = 0 FOR SD, 4 FOR DD
DCA2 B7       ORA   A         ;DENBYTE = 0?
DCA3 3E0F     MVI   A,DPB1-DPBO ;OFFSET IN PARM TABLE FOR DOUBLE DENSITY
DCA5 C2AFDC   JNZ   DBLDEN

;SINGLE DENSITY.
DCAB AF       XRA   A         ;NO OFFSET FOR SINGLE DENSITY
DCA9 2B       DCX   H         ;POINT BACK TO BEGINNING OF DP HEADER
DCAA 3673     MVI   M,TRANS AND OFFH ;PUT IN LOW BYTE OF TRANSLATE TABLE POINTER
DCAC 23       INX   H
DCAD 36DA     MVI   M,TRANS SHR B ;PUT IN HIGH BYTE OF TRANSLATE TABLE POINTER

DCAF 81       DBLDEN ADD   C         ;ADD OFFSET FOR # SIDES
DCB0 324900   STA   DENSIDE  ;STORE IN SCRATCH FOR USE BY UTILITIES
DCB3 0E09     MVI   C,9      ;INDEX INTO PARM HEADER TO DPB FIELD
DCB5 09       DAD   B         ;HL NOW CONTAINS ADDRESS OF DPB ENTRY OF HEADER
DCB6 EB       XCHG          ;SAVE IT IN DE

```

```

DCB7 4F      MOV    C,A      ;MOVE DPB OFFSET TO C FOR DAD
DCB8 218DDA  LXI    H,DPB0    ;POINT TO BEGINNING OF PARM BLOCKS
DCBB 09      DAD    B      ;NOW HL POINT TO CORRECT PARM BLOCK
DCBC EB      XCHG                    ;NOW DE POINT TO CORRECT PARM BLOCK
                                ;RESTORE ADDRESS OF DPB ENTRY OF HEADER TO HL
DCBD 73      MOV    M,E      ;PUT LOW BYTE OF DPB ADDRESS INTO DP HEADER
DCBE 23      INX    H
DCBF 72      MOV    M,D      ;PUT HIGH BYTE OF DPB ADDRESS INTO DP HEADER
DCC0 C9      RET

```

```

;
;-----
HOME: ;MOVE TO THE TRACK 00 POSITION OF CURRENT DRIVE
;     TRANSLATE THIS CALL INTO A SETTRK CALL WITH PARAMETER 00
;-----

```

```

DCC1 0E00    MVI    C,0

SETTRK: ;SET TRACK GIVEN BY REGISTER C
DCC3 79      MOV    A,C
DCC4 324200  STA    TRACK1    ;JUST STORE TRACK NUMBER
DCC7 C9      RET

```

```

#####
#           #           #           #           #           #           #
#####

```

SECTTRAN:

```

;SECTOR TRANSLATE ROUTINE
;THIS ROUTINE HANDLES ONLY SINGLE BYTE SECTOR VALUES
;AND SINGLE BYTE TRANSLATE TABLES
;ON ENTRY, B=0, C=LOGICAL SECTOR NUMBER, AND DE POINT TO
;   THE TRANSLATE TABLE
;ON EXIT, H=0 AND L CONTAINS THE PHYSICAL SECTOR NUMBER

;IF DE=0000H, DO NOT TRANSLATE. JUST PUT MOVE BC INTO HL,
;   INCREMENT (TO REFERENCE TO SECTOR 1, NOT 0), AND RETURN

;IF DE <> 0000, WE ASSUME THE DISK IS SINGLE DENSITY
;NORMALIZE C TO THE RANGE OF <0 TO 25> (BY SUBTRACTING 26 IF
;   NECESSARY)
;TRANSLATE WITH THE TABLE POINTED TO BY DE, AND, IF 26 WAS
;   SUBTRACTED, ADD IT BACK IN
;RESULT IS RETURNED IN HL (IT'S IN THE RANGE <1 TO 52>)

```

```

DCC8 69      MOV    L,C      ;MOVE BC (LOG SECT) TO HL (PHYS SECT)
DCC9 60      MOV    H,B      ;H IS NOW ZERO (SINCE B WAS)
DCCA 23      INX    H      ;INCREMENT FOR PHYSICAL SECTOR NUMBER
DCCB 7A      MOV    A,D
DCCC B3      ORA    E      ;DE=0000H?
DCCD C8      RZ                    ;IF YES, RETURN

DCCE 2B      DCX    H      ;DECR HL BACK TO LOGICAL SECT #
DCCF 79      MOV    A,C
DCD0 D61A    SUI    26      ;SECTOR NUMBER < 26?

```

```

DCD2 DAD8DC      JC      UNDER26

DCD5 061A      MVI     B,26      ;IF NO, PUT 26 IN B (TO ADD IN LATER)
DCD7 6F        MOV     L,A        ;PUT (C)-26 IN L REG

                UNDER26      ;NOW L IS IN RANGE OF 0-25
DCD8 19        DAD     D        ;INDEX INTO TRANSLATE TABLE
DCD9 7E        MOV     A,M      ;GET PHYSICAL SECTOR NUMBER FROM TABLE
DCDA 80        ADD     B        ;ADD OFFSET FOR SIDE 1
DCDB 2600      MVI     H,0
DCDD 6F        MOV     L,A      ;PUT BACK IN L REG
DCDE C9        RET
    
```

```

-----
SETSEC:        ;SET SECTOR ROUTINE
-----
    
```

```

                ;DECIDES IF DISK IS SINGLE OR DOUBLE SIDED
                ;NORMALIZES THE SECTOR NUMBER (1-26 IN SD, 1-52 IN DD)
                ;UPDATES "SIDE"
                ;JUMPS TO CONTROLLER SET SECTOR ROUTINE
DCDF 2116FC    LXI     H,DENMAP    ;POINT TO DENSITY TABLE
DCE2 3A0DFC    LDA     NXTDISK    ;GET DISK NUMBER
DCE5 85        ADD     L        ;INDEX INTO TABLE
DCE6 6F        MOV     L,A
DCE7 7E        MOV     A,M      ;GET DENSITY BYTE
DCE8 214D00    LXI     H,SIDE
DCEB 3600      MVI     M,0        ;INITIALIZE SIDE TO 0
DCED B7        ORA     A        ;SINGLE DENSITY?
DCEE 79        MOV     A,C      ;MOVE SECTOR NUMBER TO ACCUMULATOR
DCEF CAF4DC    JZ      SDSECT

                ;DOUBLE DENSITY
DCF2 D61A      SUI     26      ;IF DOUBLE DENSITY, SECTOR # < 53?

DCF4 D61B      SDSECT SUI     27    ;IF SINGLE DENSITY, SECTOR # < 27?
DCF6 FAFDC     JM      SIDE0    ;IF YES, SIDE=0, USE SECTOR NUMBER IN C
                ;SIDE 1
DCF9 34        INR     M        ;SET SIDE=1
DCFA 3C        INR     A
DCFB 4F        MOV     C,A      ;USE SECTOR NUMBER IN ACCUMULATOR

DCFC C30CFB    SIDE0 JMP     CSETSEC ;GO TO CONTROLLER SET SECTOR ROUTINE
                ;(SECTOR NUMBER IS IN C REG)
    
```

```

;
;
; *****
; |
; | SIMPLE I/O HANDLERS (MUST BE FILLED IN BY USER) |
; |
; *****
;
;
    
```

```

                HARDWARE UART CONSOLE ROUTINES
000D =        CR      EQU     0DH    ;ASCII <CR>
000A =        LF      EQU     0AH    ;<LF>
;
    
```

```

CONST: ;CONSOLE STATUS, RETURN OFFH IF CHARACTER READY, 00H IF NOT
;
DCFF 3A0AFE CONSTAT LDA    UARTSTAT
DD02 E602     ANI     2
DD04 C8       RZ
DD05 3EFF     MVI     A,OFFH
DD07 C9       RET
    
```

```

;
; * * * * *
;
    
```

```

CONIN: ;CONSOLE CHARACTER INTO REGISTER A
DD08 C0FFDC  CALL    CONSTAT
DD0B CA08DD  JZ     CONIN
DD0E 3A02FE  LDA    UARTDATA
DD11 E67F    ANI    7FH
DD13 C9      RET
    
```

```

;
; * * * * *
;
    
```

CONOUT: ;CONSOLE CHARACTER OUTPUT FROM REGISTER C

```

DD14 3A0AFE  LDA    UARTSTAT
DD17 E601    ANI    01
DD19 CA14DD  JZ     CONOUT
DD1C 79      MOV    A,C
DD1D 3202FE  STA    UARTDATA
DD20 C9      RET
    
```

;

```

;
; * * * * *
;
    
```

LIST: ;THIS ROUTINE IMPLEMENTS THE I/O BYTE FUNCTION FOR LST: DEVICES

```

=====
*   I/O BYTE FOR LIST DEVICE IS IMPLEMENTED AS FOLLOWS:
*       "TTY" = MULTILIST (MM MULTI I/O BOARD SERIAL PORT#1)
*       "CRT" = CONOUT   (MM DOUBLER SERIAL PORT)
*       "LPT" = CENTLIST (CENTRONICS 703/779 TYPE LIST DEVICE)
*       "ULI" = OPTIONAL DRIVER SELECTED BY USER
=====
    
```

```

IF NOT (60DBIO OR SSMIO OR DPIO OR USERLST OR MULTILIST OR CENTLIST)
RET ;THEN RETURN BECAUSE IT IS NOT SUPPORTED
ENDIF
    
```

```

IF (60DBIO OR SSMIO OR DPIO OR USERLST OR MULTILIST OR CENTLIST)
DD21 3A0300  LDA    IOBYTE ;GET THE CURRENT I/O STATUS
DD24 E6C0    ANI    0C0H
DD26 CA3EDD  JZ     MULTLST ;MM MULTI I/O BRD SERIAL PORT AS LIST
DD29 17      RAL
DD2A D214DD  JNC    CONOUT ;DOUBLER CONSOLE AS LIST
DD2D 17      RAL
DD2E D23FDD  JNC    CENTLST ;CENTRONICS PARALLEL PRINTER DRIVER
    
```

```

LIST1:
IF 60DBIO ;CONDITIONAL FOR THE 60DBOUT I/O BOARD FOLLOWS:
    
```

```

DD31 DB21      IN      21H
DD33 E641      ANI      41H      ;BIT 0 IS TRANSMITTER BUFFER EMPTY
DD35 FE01      CPI      1        ;BIT 6 IS -DATA SET READY FROM PRINTER
DD37 C231DD    JNZ      LIST1     ;NOT READY YET
DD3A 79        MOV      A,C      ;LIST GETS CHARACTER IN C REG.
DD3B D320      OUT      20H     ;DATA PORT
                ENDIF      ;STOP ASSEMBLING FOR THE 60DBOUT ONLY

                IF SSMIO      ;LIST ROUTINE FOR SSM 2P+2S I/O BOARD
                IN      2
                ANI      81H     ;PRINTER READY AND TX READY
                CPI      80H
                JNZ      LIST1
                MOV      A,C
                ; CPI      0AH     ;FOR AN AUTO LF DEVICE
                ; RZ
                OUT      3
                ENDIF

                IF DPIO      ;LIST ROUTINE FOR DELTA PRODUCTS CPU BOARD WITH 8251 UART
                IN      01      ;GET PRINTER STATUS
                ANI      81H     ;PRINTER READY AND TX READY
                CPI      81H     ;UART READY, DATA SET READY (BOTH)
                JNZ      LIST1     ;NOT READY, WAIT TILL READY
                MOV      A,C
                OUT      00      ;PRINTER READY, OUTPUT DATA BYTE
                ENDIF      ;STOP CONDITIONAL ASSEMBLY

                IF USERLST    ;AREA FOR USER DEFINED LIST ROUTINE
                ENDIF

DD3D C9        RET          ;HEY WATCH OUT..DON'T GET RID OF THIS <RET>

MULTLST
                IF MULTLIST   ;BEGIN CONDITIONAL ASSEMBLY FOR MM I/O BOARD SERIAL OUT

                IN      UARTIC  ;GET STATUS
                ANI      81H     ;CHECK TO SEE IF TRANSMITTER BUFFER IS EMPTY--
                CPI      81H     ;AND IF DSR IS ACTIVE
                JNZ      MULTLST ;WAIT TO SEND IT IF NOT...
                MOV      A,C     ;GET CHARACTER TO OUTPUT
                OUT      UARTID  ;SEND IT TO LIST DEVICE
                ENDIF      ;STOP ASSEMBLING FOR THE MICROMATION I/O BOARD
DD3E C9        RET

CENTLST
                IF CENTLIST   ;LIST ROUTINE FOR CENTRONICS 703/779 PRINTER
                XRA      A       ;CLEAR CARRY FLAG
                IN      STATUS  ;GET STATUS BYTE
                RAL
                RAL
                RAL      ;CHECK BIT 5:PRINTER BUSY???
                JC      CENTLST ;
                AKNWAIT IN     STATUS ;
                ANI      80H     ;CHECK BIT 7:/DBF??? (EMPTY=HIGH)
                CPI      80H     ;

```

```

JNZ    AKWAIT      ;
MOV    A,C         ;GET CHARACTER FROM C REG.
CPI    0AH         ;PRINTER IS AUTO LINEFEED
RZ
ORI    80H         ;RESET DATA STROBE BIT FIRST...
OUT    DATAPORT    ;OUT TO PRINTER
OUT    PORTA       ;THIS SETS THE /OBF FLAG OF STATUS PORT
ANI    7FH         ;GENERATE DATA STROBE:BIT 7 OF PORT0
OUT    DATAPORT    ;
ORI    80H         ;
OUT    DATAPORT    ;
ENDIF          ;END OF LIST ROUTINE FOR CENTRONICS 779
DD3F C9      RET

ENDIF          ;END OF LIST DRIVER BLOCK...(DO NOT REMOVE.)

```

```

;
;      *      *      *      *      *      *      *      *
;
LISTST: ;RETURN LIST STATUS (0 IF NOT READY, 1 IF READY)
;

```

```

DD40 AF      XRA    A      ;0 IS ALWAYS OK TO RETURN
PUNCH:
DD41 C9      READER: RET

```

PRINT:

```

DD42 1A      LDAX   D      ;GET NEXT BYTE TO PRINT
DD43 FE24    CPI    '$'    ;END?
DD45 CB      RZ
DD46 4F      MOV    C,A
DD47 CDOCDA  CALL   CONOUT1    ;OUTPUT CHARACTER TO CONSOLE
DD4A 13      INX    D      ;POINT TO NEXT CHARACTER
DD4B C342DD  JMP    PRINT

```

```

;
;
;*****
;

```

```

;          WARNING
;
;          END OF CODE MUST BE LESS THAN
;
;          THE VALUE OF ENDCODE
;

```

```

DD80 =      ENDCODE EQU   BIOS + 380H

```

```

;*****

```

```

; *****
; *
; * THE REMAINDER OF THE CBIOS IS RESERVED UNINITIALIZED
; * DATA AREA, AND DOES NOT NEED TO BE A PART OF THE
; * SYSTEM MEMORY IMAGE (THE SPACE MUST BE AVAILABLE,
; * HOWEVER, BETWEEN "BEGDAT" AND "ENDDAT").
;

```



```
;SPECIAL PROM FOR SID BOARD ON IMSAI
```

```
;
; SYSTEM RAM EQUATES
```

```
;
; SYSTEM DISK LAYOUT EQUATES
```

```
;
005E = SIGNON EQU 05EH ;LOCATION OF BOOTSTRAP MESSAGE
0005 = BDDS EQU 5
;
0000 = WBOOT EQU 0000
0000 = CRTS EQU 00H ;CRT STATUS PORT
0001 = CRT EQU 01H ;CRT I/O PORT
0002 = RDR EQU 02H ;PAPER TAPE READER INPUT PORT
0000 = RDRS EQU 00H ;PAPER TAPE READER STATUS
0010 = SIOBD EQU 10H ;BASE PORT # OF SID BOARD
0013 = SIOS1 EQU SIOBD+3 ;STATUS PORT OF IMSAI SERIAL I/O BOARD TO INIT.
0015 = SIOS2 EQU SIOBD+5 ;STATUS PORT OF TOTHER
0018 = SIOC EQU SIOBD+8 ;CONTROL PORT FOR SID BOARD (BOTH CHANNELS)
0012 = TTY EQU SIOBD+2 ;DIABLO PRINTER I/O PORT
0013 = TTYS EQU SIOBD+3 ;DIABLO STATUS PORT
0014 = MODEM EQU SIOBD+4 ;MODEM I/O PORT
0015 = MODEMS EQU SIOBD+5 ;MODEM STATUS PORT
;
; I/O STATUS BITS
;
;
;
; EQUATES FOR ASCII CHARACTERS
```

```
;
0001 = SOH EQU 01H
0003 = CTRLC EQU 03H
0008 = BS EQU 08H
0009 = TAB EQU 09H
000A = LF EQU 0AH
000C = FF EQU 0CH
000D = CR EQU 0DH
001A = CTRLZ EQU 1AH
001B = ESC EQU 1BH
005F = UNDERLINE EQU 5FH
007F = RUBOUT EQU 7FH
;

```

```
F000 ORG 0F000H
```

```
; ENTRY POINT TABLE
```

```
;
F000 C366F0 ENTAB JMP INITIO ;COLD START.
F003 C30000 WBDTE JMP WBOOT ;COME HERE TO INITIATE REBOOT (VIA LOC 0)
F006 000000 DB 00,00,00 ;JMP CONSTAT
F009 000000 DB 00,00,00 ;JMP CONIN
F00C 000000 DB 00,00,00 ;JMP CONOUT
```

```

F00F C351F0      JMP      LIST
F012 C361F0      JMP      PUNCH
F015 C362F0      JMP      READER
F018 000000      DB          00,00,00      ;JMP  HOME
F01B 000000      DB          00,00,00      ;JMP  SELDSK
F01E 000000      DB          00,00,00      ;JMP  SETTRK
F021 000000      DB          00,00,00      ;JMP  SETSEC
F024 000000      DB          00,00,00      ;JMP  SETDMA
F027 000000      DB          00,00,00      ;JMP  READ
F02A 000000      DB          00,00,00      ;JMP  WRITE
F02D C349F0      JMP      LISTST
F030 000000      DB          00,00,00      ;JMP  SECTRAN
F033 C366F0      JMP      INITIO      ;CBIOS I/O EXTERNAL INITIALIZATION ENTRY
F036 C363F0      JMP      NYM          ;FOR RESTART 7: GIVE ERROR MESSAGE
F039 =          ENDTB: EQU      $          ;END OF JUMP VECTOR

```

```

;
;
;
;
;*****
;

```

```

;          PHYSICAL DEVICE ROUTINES
;

```

```

; TELETYPE INPUT
;

```

```

TTYIN:

```

```

F039 CD44F0      CALL     TTYSTAT
F03C CA39F0      JZ       TTYIN      ;WAIT FOR A CHAR TO BE AVAILABLE
F03F DB12        IN        TTY          ;INPUT IT
F041 E67F        ANI      7FH          ;REMOVE PARITY
F043 C9          RET

```

```

;
TTYSTAT:          ;USED HERE AND IN CONSTAT ABOVE

```

```

F044 DB13        IN        TTYS          ;GET STATUS
F046 E602        ANI      02H          ;MASK BIT
F048 C9          RET          ;A IS NON-0 IF CHAR AVAILABLE

```

```

;
; TI 810 PRINTER DRIVER
;

```

```

F049 DB13        LISTST: IN      TTYS
F04B E680        ANI      80H
F04D C8          RZ              ;BUSY
F04E 3EFF        MVI      A,OFFH
F050 C8          RET          ;NOT BUSY

```

```

LIST:

```

```

F051 CD49F0      CALL     LISTST
F054 CA51F0      JZ       LIST
F057 DB13        IN        TTYS      ;STATUS
F059 0F          RRC              ;TEST BIT 0
F05A D251F0      JNC     LIST      ;WAIT TILL READY TO ACCEPT CHARACTER
F05D 79          MOV      A,C
F05E D312        OUT     TTY      ;OUTPUT THE CHARACTER
F060 C9          RET
F061 C9          PUNCH: RET

```

F062 C9

READER: RET

F063 C30000

```

;
;
;
;
; *****
;
;;   STARTUP & RESTART STUFF
;;
;;
;;
;;RESTART 7 ROUTINE. PRESUMABLY MEANS JMP TO NON-EXISTENT MEMORY
;;   TYPES "CRASH" AND TOP OF STACK (PRESUMED TO BE PC)
;;   AND BYTE TOP OF STACK POINTS TO
;;
NXM:  JMP   WBOOT ;POP   B           ;GET PC OF CRASH (OR MAYBE GARBAGE)
;     LXI   SP,100H ;SET UP STACK BELOW 100H
;     PUSH  B           ;SAVE THAT PC
;;TYPE "CRASH"
;     LXI   H,NXMSG
;     CALL  CONMSG
;;TYPE WHAT IS PROBABLY THE PC OF THE PROBLEM
;     POP   H           ;GET WHAT WAS ON STACK AT ENTRY TO NXM
;     MOV   A,H         ;HI ORDER BYTE
;     CALL  HOUT        ;HEX OUTPUT A
;     MOV   A,L         ;LD ORDER BYTE
;     CALL  HOUT
;;TYPE BYTE TOP OF STACK-1 POINTS TO: THIS MIGHT BE THE INSTRUCTION
; ;THAT CAUSED CRASH (RST-7, ETC)
;     MVI   C,' '
;     CALL  CONOUT ;TYPE A SPACE
;     DCX   H           ;POINT ONE LESS
;     MOV   A,M         ;GET BYTE
;     CALL  HOUT        ;OUTPUT IT
;;REBOOT THE SYSTEM, SAME AS ANY WARM RESTART
;     JMP   WBOOT
;;
;;
;;OUT OF LINE STUFF FOR NXM
;;
;;TYPE MESSAGE HL POINTS TO ON CONSOLE. TERMINATED BY 0 BYTE
;CONMSG:
;     MOV   A,M         ;GET A CHAR OF MESSAGE
;     ORA   A           ;SET FLAGS
;     RZ                   ;DONE IF 0 BYTE
;     MOV   C,A         ;TO C-REG FOR CONOUT
;     CALL  CONOUT ;OUTPUT IT ON CONSOLE
;     INX   H           ;POINT NEXT CHARACTER
;     JMP   CONMSG ;KEEP OUTPUTTING TO END
;
;
;;
;;HEX OUTPUT (A) TO CONSOLE
;HOUT: PUSH  PSW
;     RRC
;     RRC
;     RRC

```

```

; RRC
; CALL HOUTNIBL
; POP PSW
;HOUTNIBL:
; ANI 0FH ;MASK 4 BITS
; CPI 10 ;IS IT A OR BIGGER
; JM HNBL1 ;IF NO
; ADI 'A'-'0'-10 ;YES, ADD DIFFERENCE BETWEEN ASCII A AND 9+1
;HNBL1: ADI '0' ;CONVERT IT TO ASCII CHARACTER
; MOV C,A ;TO C REGISTER FOR CONOUT
; JMP CONOUT ;PRINT IT AND RETRURN
;;
;;
;;
;; COLD BOOT INITIALIZATION
;;
;COLDROOT:
;;
;; ;INITIALIZE IOBYT FROM SWITCHES
;;
; IN 0FFH
; CPI 0FFH
; JNZ COLDBT1
; MVI A,PORTFF ;DEFAULT IOBYTE IF NO PORT FF
;COLDBT1: STA IOBYT
; MVI D,0FFH ;COLD START FLAG
; JMP 60CPM ;60 COMPLETE INITIALIZATION
;;
;;
;60CPM:
;;
;; ;"JMP NXM" FOR RESTART 7 (DDT WILL CHANGE IF USED). THIS IS ACCESSED AFTER
;; ; A JMP INTO NON-EXISTENT MEMORY, ALSO BY WRITE PROTECT VIOLATION ON RAM-4A
;; ; IF WIRED DIRECT TO "INT" LINE BY USER. AN IMSAI EXTENSION OF BIOS FUNCTIONS.;
; LXI H,NXM
; STA 038H
; SHLD 038H+1
;;
;; ;SET USER EXIT INSTRUCTION TO NOPS FOLLOWED BY A RET
;;
; LXI H,0 ;TWO NOPS
; SHLD USEREXIT
; MVI H,0C9H ;A NOP AND A RET
; SHLD USEREXIT+2
;;
; MOV A,D
; ORA A
; JZ WBOOT9 ;IF WARM RESTART
;;
;; ;COLD START ONLY:
;;
;; ; SIGN-ON MESSAGE
; LXI H,MESSAGE ;MESSAGE TEXT IS IN BOOT RECORD
;MSLOOP: MOV C,M
; CALL CONOUT ;USE CHAR TYPING ROUTINE IN BIOS
; INX H
; MOV A,M

```

```

;      ORA      A
;      JNZ      MSLOOP
;
;
;
INITIO:                                ;SUBROUTINE TO INITIALIZE I/O PORTS
;
;MVI  A,PORTFF
;STA  IOBYT
;
;
; INITIALIZE BOTH CHANNELS OF IMSAI SERIAL INTERFACE BOARD
;
; IF SIO HAS JUST BEEN RESET, IT EXPECTS A "MODE" THEN A "COMMAND".
; BUT IF IT HASN'T BEEN RESET (WARM START), IT IS NOT EXPECTING A "MODE".
; SO WE SEND IT A DUMMY THAT LEAVES IT EXPECTING A COMMAND REGARDLESS,
; THEN A RESET COMMAND (40H), THEN DESIRED MODE AND COMMAND.
F066 2191F0      LXI      H,SIOSTRING
F069 7E          MOV      A,M
F06A D313      SIOIUP: OUT    SIOS1
F06C D315      OUT    SIOS2
F06E 23        INX      H
F06F 7E        MOV      A,M
F070 B7        ORA      A
F071 C26AF0     JNZ      SIOIUP
F074 AF        XRA      A                ;TURN OFF INTERUPTS AND
F075 D318      OUT    SIOC              ;...CARRIER DETECT, BOTH CHANNELS
;
;
;SIGNON MESSAGE
F077 0E09      MVI      C,9
F079 115E00     LXI      D,SIGNON
F07C CD0500     CALL     BDOS
F07F 0E09      MVI      C,9
F081 1196F0     LXI      D,MESSAGE
F084 CD0500     CALL     BDOS

F087 C9        RET

;
;
;
F08B 0D0A435241NXMMSG: DB 0DH,0AH,'CRASH ',0 ;TEXT USED BY "NXM" ROUTINE
;
; BYTES TO SEND TO SIO STATUS PORTS
;
F091 AE405A1700SIOSTRING: DB 0AEH,40H,05AH,17H,0

MESSAGE:
F096 0A0D285749 DB 0AH,0DH,'(WITH IOPROM IN AT '
FOAB 4630303029 DB 'F000)',0AH,0DH,24H
;
;
ENDIOPROM:
;
;
F0B3          END

```

0005 BDOS	000B BS	000D CR	0000 CRTS	0001 CRT
0003 CTRLC	001A CTRLZ	F0B3 ENDIOPROM	F039 ENDTB	F000 ENTAB
001B ESC	000C FF	F066 INITIO	000A LF	F051 LIST
F049 LISTST	F096 MESSAGE	0014 MODEM	0015 MODEMS	F063 NYM
F08B NYMMSG	F061 PUNCH	0002 RDR	0000 RDRS	F062 READER
007F RUBOUT	005E SIGNON	0010 SIOBD	0018 SIOC	F06A SIOQLUP
0013 SIOS1	0015 SIOS2	F091 SIOSTRING	0001 SOH	0009 TAB
0012 TTY	F039 TTYIN	0013 TTYS	F044 TTYSTAT	005F UNDERLINE
0000 WBOOT	F003 WBOE			

```

;          BOOTSTRAP PROGRAM FOR MICROMATION
;
;          REVISED FOR CAVRO STD SYSTEM OCT 81
;          VERSION 2 REV 2 OCT 11, 1981
;
;          *****
;
0000      ORG      0000H
;
;          EQUATES FOR CP/M LOCATIONS
;          MSIZE DETERMINES THE LOCATION IN MEMORY WHERE THE BOOTSTRAP LOADS
;          THE CP/M OPERATING SYSTEM.
;
0038 =    MSIZE      EQU      56      ;SET FOR A 48K SYSTEM, CHANGE WHEN SYSTEM
;                                     ;SIZE CHANGES.
;
FB00 =    CONTROLLER EQU      0FB00H
FC00 =    BUFF       EQU      CONTROLLER+400H
FE02 =    UARTDATA   EQU      CONTROLLER+602H
FE0A =    UARTSTAT   EQU      CONTROLLER+60AH
;
;          ==>>> DO NOT SUBSTITUTE BOTH 20 (TWENTY) ON NEXT LINE !!!
9000 =    CBASE      EQU      (MSIZE-20)*1024 ;BIAS FOR SYSTEMS LARGER THAN 20K
CC06 =    BDOS       EQU      CBASE+3C06H
C400 =    CCP        EQU      CBASE+3400H      ;BASE OF CONSOLE COMMAND PROCESSOR, 16K
C380 =    CCPM       EQU      CCP-128        ;START OF LOAD TO SKIP BOOT
DA00 =    COLDBOOT   EQU      CBASE+4A00H      ;COLD START BOOT
;
;          EQUATES FOR RESERVED ROM LOCATIONS
FB03 =    HOME       EQU      CONTROLLER+3
FB09 =    SETTRK     EQU      CONTROLLER+9      ;SET TRACK
FB0C =    SETSEC     EQU      CONTROLLER+0CH    ;SET SECTOR NUMBER
FB0F =    SETDMA     EQU      CONTROLLER+0FH    ;SET DMA FUNCTION
FB12 =    READ       EQU      CONTROLLER+12H    ;DISK READ
FC03 =    CONTROLBYTE EQU      BUFF+3
FC04 =    TRACK      EQU      BUFF+4
FC0A =    SECTOR     EQU      BUFF+0AH
FC0B =    DMA        EQU      BUFF+0BH
FC0F =    TWOSIDE    EQU      BUFF+0FH
FC10 =    STEPTIME   EQU      BUFF+10H
000D =    CR         EQU      0DH
000A =    LF         EQU      0AH
;
;
0000 3180C3  BOOT:      LXI      SP,CCPM
0003 CD03FB          CALL     HOME
0006 2100C3          LXI      H,CCPM-80H
0009 220BFC          SHLD    DMA
000C 0E00      RDTRK: MVI      C,0
000E 79          RDSEC:  MOV     A,C
000F FE1A          CPI      26
0011 CA2E00          JZ       NXTTRK
0014 118000          LXI      D,12B
0017 2A0BFC          LHLD    DMA

```

```

001A 19          DAD    D
001B 0C          INR    C
001C C00CFB     CALL   SETSEC
001F C5          PUSH   B
0020 220BFC     SHLD   DMA
0023 F3          RELP   DI
0024 CD12FB     CALL   READ
                   ;    EI          ;COMENTED OUT
0027 C20000     JNZ    BOOT
002A C1          POP    B
002B C30E00     JMP    RDSEC
002E 3A04FC     NXTTRK LDA   TRACK
0031 B7          DRA    A
0032 C23D00     JNZ    INIT
0035 0E01       MVI    C,1
0037 CD09FB     CALL   SETTRK
003A C30C00     JMP    RDTRK
003D 210AFE     INIT   LXI   H,UARTSTAT ;HARDWARE UART INITIALIZATION ROUTINES
0040 360E       MVI    M,0EH ; USED FOR THE 8251 UART
0042 00         NOP
0043 00         NOP
0044 3640       MVI    M,40H ; THE NOP INSTRUCTIONS ARE NEEDED
0046 00         NOP
0047 00         NOP
004B 36EE       MVI    M,0EEH ; ONLY IF USING A 4 MHZ CPU THAT PUTS
004A 00         NOP
004B 00         NOP
004C 3605       MVI    M,5 ; A 2MHZ CLOCK ON PIN 49 ON THE BUS
004E 3E05       MVI    A,5
0050 3210FC     STA   STEPTIME ;STEPTIME FOR SHUGART DRIVES
0053 0E09       MVI    C,9
0055 115E00     LXI   D,SIGNON
0058 CD06CC     CALL   BDDS
005B C300DA     JMP    COLDBOOT

005E           ORG    5EH

```

```

005E 0D0A     SIGNON DB CR,LF
0060 35       DB MSIZE/10+30H
0061 36       DB MSIZE MOD 10 + 30H
0062 4B2043502F DB 'K CP/M - MICROMATION VER 2.2*'
CC06 BDD5     0000 BOOT FC00 BUFF      9000 CBASE      C400 CCP
C380 CCPM     DA00 COLDBOOT FC03 CONTROLBYTE      F800 CONTROLLER
000D CR       FCOB DMA      F803 HOME      003D INIT      000A LF
003B MSIZE    002E NXTTRK 000E RDSEC     000C RDTRK     FB12 READ
0023 RELP     FCOA SECTOR F80F SETDMA    F80C SETSEC    F809 SETTRK
005E SIGNON   FC10 STEPTIME FC04 TRACK     FC0F TWOSIDE   FE02 UARTDATA
FE0A UARTSTAT

```

```

;
;
EE00      ORG      IOPROM-200H
;
;
;
EE00 5A32494F50DB 'Z2IOPROM VER 1.7 REV 2 JER 10/11/81'
;
;
EE24 434156524FDB 'CAVRO CP/M BASIC I/O SYSTEM'
EE3F 434F505952DB 'COPYRIGHT (C) 1978,'
EE52 434156524FDB 'CAVRO SCIENTIFIC INSTRUMENTS'
EE6E 3132333420DB '1234 ELKO DRIVE'
EE7D 53554E4E59DB 'SUNNYVALE, CA 94086'
;
; SYSTEM PARAMETER EQUATES
;
F000 = IOPROM EQU 0F000H ;WHERE FROM BASIC I/O SYSTEM JUMP VECTOR STARTS
EB00 = VIOMEM EQU 0E800H
F400 = VIDED EQU IOPROM+400H
005E = SIGNON EQU 05EH ;LOCATION OF BOOTSTRAP MESSAGE
;PERSCI = 0 TO GENERATE CODE FOR SHUGART DRIVES
0001 = TUARTIO EQU 1 ;TUARTIO = 1 TO GENERATE CODE FOR TUART BOARD
;TUARTIO = 0 TO GENERATE CODE FOR 2-SIO BOARD
00B1 = PORTFF EQU 81H ;PORT FF INPUT DEFAULT IS VIO OUT AND
;TUARTA PARALLEL IN CHANNEL ON TUART
FB00 = COLDBOOT EQU 0F800H
;
;
; EXTERNAL ENTRY POINTS
;
;
; LOWER RAM MEMORY ASSIGNMENTS
;
0000 = WBOOT EQU 0 ;WHERE TO PUT JMP REBOOT
0003 = IOBYT EQU 3 ;INTEL COMPATIBLE I/O CONTROL BYTE
0004 = LOGDISK EQU 4 ;WHERE CP/M STORES LOGGEN ON DISK NO.
0005 = ENTRYJMP EQU 5 ;WHERE TO PUT JMP ENTRYPOINT
0005 = BDOS EQU 5
;
; I/O PORT EQUATES
;
0000 = CRTS EQU 00H ;CRT STATUS PORT
0001 = CRT EQU 01H ;CRT I/O PORT
0002 = RDR EQU 02H ;PAPER TAPE READER INPUT PORT
0000 = RDRS EQU 00H ;PAPER TAPE READER STATUS
0020 = TUART EQU 20H ;BASE PORT # OF TUART BOARD
0020 = TUARTAS EQU TUART ;TUART PORT A STATUS
0021 = TUARTA EQU TUARTAS+1 ;TUART PORT A SERIAL DATA
0022 = TUARTAC EQU TUARTA+1 ;TUART PORT A COMMAND
0023 = TUARTAM EQU TUARTAC+1 ;TUART PORT A INTERRUPT MASK
0030 = TUARTBS EQU TUART+10H ;TUART PORT B STATUS
0031 = TUARTB EQU TUARTBS+1 ;TUART PORT B SERIAL DATA
0032 = TUARTBC EQU TUARTB+1 ;TUART PORT B COMMAND

```

```

0033 =    TUARTBM EQU    TUARTBC+1    ;TUART PORT B INTERRUPT MASK
;
; I/O STATUS BITS
;
0080 =    TUARTBE EQU    80H          ;TUART BUFFER EMPTY
0040 =    TUARTDA EQU    40H          ;TUART DATA AVAILABLE
;
;
; DISK SCRATCH AREA FOR DIGITAL SYSTEMS CONTROLLER
;
0040 =    SCRAT  EQU    40H          ;START OF SCRATCH AREA
0040 =    TRACK EQU    SCRAT        ;CURRENT TRACK ON DRIVE 0
0041 =    TRAK1 EQU    TRACK+1      ;CURRENT TRACK ON DRIVE 1
0042 =    SECTOR EQU    SCRAT+2     ;CURRENTLY SELECTED SECTOR
0043 =    DMAAD EQU    SCRAT+3      ;CURRENT DMA ADDRESS
0045 =    DISKNO EQU    SCRAT+5     ;CURRENT DISK NUMBER
0046 =    DUMMY EQU    DISKNO+1     ;MUST BE ZERO FOR DOUBLE ADD
0047 =    ERRORS EQU    DUMMY+1     ;ERROR COUNTER
0048 =    FLAG  EQU    ERRORS+1     ;COLD/WARM START FLAG
0049 =    LCHARI EQU    FLAG+1      ;LAST CONSOLE INPUT CHAR
0049 =    LCHARD EQU    LCHARI      ;LAST CONSOLE OUTPUT CHAR
004C =    USEREXIT EQU    4CH      ;USER EXIT INSTRUCTION FOR REALTIME I/O
;
; SIGN ON MESSAGE TYPED BY COLD START ROUTINE
;
;MESSAGE EQU    5CH          ;MESSAGE IN COLD BOOT RECORD
;
;
; EQUATES FOR ASCII CHARACTERS
;
0001 =    SOH   EQU    01H
0003 =    CTRLC EQU    03H
000B =    BS    EQU    08H
0009 =    TAB   EQU    09H
000A =    LF    EQU    0AH
000C =    FF    EQU    0CH
000D =    CR    EQU    0DH
001A =    CTRLZ EQU    1AH
001B =    ESC   EQU    1BH
005F =    UNDERLINE EQU    5FH
007F =    RUBOUT EQU    7FH
;
;
;LET US BEGIN
;
F000      DRG    IOPROM          ;ORIGIN OF THIS PROGRAM
;
; ENTRY POINT TABLE
;
F000 C3AEF1 ENTAB  JMP    INIT10      ;COLD START.
F003 C30000 WBDTE  JMP    WBOOT        ;COME HERE TO INITIATE REBOOT (VIA LOC 0)
F006 C339F0          JMP    CONSTAT
F009 C351F0          JMP    CONIN
F00C C37EF0          JMP    CONOUT

```

```

F00F C38CF0      JMP     LIST
F012 C39CF0      JMP     PUNCH
F015 C3ADF0      JMP     READER
F018 000000      DB      00,00,00      ;      JMP     HOME
F01B 000000      DB      00,00,00      ;      JMP     SELDSK
F01E 000000      DB      00,00,00      ;      JMP     SETTRK
F021 000000      DB      00,00,00      ;      JMP     SETSEC
F024 000000      DB      00,00,00      ;      JMP     SETDMA
F027 000000      DB      00,00,00      ;      JMP     READ
F02A 000000      DB      00,00,00      ;      JMP     WRITE
F02D C31BF1      JMP     LISTST
F030 000000      DB      00,00,00      ;      JMP     SECTRAN
F033 C3AEF1      JMP     INITIO      ;CIOPROM I/O EXTERNAL INITIALIZATION ENTRY
F036 C36AF1      JMP     NXM          ;FOR RESTART 7: GIVE ERROR MESSAGE
F039 =          ENDTB: EQU     $          ;END OF JUMP VECTOR

```

```

;
;*****J*****
;

```

```

; LOGICAL DEVICE ROUTINES
;

```

```

; THESE ROUTINES USE VARIOUS PHYSICAL DEVICES
; DEPENDING ON THE CONTENTS OF IOBYT
;

```

```

; CONSOLE STATUS
;

```

```

F039 CD41F0      CONSTAT: CALL  CONS      ;GETS STATUS OF SPECIFIC DEVICE
F03C B7          ORA      A
F03D CB          RZ              ;IF NOT READY, RETURN 0 IN A
F03E 3EFF        MVI      A,OFFH      ;ELSE RETURN FF
F040 C9          RET

```

```

;
F041 3A0300      CONS:  LDA      IOBYT      ;USE BITS 1-0 TO DETERMINE CONSOLE DEVICE
F044 CDBCFO      CALL     RLCDISPATCH
F047 CCF0        DW      TTYSTAT
F049 CEFO        DW      KEYBDS
F04B F7F0        DW      TUARTASTAT      ;2: TUART PORT A
F04D FCF0        DW      TUARTBSTAT      ;3: TUPART PORT B

```

```

; READER STATUS FOR BATCH MODE: NEVER A CHARACTER READY.
; THIS IS CAUSE PRESENCE OF A CHARACTER FREQUENTLY MEANS
; "ABORT WHAT YOU'RE DOING".

```

```

READERSTAT:

```

```

F04F AF          XRA      A
F050 C8          RET

```

```

; CONSOLE IN
;

```

```

F051 3A0300      CONIN:  LDA      IOBYT
F054 CDBCFO      CALL     RLCDISPATCH
F057 CCF0        DW      TTYIN      ;0: TTY
F059 DBFO        DW      KEYBD      ;1: KEYBOARD TUART A PARALLEL
F05B 01F1        DW      TUARTAIN      ;2: TUART A INPUT
F05D 0EF1        DW      TUARTBIN      ;3: TUART B INPUT

```

```

; CONIXIT:          ;CONSOLE INPUT POST-PROCESSING

```

```

F05F F5          PUSH     PSW      ;SAVE LAST INPUT CHAR

```

```

F060 3A4900    LDA    LCHARI ;GET PREVIOUS INPUT CHAR
F063 FE01      CPI    SOH    ;WAS IT A SOH?
F065 C279F0    JNZ    CONIX1 ;IF NOT, SKIP CHECKS
F068 F1        POP    PSW    ;RESTORE LAST INPUT CHAR
F069 FE43      CPI    'C'    ;WAS IT A C?
F06B CA00F8    JZ     0F800H ;IF SO GO COLDBOOT CP/M
F06E FE38      CPI    'B'
F070 CA00A9    JZ     0A900H ;RETURN TO 48K CP/M
F073 FE30      CPI    '0'
F075 CA0089    JZ     08900H ;RETURN TO 40K CP/M
F07B F5        PUSH   PSW    ;OTHERWISE, STICK CHAR BACK ON STACK
F079 F1        CONIX1: POP   PSW    ;RESTORE LAST INPUT CHAR
F07A 324900    STA    LCHARI ;SAVE IT UNTIL NEXT TIME
F07D C9        RET

;
; CONSOLE OUT
;
;MUST PRESERVE HL FOR NXM AND BOOTSTRAP
F07E 3A0300    CONOUT: LDA   IOBYT
F081 CDBCFO    CALL   RLCDISPATCH ;GO TO ONE OF FOLLOWING ADDRESSES
F084 CDF0      DW    TTYOUT ;BITS=0: USE TTY AS CONSOLE
F086 F3F0      DW    CRTOUT ;1: CRT
F08B 24F1      DW    TUARTADOUT ;2: TUART A OUTPUT
F08A 36F1      DW    TUARTBOUT ;3: TUART B OUTPUT

;
; LIST OUT
;
F08C 3A0300    LIST:  LDA   IOBYT
F08F 07        RLC           ;BITS 7-6 TO 2-1
F090 07        RLC
F091 CDBCFO    CALL   RLCDISPATCH
F094 CDF0      DW    TTYOUT ;0: TTY
F096 F3F0      DW    CRTOUT ;1: CRT
F098 24F1      DW    TUARTADOUT ;2: LINE PRINTER
F09A 47F1      DW    PRINTER ;3: TUARTADOUT PARALLEL

;
; PUNCH OUT
;
F09C 3A0300    PUNCH: LDA   IOBYT ;BITS 4-5 TO 1-2
F09F 0F        RRC
FOA0 0F        RRC
FOA1 0F        RRC
FOA2 CDBDF0    CALL   DISPATCH
FOA5 CDF0      DW    TTYOUT ;0: TTY
FOA7 F3F0      DW    PUND ;1: HIGH SPEED PUNCH
FOA9 69F1      DW    MODEMOUT ;2: MODEM OUTPUT
FOAB F3F0      DW    NULLD ;3: UNASSIGNED

;
; READER IN
;
FOAD 3A0300    READER: LDA   IOBYT ;BITS 3-2 TO 2-1
FOB0 0F        RRC
FOB1 CDBDF0    CALL   DISPATCH
FOB4 CCF0      DW    TTYIN ;0: TTY
FOB6 59F1      DW    RDRIN ;1: HIGH SPEED
FOBB 69F1      DW    MODEMIN ;2: MODEM INPUT
FOBA 56F1      DW    NULLI ;3: UNASSIGNED

```

```

;
;
;
;SUBROUTINE TO DISPATCH TO ONE OF 4 FOLLOWING ADDRESSES
;DEPENDING ON IOBYT BITS CALLER HAS POSITIONED IN
;BITS 2 AND 1 OF A.
;RETURNS TO SUBROUTINE CALL    PRIOR TO CALL    TO DISPATCH.
;
FOBC 07    RLCDISPATCH: RLC
FOBD E606  DISPATCH: ANI    06H    ;MASK BITS
FOBF E3    XTHL            ;SAVE CALLER'S H, GET TABLE ADDRESS
FOC0 D5    PUSH    D            ;**
FOC1 5F    MOV    E,A
FOC2 1600  MVI    D,0    ;SET UP FOR DAD
FOC4 19    DAD    D            ;INDEX INTO TABLE
FOC5 7E    MOV    A,M
FOC6 23    INX    H
FOC7 66    MOV    H,M    ;TABLE WORD TO HL
FOCB 6F    MOV    L,A    ;..
FOC9 D1    POP    D            ;**
FOCA E3    XTHL            ;PUT ADDRESS OF ROUTINE, GET CALLER'S H
FOCB C9    RET            ;GO TO ROUTINE !

```

```

;
;
;*****

```

```

;    PHYSICAL DEVICE ROUTINES
;

```

```

;    ADDRESSED BY LOGICAL DEVICE ROUTINES ABOVE,
;    TTY AND CRT MAY ALSO HAVE EXTERNAL ENTRY POINTS
;

```

```

;    TELETYPE INPUT
;

```

```

TTYIN:

```

```

    IF    NOT TUARTIO
    CALL  TTYSTAT
    JZ    TTYIN    ;WAIT FOR A CHAR TO BE AVAILABLE
    IN    TTY      ;INPUT IT
    ANI   7FH     ;REMOVE PARITY
    JMP   CONIXIT ;POST-PROCESS CHAR
    ENDF

```

```

;
TTYSTAT:    ;USED HERE AND IN CONSTAT ABOVE

```

```

    IF    NOT TUARTIO
    IN    TTYS    ;GET STATUS
    ANI   02H    ;MASK BIT
    ENDF

```

```

FOCC C9    RET            ;A IS NON-0 IF CHAR AVAILABLE

```

```

;
;    TELETYPE OUTPUT
;

```

```

;CLOBBERS DE. BOOT DEPENDS ON PRESERVING HL
;MUST PRESERVE HL FOR NXM, BOOTSTRAP

```

```

TTYOUT:

```

```

    IF    NOT TUARTIO
    IN    TTYS    ;STATUS

```

```

RRC          ;TEST BIT 0
JNC TTYOUT  ;WAIT TILL READY TO ACCEPT CHARACTER
MOV A,C
OUT TTY      ;OUTPUT THE CHARACTER
CPI CR
RNZ          ;DONE EXCEPT CR
;DELAY 100 MSEC FOR CR, FOR SLOW-RETURNING TERMINALS
LXI D,10500D
ENDIF
TTYWT1:
IF NOT TUARTIO
DCX D
ORA D        ;DEPENDS ON A7=0 AT ENTRY TO ROUTINE
JP TTYWT1   ;LOOP TAKES 9.5 USEC PER COUNT
ENDIF
FOCD C9     RET

```

```

;
;
; CRT INPUT
;;
;;MORE CONVENIENT CRT INPUT FOR LEAR-SIEGLER ADM-3
;LSCRTIN:
; CALL CRTIN ;GET CHAR FROM REGULAR ROUTINE
;;IGNORE BREAK KEY - ITS EASY TO FUMBLE AND HIT IT
; JZ LSCRTIN
;;CONVERT UNDERLINE (ARROW ON OLDER KEYBOARDS) TO RUBOUT
;;SO IT ISN'T NECESSARY TO USE SHIFT KEY TO CORRECT ERRORS
;;NOT DESIRABLE IF YOUR KEYBOARD HAS BACK ARROW.
; CPI UNDERLINE
; JNZ CONIXIT ;POST-PROCESS CHAR
; MVI A,RUBOUT
; JMP CONIXIT ;POST-PROCESS CHAR
;;
;; NOTE: IF TYPEING ^Z TO THE EDITOR ERASES THE SCREEN ON YOUR ADM-3,
;; OPEN IT UP AND SET THE 'CLEAR SCREEN' SWITCH TO 'DISABLE'.
;;
;;
;; CRT OUTPUT
;;
;;MUST PRESERVE HL FOR BOOT, NYM
;;CLOBBERS DE
;CRT INPUT TUARTAIN PARALLEL
;
KEYBDS:

```

```

FOCE F3      DI
FOCF 3E04    MVI A,04
FOD1 D323    OUT 23H
FOD3 DB20    IN 20H
FOD5 E620    ANI 20H
FOD7 C9      RET
FOD8 00      NOP
FOD9 00      NOP
FODA 00      NOP
FODB F3      KEYBD: DI
FODC 3E04    ST: MVI A,04
FODE D323    OUT 23H
FOEO DB20    IN 20H

```

```

FOE2 E620      ANI    20H
FOE4 CADCF0    JZ     ST
FOE7 DB23      IN     23H
FOE9 DB24      IN     24H
FOEB E67F      ANI    7FH
FOED C35FF0    JMP    CONIXIT
FOF0 00        NOP
FOF1 00        NOP
FOF2 00        NOP

;;
;;
;
CRTOUT:
;   MOV    A,C
;   CPI    0DH      ;CR?
;   JZ     NEWLINE ;YES
FOF3 CD00F4    CALL   VIDEO
FOF6 C9        RET

;
;
;
;   ADD SPACE TO MOVE DISPLAY OVER
;
;NEWLINE:PUSH  PSW
;   CALL   VIDEO
;   MVI    A,20H    ;LOAD BLANKS
;   CALL   VIDEO
;   CALL   VIDEO
;   CALL   VIDEO
;   CALL   VIDEO
;   POP    PSW
;   RET

;
; TUART I/O
;
TUARTASTAT:    ;TUART PORT A STATUS ROUTINE
    IF      TUARTIO
FOF7 DB20      IN     TUARTAS      ;GET STATUS
FOF9 E640      ANI    TUARTDA      ;DATA AVAILABLE?
FOFB C9        RET
    ENDIF

;
TUARTBSTAT:    ;TUART PORT B STATUS ROUTINE
    IF      TUARTIO
FOFC DB30      IN     TUARTBS      ;GET STATUS
FOFE E640      ANI    TUARTDA      ;DATA AVAILABLE?
F100 C9        RET
    ENDIF

;
TUARTAIN:      ;TUART PORT A INPUT ROUTINE
    IF      TUARTIO
F101 CDF7F0    CALL   TUARTASTAT    ;CHECK STATUS
F104 CA01F1    JZ     TUARTAIN    ;LOOP TIL CHAR READY
F107 DB21      IN     TUARTA      ;READ DATA CHAR
F109 E67F      ANI    7FH        ;STRIP PARITY
F10B C35FF0    JMP    CONIXIT    ;POST PROCESS CHAR
    ENDIF

```



```

; NULL DEVICE, FOR UNDEFINED DEVICES.
;
;FOR UNASSIGNED AND AND UNIMPLEMENTED INPUT DEVICES,
;HERE IS AN INFINITE SOURCE OF EDF'S:
F156 3E1A  NULLI: MVI  A,CTRLZ
F158 C9      RET
F156 =      NULLSTAT EQU NULLI      ;CHARACTER ALWAYS READY
;
;DON'T USE CRT FOR UNASS INPUT DEVICES CAUSE IF THERE
; IS NO CRT ON SYSTEM BUT INTERFACE BOARD IS PRESENT,
; SYSTEM WILL HANG.
;
;FOR UNUASS AND UNIMP OUTPUT DEVICES, USE CRT.
; IF NO CRT IS PRESENT, THIS IS AN INFINITE DATA SINK.
FOF3 =      NULLO EQU CRTOUT
;
; HIGH SPEED READER DRIVER
;
F159 CD64F1 RDRIN  CALL  RDRSTAT
F15C CA59F1      JZ    RDRIN  ;WAIT FOR AVAILABLE CHARACTER
F15F DB02      IN    RDR    ;GET IT
F161 E67F      ANI   7FH   ;STRIP PARITY
F163 C9      RET
;
F164 DB00      RDRSTAT IN    RDRS   ;GET STATUS
F166 E620      ANI   20H   ;MASK BIT FOR RDR
F168 C9      RET
;
; HERE IS WHERE TO PUT HIGH SPEED PUNCH DRIVER
;
FOF3 =      PUND  EQU  NULLO      ;MEANWHILE, USE NULL DEVICE
;
; MODEM INPUT DRIVER
;
MODEMIN:
    IF      NOT TUARTIQ
    CALL    MODEMST
    JZ     MODEMIN ;WAIT FOR A CHAR TO BE AVAILABLE
    IN     MODEM   ;GET CHAR
    ANI    7FH    ;REMOVE PARITY
    RET
    ENDIF
;
MODEMST:
    IF      NOT TUARTIQ
    IN     MODEMS  ;GET STATUS
    ANI    02H    ;MASK BIT
    RET     ;A IS NON-ZERO IF CHAR AVAILABLE
    ENDIF
;
; MODEM OUTPUT DRIVER
;
MODEMOUT:
    IF      NOT TUARTIQ
    IN     MODEMS      ;STATUS
    RRC                    ;TEST BIT 0
    JNC    MODEMOUT    ;WAIT TIL READY

```

```

        MOV     A,C
        OUT     MODEM          ;PUT THE CHAR
        ENDIF
F169 C9      RET
;
;
; *****
;
;     STARTUP & RESTART STUFF
;
;
;
; RESTART 7 ROUTINE. PRESUMABLY MEANS JMP TO NON-EXISTENT MEMORY
;     TYPES "CRASH" AND TOP OF STACK (PRESUMED TO BE PC)
;     AND BYTE TOP OF STACK POINTS TO
;
F16A C1     NXM:  POP     B          ;GET PC OF CRASH (OR MAYBE GARBAGE)
F16B 310001 LXI     SP,100H ;SET UP STACK BELOW 100H
F16E C5     PUSH    B          ;SAVE THAT PC
;TYPE "CRASH"
F16F 21FDF1 LXI     H,NXMSG
F172 CD8BF1 CALL    CONMSG
;TYPE WHAT IS PROBABLY THE PC OF THE PROBLEM
F175 E1     POP     H          ;GET WHAT WAS ON STACK AT ENTRY TO NXM
F176 7C     MOV     A,H      ;HI ORDER BYTE
F177 CD96F1 CALL    HOUT   ;HEX OUTPUT A
F17A 7D     MOV     A,L      ;LO ORDER BYTE
F17B CD96F1 CALL    HOUT
;TYPE BYTE TOP OF STACK-1 POINTS TO: THIS MIGHT BE THE INSTRUCTION
; THAT CAUSED CRASH (RST-7, ETC)
F17E 0E20   MVI     C,' '
F180 CD7EF0 CALL    CONOUT ;TYPE A SPACE
F183 2B     DCX     H          ;POINT ONE LESS
F184 7E     MOV     A,M      ;GET BYTE
F185 CD96F1 CALL    HOUT   ;OUTPUT IT
;REBOOT THE SYSTEM, SAME AS ANY WARM RESTART
F188 C30000 JMP     WBOOT
;
;
;OUT OF LINE STUFF FOR NXM
;
;TYPE MESSAGE HL POINTS TO ON CONSOLE. TERMINATED BY 0 BYTE
CONMSG:
F18B 7E     MOV     A,M      ;GET A CHAR OF MESSAGE
F18C B7     ORA     A          ;SET FLAGS
F18D CB     RZ          ;DONE IF 0 BYTE
F18E 4F     MOV     C,A      ;TO C-REG FOR CONOUT
F18F CD7EF0 CALL    CONOUT ;OUTPUT IT ON CONSOLE
F192 23     INX     H          ;POINT NEXT CHARACTER
F193 C38BF1 JMP     CONMSG ;KEEP OUTPUTTING TO END
;
;HEX OUTPUT (A) TO CONSOLE
F196 F5     HOUT:  PUSH    PSM
F197 0F     RRC
F198 0F     RRC
F199 0F     RRC

```

```

F19A 0F          RRC
F19B CD9FF1     CALL  HOUTNIBL
F19E F1         POP   PSW
                HOUTNIBL:
F19F E60F       ANI   0FH      ;MASK 4 BITS
F1A1 FE0A       CPI   10        ;IS IT A OR BIGGER
F1A3 FA8BF1     JM    HNBL1     ;IF NO
F1A6 C607       ADI   'A'-'0'-10 ;YES, ADD DIFFERENCE BETWEEN ASCII A AND 9+1
F1AB C630       HNBL1: ADI   '0'    ;CONVERT IT TO ASCII CHARACTER
F1AA 4F         MOV   C,A      ;TO C REGISTER FOR CONOUT
F1AB C37EFO     JMP   CONOUT   ;PRINT IT AND RETRURN

```

```

;
;   INDIVIDUAL SUBROUTINES TO PERFORM EACH FUNCTION
;
;

```

```

; PUT THE VARIOUS JUMPS IN LOWER RAM
;

```

```

;   MVI   A,0C3H ;"JMP" OP CODE
;;"JMP REBOOT" AT 0
;   LXI   H,MENT-200H+3
;   STA   WBOOT
;   SHLD  WBOOT+1
;;"JMP ENTRYPPOINT" AT 5 FOR SYSTEM CALLS
;   LXI   H,ENTRYPPOINT
;   STA   ENTRYJMP
;   SHLD  ENTRYJMP+1
;
;
;
;

```

```

INITIO:

```

```

;   DO A DUMMY SET UP TO KILL TIME -- I DON'T KNOW WHY

```

```

WAIT:

```

```

;   LXI   SP,400H
F1AE 060A       MVI   B,10D    ;10 MILLISECONDS
F1B0 2E1F       DELAY: MVI   L,31D
F1B2 3A06FE     DELAY1: LDA   0FE06H ;MICROMATION RDATA PORT
F1B5 2D         DCR   L
F1B6 C2B2F1     JNZ   DELAY1
F1B9 05         DCR   B
F1BA C2B0F1     JNZ   DELAY

```

```

;   INITIALIZE BOTH CHANNELS OF CROMEMCO TUART BOARD
;

```

```

F1BD AF         XRA   A          ;MASK INTERRUPTS FOR BOTH PORTS
F1BE D323       OUT   TUARTAM
F1C0 D333       OUT   TUARTBM
F1C2 3E01       MVI   A,01      ;RESET BOTH PORTS
F1C4 D322       OUT   TUARTAC
F1C6 D332       OUT   TUARTBC
F1C8 3E00       MVI   A,0C0H    ;PORTA := 9600 BAUD
;FOR 300 BUAD, USE 84
; (FOR 1200 BAUD, USE 88)
F1CA D320       OUT   TUARTAS
F1CC 3EAO       MVI   A,0A0H    ;PORT B := 4800 BUAD

```

```

F1CE D330          OUT    TUARTBS
;
;
;INIT Z2 10BYTE
;
F1D0 3E81          MVI    A,PORTFF
F1D2 320300        STA    10BYT
;
;
;INITIALIZE VIO BOARD TO 80 BY 24
;AND CLEAR VIOED PARAMETER AREA
F1D5 21F0EF        LXI    H,VIOEMEM+07F0H ;CLEAR PARAMETER AREA
F1D8 0E0F          MVI    C,0FH
F1DA 3E00          MVI    A,0
F1DC 77           ZERO:  MOV    M,A
F1DD 23           INX    H
F1DE 0D           DCR    C
F1DF C2DCF1        JNZ    ZERO
F1E2 21FFEF        LXI    H,VIOEMEM+7FFH ;INITIALIZE
F1E5 3608          MVI    M,008H ;BOX24
F1E7 0E0B          MVI    C,0BH ;CLEAR SCREEN
F1E9 CD00F4        CALL   VIOED
;
;
;
; SIGN-ON MESSAGE
F1EC 0E09          MVI    C,9
F1EE 115E00        LXI    D,SIGNON
F1F1 CD0500        CALL   BDDS
F1F4 0E09          MVI    C,9
F1F6 1106F2        LXI    D,MESSAGE
F1F9 CD0500        CALL   BDDS

F1FC C9           RET

;
;
F1FD 0D0A435241NXMMSG: DB    0DH,0AH,'CRASH ',00H ;TEXT USED BY "NXM" ROUTINE
;
;
MESSAGE:
F206 0A0D285749    DB    0AH,0DH,'(WITH IOPROM IN AT '
F21B 46303030      DB    'F000' ;IOPROM/1000+30H
F21F 290A0D24      DB    ')',0AH,0DH,24H

;
;
ENDIOPROM:
;
;
F223              END

0005 BDDS          0008 BS           F12A BUFCHK        F800 COLDBOOT     F051 CONIN
F079 CONIX1       F05F CONIXIT       F18B CONOMSG      F07E CONOUT      F041 CONS
F039 CONSTAT      000D CR           F0F3 CRTOUT       0000 CRTS        0001 CRT
0003 CTRLC        001A CTRLZ        F1B0 DELAY        F1B2 DELAY1      0045 DISKNO
F0BD DISPATCH     0043 DMAAD         0046 DUMMY        F223 ENDIOPROM   F039 ENDTB

```

F000 ENTAB	0005 ENTRYJMP	0047 ERRORS	001B ESC	000C FF
004B FLAG	F1AB HNBL1	F196 HOUT	F19F HOUTNIBL	F1AE INITIO
0003 IOBYT	F000 IOPROM	F0DB KEYBD	FOCE KEYBDS	0049 LCHARI
0049 LCHARD	000A LF	F08C LIST	F11B LISTST	0004 LOGDISK
F206 MESSAGE	F169 MODEMIN	F169 MODEMOUT	F169 MODEMST	F156 NULLI
FOF3 NULLD	F156 NULLSTAT	F16A NXM	F1FD NXMSG	0081 PORTFF
F147 PRINTER	F09C PUNCH	FOF3 PUND	0002 RDR	F159 RDRIN
0000 RDRS	F164 RDRSTAT	FOAD READER	FO4F READERSTAT	
FORC RLCDISPATCH		007F RUBOUT	0040 SCRAT	0042 SECTOR
005E SIGNON	0001 SDH	F0DC ST	0009 TAB	0040 TRACK
0041 TRAK1	FOCC TTYIN	FOCD TTYOUT	FOCC TTYSTAT	FOCD TTYWT1
0022 TUARTAC	F101 TUARTAIN	0023 TUARTAM	F124 TUARTADUT	0020 TUARTAS
0021 TUARTA	FOF7 TUARTASTAT	F11B TUARTAST	0032 TUARTBC	0080 TUARTBE
F10E TUARTBIN	0033 TUARTBM	F144 TUARTBD1	F136 TUARTBOUT	0030 TUARTBS
0031 TUARTB	FOFC TUARTBSTAT	0040 TUARTDA	0001 TUARTIO	0020 TUART
005F UNDERLINE	004C USEREXIT	F400 VIDEO	E800 VIONEM	F1AE WAIT
0000 WBOOT	F003 WBOTE	F1DC ZERO		

```

; ***** VIO VIDED DRIVER *****
;
; VIODVR.ASM  V1.00  ACM   8/19/79
;              V1.10  JER   11/21/79
;              V1.11  JER   12/6/79  MOVED START OF LINE
;                                  AND FIXED ESC SEQ TO USE ASCII
;              V1.12  JER   7/12/81  MOVED LINE START BACK
;                                  AND MOVED TO IOPROM OFFSET

```

; BASED ON:

```

;
;   VDM DRIVER FROM:
;   PROCESSOR TECHNOLOGY CORP.'S
;   SOLOS VERSION 1.3  -  RELEASE  3/27/77
;   FROM CP/M USERS GROUP VOLUME 15

```

; MODIFIED BY:

```

;
;   ART WILLIS
;   267 CASITAS BULEVAR
;   LOS GATOS, CA 95030

```

```

; THIS DRIVER IS DESIGNED FOR A 24 X 80 DISPLAY, BUT
; CAN BE RECONFIGURED BY CHANGING N$LINE AND L$LINE.

```

```

0018 = N$LINE EQU 24 ;NUMBER OF LINES ON SCREEN
0050 = L$LINE EQU 80 ;LENGTH OF EACH LINE

```

; SYSTEM EQUATES

```

E800 = VIOMEM EQU 0E800H
F000 = IOPROM EQU 0F000H
F400 = LOCATE EQU IOPROM+0400H ;OFFSET FOR 7000=9200

```

; VIDEO DISPLAY ROUTINES

```

; THESE ROUTINES ALLOW FOR STANDARD VIDEO TERMINAL
; OPERATIONS. ON ENTRY, THE CHARACTER FOR OUTPUT IS IN
; REGISTER C AND ALL REGISTERS EXCEPT "A" AND FLAGS ARE
; UNALTERED ON RETURN.

```

```

; *****
;   ORG LOCATE-100H

```

S

```

; THIS IS DEBUGGING CODE TO RELOCATE THE VIO DRIVER FOR TEST USE.
; *****

```

```

;BIOS EQU 0BE00H ;RAM ADDRESS OF BIOS JUMP VECTOR

```

```

;START: LXI D,200H
;        LXI H,VIOOUT
;        LXI B,800H

```

```

;LOOP: LDAX D
;      MOV M,A
;      INX D
;      INX H
;      DCX B
;      MOV A,C
;      ORA B
;      JNZ LOOP-START+100H
;;     LXI H,CONIN
;;     SHLD BIOS+0AH
;      LXI H,VIOUT
;      SHLD BIOS+0DH
;      CALL PERSE
;      MVI A,08H ;SELECT MODE 2
;      STA VIOMEM+7FFH
;;     MVI A,0B1H
;;     STA 3 ;SET PRINTER ON SERIAL PORT
;;     MVI A,0BBH
;;     OUT 20H ;SET BAUD RATE TO 1200 (DEFAULT WAS 300)
;;     JMP 00H
;;
F400   ORG LOCATE
;
;CONIN: CALL 0C01FH ;CHECK KEYBOARD STATUS
;      JZ CONIN ;LOOP TIL CHAR AVAILABLE
;      IN KDATA ;READ KEYBOARD
;      CPI 80H ;IS IT A CONTROL KEY?
;      RC ;NO: EXIT
;      ANI 2FH ;YES: COMPRESS CODES TO 0-1F RANGE
;      CPI 20H ;STILL TOO BIG?
;      JC CONIN1 ;NO: SKIP ADJUSTMENT
;      SUI 10H ;YES: ADJUST TO WITHIN RANGE
;CONIN1: PUSH H ;SAVE WORKING REGISTER
;      LXI H,ITAB ;ADDRESS OF INPUT TRANSLATION TABLE
;      ADD L ;INDEX BY COMPRESSED INPUT CHAR
;      MOV L,A
;      JNC CONIN2 ;JIF H IS O.K.
;      INR H ;OVRFLO: MUST BUMP H
;CONIN2: MOV A,M ;A CONTAINS XLATED CHAR
;      POP H ;RESTORE H/L
;      RET
;
F400 E5 VIOUT: PUSH H ;SAVE MOST REGISTERS
F401 D5 PUSH D
F402 C5 PUSH B
F403 79 MOV A,C
F404 47 MOV B,A ;SAVE CHAR IN B
;
; TEST IF ESC SEQUENCE HAS BEEN STARTED
;
F405 3AF3EF LDA ESCFL ;GET ESCAPE FLAG
F408 B7 ORA A
F409 C23BF5 JNZ ESCS ;IF NON-ZERO GO PROCESS THE REST
;
;
F40C B0 CHPCK: ORA B ;IS IT A NULL
F40D CA27F4 JZ GOBK ;DO A QUICK EXIT IF A NULL

```

```

F410 2194F5      LXI    H,TBL  ;POINT TO SPECIAL SHARACTER TABLE
F413 CD31F4      CALL   TSRCH  ;GO PROCESS
;
F416 CDEEF4      GOBACK: CALL  VDADD  ;GET SCREEN ADDRESS
F419 7E          MOV    A,M    ;GET PRESENT CURSOR CHARACTER
F41A F680        ORI    80H
F41C 77          MOV    M,A    ;CURSOR IS BACK ON
F41D 2AF1EF      LHL    SPEED-1 ;GET DELAY SPEED
F420 23          INX    H    ;MAKE SURE IT IS NON-ZERO
F421 AF          XRA    A    ;DELAY WILL END WHEN H=0
F422 2B          TIMER: DCX   H    ;TIMER DELAYS HERE
F423 BC          CMP    H    ;DONE WITH DELAY YET
F424 C222F4      JNZ    TIMER  ;KEEP DELAYING
F427 C1          GOBK:  POP   B
F42B D1          POP   D    ;RESTORE REGISTERS
F429 E1          POP   H
F42A 79          MOV    A,C    ;SAVE CHAR
F42B 32F5EF      STA   LOCHAR
F42E C9          RET                ;EXIT FROM VDMOT
;
F42F 23          NEXT:  INX   H
F430 23          INX   H
;
;
; THIS ROUTINE SEARCHES THROUGH A SINGLE CHARACTER
; TABLE FOR A MATCH TO THE CHARACTER IN "B". IF FOUND
; A DISPATCH IS MADE TO THE ADDRESS FOLLOWING THE MATCHED
; CHARACTER. IF NOT FOUND THE CHARACTER IS DISPLAYED ON
; THE MONITOR.
;
F431 7E          TSRCH: MOV   A,M    ;GET CHR FROM TABLE
F432 B7          ORA    A
F433 CA47F4      JZ     CHAR  ;ZERO IS THE LAST
F436 BB          CMP    B    ;TEST THE CHR
F437 23          INX    H    ;POINT FORWARD
F438 C22FF4      JNZ    NEXT
F43B E5          PUSH   H    ;FOUND ONE...SAVE ADDRESS
F43C CD0BF5      CALL   CREM  ;REMOVE CURSOR
F43F E3          XTHL   ;GET DISPATCH ADDRESS TO HL
;
; THIS IS THE DISPATCH ROUTINE
; HL POINTS TO RETURN ADDRESS, BUT HL WILL BE
; RESTORED FROM STACK BEFORE DISPATCH
;
F440 7E          DISPT: MOV   A,M    ;LOW ADDRESS BYTE
F441 23          INX    H
F442 66          MOV    H,M    ;HIGH ADDRESS BYTE
F443 6F          MOV    L,A    ;HL NOW COMPLETE
F444 E3          DISP1: XTHL   ;XCHG HL WITH HL ON STACK
F445 7D          MOV    A,L    ;ALSO COPY HERE FOR SETS
F446 C9          RET                ;AND GO OFF TO THE ROUTINE
;
;
; PUT CHARACTER TO SCREEN
;
F447 78          CHAR:  MOV   A,B    ;GET CHARACTER
F448 FE7F        CPI    7FH    ;IS IT A DEL?

```

```

F44A CB          RZ          ;GO BACK IF SO
;
;
;
F44B =          OCHAR: EQU    $          ;ACTUALLY PUT CHAR TO SCREEN NOW
F44B CDEEF4     CALL    VDADD ;GET SCREEN ADDRESS
F44E 70         MOV     M,B    ;PUT CHR ON SCREEN
;
F44F 3AF0EF     LDA     NCHAR ;GET CHARACTER POSITION
F452 FE4F     CPI     L$LINE-1 ;END OF LINE?
F454 DA79F4     JC     OK
F457 3AF1EF     LDA     LINE
F45A FE17     CPI     N$LINE-1 ;END OF SCREEN?
F45C C279F4     JNZ    OK
;
; END OF SCREEN...ROLL UP ONE LINE
;
F45F AF        SCROLL: XRA    A
F460 32F0EF     STA     NCHAR ;BACK TO FIRST CHAR POSITION
F463 1150EB     SROL: LXI    D,V10MEM+L$LINE ;ADDRESS OF SECOND LINE
F466 2100EB     LXI     H,V10MEM ;ADDRESS OF FIRST LINE
F469 C5         PUSH    B ;SAVE DATA CHAR
F46A 018007     LXI     B,N$LINE*L$LINE ;NUMBER OF CHARS TO MOVE
F46D 1A        SROL1: LDAX   D ;MOV A CHAR
F46E 77         MOV     M,A
F46F 13         INX     D ;BUMP POINTERS
F470 23         INX     H
F471 0B         DCX     B
F472 79         MOV     A,C
F473 B0         ORA     B
F474 C26DF4     JNZ     SROL1
F477 C1         POP     B
F47B C9         RET
;
; INCREMENT LINE COUNTER IF NECESSARY
;
F479 3AF0EF     OK:    LDA     NCHAR ;GET CHR POSITION
F47C 3C         INR     A
F47D FE50     CPI     L$LINE ;CHECK FOR END OF LINE
F47F 32F0EF     STA     NCHAR
F482 C0         RNZ     ;DIDN'T HIT END OF LINE, OK
F483 AF         XRA     A ;RESET CHAR POINTER
F484 32F0EF     STA     NCHAR
F487 =          PDOWN: EQU    $ ;CURSOR DOWN ONE LINE HERE
F487 3AF1EF     LDA     LINE ;GET THE LINE COUNT
F48A 3C         INR     A
F48B FE18     CURSC: CPI     N$LINE ;STORE THE NEW
F48D 32F1EF     CUR:  STA     LINE ;STORE THE NEW
F490 C0         RNZ     ;EXIT, UNLESS SCROLL NEEDED
F491 3D         DCR     A ;LEAVE LINE COUNTER AS WAS
F492 32F1EF     STA     LINE
F495 C9         RET     ;<<< MAY NEED TO CALL SCROLL. >>>
;
; ERASE SCREEN
;
F496 2100EB     PERSE: LXI    H,V10MEM ;POINT TO SCREEN
F499 36A0     MVI     M,BOH+' ' ;THIS IS THE CURSOR

```

```

F49B 23      INX  H      ;BUMP 1ST
F49C C5      PUSH B      ;SAVE CHAR
F49D 01CF07  LXI  B,N$LINE$L$LINE+L$LINE-1 ;SCREEN LENGTH - CURSOR
F4A0 =       ERAS1: EQU  $      ;LOOPS HERE TO ERASE SCREEN
F4A0 3620    MVI  M,' '   ;BLANK IT OUT
F4A2 23      INX  H      ;NEXT
F4A3 0B      DCX  B      ;DECREMENT COUNT
F4A4 79      MOV  A,C     ;END OF SCREEN?
F4A5 B0      ORA  B
F4A6 C2A0F4  JNZ  ERAS1 ;NO: KEEP BLANKING
F4A9 C1      POP  B      ;RESTORE DATA CHAR

;
F4AA 3E00    PHOME: MVI  A,0   ;RESET CURSOR--CARRY=ERASE, ELSE HOME
F4AC 32F1EF  STA  LINE ;ZERO LINE
F4AF 32F0EF  STA  NCHAR ;LEFT SIDE OF SCREEN
F4B2 C9      ERAS3: RET

;
;
F4B3 CDEEF4  CLINE: CALL VDADD ;GET CURRENT SCREEN ADDRESS
F4B6 3AF0EF  LDA  NCHAR ;CURRENT CURSOR POSITION
F4B9 FE50    CLIN1: CPI  L$LINE ;NO MORE THAN L$LINE-1
F4BB D0      RNC                    ;ALL DONE
F4BC 3620    MVI  M,' '   ;ALL SPACED OUT
F4BE 23      INX  H
F4BF 3C      INR  A
F4C0 C3B9F4  JMP  CLIN1 ;LOOP TO END OF LINE

;
;
; ROUTINE TO MOVE THE CURSOR UP ONE LINE
;
F4C3 3AF1EF  PUP:  LDA  LINE ;GET LINE COUNT
F4C6 3D      DCR  A
F4C7 F2CCF4  JP   PUP1 ;MERGE TO HANDLE CURSOR
F4CA 3E17    MVI  A,N$LINE-1
F4CC 32F1EF  PUP1: STA  LINE
F4CF C9      RET

;
; MOVE CURSOR LEFT ONE POSITION
;
F4D0 3AF0EF  PLEFT: LDA  NCHAR
F4D3 3D      DCR  A
F4D4 =       PCUR: EQU  $      ;CURSOR ON SAME LINE
F4D4 32F0EF  STA  NCHAR ;UPDATED CURSOR
F4D7 F2DCF4  JP   PLEFT1 ;EXIT UNLESS WRAP
F4DA 3E4F    MVI  A,L$LINE-1 ;LET IT WRAP
F4DC 32F0EF  PLEFT1: STA  NCHAR
F4DF C9      RET

;
; CURSOR RIGHT ONE POSITION
;
F4E0 3AF0EF  PRIT:  LDA  NCHAR
F4E3 3C      INR  A
F4E4 FE50    CPI  L$LINE
F4E6 C2EAF4  JNZ  PRIT2
F4E9 AF      PRIT1: XRA  A
F4EA 32F0EF  PRIT2: STA  NCHAR
F4ED C9      RET

```

```

;
; ROUTINE TO CALCULATE SCREEN ADDRESS
;
; ENTRY AT:      RETURNS:
;
; VDADD  CURRENT SCREEN ADDRESS
; VDAD2   ADDRESS OF CURRENT LINE, CHAR "C"
; VDAD    LINE "A", CHARACTER POSITION 'C'
;
F4EE 3AF0EF  VDADD: LDA    NCHAR  ;GET CHARACTER POSITION
F4F1 4F      MOV    C,A    ;'C' KEEPS IT
F4F2 3AF1EF  VDAD2: LDA    LINE  ;LINE POSITION
F4F5 6F      VDAD:  MOV    L,A    ;INTO 'L'
F4F6 87      ADD    A      ;TIMES TWO
F4F7 87      ADD    A      ;TIMES FOUR
F4F8 85      ADD    L      ;TIMES FIVE
F4F9 0F      RRC          ;SWAP NIBBLES
F4FA 0F      RRC
F4FB 0F      RRC
F4FC 0F      RRC
F4FD 6F      MOV    L,A    ;L HAS IT
F4FE E60F    ANI    0FH    ;LOW ORDER DIGIT OF H
F500 C6E8    ADI    VIOMEM SHR 8 ;HIGH SCREEN OFFSET
F502 67      MOV    H,A    ;NOW H IS DONE
F503 7D      MOV    A,L    ;TWIST L'S ARM
F504 E6F0    ANI    0FOH
F506 81      ADD    C
F507 6F      MOV    L,A
F508 D0      RNC
F509 24      INR    H
F50A C9      RET          ;H & L ARE NOW PERVERTED
;
; ROUTINE TO REMOVE CURSOR
;
F50B CDEEF4  CREM:  CALL   VDADD  ;GET CURRENT SCREEN ADDRESS
F50E 7E      MOV    A,M
F50F E67F    ANI    7FH    ;STRIP OFF THE CURSOR
F511 77      MOV    H,A
F512 C9      RET
;
; ROUTINE TO BACKSPACE
;
F513 CDD0F4  PBACK: CALL   PLEFT
F516 CDEEF4  CALL   VDADD  ;GET SCREEN ADDRESS
F519 3620    MVI    M,' ' ;PUT A BLANK THERE
F51B C9      RET
;
; ROUTINE TO PROCESS A CARRIAGE RETURN
;
F51C 3AF5EF  PCR:   LDA    LOCHAR
F51F B8      CMP    B
F520 C8      RZ
;          CALL   CLINE
F521 CDE9F4  CALL   PRIT1  ;AND STORE THE NEW VALUE
;          CALL   PRIT  ;MOVE START OF LINE OVER FOR DUMB VIDEO
;          CALL   PRIT
;          CALL   PRIT

```

```

;      CALL  PRIT
F524 C9      RET
;
;  ROUTINE TO PROCESS A LINEFEED
;
F525 3AF1EF PLF:  LDA   LINE   ;GET LINE COUNT
F528 3C      INR   A
F529 FE18   CPI   N#LINE ;END OF SCREEN?
F52B C28DF4 JNZ   CUR   ;NO--NO NEED TO SCROLL
F52E C363F4 JMP   SROL  ;YES--THEN SCROLL
;
;  ROUTINE TO PROCESS ERASE TO END OF LINE
;
F531 CDB3F4 PEEDL: CALL  CLINE ;ERASE TO END OF LINE
F534 C9      RET      ;... AND EXIT
;
;  SET ESCAPE PROCESS FLAG
;
F535 3EFF   PESC: MVI   A,(-1) AND OFFH
F537 32F3EF STA   ESCFL ;SET FLAG
F53A C9      RET
;
;  PROCESS ESCAPE SEQUENCE
;
F53B CD0BF5 ESCS: CALL  CREM  ;REMOVE CURSOR
F53E CD44F5 CALL  ESCSP  ;PROCESS THE NEXT PART OF SEQUENCE
F541 C316F4 JMP   GOBACK
;
F544 3AF3EF ESCSP: LDA   ESCFL ;GET ESCAPE FLAG
F547 FEFF   CPI   (-1) AND OFFH ;TEST FLAG
F549 CA75F5 JZ    SECOND
;
;  PROCESS THIRD CHR OF ESC SEQUENCE
;
F54C 21F3EF LXI   H,ESCFL
F54F 3600   MVI   M,0 ;NO MORE PARTS TO THE SEQUENCE
F551 FE32   CPI   '2'
F553 DA64F5 JC    SETX  ;SET X IF IS ONE
F556 CA6AF5 JZ    SETY  ;SET Y IF IS TWO
F559 FE38   CPI   '8'
F55B CA70F5 JZ    STSPD ;SET NEW DISPLAY SPEED IF "8"
F55E FE39   CPI   '9'
F560 DA4BF4 JC    OCHAR ;PUT IT ON THE SCREEN
F563 C0      RNZ
;
;  TAB ABSOLUTE TO VALUE IN REG B
;
F564 78     SETX: MOV   A,B ;GET CHARACTER
F565 D620   SUI   32
F567 C3DCF4 JMP   PLEFT1
;
;  SET CURSOR TO LINE "B"
;
F56A 78     SETY: MOV   A,B
F56B D620   SUI   32
F56D C3CCF4 JMP   PUP1
;

```

```

; SET DISPLAY SPEED
;
F570 78 STSPD: MOV A,B ;HERE TO SET DISPLAY SPEED
F571 32F2EF DISP: STA SPEED ;SET DISPLAY SPEED
F574 C9 RET
;
;
; PROCESS SECOND CHR OF ESC SEQUENCE
;
F575 78 SECOND: MOV A,B ;GET WHICH (RECOVER CHR?)
F576 FE33 CPI '3'
F578 C8BF5 JZ CURET ;RETURN CURSOR PARAMETERS
F57B FE34 CPI '4'
F57D C287F5 JNZ ARET2
;
; ESC <4> RETURN ABSOLUTE SCREEN ADDRESS
;
F580 44 ARET: MOV B,H
F581 4D MOV C,L ;PRESENT SCREEN ADDRESS TO BC FOR RETURN
;
F582 E1 ARET1: POP H ;RETURN ADDRESS
F583 D1 POP D ;OLD B
F584 C5 PUSH B
F585 E5 PUSH H
F586 AF XRA A
F587 32F3EF ARET2: STA ESCFL
F58A C9 RET
;
;
; ESC <3> RETURN PRESENT SCREEN PARAMETERS IN "BC"
;
F58B 21F0EF CURET: LXI H,NCHAR
F58E 46 MOV B,M ;CHARACTER POSITION
F58F 23 INX H
F590 4E MOV C,M ;LINE POSITION
F591 C382F5 JMP ARET1
;
;
; DISPLAY DRIVER COMMAND TABLE
;
; THIS TABLE DEFINES THE CHARACTERS FOR SPECIAL
; PROCESSING. IF THE CHARACTER IS NOT IN THE TABLE IT
; GOES TO THE SCREEN.
;
F594 0B. TBL: DB CLEAR-80H ;CLEAR SCREEN
F595 96F4 DW PERSE
F597 17 DB UP-80H ;UP CURSOR
F598 C3F4 DW PUP
F59A 1A DB DOWN-80H ;DOWN CURSOR
F59B 87F4 DW PDOWN
F59D 01 DB LEFT-80H ;LEFT CURSOR
F59E D0F4 DW PLEFT
F5A0 13 DB RIGHT-80H ;RIGHT CURSOR
F5A1 E0F4 DW PRIT
F5A3 0E DB HOME-80H ;HOME CURSOR
F5A4 AAF4 DW PHOME
F5A6 0D DB CR ;CARRIAGE RETURN

```

```

F5A7 1CF5    DW    PCR
F5A9 0A      DB    LF          ;LINE FEED
F5AA 25F5    DW    PLF
F5AC 06      DB    EEQL        ;ERASE TO END OF LINE
F5AD 31F5    DW    PEEQL
F5AF 5F      DB    BACKS       ;BACKSPACE
F5B0 13F5    DW    PBACK
F5B2 1B      DB    ESC         ;ESCAPE KEY
F5B3 35F5    DW    PESK
F5B5 00      DB    0           ;END OF TABLE

```

CHR1 - FIND ESC IN TABLE
- STO -1 IN ESCFL
CHR2 - GET ESCFL
- ORA
- NZ → ESCS (ELSE CHK) TBL
- REMOVE CURSOR
- TEST FLAG
- ~~Z~~ → SECOND

VIO EQUATES

VIO PARAMETERS

KEYBOARD SPECIAL KEY ASSIGNMENTS

```

009A = DOWN EQU 9AH
0097 = UP EQU 97H
0081 = LEFT EQU 81H
0093 = RIGHT EQU 93H
0080 = MODE EQU 80H
008B = CLEAR EQU 8BH
008E = HOME EQU 08EH
005F = BACKS EQU 5FH ;BACKSPACE
0006 = EEQL EQU 06
000A = LF EQU 10
000D = CR EQU 13
0020 = BLANK EQU ' '
0020 = SPACE EQU BLANK
001B = CX EQU 'X'-40H
001B = ESC EQU 1BH

```

SECOND - RECOVER CHR &
CPI 3 - RETURN CUR. PARAM
CPI 4 - RET ARS SCR. ADDR
ELSE STORE CHR
IN ESCFL & RET

CHR3 - IF #2 WAS NZ ESCFL
WILL TEST NZ &
GO TO ESCS
- REM CUR
- CHECK IF -1 IN ESCFL
NO
... MUST BE RECD CHR

CPI 2 C → SET X (B)
Z → SET Y (B)

CPI 8 SET SPEED (B)

CPI 9 PUT CHR IN SCREEN

PORT ASSIGNMENTS

```

00FA = STAPT EQU 0FAH ;STATUS PORT GENERAL
00FB = SERST EQU 0FBH ;SERIAL STATUS PORT
00F9 = SDATA EQU 0F9H ;SERIAL DATA
00FA = TAPPT EQU 0FAH ;TAPE STATUS PORT
00FB = TDATA EQU 0FBH ;TAPE DATA
00FC = KDATA EQU 0FCH ;KEYBOARD DATA
00FD = PDATA EQU 0FDH ;PARALLEL DATA
00FE = DSTAT EQU 0FEH ;VDM DISPLAY PARAMETER PORT
00FF = SENSE EQU 0FFH ;SENSE SWITCHES

```

BIT ASSIGNMENT MASKS

```

0001 = SCD EQU 1 ;SERIAL CARRIER DETECT
0002 = SDSR EQU 2 ;SERIAL DATA SET READY
0004 = SPE EQU 4 ;SERIAL PARITY ERROR
0008 = SFE EQU 8 ;SERIAL FRAMING ERROR
0010 = SOE EQU 16 ;SERIAL OVERRUN ERROR
0020 = SCTS EQU 32 ;SERIAL CLEAR TO SEND
0040 = SDR EQU 64 ;SERIAL DATA READY

```


FILE: Z2VID PRN

PAGE 011

F4EE VDADD

E800 VIOMEM

F400 VIQUT


```

;55H IF DRIVE HAS BEEN LOGGED IN
FC0A = SECTOR EQU BUFF+0AH
FC0B = DMA EQU BUFF+0BH ;DMA ADDRESS
FC0D = DISK EQU BUFF+0DH
FC0E = TESTNEXT EQU BUFF+0EH ;55H IF WANT TO TEST DENSITY
; OF NEXT TRACK

FC0F = TWOSIDE EQU BUFF+0FH
FC10 = STEPTIME EQU BUFF+10H
FC11 = ABOVE43 EQU BUFF+11H ;10H IF (TRACK)<44D
; 50H OTHERWISE

FC12 = TRACKTAB EQU BUFF+12H
FC16 = DENMAP EQU BUFF+16H ;SAME CONVENTION AS DENBYTE
FC20 = TRY1 EQU BUFF+20H
FC21 = RETRYCOUNT EQU BUFF+21H
FC22 = CURRDRIVE EQU BUFF+22H
FC23 = TESTMAX EQU BUFF+23H ;NO. RETRIES FOR DENSITY TEST

000F = STEPSETTLE EQU 15
002B = HEADSETTLE EQU 40
FC40 = STACK EQU BUFF+64D

```

```

;BEGIN WITH JUMP TABLE

```

```

FB00 C3D3FB JMP COLDBOOT
FB03 C397FB JMP HOME
FB06 C31EFB JMP SELDSK
FB09 C3AEFA JMP SETTRK
FB0C C3A9FA JMP SETSEC
FB0F C3A3FA JMP SETDMA
FB12 C329FB JMP READ
FB15 C32DFB JMP WRITE
FB18 C369FA JMP SKEW
FB1B C303FB JMP SETDEN

```

```

PAGE

```

```

WRITEPROTECT:

```

```

FB1E CDBEFB CALL DISKREADY1 ;LOADS HEAD
;WAITS TILL DISK READY
;RETURNS (RDSTAT) IN B

FB21 7B MOV A,B
FB22 E604 ANI 04 ;WRITEPRT BIT FROM DRIVE
FB24 C0 RNZ
FB25 3A05FE LDA RDMARK ;RESETS HEAD LOAD COUNTER
FB28 C9 RET

```

```

READ: ;ENTRY POINT FOR READ ROUTINE

```

```

FB29 AF XRA A ;(READWRITE)= 00 FOR READ
FB2A C32FFB JMP 60

```

```

WRITE: ;ENTRY POINT FOR WRITE ROUTINE

```

```

FB2D 3E10 MVI A,10H ;(READWRITE)=10H FOR WRITE

```

```

FB2F 3202FC  GO:  STA  READWRITE
FB32 2A01FC          LHL  DENBYTE      ;(L)=(DENBYTE)
FB35 3A03FC          LDA  CONTROLBYTE
FB38 2F             CMA
FB39 E6FB          ANI  0FBH      ;MASK OUT BIT 2 (SD/-DD = 0)
FB3B B5           ORA  L
FB3C 2F           CMA
FB3D 3200FE        STA  WRCONT
FB40 CDBEFB        CALL DISKREADY1
FB43 3A0AFC        LDA  SECTOR
FB46 4F           MOV  C,A      ;(C)=(SECTOR)
FB47 3A04FC        LDA  TRACK
FB4A 47           MOV  B,A      ;(B)=(TRACK)
FB4B AF           XRA  A
FB4C 3200FC        STA  ERRORBYTE ;(ERRORBYTE)= 0
FB4F 7D           MOV  A,L
FB50 B7           ORA  A      ;TEST FOR SINGLE DENSITY
FB51 CA70F9        JZ   SD

;          DOUBLE DENSITY READ OR WRITE

READDD:

FB54 CD5FF9  BLOOP: CALL  SYNC      ;SYNC ON HEADER
                                ;FOUND HEADER
FB57 360A          MVI  M,0AH      ;FIND 0A CLOCK FOR ID MARK
FB59 1A          LDAX D      ;SYNC WITH -EOM
FB5A 3A04FE        LDA  RDMRKCRC
FB5D FEA1          CPI  0A1H      ;DATA FOR ID MARK
FB5F C254F8        JNZ  BLOOP
                                ;FOUND ID ADDRESS MARK
                                ;
FB62 1A          LDAX D      ;BYTE AFTER ID MARK SHOULD BE FE
FB63 FEFE          CPI  0FEH
FB65 C254F8        JNZ  BLOOP
                                ;FOUND FE BYTE
                                ;
FB68 1A          LDAX D      ;TRACK BYTE FROM DISK
FB69 B8           CMP  B      ;(B)=(TRACK)
FB6A C2F2F8        JNZ  TERROR1    ;TRACK ERROR

FB6D 1A          LDAX D      ;SECTOR BYTE FROM DISK
FB6E B9           CMP  C      ;(C)=(SECTOR)
FB6F C254F8        JNZ  BLOOP    ;WRONG SECTOR. TRY AGAIN

FB72 1A          LDAX D
FB73 F3           DI          ;DISABLE INTERRUPTS BEFORE CHECKING ID CRC
FB74 1A          LDAX D
FB75 1A          LDAX D      ;READ 1 BYTE PAST ID CRC
FB76 3A00FE        LDA  RDSTAT
FB79 1F           RAR          ;CHECK ID CRC
FB7A 1A          LDAX D
FB7B DADDF8        JC   ERROR    ;ID CRC ERROR

FB7E 1A          LDAX D
FB7F 3A11FC        LDA  ABOVE43

```

```

F882 47      MOV      B,A
F883 1A      LDAX     D
F884 70      MOV      M,B      ;(WRCLK)=(ABOVE43)
F885 1A      LDAX     D      ;NOW 5 BYTES INTO GAP
F886 0609    MVI      B,9
F888 1A      GLOOP:  LDAX     D
F889 05      DCR      B
F88A C288FB  JNZ      GLOOP

F88D 1A      LDAX     D      ;NOW 15 BYTES INTO GAP
F88E 3A02FC  LDA      READWRITE
F891 B7      ORA      A      ;CHECK FOR WRITE
F892 1A      LDAX     D      ;16 BYTES INTO GAP
F893 C203F9  JNZ      WRITEDD
;
;DOUBLE DENSITY READ
;

F896 1A      LDAX     D
F897 1A      LDAX     D
F898 36FF    MVI      M,OFFH
F89A 1A      LDAX     D
F89B 1A      LDAX     D
F89C 1A      LDAX     D      ;21 BYTES INTO GAP
F89D 13      INX     D      ;(D)=SYNCPORT
F89E 1A      LDAX     D      ;SYNC ON FF CLOCK PATTERN
F89F 1B      DCX     D      ;(D)=RDDATA
F8A0 360A    MVI      M,0AH   ;(WRCLK)=0A
;CLOCK PATTERN FOR DATA MARK

F8A2 2A0BFC  LHL     DMA
F8A5 1A      LDAX     D      ;SYNC WITH -EOM
F8A6 3A04FE  LDA      RDMRKCRC ;GET DATA PATTERN FOR DATA MARK
F8A9 FEA1    CPI     0A1H
F8AB C2DDFB  JNZ     ERROR   ;MISSING DATA MARK
;
;FOUND DATA MARK
;START TRANSFERRING DATA
;

F8AE 1A      RXFER:  LDAX     D
F8AF 77      MOV     M,A
F8B0 23      INX     H
F8B1 42      MOV     B,D
F8B2 1A      LDAX     D
F8B3 77      MOV     M,A
F8B4 23      INX     H
F8B5 4B      MOV     C,E
F8B6 0A      LDAX     B
F8B7 77      MOV     M,A
F8B8 23      INX     H
F8B9 1EE1    MVI     E,0E1H
F8BB 0A      LDAX     B
F8BC 77      MOV     M,A      ;4 BYTES OF DATA
F8BD 23      INX     H
F8BE 0A      LDAX     B

F8BF 77      RLOOP:  MOV     M,A
F8C0 0A      LDAX     B
F8C1 1C      INR     E

```

```

F8C2 23      INX      H
F8C3 77      MOV      M,A
F8C4 0A      LDAX    B
F8C5 23      INX      H
F8C6 77      MOV      M,A
F8C7 0A      LDAX    B
F8C8 23      INX      H
F8C9 77      MOV      M,A
F8CA 23      INX      H
F8CB 0A      LDAX    B
F8CC C2BFF8  JNZ      RLOOP      ;HAVE TRANSFERRED 128 BYTES
                                ;AND HAVE READ 129TH BYTE

F8CF 0A      LDAX    B
F8D0 0A      LDAX    B      ;READ 1 BYTE PAST CRC
F8D1 3A00FE  LDA      R0STAT
F8D4 1F      RAR      ;CHECK DATA CRC
F8D5 DADDF8  JC       ERROR      ;DATA CRC ERROR
                                ;
                                ;SUCCESSFUL SECTOR READ
                                ;
F8D8 AF      XRA      A      ;RETURN 00 IN ACCUMULATOR
F8D9 3201FE  STA     WRCLK
F8DC C9      RET

```

ERROR:

```

;ARRIVE HERE ON ANY OF FOLLOWING CONDITIONS
; 30H TRACK ERRORS
; ID CRC ERROR
; MISSING DATA MARK
; DATA CRC ERROR

```

```

F8DD 3EEF      MVI     A,0EFH      ;RETURN EFH IN ACC
F8DF B7      ORA     A      ; (UNSUCCESSFUL READ)
F8E0 3201FE  STA     WRCLK
F8E3 C9      RET

```

TERROR:

```

;ARRIVE HERE ON TRACK ERROR IN SINGLE DENSITY

```

```

F8E4 CDFBFB  CALL    ERRORCOUNT ;INCREMENT ERRORBYTE
F8E7 C270F9  JNZ     ALOOP      ;TRY AGAIN IF LESS THAN 30H

F8EA 3EEF      NO      MVI     A,0EFH      ;30H TRACK ERRORS
F8EC B7      ORA     A      ;RETURN EFH IN ACC
F8ED 37      STC      ;(UNSUCCESSFUL DISK OPERATION)
F8EE 3201FE  STA     WRCLK
F8F1 C9      RET

```

TERROR1:

```

;ARRIVE HERE ON TRACK ERROR IN DOUBLE DENSITY

```

```

F8F2 CDFBFB  CALL    ERRORCOUNT ;INCREMENT ERRORBYTE
F8F5 C254F8  JNZ     BLOOP      ;TRY AGAIN IF LESS THAN 30H

```

```

F8F8 C3EAFB      JMP      NO

F8FB 2100FC      ERRORCOUNT  LXI      H,ERRORBYTE
F8FE 34          INR      M          ;INCREMENT ERRORBYTE
F8FF 7E          MOV      A,M
F900 FE30        CPI      30H
F902 C9          RET

```

WRITEDD:

```

;DOUBLE DENSITY WRITE
;ARRIVE HERE 16 BYTES AFTER ID FIELD

```

```

F903 3E4E        MVI      A,4EH
F905 12          STAX     D          ;WRITE 4 BYTES OF 4E
F906 12          STAX     D
F907 12          STAX     D
F908 12          STAX     D
F909 AF          XRA      A
F90A 12          STAX     D          ;WRITE 6 BYTES OF 00
F90B 12          STAX     D
F90C 2A0BFC      LHLD     DMA
F90F 12          STAX     D
F910 12          STAX     D
F911 0104FE      LXI      B,WRMRKCRC
F914 12          STAX     D
F915 12          STAX     D
F916 3EA1        MVI      A,0A1H
F918 02          STAX     B          ;WRITE DATA MARK (A1)
F919 0EE1        MVI      C,0E1H

```

```

;START WRITING DATA TO DISK FROM MEMORY

```

```

F91B 7E          WXFER:  MOV     A,M
F91C 12          WLOOP:  STAX     D
F91D 23          INX     H
F91E 0C          INR     C
F91F 7E          MOV     A,M
F920 12          STAX     D
F921 23          INX     H
F922 7E          MOV     A,M
F923 12          STAX     D
F924 23          INX     H
F925 7E          MOV     A,M
F926 23          INX     H
F927 12          STAX     D
F928 7E          MOV     A,M
F929 C21CF9      JNZ     WLOOP

```

```

;WHEN WE ARRIVE HERE WE'VE WRITTEN
; 31*4=124 BYTES TO DISK

```

```

F92C 12          STAX     D
F92D 23          INX     H
F92E 7E          MOV     A,M
F92F 12          STAX     D
F930 23          INX     H

```

```

F931 7E      MOV    A,M
F932 23      INX    H
F933 12      STAX   D
F934 7E      MOV    A,M
F935 12      STAX   D          ;12BTH BYTE TO DISK
F936 3EFF    MVI    A,OFFH
F938 3207FE  STA    WRCRC      ;WRITE 2 BYTES OF DATA CRC
F93B 3207FE  STA    WRCRC
F93E 12      STAX   D          ;WRITE 3 BYTES OF FF
F93F 12      STAX   D
F940 12      STAX   D
F941 AF      XRA    A          ;RETURN 00 IN ACC
F942 3201FE  STA    WRCLK      ;(SUCCESSFUL WRITE)
F945 C9      RET

```

```

;SINGLE DENSITY ROUTINES
;ENTRY POINT IS SD (BELOW)

```

```

WRITESD:    ;ARRIVE HERE 6 BYTES PAST ID FIELD
F946 3EFF    MVI    A,OFFH
F948 12      STAX   D          ;WRITE 3 BYTES FF (BYTES 7,8,9)
F949 12      STAX   D
F94A 12      STAX   D
F94B AF      XRA    A
F94C 12      STAX   D          ;WRITE 6 BYTES 00 (BYTES 10-15)
F94D 12      STAX   D
F94E 2A0BFC  LHLD   DMA
F951 12      STAX   D
F952 12      STAX   D
F953 12      STAX   D
F954 12      STAX   D          ;BYTE 15 OF GAP
F955 3EFB    MVI    A,OFBH      ;WRITE DATA MARK FOR SINGLE DEN
F957 3204FE  STA    WRMKRCRC
F95A 0EE1    MVI    C,OE1H
F95C C31BF9  JMP    WXFER      ;JUMP TO COMMON WRITE ROUTINE

```

```

SYNC:

```

```

;ROUTINE TO SYNC ON HEADER

```

```

F95F 2101FE  LXI    H,WRCLK
F962 36FF    MVI    M,OFFH
F964 1107FE  LXI    D,SYNCPORT
F967 1A      CLOOP: LDAX  D          ;SYNC ON FF CLOCK IN HEADER
F968 B7      ORA    A          ;SHOULD HAVE 00 DATA
                          ;FOUND SYNC PATTERN
F969 00      NOP
F96A 00      NOP
F96B 1B      DCX    D          ;(D)=WRDATA=READDATA
F96C CB      RZ
F96D C35FF9  JMP    SYNC

```

```

;SINGLE DENSITY ENTRY POINT

```

```

SD:
F970 CD5FF9  ALOOP: CALL  SYNC

```

```

;FOUND HEADER
;CLOCK PATTERN FOR ID MARK
F973 36C7      MLOOP: MVI    M,0C7H
F975 3A04FE    LLOOP: LDA    RDMRKCR
F97B B7        ORA    A
F979 CA75F9    JZ     LLOOP
F97C FEFE     CPI    OFEH
F97E CABDF9    JZ     NLOOP
F981 36FF     MVI    M,OFFH
F983 3A07FE    LDA    SYNCPORT
F986 B7        ORA    A
F987 CA73F9    JZ     MLOOP
F98A C370F9    JMP    ALOOP

NLOOP:        ;FOUND DATA MARK
F98D 1A        LDAX   D        ;TRACK BYTE FROM DISK
F98E BB        CMP    B
F98F C2E4F8    JNZ   TERROR   ;TRACK ERROR
F992 1A        LDAX   D        ;SIDE BYTE FROM DISK (IGNORE)
F993 1A        LDAX   D        ;SECTOR BYTE FROM DISK
F994 B9        CMP    C
F995 C270F9    JNZ   ALOOP    ;WRONG SECTOR. TRY AGAIN

;FOUND CORRECT TRACK AND SECTOR
;DISABLE INTERRUPTS BEFORE CHECKING ID CRC
F998 F3        DI
F999 1A        LDAX   D
F99A 1A        LDAX   D        ;CRC BYTE
F99B 1A        LDAX   D        ;CRC BYTE
F99C 1A        LDAX   D        ;GAP BYTE 1
F99D 3A00FE    LDA    RDSTAT   ;CHECK ID CRC
F9A0 1F        RAR
F9A1 1A        LDAX   D        ;GAP BYTE 2
F9A2 1A        LDAX   D        ;GAP BYTE 3
F9A3 DADDF8    JC     ERROR   ;ID CRC ERROR

F9A6 1A        LDAX   D        ;GAP BYTE 4
F9A7 3A11FC    LDA    ABOVE43
F9AA 77        MOV    M,A
F9AB 1A        LDAX   D        ;GAP BYTE 5
F9AC 3A02FC    LDA    READWRITE
F9AF B7        ORA    A        ;CHECK FOR WRITE
F9B0 1A        LDAX   D        ;GAP BYTE 6
F9B1 C246F9    JNZ   WRITESD

;SINGLE DENSITY READ
F9B4 1A        LDAX   D        ;READ 6 BYTES OF GAP
F9B5 1A        LDAX   D
F9B6 1A        LDAX   D
F9B7 1A        LDAX   D
F9B8 1A        LDAX   D
F9B9 1A        LDAX   D
F9BA 36FF     MVI    M,OFFH   ;(WRCLK)=FF
F9BC 0106FE    LXI   B,RDDATA
F9BF 1A        LDAX   D        ;GAP BYTE 14
F9C0 13        INX   D        ;(D)=SYNCPORT
F9C1 1A        LDAX   D
F9C2 36C7     MVI    M,0C7H   ;CLOCK PATTERN FOR DATA MARK
F9C4 1E04     MVI    E,04     ;(D)=RDMRKCR

```

```

F9C6 0A      LDAX  B      ;GAP BYTE 16
F9C7 1A      LDAX  D      ;READ DATA MARK
F9C8 E6FC    ANI   0FCH
F9CA FEFB    CPI   0FBH      ;DATA PATTERN FOR DATA MARK
F9CC C2DDFB  JNZ   ERROR      ;MISSING DATA MARK

```

```

;FOUND SINGLE DENSITY DATA MARK

```

```

F9CF 1EE0    MVI   E,0E0H      ;32*4=128 BYTE TRANSFER
F9D1 0A      LDAX  B
F9D2 2A0BFC  LHLD DMA
F9D5 C3BFFB  JMP   RLOOP      ;JUMP TO MAIN READ ROUTINE

```

```

TEST:

```

```

;TESTS DENSITY OF DISKETTE IN LOGGED-IN DRIVE
;RETURNS 00 IN ACC IF DOUBLE DENSITY
;RETURNS 0F IN ACC IF SINGLE DENSITY
;RETURNS 0A IN ACC IF TEST FAILS

```

```

F9DB AF      XRA   A
F9D9 3223FC  STA   TESTMAX      ;(TESTMAX)=0
F9DC AF      TEST1: XRA  A
F9DD 3200FC  STA   ERRORBYTE    ;(ERRORBYTE)=0
F9E0 CDC5FB  CALL  DISKREADY    ;LOAD HEAD
F9E3 0100FE  LXI   B,WRCONT
F9E6 3A03FC  LDA   CONTROLBYTE
F9E9 F680    ORI   80H          ;SET CONTROLLER FOR SIDE 0
F9EB E6FB    ANI   0FBH        ;TRY DOUBLE DENSITY
F9ED 02      STAX  B

```

```

LOOP6:      ;DOUBLE DENSITY TEST

```

```

F9EE 2101FE  LXI   H,WRCLK
F9F1 36FF    MVI   M,OFFH
F9F3 1107FE  LXI   D,SYNCPORT   ;SYNC ON FF CLOCK IN HEADER
F9F6 1A      LOOP7: LDAX  D      ;READ DATA PATTERN
F9F7 2C      INR   L          ;ABORT AFTER 256 TRIES
F9FB CA1AFA  JZ    RETRY
F9FB B7      ORA   A          ;DATA SHOULD BE 00
F9FC C2F6F9  JNZ   LOOP7

```

```

;FOUND HEADER
F9FF 1B      DCX   D          ;(D)=READDATA
FA00 2E01    MVI   L,01        ;(H)=WRCLK
FA02 36DA    MVI   M,0AH
FA04 1A      LDAX  D          ;SYNC WITH -EOM
FA05 3A04FE  LDA   RDMRKCRC    ;LOOK FOR ID MARK
FA08 FEAF    CPI   0A1H
FA0A C21AFA  JNZ   RETRY

```

```

;FOUND ID MARK
FA0D 1A      LDAX  D          ;FE BYTE
FA0E 1A      LDAX  D          ;TRACK BYTE
FA0F 1A      LDAX  D          ;SECTOR BYTE
FA10 1A      LDAX  D          ;CRC BYTE
FA11 1A      LDAX  D          ;CRC BYTE
FA12 1A      LDAX  D          ;GAP BYTE 1
FA13 0A      LDAX  B

```

```

FA14 1F          RAR          ;CHECK ID CRC
FA15 DA1AFA     JC          RETRY          ;ID CRC OK
FA18 AF         XRA          A          ;RETURN 00
FA19 C9         RET

FA1A CDFBFB     RETRY: CALL  ERRORCOUNT
FA1D C2EEF9     JNZ          LOOP6

;SINGLE DENSITY TEST
;ARRIVE HERE AFTER 30H TRIES AT DOUBLE DENSITY

FA20 AF         SDTEST: XRA    A
FA21 3200FC     STA    ERRORBYTE    ;(ERRORBYTE)=0
FA24 3A03FC     LDA    CONTROLBYTE
FA27 F684       ORI    84H          ;SET UP SIDE 0, SINGLE DENSITY
FA29 02         STAX   B          ;TD WRCONT

SDLOOP1:
FA2A 1E07       MVI    E,07          ;(D)=SYNCPORT
FA2C 2101FE     LXI    H,WRCLK
FA2F 36FF       MVI    M,OFFH       ;SYNC ON FF CLOCK PATTERN

SDLOOP2:
FA31 1A         LDAX   D          ;GET CORRESPONDING DATA
FA32 2C         INR    L          ;ABORT AFTER 256 TRIES
FA33 CA57FA     JZ     RETRY1
FA36 B7         ORA    A          ;DATA SHOULD BE 00
FA37 C231FA     JNZ    SDLOOP2

FA3A 1B         DCX    D          ;FOUND HEADER
FA3B 2E01       MVI    L,01          ;(D)=READDATA
FA3D 36C7       MVI    M,0C7H       ;(H)=WRCLK
FA3F 1A         LDAX   D          ;LOOK FOR C7 CLOCK
FA40 3A04FE     LDA    RDMRKCRC     ;SYNC WITH -EOW
FA43 FEFE       CPI    0FEH        ;DATA FOR ID MARK
FA45 C257FA     JNZ    RETRY1

FA4B 1A         LDAX   D          ;FOUND ID MARK
FA49 1A         LDAX   D          ;TRACK BYTE
FA4A 1A         LDAX   D          ;SIDE
FA4B 1A         LDAX   D          ;SECTOR
FA4C 1A         LDAX   D          ;CRC BYTE
FA4D 1A         LDAX   D          ;CRC BYTE
FA4E 1A         LDAX   D
FA4F 0A         LDAX   B          ;GET RDSTAT
FA50 1F         RAR          ;CHECK ID CRC
FA51 DA57FA     JC     RETRY1

FA54 F6FF       ORI    OFFH        ;ID CRC OK
FA56 C9         RET          ;RETURN FF

FA57 CDFBFB     RETRY1: CALL  ERRORCOUNT
FA5A C22AFA     JNZ    SDLOOP1

;FAILED BOTH DOUBLE AND SINGLE DENSITY
; TESTS 30H TIMES

FA5D 2123FC     LXI    H,TESTMAX

```

```

FA60 34      INR      M          ;INCREMENT TESTMAX
FA61 7E      MOV      A,M
FA62 FE0A    CPI      10
FA64 C2DCF9  JNZ      TEST1
              ;FAILED TEST 10 TIMES
FA67 B7      ORA      A          ;RETURN 0A
FA68 C9      RET

```

SKEW:

```

;COMPUTES PHYSICAL SECTOR FROM LOGICAL SECTOR
;SKEW FACTOR IS 8
;INPUT AND OUTPUT ARE IN C REG
;OUTPUT=(((INPUT) MOD 52)*8 - 7) MOD 52
;IF INPUT>52, SELECTS SIDE 1

```

```

FA69 210000  LXI      H,0
FA6C E5      PUSH     H
FA6D 3A03FC  LDA      CONTROLBYTE
FA70 E67F    ANI      7FH          ;SIDE 1
FA72 5F      MOV      E,A
FA73 79      MOV      A,C
FA74 D634    SUI      52
FA76 47      MOV      B,A          ;(B)=(C)-52
FA77 7B      MOV      A,E          ;(A)=(CONTROLBYTE)^7F
FA78 F27EFA  JP       SKIPY
              ;INPUT WAS LESS THAN 52
              ;CHOOSE SIDE 0
FA7B F680    ORI      80H
FA7D 41      MOV      B,C
FA7E 320FFC  SKIPY: STA  TWOSIDE
FA81 78      MOV      A,B          ;(B)=(INPUT) MOD 52
FA82 68      MOV      L,B
FA83 C1      POP     B
FA84 0C      LOOP10: INR  C
FA85 D60D    SUI      13
FA87 F284FA  JP       LOOP10
FA8A 29      DAD     H
FA8B 29      DAD     H
FA8C 29      DAD     H
FA8D 7C      MOV      A,H
FA8E B7      ORA     A
FA8F 7D      MOV      A,L
FA90 C4A0FA  CNZ     HIGHE
FA93 FE34    LOOP11: CPI  52
FA95 DA9DFA  JC      SKIP12
FA98 C6CC    ADI     204
FA9A C393FA  JMP     LOOP11
FA9D 81      SKIP12: ADD  C
FA9E 4F      MOV     C,A
FA9F C9      RET
FAA0 C630    HIGHE: ADI  48
FAA2 C9      RET

```

```

FAA3 60      SETDMA: MOV  H,B
FAA4 69      MOV  L,C
FAA5 220BFC  SHLD   DMA          ;STORE DMA ADDRESS

```

```

FAAB C9          RET

FAA9 79          SETSEC: MOV    A,C
FAAA 320AFC      STA    SECTOR      ;STORE SECTOR NUMBER
FAAD C9          RET

                SETTRK:      ;STEPS DRIVE TO TRACK (C)
FAAE 79          MOV    A,C
FAAF FE2C        CPI    44D          ;IF (C)<44
FAB1 3E10        MVI    A,10H        ; THEN (ABOVE43)=10H
FAB3 DAB8FA      JC     SKIP3
FAB6 3E50        MVI    A,50H        ; ELSE (ABOVE43)=50H
FABB 3211FC      SKIP3: STA    ABOVE43
FABB CDC5FB      CALL   DISKREADY

                STEPLOOP:
FABE 2104FC      LXI    H,TRACK
FAC1 7E          MOV    A,M          ;GET (TRACK)
FAC2 B9          CMP    C            ;DONE?
FAC3 CAEAF8      JZ     DONESTEP
FAC6 CDCCF8      CALL   STEPHEAD      ;NO, STEP HEAD
FAC9 C3BEFA      JMP    STEPLOOP      ;REPEAT

                STEPHEAD:
FACC DAB8FA      JC     STEPIN      ;IF (TRACK)<(C) THEN STEP IN
                STEPOUT :
FACF 3A03FC      LDA    CONTROLBYTE      ;ELSE STEP OUT
FAD2 35          DCR    M            ;(TRACK)=(TRACK)-1
FAD3 F602        ORI    02H          ;DIR=OUT
FAD5 C3DEFA      JMP    DOSTEP

FADB 3A03FC      STEPIN: LDA   CONTROLBYTE
FADB 34          INR    M            ;(TRACK)=(TRACK)+1
FADC E6FD        ANI    0FDH         ;DIR=IN

FADE 12          DOSTEP: STAX   D          ;STORE DIRECTION IN WRCONT
FADF 3D          DCR    A            ;-STEP=0
FAE0 12          STAX   D
FAE1 3C          INR    A            ;-STEP=1
FAE2 12          STAX   D
FAE3 3A10FC      LDA    STEPTIME
FAE6 47          MOV    B,A          ;WAIT 8 MS FOR NEXT STEP
FAE7 C37DFB      JMP    DELAY          ;DELAY EXECUTES A RETURN

                DONESTEP:
FAEA 060F        MVI    B,STEPSETTLE
FAEC CD7DFB      CALL   DELAY          ;WAIT 8 MS FOR STEP SETTLE
FAEF 79          MOV    A,C
FAF0 FE02        CPI    2            ;IF (TRACK)<2 THEN SET TESTNEXT
FAF2 DA69FB      JC     SETTN
FAF5 3A0EFC      LDA    TESTNEXT
FAF8 B7          ORA    A
FAF9 3E00        MVI    A,0
FAFB 320EFC      STA    TESTNEXT
FAFE 37          STC

```

```
FAFF C203FB      JNZ  SETDEN      ;IF TESTNEXT=55 TEST DENSITY
FB02 C9          RET
```

SETDEN:

```
;TESTS DENSITY
;UPDATES DENBYTE AND DENMAP
```

```
FB03 CDD8F9      CALL  TEST          ;TEST DENSITY
FB06 3E04        MVI   A,4          ;IF Z IS SET (DOUBLE DENSITY)
FB08 CA0DFB      JZ    SKIP         ; THEN (DENBYTE)=4
FB0B 3E00        MVI   A,0          ; ELSE (DENBYTE)=0
FB0D 3201FC      SKIP: STA  DENBYTE
FB10 2116FC      LXI   H,DENMAP
FB13 F5          PUSH  PSW
FB14 3A05FC      LDA   PRESDISK
FB17 4F          MOV   C,A
FB18 0600        MVI   B,0
FB1A 09          DAD   B
FB1B F1          POP   PSW          ;SAVE FLAGS
FB1C 77          MOV   M,A          ;(DENMAP(PRESDISK))=(DENBYTE)
FB1D C9          RET
```

SELDSK:

```
;SELECTS DRIVE POINTED TO BY C REG
;LOADS HEAD OF SELECTED DRIVE
```

```
FB1E 21F9FB      LXI   H,MASKTABLE
FB21 0600        MVI   B,0
FB23 09          DAD   B          ;C CONTAINS DRIVE NUMBER
FB24 7E          MOV   A,M          ;MASKTABLE CONTAINS 0 FOR
```

SELDSK1:

```
FB25 3200FE      STA   WRCONT        ; SELECTED DRIVE, 1'S ELSEWHERE
FB28 320FFC      STA   TWOSIDE
FB2B 3203FC      STA   CONTROLBYTE
FB2E 2112FC      LXI   H,TRACKTAB
FB31 3A05FC      LDA   PRESDISK
FB34 5F          MOV   E,A
FB35 50          MOV   D,B
FB36 19          DAD   D
FB37 3A04FC      LDA   TRACK
FB3A 77          MOV   M,A          ;(TRACKTAB(PRESDISK))=(TRACK)
FB3B 79          MOV   A,C
FB3C 3205FC      STA   PRESDISK        ;(PRESDISK)=(C)
FB3F 320DFC      STA   DISK           ;(DISK)=(C)
FB42 2112FC      LXI   H,TRACKTAB
FB45 09          DAD   B
FB46 7E          MOV   A,M
FB47 3204FC      STA   TRACK          ;(TRACK)=(TRACKTAB(C))
FB4A 2106FC      LXI   H,LOGINTAB
FB4D 09          DAD   B
FB4E 7E          MOV   A,M
FB4F B7          DRA   A          ;HAS DRIVE BEEN LOGGED IN?
FB50 C259FB      JNZ  INOK
FB53 3E55        MVI   A,55H        ;NO. MARK AS LOGGED IN
FB55 77          MOV   M,A
```

```

FB56 CD97FB      CALL HOME           ; AND HOME THE HEAD
FB59 CDC5FB      INDK: CALL DISKREADY       ;LOAD HEAD
FB5C 0628        MVI B,HEADSETTLE
FB5E CD7DFB      CALL DELAY           ;WAIT FOR HEAD SETTLING
FB61 3A04FC      LDA TRACK
FB64 FE02        CPI 02
FB66 D203FB      JNC SETDEN
FB69 3E55        SETTN: MVI A,55H          ;ON TRACKS 0 AND 1, WE WANT
FB6B 320EFC      STA TESTNEXT           ; TO TEST DENSITY OF NEXT TRACK
FB6E C303FB      JMP SETDEN             ;TEST DENSITY OF THIS TRACK

```

HEADLOAD:

```

FB71 1A         LDAX D           ;ASSUMES (D)=RDSTAT
FB72 E620       ANI 20H          ;HEAD ALREADY LOADED?
FB74 3A05FE     LDA RDMARK       ;RESET HEAD LOAD COUNTER
FB77 062B       MVI B,HEADSETTLE
FB79 C47DFB     CNZ DELAY        ; IF HEAD WASN'T LOADED
FB7C C9         RET

```

DELAY:

;DELAYS (B) MILLISECONDS

```

FB7D E5         PUSH H           ;SAVE HL
FB7E 3A03FC     DELAY2: LDA CONTROLBYTE
FB81 E604       ANI 4            ; IF SINGLE DENSITY,
FB83 2E1F      MVI L,31         ;31 BYTES * 32 USEC = 1 MS
FB85 C2BAFB     JNZ DELAY1
FB88 2E3F      MVI L,63         ;IN DD, 63 BYTES * 16 USEC = 1 MS
FB8A 3A06FE     DELAY1: LDA RDDATA
FB8D 2D         DCR L
FB8E C2BAFB     JNZ DELAY1
FB91 05         DCR B           ;END 1 MS LOOP
FB92 C27EFB     JNZ DELAY2
FB95 E1         POP H           ;RESTORE HL
FB96 C9         RET

```

```

FB97 CDC5FB     HOME: CALL DISKREADY
FB9A 2104FC     LXI H,TRACK       ;FOR STEPIN AND STEPOUT
FB9D CDD8FA     ATHOME: CALL STEPIN   ;STEP TOWARD 76
FBA0 1A         LDAX D
FBA1 E602       ANI 02           ; UNTIL -TRK0 IS INACTIVE
FBA3 6A9DFB     JZ ATHOME
FBA6 CDCFFA     GOHOME: CALL STEPOUT  ;THEN STEP TOWARD 00
FBA9 1A         LDAX D
FBAE E602       ANI 02           ; UNTIL -TRK0 IS ACTIVE
FBAC C2A6FB     JNZ GOHOME
FBAF 3E10       MVI A,10H
FBB1 3211FC     STA ABOVE43       ; (ABOVE43)=10H
FBB4 320EFC     STA TESTNEXT       ; (TESTNEXT)=10H
FBB7 AF        XRA A
FBBB 3204FC     STA TRACK         ; (TRACK)=00
FBBE C303FB     JMP SETDEN         ;TEST DENSITY

```

```

DISKREADY1:
FBBE 3A00FE      LDA      RDSTAT
FBC1 47          MOV      B,A
FBC2 E6A0        ANI      0A0H      ;IF DRIVE READY AND HEAD LOADED
FBC4 C8          RZ              ;    THEN RETURN

DISKREADY:
FBC5 C5          PUSH     B
FBC6 1100FE      LXI      D,WRCONT      ;(D)=WRCONT=RDSTAT
FBC9 CD71FB      CALL     HEADLOAD      ;LOAD HEAD
FBCC C1          POP      B
FBCD 1A          LDAX    D
FBCE 07          RLC
FBCF DAC5FB      JC       DISKREADY      ;LOOP UNTIL DRIVE READY
FBD2 C9          RET

COLDBOOT:
FBD3 3140FC      LXI      SP,STACK
FBD6 AF          XRA      A
FBD7 0100FC      LXI      B,BUFF
FBDA 02          CBUF: STAX   B      ;ZERO OUT RAM BUFFER
FBD8 0C          INR      C
FBD9 C2DAFB      JNZ     CBUF

FBDF 3E0A        MVI      A,10
FBE1 3210FC      STA      STEPTIME      ;SET STEPTIME LONGER THAN IT NEEDS TO BE
                                ;TO BE SAFE, SINCE COLD BOOT LOADER RESETS IT

FBE4 010000      LXI      B,0
FBE7 CDA3FA      CALL     SETDMA      ;SETDMA DOES NOT CHANGE C REG, SO...
FBEA CD1EFB      CALL     SELDSK      ;SELECT DRIVE A
FBED 0E01        MVI      C,01      ;LOAD BOOTSTRAP LOADER
FBEF CDA9FA      CALL     SETSEC      ; FROM TRACK 0 SECTOR 1
FBF2 CD29FB      CALL     READ
FBF5 C2D3FB      JNZ     COLDBOOT      ;ON READ FAILURE, TRY AGAIN
FBF8 C7          RST      0      ;EXECUTE BOOTSTRAP LOADER
                                ;(SAVES 2 BYTES OVER JMP 0000)

FBF9 BDFEFF7     MASKTABLE  DB      0BFH,0DFH,0EFH,0F7H
FC11 ABOVE43     F970 ALOOP      FB9D ATHOME      FB00 BASE        FB54 BLOOP
FC00 BUFF        FBDA CBUF      F967 CLOOP      FBD3 COLDBOOT
FC03 CONTROLBYTE FC22 CURRDRIVE FB7D DELAY      FB8A DELAY1
FB7E DELAY2      FC01 DENBYTE   FC16 DENMAP     FC0D DISK        FBBE DISKREADY1
FBC5 DISKREADY   FC0B DMA       FAEA DONESTEP   FADE DOSTEP     FC00 ERRORBYTE
F8DD ERROR       F8FB ERRORCOUNT F88B GLOOP      FB2F GO          FBA6 GOHOME
FB71 HEADLOAD    0028 HEADSETTLE FAA0 HIGHE      FB97 HOME        FB59 INK
F975 LLOOP       FC06 LOGINTAB  FAB4 LOOP10     FA93 LOOP11     F9EE LOOP6
F9F6 LOOP7       FRF9 MASKTABLE F973 MLOOP      F98D NLOOP      FBEA NO
FC05 PRESDISK    FE06 RDATA     FE05 RDMARK     FE04 RDMRKCRRC FE00 RDSTAT
FE02 RDUART      FB29 READ      FB54 READD      FC02 READWRITE  FA57 RETRY1
FC21 RETRYCOUNT FA1A RETRY     F8BF RLOOP      FBAE RXFER      F970 SD
FA2A SDLOOP1     FA31 SDLOOP2   FA20 SDTEST     F00A SECTOR     FB1E SELDSK
FB25 SELDSK1     FB03 SETDEN    FAA3 SETDMA     FAA9 SETSEC     FB69 SETTN
FAAE SETTRK      FA69 SKEW      FA9D SKIP12     FABB SKIP3      FB0D SKIP
FA7E SKIPY       FC40 STACK     FACC STEPHEAD   FADB STEPIN     FABE STEPLOOP
FACF STEPDUOT    000F STEPSETTLE FC10 STEPTIME   F95F SYNC       FE07 SYNCPORT
FBF2 TERROR1     FBE4 TERROR    F9DC TEST1      FC23 TESTMAX    FC0E TESTNEXT
F9D8 TEST        FC04 TRACK     FC12 TRACKTAB   FC20 TRY1       FC0F TWOSIDE

```

F91C WLOOP	FE01 WRCLK	FE00 WRCONT	FE07 WRCRC	FE06 WRDATA
F82D WRITE	F903 WRITEDD	F81E WRITEPROTECT		F946 WRITESD
FE04 WRMRKCRC	FE05 WRMRK	FE02 WRUART	F91B WXFER	