

# **MULTIPERIPHERAL CONTROLLER (MULTI-LAYER MPC)**

## Theory of Operation Manual

63-022 R00



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**DRAWINGS**

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MPC	Functional Schematic	35-910 D08
MPC	Assembly	35-910 E03

## PREFACE

This manual provides the information necessary for the technician to maintain the multiperipheral controller (MPC) board.

The MPC contains the clocks, hardware communication assist, line printer interface, loader storage unit (LSU), and eight RS-232C synchronous/asynchronous communications channels.

Chapter 1 contains a general description of the MPC board, including purpose, function, and capabilities. Chapter 2 describes the multiplexor bus signals and timing. Chapter 3 provides the theory of operation of the loader storage unit (LSU). Chapter 4 describes the 8-line communications multiplexor (COMM MUX) and the microprocessor control of registers and data flow. Chapter 5 provides information on the precision interval clock (PIC) and the line frequency clock (LFC). Chapter 6 describes the line printer interface, and Chapter 7 analyzes the hardware communication assist section of the MPC. Appendix A contains the signal mnemonics listing. Appendix B contains a flowchart of the steps to follow when the error LED indicator is on.

## CHAPTER 1 GENERAL DESCRIPTION

### 1.1 INTRODUCTION

The multiperipheral controller (MPC) uses state-of-the-art microprocessor technology to implement input/output (I/O) functions, precision interval clocks (PICs)/line frequency clocks (LFCs), line printer interface, bootloader, and data communication handling assist on one printed circuit (PC) board.

This chapter describes the purpose, functions, and capabilities of an MPC in a Concurrent Computer Corporation data processing system.

### 1.2 PURPOSE AND FUNCTIONS

The MPC provides a means of interfacing user devices or terminals to a system using eight programmable, full-duplex data communications channels. The 8-channel data communications multiplexor (COMM MUX) can be increased in increments of eight channels when additional MPCs are added. The MPC also contains the PIC/LFC, hardware communication assist, line printer interface, and loader storage unit (LSU). See Figure 1-1 for a simplified block diagram of the MPC.

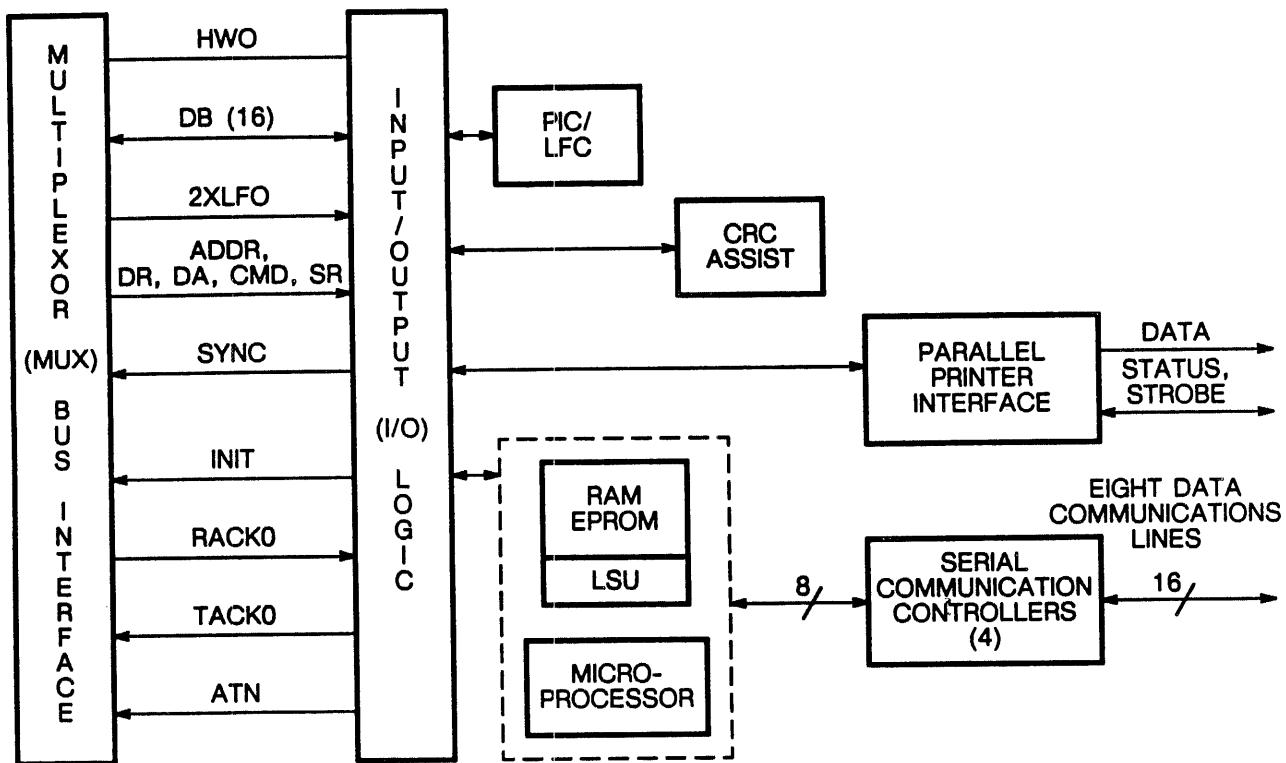


Figure 1-1 MPC Basic Block Diagram

### 1.3 CAPABILITIES

The MPC contains six major components:

- Multiplexor (MUX) bus interface
- Communications section
- LSU
- PIC/LFC
- Parallel line printer interface
- Hardware communication assist

More than one MPC may be configured in a system. Each MPC provides eight additional full-duplex communications channels. In systems with multiple MPCs, the LSU and PIC/LFC are activated only on the MPC in the highest priority slot, and the line printer interface is activated only on the MPC in the lowest priority slot. All other LSUs, PICs/LFCs, and line printer interfaces are deactivated.

The following sections describe the six major components of the MPC.

### **1.3.1 Multiplexor (MUX) Bus Interface**

The MUX bus interface provides all the command and control request/response signals and address and data lines required to provide communications between the MPC board and the processor. The MPC interfaces to the backpanel via connector 0 (CONN0).

### **1.3.2 Communications Section**

The communications section consists of a microprocessor, random access memory (RAM), and the 8-channel data COMM MUX.

#### **1.3.2.1 Microprocessor**

The microprocessor controls the request/response signals and data lines between the MUX bus and the 8-channel data COMM MUX.

#### **1.3.2.2 Erasable Programmable Read-Only Memory (EPROM) and Random Access Memory (RAM)**

The microprocessor has access to 16kB of 200ns EPROM and 8kB of 70ns static RAM. On power-up, portions of the EPROM are downloaded into the faster static RAM for program execution.

#### **1.3.2.3 8-Channel Data Communications Multiplexor (COMM MUX) (Synchronous/Asynchronous)**

The 8-channel data COMM MUX consists of four serial communication controllers. Each controller contains two independent full-duplex channels and provides the following features:

- A crystal oscillator
- A first-in/first-out (FIFO) buffer with quad receive/dual transmit capabilities

Any one of the eight channels can be asynchronous, synchronous data logic control (SDLC), bisynchronous (BISYNC), or monosynchronous. Any mixture of protocols is allowed to exist on the MPC board.

### 1.3.3 Loader Storage Unit (LSU)

There is an internal and an external LSU on the MPC board. The internal 6.6kB LSU is located in the microprocessor control store (CS). The external LSU is located in a separate 32kB chip. During initialization, the program stored in the activated LSU section can be automatically loaded into the computer's memory. If the system is configured with multiple MPC boards, only the LSU on the highest priority MPC board is activated.

A watchdog timer is included in the LSU. If the watchdog timer is enabled and the user program fails, the timer times out and the restart sequence is initiated. The timer can also be used to restart the user program upon restoration of power after a power failure.

### 1.3.4 Precision Interval Clock (PIC) and Line Frequency Clock (LFC)

The MPC contains both the PIC and LFC. These clocks generate interrupts to the processor at different rates. If more than one MPC is configured in a system, the PIC and LFC are deactivated on all but the highest priority MPC board for a standard installation.

### 1.3.5 Line Printer Interface

The line printer interface is compatible to the Centronics I/O parallel printer series and supports both lower- and upper-case characters. If the system is configured with multiple MPC boards and a single line printer, the line printer interface on the lowest priority MPC board is activated.

### **1.3.6 Hardware Communication Assist**

The hardware communication assist contains CRC-BISYNC, CRC-SDLC, and longitudinal redundancy check (LRC) accumulation.

In the XF400 and Models 3203 and 3205, the hardware communication assist functions with the processor microcode. Therefore, on these systems, the hardware communication assist logic circuitry on the MPC board must be deactivated. On other Series 3200 and XF Series Systems, the hardware communication assist must be activated.

## **1.4 FUNCTIONAL VARIATIONS**

This section describes the four functional variations of the multi-layer MPC board. See the functional variation table on assembly drawing 35-910 E03. Strapping information is described in the Multiperipheral Controller (Multi-Layer MPC) Installation and Programming Manual.

### **1.4.1 Functional Variation F00**

This version of the multi-layer MPC provides an internal LSU, a universal clock (UCLOCK), a hardware communication assist, a line printer interface, and an 8-line COMM MUX to any Series 3200 Processor and XF Series larger than XF400.

### **1.4.2 Functional Variation F01**

This version of the multi-layer MPC board is used as the primary MPC in the Model 3203 and XF400. This board has an automatic loading feature and a 32kB external LSU that provides support for boot devices under an IPC. This board also contains an internal LSU, a UCLOCK, a hardware communication assist, a line printer interface, and an 8-line COMM MUX.

### **1.4.3 Functional Variation F02**

This depopulated version of the multi-layer MPC board provides a line printer interface and an 8-line COMM MUX only. It is used in multiple MPC installations where more communications lines or another line printer are required.

#### **1.4.4 Functional Variation F03**

This version of the MPC board has a 32kB external LSU which provides Series 3200 Processors and XF Systems larger than the XF400 with the capability of booting from a variety of peripheral devices. This board also contains an internal LSU, a UCLOCK, a hardware communication assist, a line printer interface, and an 8-line COMM MUX.

#### **1.5 ANALYSIS**

The block and functional diagrams of the MPC show the six major sections and their relationship to each other. See Figures 1-2 and 1-3. The sections are structured so they function as individual and integral parts of the MPC.

The following chapters describe in detail each section of the MPC. Also refer to the schematic diagram 35-910 D08 included at the end of this manual.

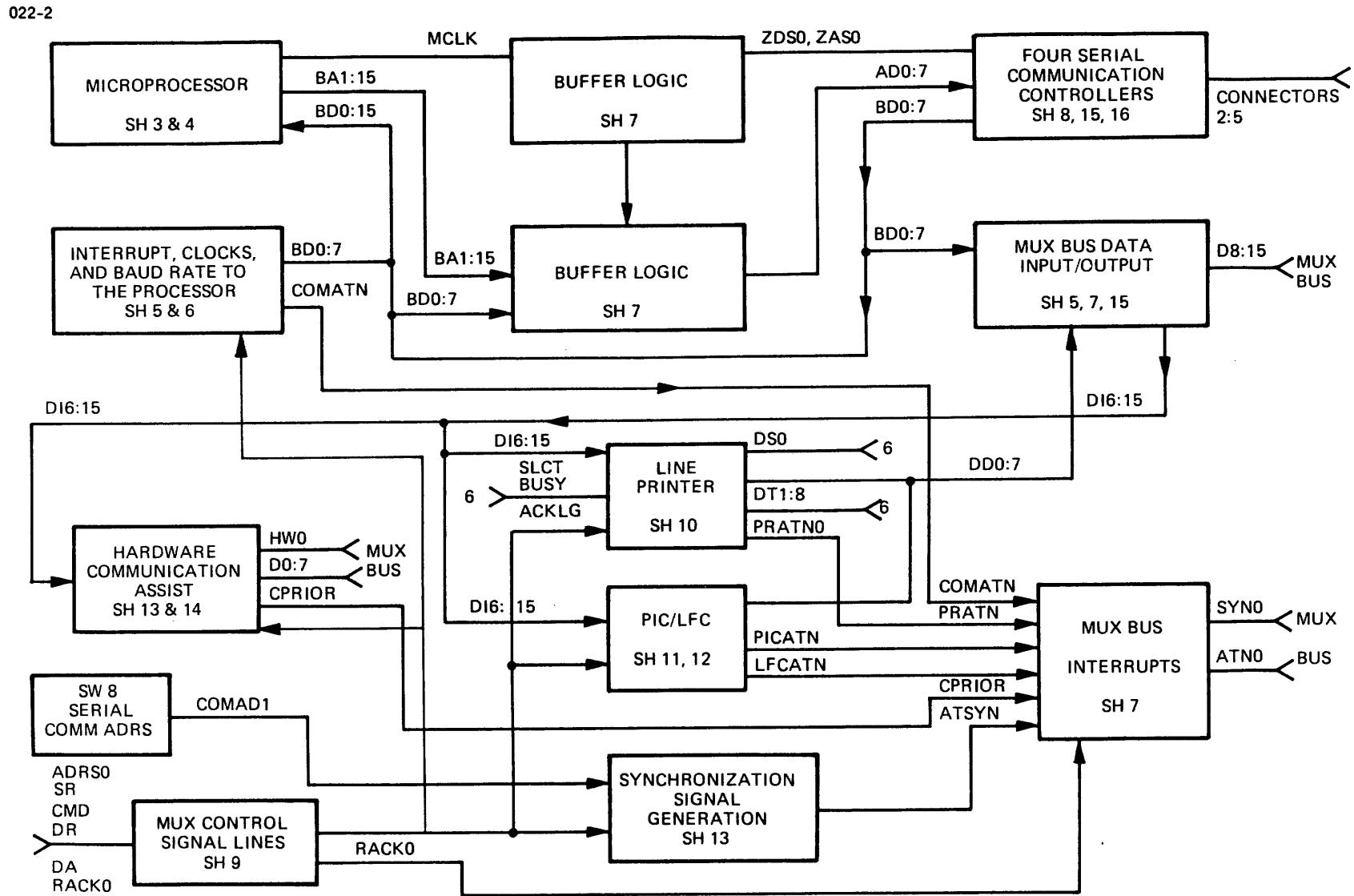


Figure 1-2 MPC Block Diagram

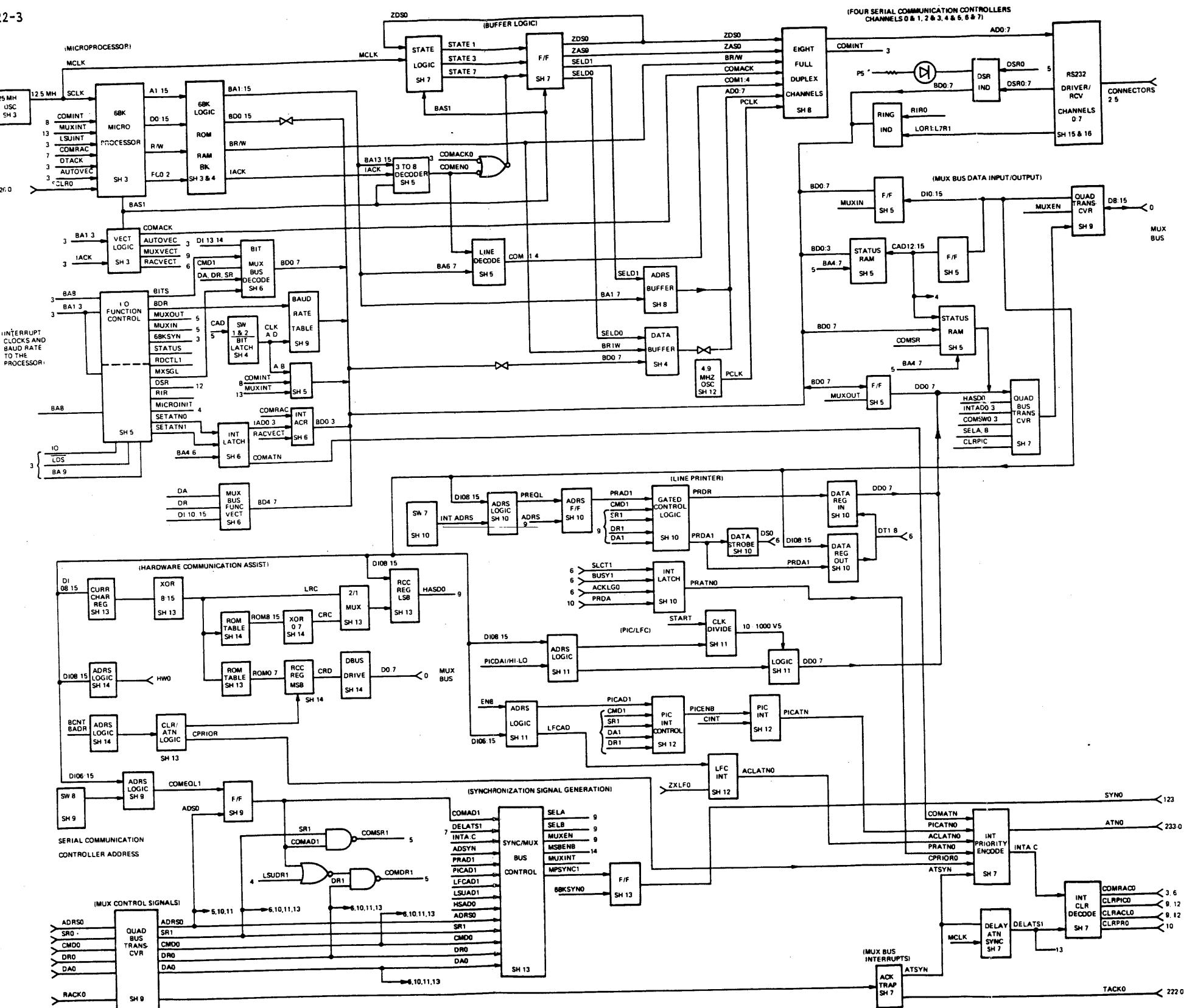


Figure 1-3 MPC Functional Diagram

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## CHAPTER 2

### MULTIPLEXOR (MUX) BUS INTERFACE THEORY

#### 2.1 INTRODUCTION

The MUX bus interface enables the MPC to interact with the processor in the form of request/response signals. See Table 2-1 for a list of the MUX bus signal lines.

**TABLE 2-1 MUX BUS SIGNAL LINES**

TYPE	MNEMONIC	DIRECTION		NUMBER
		PROCESSOR --->	MPC <---	
Data lines	D000:150	<----->		16 lines
Control lines	ADRS0	----->		1 line
	SR0	----->		1 line
	DR0	----->		1 line
	DA0	----->		1 line
	CMD0	----->		1 line
	RACK0/TACK0	-(daisy-chain)->		1 line
Test lines	SYN0	<-----		1 line
	ATN0	<-----		1 line
	HWO	<-----		1 line
Initialize line	SCLR0	----->		1 line

## 2.2 SIGNAL LINE DEFINITIONS

The following sections describe the MUX bus signal lines. With the exception of the serial receive acknowledge/transmit acknowledge (RACK0/TACK0) line, all MUX bus signal lines are connected, in parallel, to all devices on the MUX bus. The MSB is 0 for data transfer over the MUX bus. However, this is reversed so 0 is LSB on internal busses.

### Data lines:

- D000:150

The 16 low-active data lines (Sheets 9 and 14 of schematic diagram 35-910 B08) are used to transfer, in parallel, an 8-bit byte or a 16-bit halfword of data between the MUX bus and the MPC via the microprocessor. In the halfword mode, the data is transferred on data lines D000:150 (Sheets 9 and 14), backpanel pins 111 through 218. In the byte mode, the data is transferred on the least significant data lines (D080:150) (Sheet 9) using backpanel pins 115 through 218. Only the hardware communication assist portion of the MPC uses the halfword mode; the remaining sections of the board are byte-oriented.

### Control lines (9A8):

- Address (ADRS0)

This low-active control line is activated by the processor to the MPC. It is accompanied by a 10-bit device address on the data lines to select one device controller for subsequent I/O transfers. This line uses backpanel pin 219.

- Status request (SR0)

This low-active control line is activated by the processor to the MPC. The selected device gates its status byte onto the data lines of the MUX bus. This line uses backpanel pin 119.

- Data request (DR0)

This low-active control line is activated by the processor to the MPC. The selected device gates a byte or halfword of data onto the data lines of the MUX bus. This line uses backpanel pin 120.

- Data available (DA0)

This low-active control line is activated by the processor to the MPC, accompanied by a byte or halfword of data on the data lines for a selected device. This line uses backpanel pin 221.

- Command (CMD0)

This low-active control line is activated by the processor to the MPC, accompanied by a command byte on the data lines for a selected device. This line uses backpanel pin 220.

- Interrupt acknowledge (ACK0)

This low-active control line is activated by the processor to the MPC. The highest priority device having an interrupt pending inhibits propagation of TACK0 to lower priority devices and gates its device address onto the data lines for the MUX bus. This line uses backpanel pin 122 for RACK0 and pin 222 for TACK0.

Test lines:

- Synchronize (SYN0) (13G2)

This low-active test line is activated by the MPC to the processor via the MUX bus. SYN0 informs the processor that the selected I/O channel has properly recognized and responded to a control line signal.

- Attention (ATN0) (7H2)

This low-active test line is activated by any enabled device that has an interrupt pending. The device holds this test line active until it has received an interrupt acknowledge (RACK0) control line signal. Several device controllers may activate ATN0 concurrently, but only the highest priority device responds to RACK0. This line uses backpanel pin 223.

- Halfword (HW0) (13G3)

This low-active test line, which is activated by the hardware communication assist, indicates to the processor that the I/O device is capable of transferring 16 bits of data at a time. This line uses backpanel pin 226.

Initialize line:

- System clear (SCLR0) (3B1)

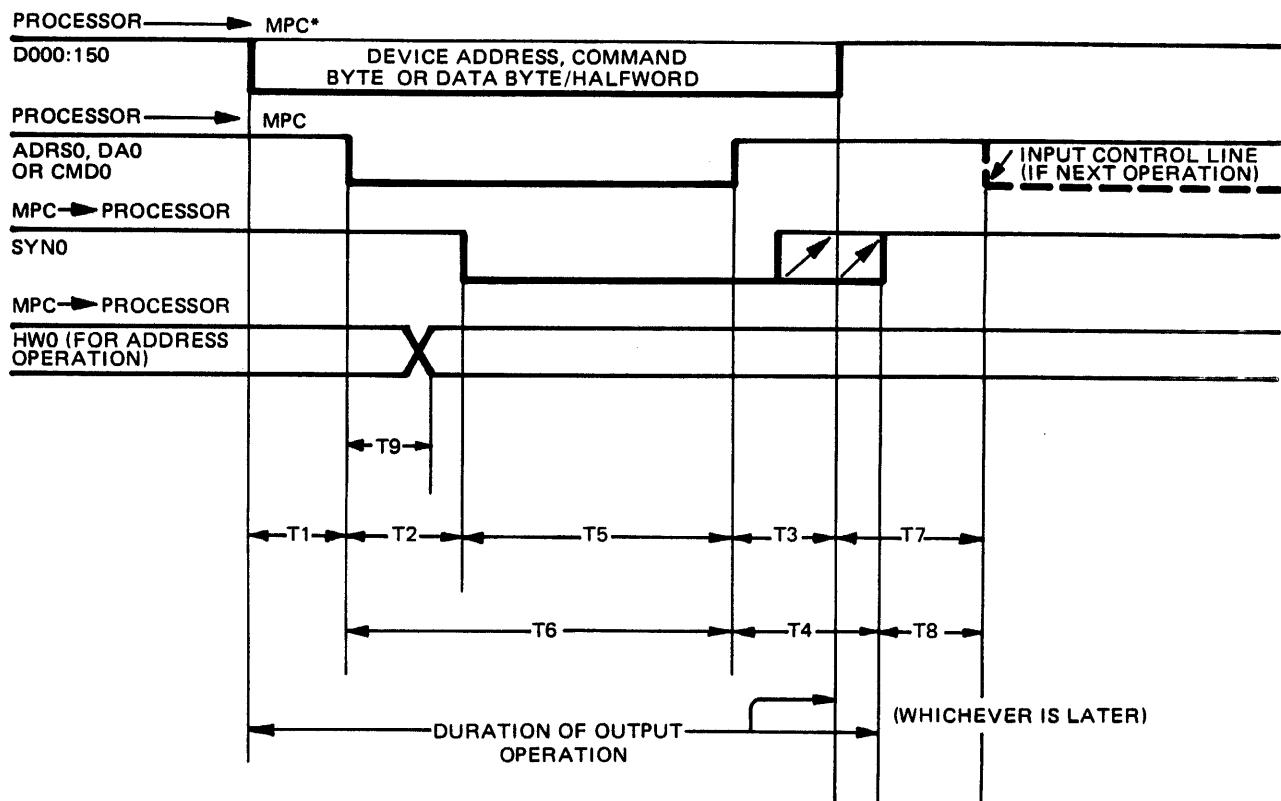
This low-active line is activated during system power-up, system power-down, or initialization. This line uses backpanel pin 126.

## 2.3 MULTIPLEXOR (MUX) BUS INPUT/OUTPUT (I/O) TIMING

The request/response signals are used for MUX bus I/O operations. This allows the MUX bus to run at its maximum speed whenever possible, but permits a graceful slowdown if the characteristics of a particular device require signals of a longer duration. Any delays in the MUX bus timing over the specified minimum timing result in increased I/O instruction execution time and degraded system throughput.

### 2.3.1 Output Operation Timing (Processor/MPC)

Figure 2-1 shows the timing for the three types of output operations: address (ADRS0), command (CMD0), and data available (DA0). To start an output operation, the processor activates the data lines with the desired data, then activates the appropriate control line (ADRS0, CMD0, or DA0). When the MPC accepts the command or data or recognizes an address match, it activates the synchronize (SYN0) test line to the processor.



NOTE: TIMING SHOWN AT DEVICE CONTROLLER INPUTS

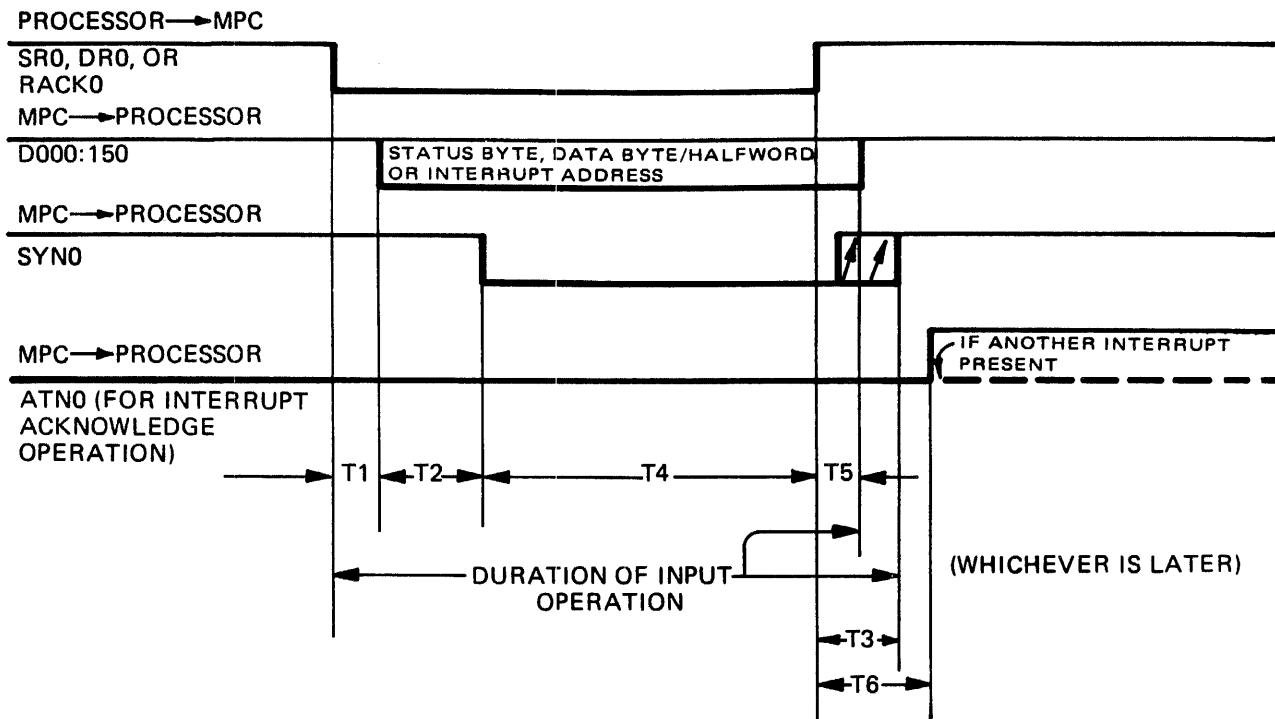
- T1 } 75 NS. GUARANTEED MINIMUM AT CONTROLLER INPUTS
- T3 } 75 NS. GUARANTEED MINIMUM AT CONTROLLER INPUTS
- T2 - AS SHORT AS POSSIBLE AFTER DEVICE RECOGNIZES ADDRESS OR  
ACCEPTS DATA OR COMMAND
- T4 - AS SHORT AS POSSIBLE
- T5 - 100 NS. MINIMUM
- T6 - 350 NS. MINIMUM FOR ADRS0, DA0 AND CMD0 HAVE NO MINIMUM  
BUT DEACTIVATE AFTER SYN0 ACTIVATES
- T7 - 100 NS. MINIMUM
- T8 - MUST BE GREATER THAN ZERO
- T9 - MUST BE LESS THAN T2
- \* THE PROCESSOR MUST DEACTIVATE THE DATA LINES MINIMUM 100 NS  
BEFORE ACTIVATING ANY CONTROL LINE FOR THE NEXT I/O OPERATION.

Figure 2-1 Output Operation Timing

### 2.3.2 Input Operation Timing (MPC/Processor)

Figure 2-2 shows the timing for the three types of processor input operations: status request (SR0), data request (DR0), and interrupt acknowledge (ACK0). The input operation starts as the processor activates one of the applicable control lines: SR0, DR0, or RACK0. The MPC then gates the appropriate data onto the MUX bus data lines and activates the SYN0 test line.

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NOTE: TIMING SHOWN AT DEVICE CONTROLLER INPUTS

- T1 - AS SHORT AS POSSIBLE
- T2 - MUST BE GREATER THAN ZERO
- T3 - AS SHORT AS POSSIBLE
- T4 - 100 NS. MINIMUM
- T5 - AS SHORT AS POSSIBLE
- T6 - MUST BE GREATER THAN ZERO - I.E. DEVICE MUST NOT DEACTIVATE ATNO BEFORE RACK0 (AT DEVICE INPUT) DEACTIVATES.

Figure 2-2 Input Operation Timing

## 2.4 MULTIPLEXOR (MUX) BUS INTERRUPTS

The MPC board generates an interrupt (ATN0) to the processor when any of its sections are ready for a data transfer. If more than one section of the MPC is ready for a data transfer at the same time, the MPC prioritizes the interrupts as described in the following sections. See Functional Schematic 35-910 D08 and Figure 2-3.

The MUX bus interrupts, from the eight data communications channels via the microprocessor, the PIC/LFC, the line printer interface, and the hardware communication assist on the MPC, are input to an octal latch (IC A74) (7C3) which is normally in a transparent mode. Any activity at the input pins is immediately reflected at the output pins and is prioritized by the 8-3 line encoder (IC A75) (7E2). IC A75 produces ATN0 (7H2) to the processor via the MUX bus for all interrupts except the hardware communication assist. The hardware communication assist only generates the internal code to the 3 to 8 decoder (IC A83) (7K2) and does not enable ATN0 to the MUX bus. When ATN0 is active, the processor replies to the interrupt with a RACK0 on the MUX bus. If the interrupt is pending on the MPC, RACK0 is trapped and TACK0 (7M4) is not propagated through the backpanel to any other system board. When RACK0 is active, it inputs ATSYN1 to IC A130 (7A4) and freezes the current condition of the interrupts to the highest priority interrupt. Attention synchronize (ATSYN1) (7J4) is clocked twice by the MCLK to eliminate any meta-stable states. The delay attention synchronize signal (DELATS1) (7L5) is input to the 3 to 8 decoder (IC A83) (7K2) and enables the appropriate code for the type of interrupt currently being acknowledged.

For example, if one of the eight data communications channels requests attention, communication attention (COMATN0) (7A3) is activated and becomes the pending interrupt to the 8-3 line encoder (IC A75). COMATN0 produces a low at input 6 (pin 3) of IC A75, which enables attention ATN0 (7H2) to the processor and produces an output code of A2 and A1 low and A0 high. When RACK0 is received, the interrupt output code from IC A75 (7E2), as shown in Table 2-2, is input to the 3 to 8 decoder (IC A83) (7K2) by DELATS1. This logic is decoded to produce communication receive acknowledge (COMRAC0) at Y1 (7L1) (see Table 2-3). COMRAC0 is input to the microprocessor as an interrupt in response to the interrupt generated by one of the eight data communications channels. The same procedure is used for the remaining interrupts except that the output of A83 is not sent to the microprocessor; the output signals are sent to clear the logic that generated the interrupt.

The interrupt priorities in descending order are as follows:

- Hardware communication assist (CPRIOR0)
- Eight data communications channels (COMATN0)
- PIC clock (PICATN0)
- LFC clock (ACLATN0)
- Line printer (PRATN0)

022-6

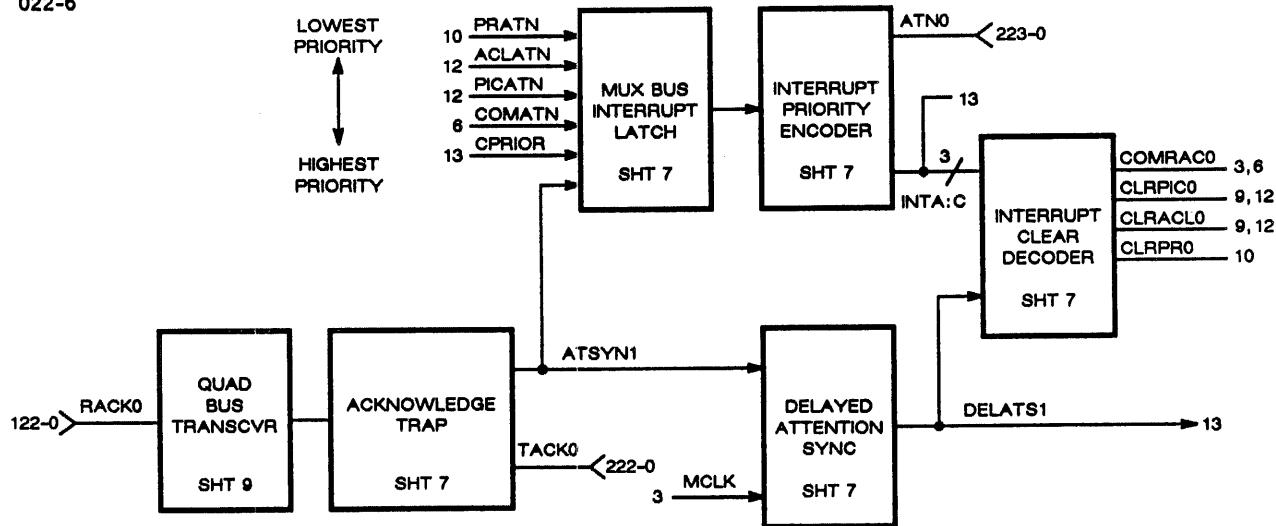


Figure 2-3 MUX Bus Interrupts

TABLE 2-2 8-3 LINE ENCODER (IC A75)

INPUTS		OUTPUTS		FUNCTION									
0	1	2	3	4	5	6	7	A2	A1	A0	E0		
-	-	-	-	-	-	-	-	L	L	L	L	H	HCA Interrupt
-	-	-	-	-	-	-	-	L	H	L	L	H	COM Interrupt
-	-	-	-	-	-	-	-	L	H	H	L	H	PIC Interrupt
-	-	-	-	-	L	H	H	H	L	H	H	H	LFC Interrupt
-	-	-	-	L	H	H	H	H	L	L	H	H	PTR Interrupt
-	-	L	H	H	H	H	H	H	L	H	H	H	---
-	L	H	H	H	H	H	H	H	H	L	H	H	---
L	H	H	H	H	H	H	H	H	H	H	H	H	---
H	H	H	H	H	H	H	H	H	H	H	L	H	OFF

TABLE 2-3 3 TO 8 DECODER (IC A83)

INPUTS				OUTPUTS				FUNCTION	
ENABLE	SELECT			Y1	Y2	Y3	Y4		
G1	C	B	A	Y1	Y2	Y3	Y4		
H	L	L	L	H	H	H	H		---
H	L	L	H	L	H	H	H		Clear DCOM Int
H	L	H	L	H	L	H	H		Clear PIC Int
H	L	H	H	H	H	L	H		Clear LFC Int
H	H	L	L	H	H	H	L		Clear PTR Int
H	H	L	H	H	H	H	H		---
H	H	H	L	H	H	H	H		---
H	H	H	H	H	H	H	H		---
L	-	-	-	H	H	H	H		---

## 2.5 SYNCHRONIZATION SIGNAL

The field programmable logic array (FPLA) IC A115 (13B3) determines when SYNO is returned to the processor by monitoring SR0, CMD0, DR0, DA0, or DELATS1 in response to a RACK0. Interrupts A through C (INTA:INTC) (13A2) are the prioritizations of the different interrupts that the MPC can generate. The FPLA monitors the printer address (PRAD1), precision interval clock address (PICAD0), AC line frequency clock address (LFCAD0), loader storage unit address (LSUAD0), data communications address (COMAD0), hardware communication assist address (HASDO), and the address (ADRS0) pulse. The FPLA IC A115 is preprogrammed and the contents are shown in Table 2-4. The FPLA determines which part of the MPC is addressed and determines when a control pulse becomes available.

SYNO is returned to the processor by activating the MPC synchronization pulse (MPSYNC1) (13C3), which is dual ranked by IC A166 (13E2) and generates the synchronization signal (SYNO) (13G3). For example, if ADSYN0 is low and ADRS1 is high on FPLA incoming pins 27 and 20, respectively (state 1), MPSYNC1 becomes active on pin 13 which sends SYNO back to the processor (see Column 1 of Table 2-4).

TABLE 2-4 SYNCHRONIZATION SIGNAL GENERATION

PIN NUMBER	SIGNAL	1	STATE	32
01	NC	---	-----	
02	INTC	--L-	-----LLLH-	
03	INTB	--L-	-----LHHL-	
04	INTA	--L-	-----HLHL-	
05	DELATS1	--II-	-----HHHH-	
06	DA1	-H--H--H--H--H--H-	-----	
07	DR1	-----H--H--H--H--H--H-----H	-----	
08	CDM1	-----H--H--H--H--H--H-----H	-----	
09	SRI	-----H--H--H--H--H-----H	-----	
10	NC	LLLLLLLLLLLLLLLLLLLLLLLLLLLL	-----	
11	MUXINT0	HHHHHHLLLHHHHHHHHHHHHHHHHHHH	-----	
12	MSBENB0	HHLHHHHHHHHHHHHHHHHHHHHHHHHH	-----	
13	MPSYNC1	HHHHHHLLLHLLLHHHHHHHHHHHHH	-----	
14	GND	-----	-----	
15	MUXENO	HHLHHLHLHLHLHHHHHHHLHHHHHLLL	-----	
16	68KSYNRST	LLLLLHHHLHHHLLLLLLL	-----	
17	SELB	LLLLLLLL	-----	
18	SELA	LLHLLL	-----	
19	CE	LLL	-----	
20	ADRS1	H-----	-----	
21	HSADO	-L-LLL-----L	-----	
22	COMAD1	-----HHH-----	-----	
23	LSUADO	-----LLL-----	-----	
24	LFCADO	-----LLL-----	-----	
25	PICADO	-----LLL-----	-----	
26	PRAD1	-----HHH-----	-----	
27	ADSYNO	L-----	-----	
28	P5	-----	-----	

H or L = active state

- = don't care

Another method of returning SYNO is in response to a control function requiring a 68K operation. In this case, the processor generates an interrupt to the microprocessor by enabling the MUX interrupt (MUXINT0) (13C2) (states 7, 8, and 9). The microprocessor performs its function and, when it completes the operation, it activates flip-flop A135 (13B5) to generate SYNO to the processor through IC A166. When the control line is deactivated by the processor, SYNO is reset by the signal 68KSYNRST.

Other functions of the FPLA are as follows:

- Enabling the output of the least significant byte to the MUX bus with MUX bus enable (MUXEN0) (13C2).
  - Enabling the most significant byte output of the communication assist data path with most significant byte enable (MSBENB0) (13C2).
  - Generating select A (SEL<sub>A</sub>) and select B (SEL<sub>B</sub>) (13C1), which are used in conjunction with the 4-to-1 MUXs (9H2-8) for the different data paths that are loaded onto the MUX bus (see Figure 2-4).

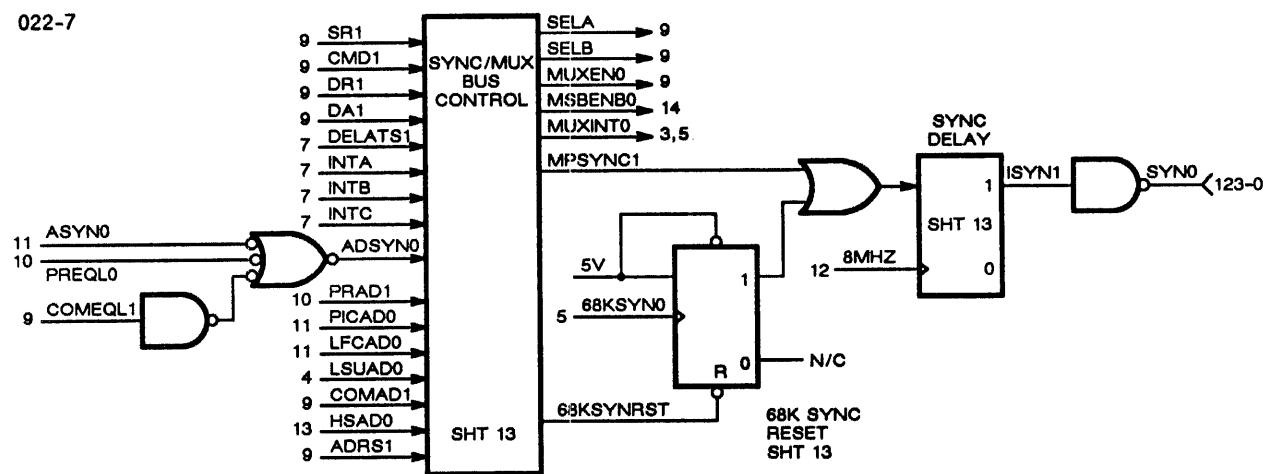


Figure 2-4 Synchronization Signal Generation

## 2.6 CONTROL SIGNALS

The quad bus transceivers A156 and A164 (9B9 and 9B7) receive the following six control signals from the MUX bus: ADRS0, SR0, CMD0, DR0, DA0, and RACK0. These signals are buffered and distributed throughout the MPC.

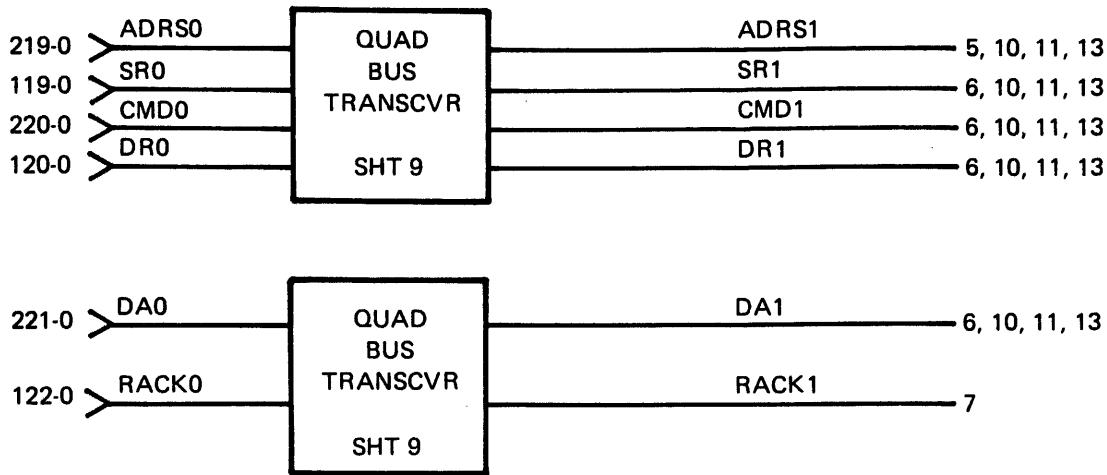


Figure 2-5 MUX Bus Control Signals

## 2.7 DATA INPUT/OUTPUT (I/O)

Data input to the MPC is through quad bus transceivers A171 and A193 (Sheet 9) creating the data input bus (DI08:15). Output to the MUX bus via A171 and A193 is through 4 to 1 MUXs A84, A85, A95, and A105 (Sheet 9), which multiplex the internal busses of the MPC for transmission to the processor. The internal data lines (DD0:7) (9E8) at the input of the 4 to 1 MUXs provide outputs at pins 1Y and 2Y when SELA and SELB (9F9) are low. These outputs are input to A171 and A193 and become available on the MUX bus by MUXENO (9K1).

When SELA is high and SELB is low, the hardware communication assist data lines HASD0:7 (9E9) become selected and propagate onto the MUX bus. Data input bus bits DI00:07 used by the hardware communication assist are gated through quad bus transceivers A181 (14F2) and A182 (14F4). The data is gated to the MUX bus by MSBENBO.

When SELA is low and SELB is high, the data communications interrupt device address bits (INTAD0:3) (9E1) and the data communications address bits (COMSW0:3) become selected. The data communications interrupt address bits (INTAD0:3) (9E1) make up the least significant nibble of the address line. The most significant nibble (COMSW0:3) is obtained from SW8 (IC A106) (9L7). In response to a RACK0 from the processor, the least significant nibble that was latched in the dual function chip A72, (6G6) together with the most significant nibble from SW8, propagate onto the MUX bus to form the address of the interrupting line to the processor.

When both SELA and SELB are high, the PIC/LFC interrupting address becomes selected. The input is either X'6C', the PIC address, or X'6D', the LFC address. When the PIC is the higher priority, clear PIC (CLRPIC0) at pin 3 of IC A83 is zero and the address available to the processor, in response to RACK0, is X'6C'. When the LFC is the higher priority, CLRPIC0 is high and the address to the processor is X'6D'. The two most significant address bits for the PIC/LFC in response to a RACK0 are returned through quad bus transceiver A156 (9B9). Bits DI06:07 are also used throughout as the two most significant bits (MSBs) of a device address on the MPC (see Figure 2-6).

When the microprocessor is requested to handle a data available or command from the processor, the data byte DI8:15 is gated or read into the octal flip-flop A23 (5C8) by multiplexor in (MUXIN0) (5A9) to form buffered data byte (BD0:7) (5C9) to the microprocessor bus.

When the microprocessor is required to write a byte of data in response to a data request, it enables octal flip-flop A35 (5E2) by multiplexor out (MUXOUT0) (5A9) and transfers a byte of data from BD0:7 to DD0:7, which is a tristate internal bus available to the MUX bus.

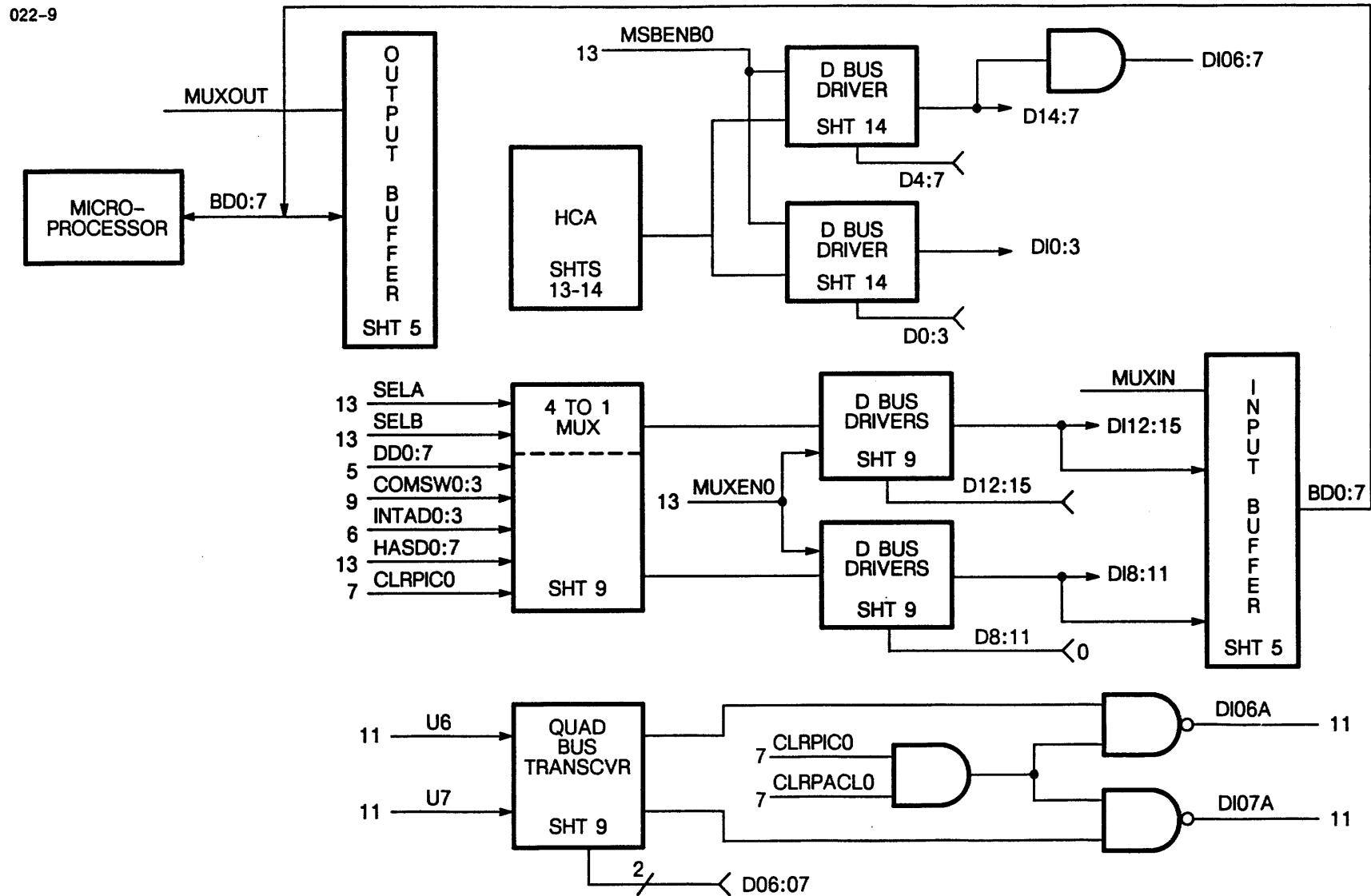


Figure 2-6 MUX Bus Data I/O

## CHAPTER 3 LOADER STORAGE UNIT (LSU) OPERATION

### 3.1 INTRODUCTION

The LSU portion of the MPC is a microprocessor-controlled section that contains the initial program load (IPL) in ROM for common peripheral devices. This section also contains a timer (watchdog) which automatically restarts the LSU after a preprogrammed time if the load was unsuccessful.

### 3.2 LSU OPERATION

In systems containing an MPC board with the LSU enabled, the processor's microcode addresses the LSU (dedicated address X'05') during the power-up routine.

#### 3.2.1 LSU Addressing

The LSU address is applied to A49 (see Figure 3-1) at an eight-input AND gate with the proper polarity to cause the output to a D-type flip-flop to be high. ADRS1 clocks the flip-flop which generates LSUAD0 at pin 15 of A49. This signal remains active until another device is addressed.

After the LSU is addressed and returns SYN0 to the processor, the processor sends data requests to the LSU causing IDR0 to go active and, in turn, LSUDR1. LSUDR1 active input to A108 activates LSUINT0.

The other inputs which cause LSUINT0 to go active are ICMD0 and IDA0. These signals are generated by the processor sending output commands or data to the MPC. These signals, in conjunction with LSUAD0, are a result of a software program sending data to the watchdog timer and enabling or disabling the timer (refer to Multiperipheral Controller (Multi-Layer MPC) Installation and Programming Manual for details).

The LSU section may be disabled by strapping 200-7 to 100-7 at E20 on the board. This grounds an input to A176, placing a low at the D-type input to the address flip-flop on A49. The other input to disable the LSU at A176 is from the processor IPL enable/disable logic.

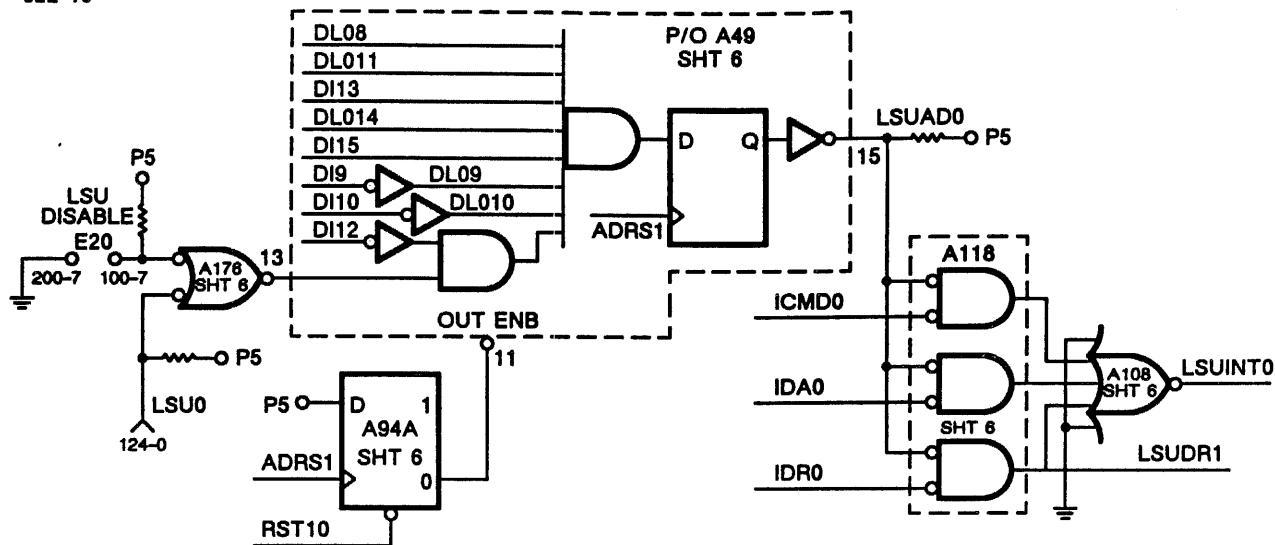


Figure 3-1 LSU Addressing

### 3.2.2 LSU Interrupt Control

When LSUAD0 is active and a data request or data available control line is activated, LSUINT0 is generated at A108. This signal is a level 2 input to the 8-3 line priority encoder A7 (see Figure 3-2). The binary code 2 is input to interrupt latch A15 where it is clocked and stored. The latched interrupt level 2 is input to the microprocessor interrupt priority level pins. The microprocessor responds by placing the interrupt level on pins A1:A3. All interrupts also cause microprocessor pins FC0:FC2 to go active high producing IACK1, enabling the 3-8 line decoder A153. The LSU interrupt generates AUTOVEC0 at A160 which is applied to the microprocessor input VPA. When this signal is active, the microprocessor expects to receive an 8-bit value on the least significant byte (D0:7) of D0:15. This value is used to form the vector address used to branch to a routine to service the LSU interrupt.

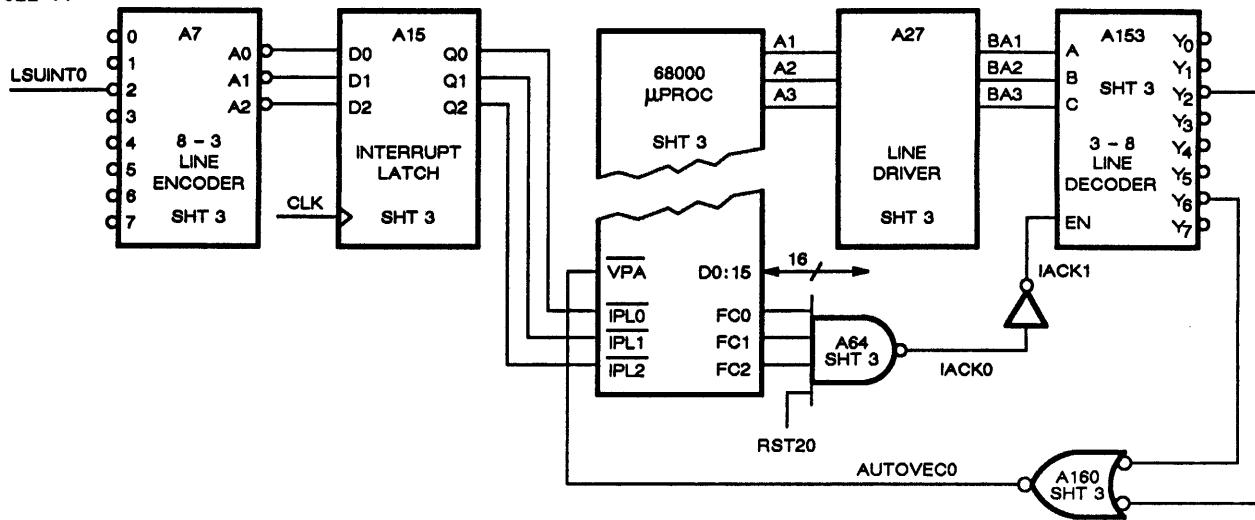


Figure 3-2 LSU Interrupt Control

### 3.2.3 LSU Data to Processor

Data requests from the processor, when the LSU is enabled and addressed, generate an output enable from A119 (see Figure 3-3) to A35. Data from the LSU ROM, placed on the inputs of A35 by the microprocessor LSU support program, is enabled to a 4 to 1 MUX bus output selector. The select pins SELA and SELB are low, which selects the data bus inputs. The select pins are controlled by programmable logic array (PLA) chip A115 (13B3) which has LSUAD0 active on pin 23. The output data from the 4 to 1 MUX is enabled to the MUX bus by the enable pin active on the transcievers. The enable signal (MUXEN0) is generated by PLA chip A115 (13B3). The data byte to the processor is accompanied by a SYN0 signal generated by PLA chip A115, delayed through flip-flop A166 and gated out of A137 (13F2) to the MUX bus.

022-12

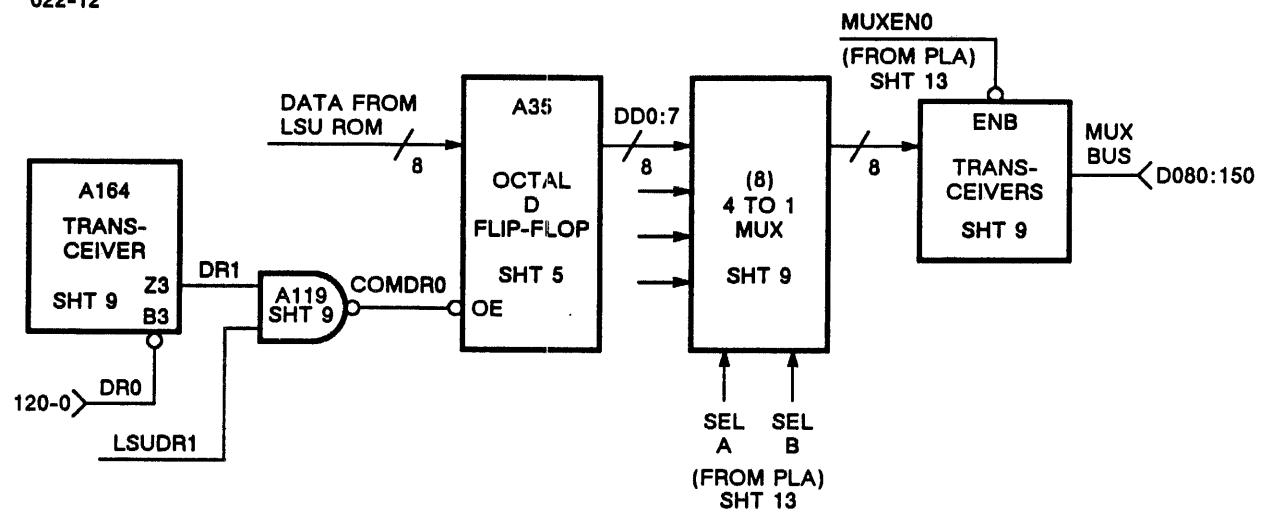


Figure 3-3 LSU Data Flow

**CHAPTER 4**  
**MICROPROCESSOR-CONTROLLED 8-LINE**  
**COMMUNICATIONS MULTIPLEXOR (COMM MUX)**

#### **4.1 INTRODUCTION**

The following sections describe the communications section consisting of the microprocessor signals, memory decoder, erasable programmable read-only memory (EPROM) and random access memory (RAM), I/O register decoder, and 8-channel data COMM MUX.

#### **4.2 MICROPROCESSOR**

The microprocessor (IC A16) (Sheet 3) uses 15 address lines (A1:15) (3J3) and 16 data lines (D0:15) (3J6). Through these lines, the microprocessor reads from EPROM and reads/writes to RAM, controls the eight data COMM MUXs contained in four serial communications controllers, and sets or resets I/O associated control logic. Most of the operations are interrupt-driven using the interrupt priority level inputs (IPL0:2) (3G7) and the function code outputs (FC0:2) (3H7). See Figure 4-1.

022-13

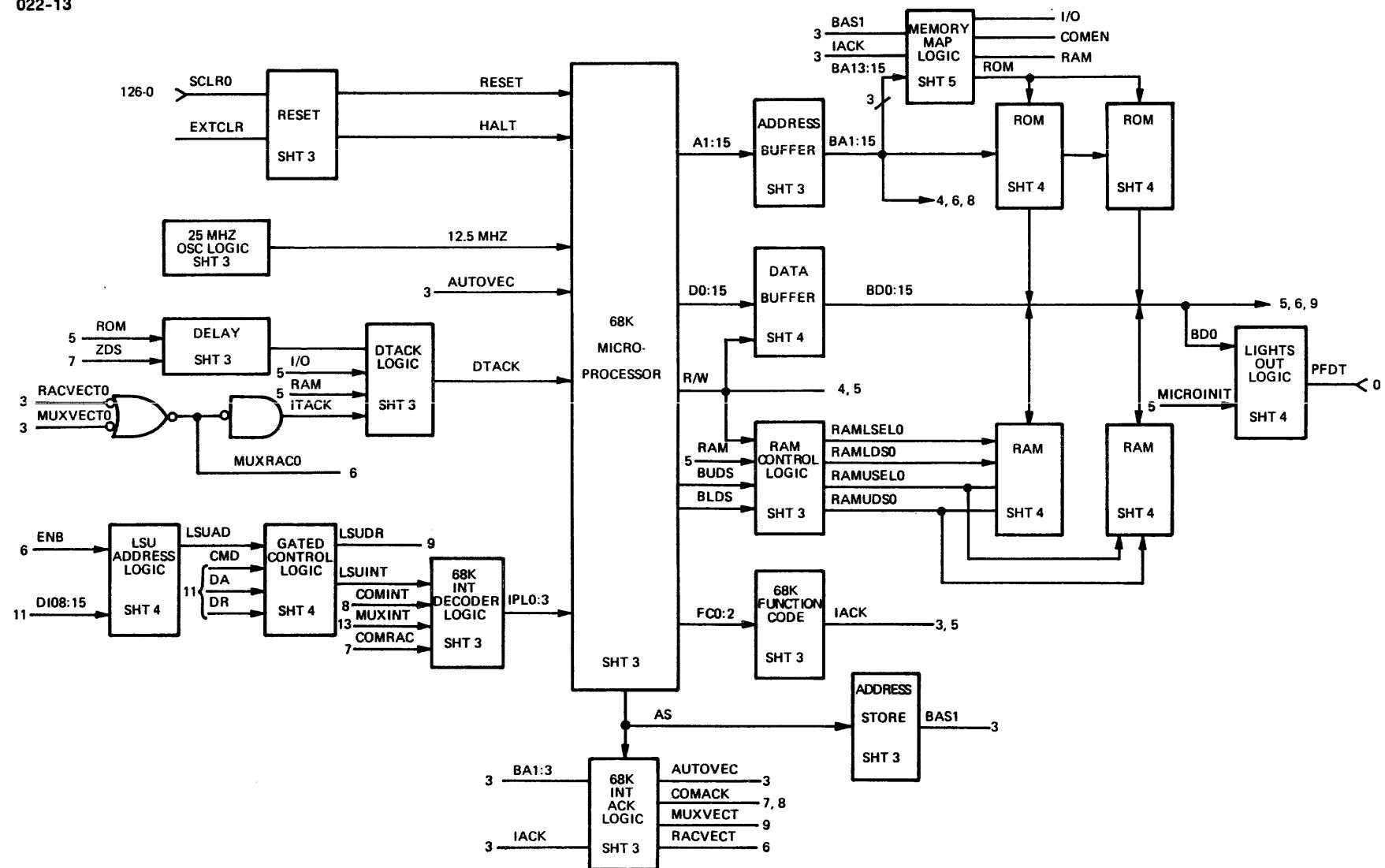


Figure 4-1 Microprocessor Functional Logic

The microprocessor operates on 12.5MHz, which is obtained from a 25MHz oscillator A120 (3A3). The oscillator is divided by two (A111) (3A3). The 12.5MHz is buffered by a driver/receiver (A101) (3E3) to produce MCLK and SCLK used for buffering and loading.

- Reset/halt (pins 18, 17)

When the system is powered up or initialized, the system clear (SCLR0) signal (3B1) is activated to clear the system. SCLR0 also holds the microprocessor RESET pin (pin 18) and HALT pin (pin 17) (3G2) low for more than 100ms. The initialization sequence forces the microprocessor to vector the initial power-up, starting parameter location in the EPROM. The EPROM then starts execution of the MPC firmware. The external clear test point (3A2) enables the user to provide an internal systems clear without initializing the system.

- Address bus (A1:15) (pins 29:43)

The MPC uses 15 bits of the 23-bit, tristate, unidirectional address bus (3J3). The 15 address bits (A1:15) are buffered at A27 (3K3) and A26 (3K6) and provide the address for bus operation during all cycles except interrupt cycles. During interrupt cycles, address lines A1, A2, and A3 provide information to a 3 to 8 decoder (A153) (3G9), indicating what level interrupt is being serviced while address lines A4:15 are all set to a logic high.

- Data bus (D0:15) (pins 5:1, 64:54)

This 16-bit, tristate, bidirectional data bus is the general-purpose data path. It can transfer and accept data halfwords or bytes. During an interrupt acknowledge cycle, the internal interrupting device supplies the vector address on data lines D0:7 (3L7). IC A25 (LSB) (4E8) and IC A43 (MSB) (4E7) provide buffering for all the data signals.

- Address strobe (AS) (pin 6)

This low-active signal indicates that there is a valid address on the address bus.

- Read/write (R/W) (pin 9)

This signal defines the data bus transfer as a read or a write cycle. When the R/W is high, the microprocessor reads from the data bus. When R/W is low, data is written to the data bus (see Figures 4-2 and 4-3).

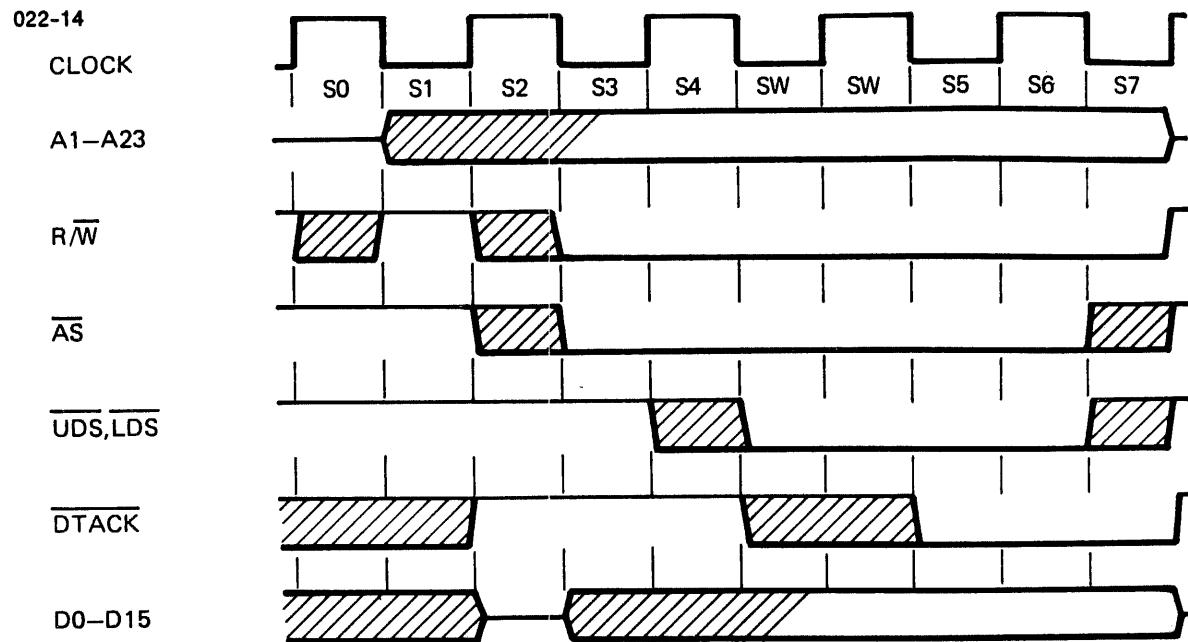


Figure 4-2 Microprocessor Write

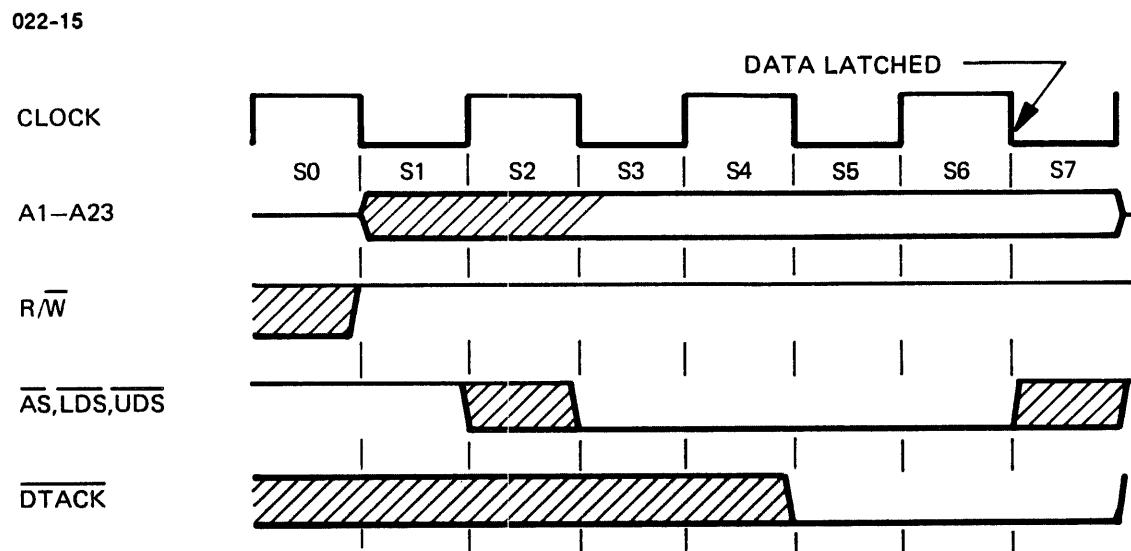


Figure 4-3 Microprocessor Read

- Upper data strobe/lower data strobe (UDS/LDS) (pin 7, 8)

When LDS goes low (pin 8) (3J5), the microprocessor expects a byte of valid data on the LSB (D0:7). When UDS goes low (pin 7) (3J5), the microprocessor expects a byte of valid data on the MSB (D8:15). When they both go low, the microprocessor expects one halfword of valid data. All the on-board accesses for the processor, with the exception of EPROM and RAM accesses, are 1-byte references and require LDS only. The RAM can be a byte or halfword access but the EPROM accesses require both LDS and UDS.

- Data transfer acknowledge (DTACK) (pin 10)

DTACK is the handshake signal the microprocessor receives to complete any cycle: read/write or interrupt acknowledge. Therefore, any operation the microprocessor performs requires the return of this signal. Failure to return DTACK causes the microprocessor to hang and the MPC to malfunction. Address cycles may require delays or wait states to allow slower devices to operate correctly. There are no wait states for the RAM or I/O but the EPROM and serial communications controllers require two wait states. These two wait states are generated through IC A99 (3B5). The 4-bit counter (IC A99) is preset by ROM0 and ZDS0 with X'D'. When the counter increments to X'F', a carry becomes available on pin 15 and ROMCK1 (3D5) is generated, producing DTACK to the microprocessor. Other signals that satisfy and generate DTACK are OR-tied: (IC A109) (3F6) I/O mapping enable (IO0), MUX bus interrupt acknowledge for the microprocessor (ITACK1), and RAM selected (RAM0).

- Interrupt priority level/function codes (IPL/FC0) (pins 23:25, 26:28)

The IPL0:2 inputs from IC A15 (3B7) respond to interrupt priority level codes 0 through 7. Codes 1 through 7 are valid with 7 being the highest and 0 the lowest, indicating no interrupt. The codes are negative logic, meaning a zero is all ones on pins 23:25 (3G7). The interrupts available to the microprocessor are communication receive acknowledge (COMRAC), MUX bus interrupt (MUXINT0), serial communications controller interrupt (COMINT0) (3A7), and LSU interrupt (LSUINT0) (3C9).

The highest interrupt, level 5, is the communication receive acknowledge (COMRAC0), indicating that an interrupt acknowledge (RACK0) from the processor is pending for one of the sixteen addresses of the data communications channels. This interrupt preempts all other interrupts.

The level 4 interrupt is the MUX bus interrupt (MUXINT0), indicating that the processor wants the microprocessor to perform an I/O function (CMD, DA, or DR). This interrupt preempts any level 3 interrupts.

The level 3 interrupt is the communications interrupt (COMINT0) from one of the eight data communications channels indicating to the microprocessor that a channel operation must be serviced.

The LSU interrupt (LSUINT0) is level 2. It indicates that the processor is requesting the LSU bootstrap program or that a request is being made to the watchdog timer.

These interrupt signals at the output of IC A15 are inputs to the priority encoder A07 (3E9), which feeds back to A15 and produces the interrupt level requests to the microprocessor on pins 23:25.

IC A153 (3G9) is a 3 to 8 decoder that the microprocessor uses to acknowledge an interruption at the IPL pins. The microprocessor reacts to an interrupt as follows: it places the level of the interrupt on pins A1:3 (3K3) and generates a function code through FC0:2 of all ones to produce interrupt acknowledge (IACK1) (3K7). IACK1 enables the 3 to 8 decoder to decode the interrupt level present at BA1:3 (3F8), generating the LSU automatic vector (AUTOVEC0) (3J8), data communications acknowledge (COMACK0), MUX vector (MUXVECT0), or data communications channel vector (RACVECT0). These are the respective interrupt acknowledge signals to LSUINT0, COMINT0, MUXINT0, and COMRAC0. When these signals go active, the microprocessor expects to receive an 8-bit value on the least significant byte (D0:7) of D0:15. This value is used to form the vector address which is used to branch to a routine to service the interrupts.

Nesting of two interrupts is possible. For example, during normal operation, if COMINT0 goes low to the microprocessor, the microprocessor goes into an interrupt service routine (ISR) to service the interrupt. At that time, if MUXINT0 or COMRAC0 asynchronously goes low, an interrupt is generated at a higher priority. This pulls the microprocessor out of the current ISR (COMINT0) and services the higher priority interrupt, returning to the lower one upon completion.

#### 4.3 MEMORY MAPPING

IC A144 (5H6) is a 3 to 8 line decoder that segments the addressing range of the microprocessor into different areas and functions. IC A144 decodes bits BA13:15 and determines whether it is an EPROM access, RAM access, 8K, on-board I/O access, or a serial communications controller access signal (see Table 4-1). If the first two outputs from IC A144 (Y0,Y1) (ROM0) are low, the microprocessor wishes to fetch instruction data from the EPROM. The Y2 output (RAM0) is a RAM access, Y3 is an 8K access, the Y4 output (COMEN0) is for data channel MUXs, and the Y6 output (IO0) is for I/O. When I/O is decoded by the microprocessor, the microprocessor wants to access an on-board register.

TABLE 4-1 MICROPROCESSOR MEMORY MAP

ACCESS SIGNALS	BUFFERED ADDRESS BITS																
	23-16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
EPROM	'00'		0	0	X	X		X	XX		X		XXX		X		XXXXX
RAM	'00'		0	1	X	X		X	XX		X		XXX		X		XXXXX
8K	'00'		0	1	1	X		X	XX		X		XXX		X		XXXXX
SERIAL COMMUNICATIONS CONTROLLER	'FF'		1	0	X	X		X	XX		X		XXX		X		XXXXX
I/O REGISTER	'FF'		1	1	X	X		X	XX		X		XXX		X		XXXXX

#### 4.4 EPROM AND RAM

The MPC includes 56kB of control store (16kB of EPROM, 8kB of RAM and 32kB of optional EPROM). See Sheet 4 of schematic diagram 35-910 D08.

ICs A44 and A53 are the two 8kB x 8 EPROMs that contain the control store and internal LSU code. On power-up, the diagnostics that are contained in the EPROMs are run. When the diagnostics have successfully completed, the microprocessor transfers the microcode that controls the 8-channel data COMM MUX ICs to the RAMs (A73, A79, A66, and A67). Subsequently, all operations to service the lines are from the RAM. The optional EPROM A26A contain the external LSU code.

#### 4.5 INPUT/OUTPUT (I/O) REGISTER CONTROL

The 3 to 8 line decoders, A125 (5H2) and A134 (5L2), are the I/O register control signal drivers. Whenever the microprocessor has to perform a function that requires moving data in or out, the data control is accomplished by the microcode sending a code (shown in Table 4-2) to either A125 or A134. For example, if the microprocessor wants to read the current RING condition of all eight lines through A63 (5B2), the following occurs. First, the I/O access from IC A144 (5H6) is selected by placing a code 6, using BA13:15, into pins 1, 2, and 3 (1 low, 2 and 3 high). When this occurs and the address strobe (BASIA) input to pin 6 goes high and IACK1 is low, IO0 becomes active and enables A125 or A134. Next, A134 (5H4) selects which register to use. As a result, BA8 is a 1 and BA9 is a 0; the output selected is Y1 which enables A134. When all these conditions are met and code 2 is presented by BA1:3 to pins 1, 2, and 3 (1 and 3 low, 2 high) of IC A134, RIRO (5M2) becomes active and is input to A63 which enables this gate to transfer data to the BD0:7 bus, allowing the microprocessor to interrogate it. Format of the register contents is shown in Table 4-3.

TABLE 4-2 I/O REGISTER ASSIGNMENTS

BUFFERED ADDRESS BITS																	
	23-16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RCTL1	'FF'	1	1	0	0	0	0	0	0	line	r/t	0	0	0	1	0	
MUXOUT	'FF'	1	1	0	0	0	0	0	0	0	0	0	0	0	1	1	
MUXIN	'FF'	1	1	0	0	0	0	0	0	0	0	0	0	1	0	1	
68K SYNC	'FF'	1	1	0	0	0	0	0	0	0	0	0	0	1	1	1	
STATUS	'FF'	1	1	0	0	0	0	0	0	line	r/t	1	0	0	1		
BITS	'FF'	1	1	0	0	0	0	0	0	0	0	0	0	1	0	1	
BDR	'FF'	1	1	0	0	0	0	0	0	0	0	0	0	1	1	0	
SPARE	'FF'	1	1	0	0	0	0	0	0	0	0	0	0	1	1	1	
MXSGL	'FF'	1	1	0	0	0	0	0	1	0	0	0	0	0	0	1	
DSR	'FF'	1	1	0	0	0	0	0	1	0	0	0	0	0	1	1	
RIR	'FF'	1	1	0	0	0	0	0	1	0	0	0	0	0	1	0	
SETATNO	'FF'	1	1	0	0	0	0	0	1	0	L0-3	r/t	0	1	1	1	
SETATN1	'FF'	1	1	0	0	0	0	0	0	0	L4-7	r/t	1	0	0	1	
SPARE	'FF'	1	1	0	0	0	0	0	1	0	0	0	0	1	0	1	
M-INIT	'FF'	1	1	0	0	0	0	0	1	0	0	0	0	0	1	1	
SPARE	'FF'	1	1	0	0	0	0	0	1	0	0	0	0	0	1	1	
	Decoded Bits								Decoded Bits								
r/t	0 = Receive								1 = Transmit								
line = serial communication controller line address 0:7																	

**TABLE 4-3 I/O REGISTER FORMATS**

	7	6	5	4	3	2	1	0
RCTL1	DIS   EN   MUX INTPT   TPE   TPB   COM   0   0							
MXSGL	SR   DR   DA   CMD   DI12   DI13   DI14   DI15							
MUXIN/MUXOUT	DI08   DI09   DI10   DI11   DI12   DI13   DI14   DI15							
DSR	L7   L6   L5   L4   L3   L2   L1   L0							
RIR	L7   L6   L5   L4   L3   L2   L1   L0							
BITS	0   1   0   0   DI12   1   DI14   DI13							
BDR (Constant)	X   X   X   X   X   X   X   X   X							

#### 4.6 STATUS RANDOM ACCESS MEMORY (RAM)

ICs A71 (5H7) and A59 (5M7) are the status RAMs for the eight lines. These are dual-ported RAMs and have 16 locations. The microprocessor writes the status information for each line as it becomes available and the processor reads the status from the status RAM asynchronously. The microprocessor can read this information from the second port for verification from the outputs YB0:3 to the BD0:7 bus. The YA0:3 outputs from each status RAM are latched before going to DD0:7 which becomes available to the processor. The addressing of the status RAM is accomplished in two ways; on the left side BA4:7 (B0:3) represent the addressing from the microprocessor and, on the right side, CAD12:15 (A0:3) represent the addressing from the processor. See Table 4-4 for the addresses of the dual-ported RAMs for the particular lines. For example, when the microprocessor writes to the transmit side of line 4, it places the address code 9 on pins 4, 5, 6, and 7 of A71 and A59. At the same time that STATUS0 is presented to the write enable pin 3 (decoded by A125), valid data from the BD0:7 bus is placed on pins 1, 2, 26, and 27 on both chips together with BR/W (pin 25) going low-active, latches

the data into the status RAM. Reading to the microprocessor is the same except BR/W is high-active on pin 25 and is used to enable the output on pin 19, presenting the data to the BD0:7 bus through pins 10, 12, 15, and 17 on both chips. The processor reads data by placing the address code from CAD12:15 onto pins 21, 22, 23, and 24 on both chips. The YB bus output from the RAM to the processor is always enabled to A71A and latched by FSRL. COMSR0 enables the status to the DD0:7 bus where it is multiplexed to the MUX bus (Sheet 9). Verification of the status RAM is performed when the power-up diagnostics are run.

TABLE 4-4 STATUS RAM ADDRESSES

	BA15:13	BA12:8	BA7:4	BA3:0
LINE	I/O OPERATION	ZERO	LINE	MUX STATUS OPERATION
0RCV	C	0	0	9
0XMIT	C	0	1	9
1RCV	C	0	2	9
1XMIT	C	0	3	9
2RCV	C	0	4	9
2XMIT	C	0	5	9
3RCV	C	0	6	9
3XMIT	C	0	7	9
4RCV	C	0	8	9
4XMIT	C	0	9	9
5RCV	C	0	A	9
5XMIT	C	0	B	9
6RCV	C	0	C	9
6XMIT	C	0	D	9
7RCV	C	0	E	9
7XMIT	C	0	F	9

#### 4.7 ERROR LED INDICATOR

The LED connected to IC A150 (12L8) is normally blinking. If the microprocessor malfunctions, the LED remains lit. If the PIC oscillator fails, the LED remains off. This is controlled by setting the flip-flop once every time the microprocessor goes through its idle loop and resetting it once every .5ms by the PIC oscillator. For more information on the LED, see the flowchart in Appendix B.

#### 4.8 RECOGNITION OF MUX BUS REQUESTS

Table 4-5 shows how a vector address is created and presented to the microprocessor for an output command, data request, data available, or sending RACK0 to a particular line.

When the microprocessor is interrupted, it finishes the current instruction it is executing and goes into an ISR sequence where it fetches a vector value. This vector byte value is formed in the following manner. MUX bus bits 12 through 15 contain the address of the COMM MUX channel sent by the processor. These MUX bus bits become BD bus bits 0 through 3. BD bus bits 4 through 7 are formed as follows. Bit 7 is forced to a binary 1. Bit 6 is set when the interrupt is due to a data request (DR) by the processor. Bit 5 is set when the interrupt is due to a data available (DA) sent by the processor. Bit 4 is set when the processor issues an output command (OC). If the OC is sent, MUX A117 (6H3) switches BD bus bits 6 and 5 to reflect MUX bus bits 10 and 15, respectively. Bit 10 is set when data terminal ready (DTR) is set in the OC and bit 15 is set for a Command 1 and reset for a Command 2.

The byte that is formed on BD bus lines 0 through 7 have two additional bits appended by the microprocessor, and the resulting ten bits form the vector address to the microprocessor program to process the interrupt.

TABLE 4-5 VECTOR ADDRESS DECODER

BD BUS BITS									
7	6	5	4	3	2	1	0		
FUNCTION					MUX Bus bits				
1	x	y	z		12	13	14	15	
CHANNEL ADDRESS									

Vector locations in EPROM after calculation

1xyz 0000 AA	MUX BUS CONTROL RCV	LINE 0
1xyz 0001 AA	MUX BUS CONTROL XMIT	LINE 0
1xyz 0010 AA	MUX BUS CONTROL RCV	LINE 1
1xyz 0011 AA	MUX BUS CONTROL XMIT	LINE 1
1xyz 0100 AA	MUX BUS CONTROL RCV	LINE 2
1xyz 0101 AA	MUX BUS CONTROL XMIT	LINE 2
1xyz 0110 AA	MUX BUS CONTROL RCV	LINE 3
1xyz 0111 AA	MUX BUS CONTROL XMIT	LINE 3
1xyz 1000 AA	MUX BUS CONTROL RCV	LINE 4
1xyz 1001 AA	MUX BUS CONTROL XMIT	LINE 4
1xyz 1010 AA	MUX BUS CONTROL RCV	LINE 5
1xyz 1011 AA	MUX BUS CONTROL XMIT	LINE 5
1xyz 1100 AA	MUX BUS CONTROL RCV	LINE 6
1xyz 1101 AA	MUX BUS CONTROL XMIT	LINE 6
1xyz 1110 AA	MUX BUS CONTROL RCV	LINE 7
1xyz 1111 AA	MUX BUS CONTROL XMIT	LINE 7

x = DR if z = 0, x = DTR if z = 1

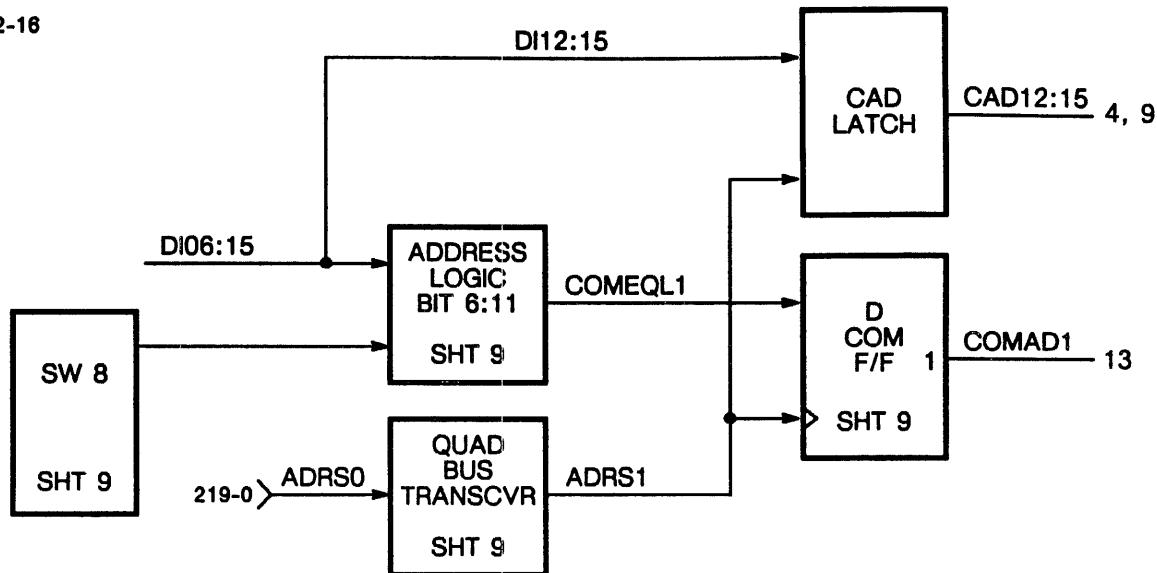
y = DA if z = 0, y = CMD if z = 1

z = 1 if OC, otherwise z = 0

AA = Appended by microprocessor

#### 4.9 SERIAL COMMUNICATIONS CONTROLLER ADDRESSES

IC A96 (9L5) decodes the six most significant bits (MSBs) (D06:11) of the address recognition circuit for the serial communications controllers. SW8 (IC A106) (9L7) is the only line address selection switch on the MPC. The setting of this switch generates four outputs (COMSW0:3). When the setting coincides with data on the MUX bus, it produces COMEQ1, which is input to flip-flop A133 (9L9). The leading edge of the address pulse (ADRS1) sets the flip-flop producing a COMAD1 output. The four least significant bits (LSBs) (DI12:15) are latched into A52 (5M4) with ADRS1 and distinguish the individual line addresses by generating CAD12:15 (see Figure 4-4).



**Figure 4-4 Serial Communications Controller Addresses**

- **Address**

Table 4-6 shows the address assignments used by the microprocessor microcode for the serial communications controllers internal register selection.

TABLE 4-6 SERIAL COMMUNICATIONS CONTROLLER ADDRESS ASSIGNMENTS

HEX ADDRESS			
BA23:08   BA07:00		REGISTER	
CHANNEL B			
X'FF80'	aa00	1	WR0B OR RR0B
X'FF80'	aa00	3	WR1B OR RR1B
X'FF80'	aa00	5	WR2 OR RR2B
X'FF80'	aa00	7	WR3B OR RR3B
X'FF80'	aa00	9	WR4B --
X'FF80'	aa00	B	WR5B --
X'FF80'	aa00	D	WR6B --
X'FF80'	aa00	F	WR7B --
X'FF80'	aa01	1	WR8B OR RR8B
X'FF80'	aa01	3	WR9 --
X'FF80'	aa01	5	WR10B OR RR10B
X'FF80'	aa01	7	WR11B --
X'FF80'	aa01	9	WR12B OR RR12B
X'FF80'	aa01	B	WR13B OR RR13B
X'FF80'	aa01	D	WR14B --
X'FF80'	aa01	F	WR15B OR RR15B
CHANNEL A			
X'FF80'	aal0	1	WR0A OR RR0A
X'FF80'	aal0	3	WR1A OR RR1A
X'FF80'	aal0	5	WR2 OR RR2A
X'FF80'	aal0	7	WR3A OR RR3A
X'FF80'	aal0	9	WR4A --
X'FF80'	aal0	B	WR5A --
X'FF80'	aal0	D	WR6A --
X'FF80'	aal0	F	WR7A --
X'FF80'	aall1	1	WR8A OR RR8A
X'FF80'	aall1	3	WR9 --
X'FF80'	aall1	5	WR10A OR RR10A
X'FF80'	aall1	7	WR11A --
X'FF80'	aall1	9	WR12A OR RR12A
X'FF80'	aall1	B	WR13A OR RR13A
X'FF80'	aall1	D	WR14A --
X'FF80'	aall1	F	WR15A OR RR15A

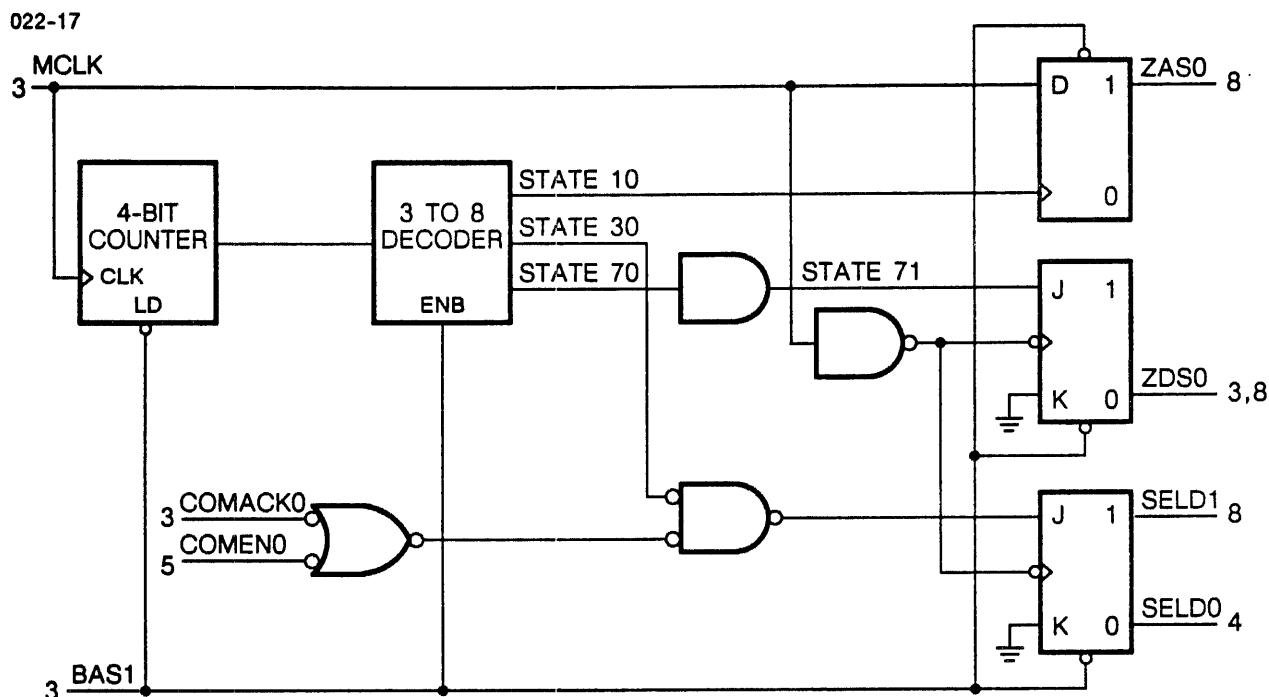
aa (BA6:7) selects one of four serial communications controllers

#### 4.10 BUS TRANSLATOR

A state machine that converts the microprocessor bus protocol into the serial communications controller bus protocol is shown at the bottom of Sheet 7 of schematic diagram 35-910 D08.

ZAS0 (7L6) is the address strobe to the serial communications controllers and ZDS0 (7L7) is the data strobe to the serial communications controllers. SELD0 (7L8) serves as the control signal that multiplexes the address or data to/from the serial communications controller bus.

SELDO serves as a gating switch for the data buffer (IC A625) (4B5) while SELD1 serves as the gating switch for the address buffer (IC A51) (8N5).



**Figure 4-5 Bus Translator Logic**

- Serial communications controller select logic

The serial communications controllers are selected through IC A134 (5H4) depending on BA6 or BA7. When IC A144 output (COMEN0) (5J6) is active, the bit states of BA6:7 select one of four controller enable signals (COM1:4).

- Serial communications controller buffer logic

The address and data directed to the serial communications controller are multiplexed to AD0:7 by IC A62 (4B7) and IC A51 (8N5). IC A62 receives the LSB of the microprocessor data bus and IC A51 receives the microprocessor address bus BA1:7. The state of SELD1 (7L9) selects whether the address or the data is present to the serial communications controller. When ZAS0 (7M7) goes low, whatever is present on the AD lines is the address. When ZDS0 (7M8) goes low, data is written to or read from the serial communications controller. See Figure 4-6.

When reading from the serial communications controller, either data or an interrupt vector is present at ZDS0 time.

- Serial communications controller logic

The four serial communications controllers, A70, A104, A174, and A196 (Sheet 8), make up the 8-channel data COMM MUXs. The serial communications controllers supply all the data communications facilities on the MPC, including all modem control signals, recognition, and generation with the exception of RING, and data set ready (DSR), which the microprocessor samples in its idle loop. The modem cable ring conditions (L0RI:L7RI), which detect if the phone is ringing on a dial-up line, are fed to A63 (5B2). The DSR conditions (DSR00:DSR70), indicating the presence of a modem or terminal, are fed to A50 (5B6). See Figure 4-6.

- Serial communications controller drivers logic

The RS-232C drivers/receivers are on Sheets 15 and 16 of schematic diagram 35-910 D08. These ICs interface the data/control signals to and from the modem or terminal. The control signals DSR, DCD, CL2S, and RING can be disabled through switches SW3, SW4, SW5, or SW6.

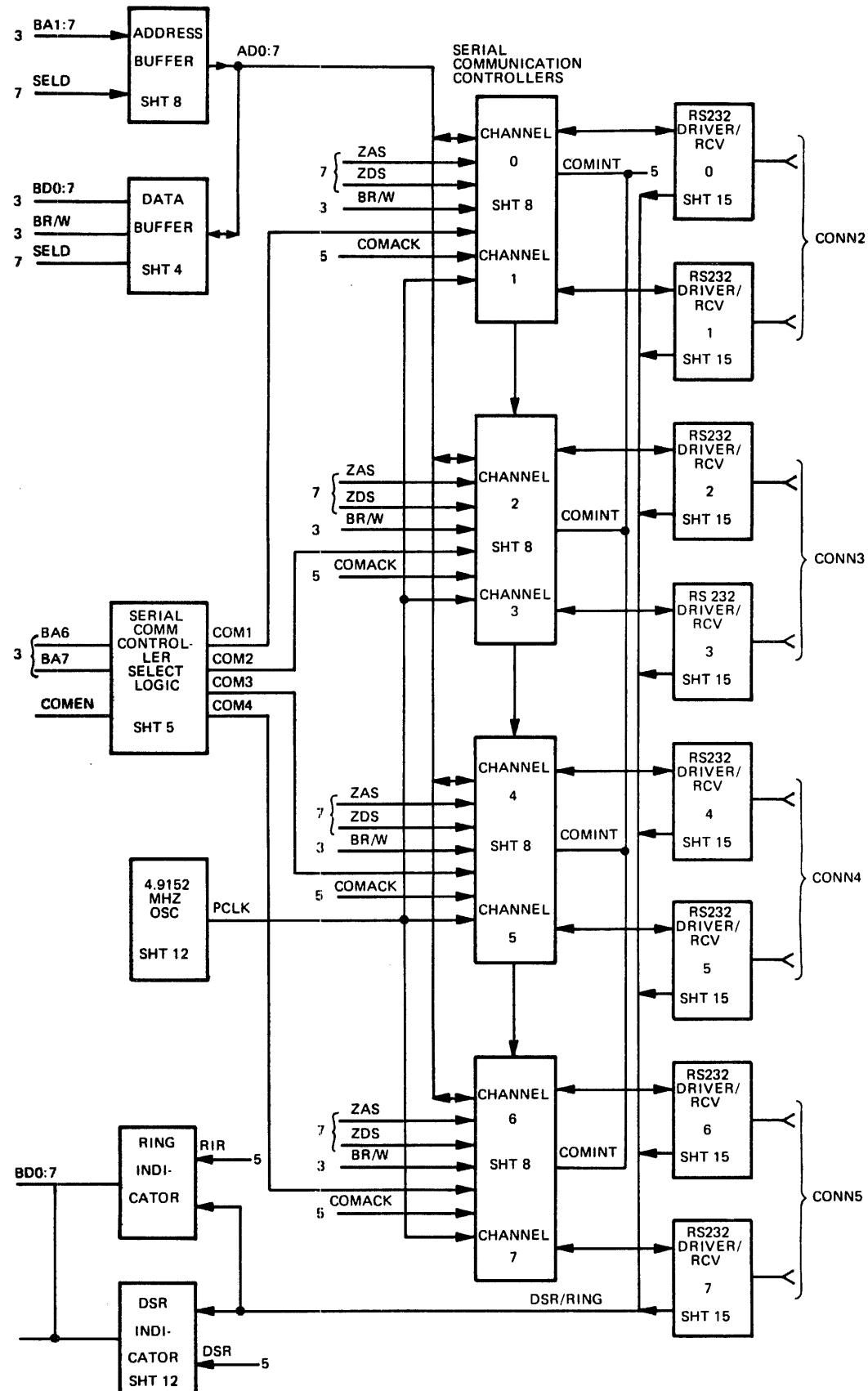


Figure 4-6 Serial Communications Controller I/O Logic

- Interrupts to microprocessor

The serial communications controller ICs generate interrupts to the microprocessor on level 3. Each serial communications controller is assigned an interrupt vector in WR2 for each channel, shown in Table 4-7, which is used by the microcode.

TABLE 4-7 8-DATA CHANNEL INTERRUPTS TO MICROPROCESSOR

SERIAL COMMUNICATIONS CONTROLLER	FRONT EDGE CONNECTOR	DATA CHANNELS	VECTOR
1	2	0 - 1	40
2	3	2 - 3	50
3	4	4 - 5	60
4	5	6 - 7	70

The serial communications controller data channels interrupt the microprocessor on the following conditions:

- Character received, no error
- Character received, parity or framing error
- First-in/first-out (FIFO) overflow
- Modem signal change, clear to send or data carrier detect
- Break or abort in synchronous mode
- Transmitter buffer empty

Each serial communications controller modifies the least significant nibble of the interrupt vector to identify the data channel and the cause of the interrupt. The ICs are daisy-chained in priority. This is done by the signals IE0/IE1 between pins 6 and 7 of the serial communications controllers. Channel 0 has the highest priority and it toggles IE0 pin 6 low to disable all other serial communications controller ICs from generating any interrupts to the microprocessor. All channels could have an interrupt pending to the microprocessor via COMINT0 (pin 5). However, only the one with the highest priority, as determined by the serial communications controllers, responds to the microprocessor acknowledging the interrupt via the COMACK0 (8A4) signal.

- Interrupts to the processor

When the microprocessor wishes to interrupt the processor on behalf of any of the eight channels, it generates that interrupt by writing a bit into one of the two 8-bit addressable latches by using one of the addresses shown in Table 4-8. For example, if the microprocessor wants to interrupt on line 0, the transmit side, the microprocessor sets Q1 of the 8-bit latch (A90) (6C6). This is accomplished by placing the line address code on BA4:6. In this case, BA4 is high, BA5 and BA6 are low, and BD0 is set to a 1, which generates the strobe SETATN00. This sets a 1 into the 8-bit latch at 6C6. The output is an input to FPLA A91, which prioritizes the interrupt, and, if there are no higher pending interrupts it generates the code 001 at its output pins 15:18. Pin 13 (COMATN0) also becomes active, which generates an interrupt on the MUX bus (Sheet 7). Priority at A91 is descending from top to bottom with the highest priority being pin 09, which is the receive side of line 0, and the lowest priority at pin 20, which is the transmit side of line 7. If any of the lines are active simultaneously, they are serviced from the processor one at a time (see Figure 4-7).

TABLE 4-8 ATTENTION LINE ADDRESSES

(A90)

	BA15:12	BA11:8	BA7:4	BA3:0
LINE	I/O OPERATION	I/O REGISTER 2	LINE 0:3	SET ATNO OPERATION
0REC	C	1	0	7
0XMIT	C	1	1	7
1REC	C	1	2	7
1XMIT	C	1	3	7
2REC	C	1	4	7
2XMIT	C	1	5	7
3REC	C	1	6	7
3XMIT	C	1	7	7

(A78)

	BA15:12	BA11:8	BA7:4	BA3:0
LINE	I/O OPERATION	I/O REGISTER 2	LINE 4:7	SET ATNO OPERATION
4REC	C	1	0	9
4XMIT	C	1	1	9
5REC	C	1	2	9
5XMIT	C	1	3	9
6REC	C	1	4	9
6XMIT	C	1	5	9
7REC	C	1	6	9
7XMIT	C	1	7	9

022-19

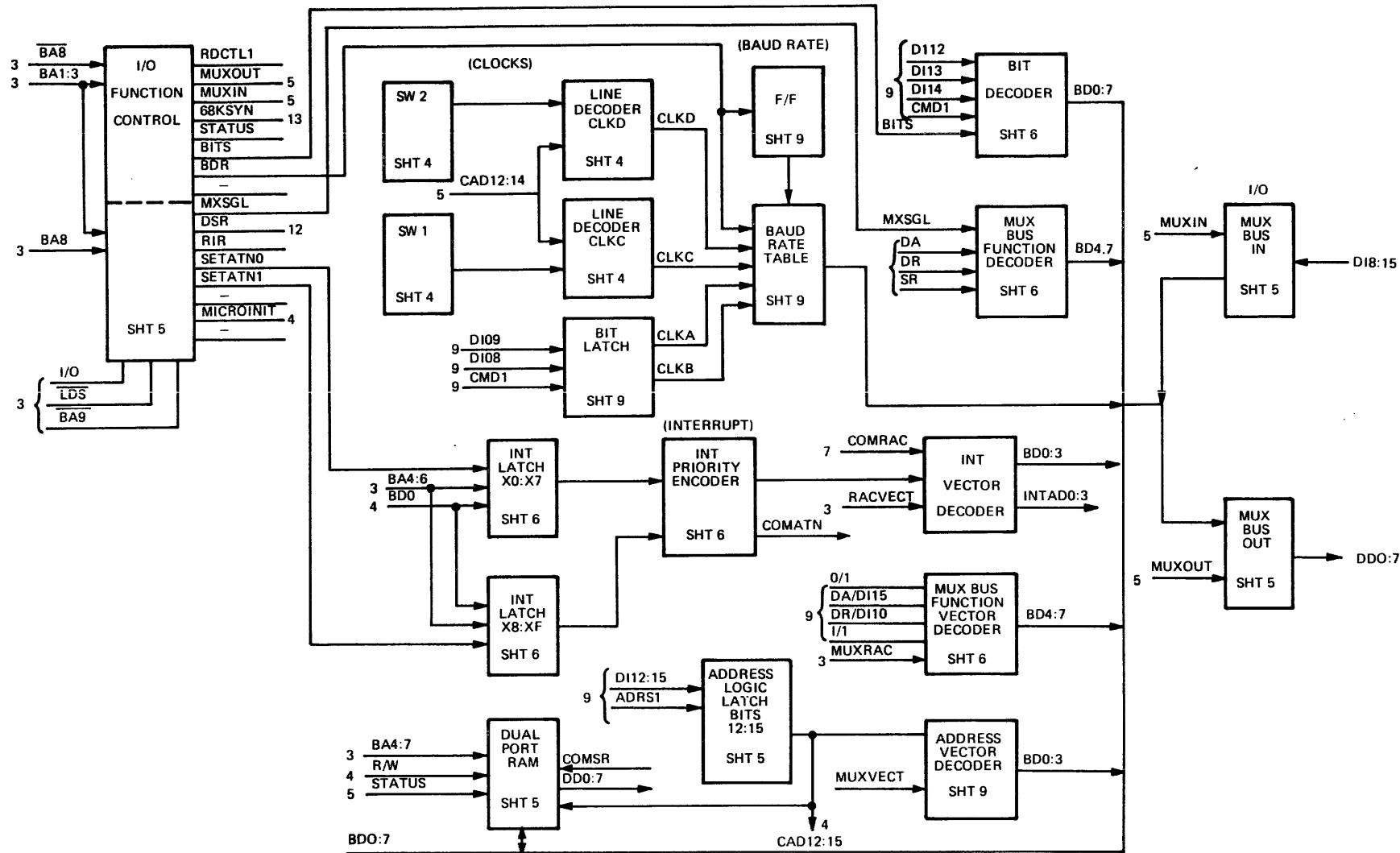


Figure 4-7 Microprocessor Controlled Logic

- Interrupt acknowledge from the processor

The clock for IC A72 (COMRACL) is activated when the processor responds with RACK0 to an interrupt. This latches the current state of IAD0:3 output from FPLA A91 and freezes that state into IC A72 (6G6). IC A72 has two roles. One is to generate the INTAD0:3 signals, which provide the least significant device address nibble back to the processor; the other is to complete the vector address by providing bits BD0:3, along with the decoded function RACK0 for bits BD4:7 to the microprocessor. The resulting byte forms a direct vector to the correct microcode routine associated with this interrupt acknowledge. The contents of FPLA A91 are shown in Table 4-9. State 1 has the highest priority and state 16 has the lowest priority.

TABLE 4-9 INTERRUPT PRIORITY DECODER

PIN NUMBER	SIGNAL	1 STATE	16
01	FE	-----	
02	L3T.INT	-----HLLLLLLL	
03	L3R.INT	-----HLLLLLLL	
04	L2T.INT	-----HLLLLLLL	
05	L2R.INT	----HLLLLLLL	
06	L1T.INT	--HLLLLLLL	
07	L1R.INT	--HLLLLLLL	
08	L0T.INT	-HLLLLLLL	
09	L0R.INT	HLLLLLLL	
10	NC	.....	
11	NC	.....	
12	NC	.....	
13	COMATINO	LLLLLLLLLLL	
14	GND	LLLLLLLLLLL	
15	IDA3	LLLLLLLHHHHHHHH	
16	IDA2	LLLHHHHLLLHHHH	
17	IDA1	LLHHLLHHLLHH	
18	IDA0	LHLHLHLHLHLHLH	
19	CE	LLLLLLLLLLL	
20	L7T.INT	-----H	
21	L7R.INT	-----HL	
22	L6T.INT	-----HLL	
23	L6R.INT	-----HLLL	
24	L5T.INT	-----HLLL	
25	L5R.INT	-----HLLL	
26	L4T.INT	-----HLLL	
27	L4R.INT	-----HLLL	
28	P5	HHHHHHHHHHHHHHHH	

H or L = active state

- = don't care

. = don't care

- Baud rate crystal

The 4.9MHz crystal A175 (12A7) generates the basic frequency for the signal PCLK that is input to pin 20 of the serial communications controllers (Sheet 8). This is used both as the clock for the serial communications controllers and for the baud rate frequency, which is divided by the baud rate constant. The serial communications controller baud rate generators are programmed from the microprocessor using the frequency supplied on pin 20 and the constants read from A24 (9B3).

- Baud rate

The group baud rate is recognized by the switching of two 8-to-1 line MUXs that output CLKC (4K5) and CLKD (4N6). These MUXs are operated by switches SW1 (4G6) and SW2 (4L6), which provide recognition of one of the four different group baud rate codes (0, 1, 2, and 3). See Table 4-10.

TABLE 4-10 GROUP BAUD RATE SELECTION

GROUP	SW2 CLKD	SW1 CLKC	DATA 8 CLKB	DATA 9 CLKA	RATE *
0	ON	ON	0	0	50
	ON	ON	0	1	110
	ON	ON	1	0	300
	ON	ON	1	1	1,200
1	ON	OFF	0	0	75
	ON	OFF	0	1	134.5
	ON	OFF	1	0	2,000
	ON	OFF	1	1	3,600
2	OFF	ON	0	0	150
	OFF	ON	0	1	600
	OFF	ON	1	0	4,800
	OFF	ON	1	1	9,600
3	OFF	OFF	0	0	1,800
	OFF	OFF	0	1	2,400
	OFF	OFF	1	0	7,200
	OFF	OFF	1	1	19,200

\* Regrouping of baud rates can be accomplished by replacing A24 (9B3).

ON=0

OFF=1

There are four different baud rates within each group. The baud rates are selected from the two MSBs of the output command byte (DI8:9). These bits (DI8:9) become CLKA and CLKB (9A3). The four clock signals (CLKA:D) are input to A1:4 (9A3) of PROM A24. The PROM contains two halfword constants, which are read and sent to the serial communication controllers registers 12 and 13.

When the microprocessor is requested by a Command 2 instruction, the microcode activates two BDRO pulses. The first BDRO pulse enables the first halfword constant from PROM A24 to register 12 of the serial communications controller. This BDRO pulse is also sent to a D-type flip-flop A133 which controls the A0 input to the PROM A24. Input A0 is the steering input for the PROM A24 and directs access to the second halfword constant. When the second BDRO pulse is sent to the PROM, the next halfword constant is read and sent to register 13 of the serial communications controller. These constants are only used for asynchronous communication.

**CHAPTER 5**  
**PRECISION INTERVAL CLOCK (PIC)**  
**AND LINE FREQUENCY CLOCK (LFC)**

### **5.1 INTRODUCTION**

The MPC contains two independent clock devices. Both clocks provide timer-controlled processor interrupts but have different timing mechanisms (see Figure 5-1).

- Precision interval clock (PIC)

The PIC produces or queues a processor interrupt. A specified time interval determines the point at which the interrupt occurs. The duration of the interval, as selected by the user, is measured in increments of time called the resolution rates. Four resolution rates are derived from a master time base, which is supplied by an 8MHz internal crystal oscillator. The four rates are: 1ms, 100 $\mu$ s, 10 $\mu$ s or 1 $\mu$ s. The number of times a specified resolution rate is to occur in an interval is called the interval count. The interval count is specified by the user and is variable through program control. The count constant can be a maximum of 12 bits long (X'FFF'); thus, the largest constant is a 4,095ms interval that can be timed by the PIC. The user can select an increment of time (resolution rate) and a count (interval count) where:

$$\text{resolution rate} \times \text{interval count} = \text{interval}$$

- Line frequency clock (LFC)

The LFC generates or queues a processor interrupt. The point at which the interrupt occurs is determined by a fixed clock rate that is derived from the frequency of the AC power line. The user has no control over the LFC other than to enable, disable, or disarm interrupts. The power line frequency is either 60Hz or 50Hz, and the clock rate is always twice the line frequency. The durations of the intervals are shown in Table 5-1.

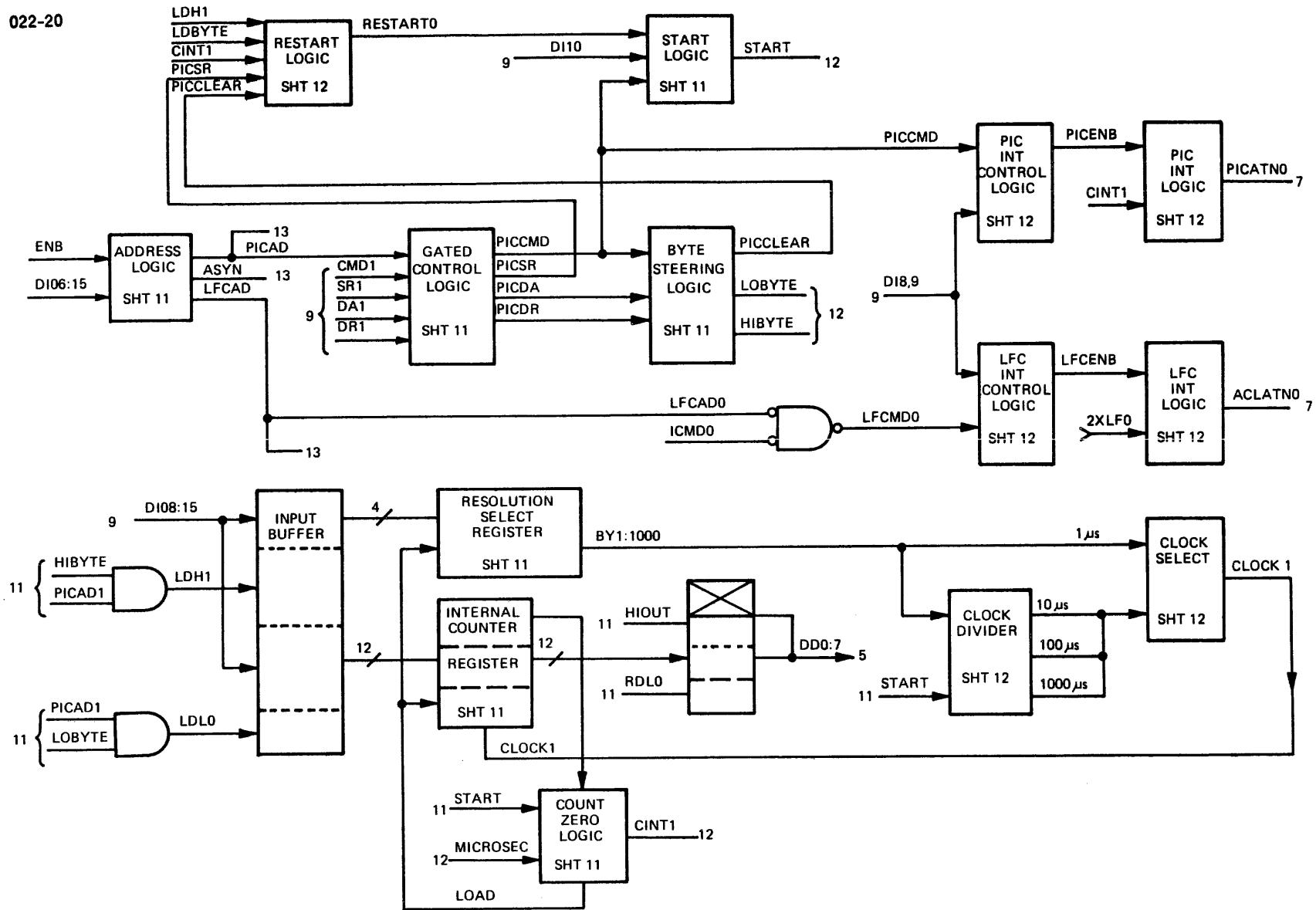


Figure 5-1 PIC/LFC Block Diagram

**TABLE 5-1 INTERVAL DURATION IN RELATION TO LINE FREQUENCY**

POWER LINE FREQUENCY	DURATION OF INTERVAL
60Hz	8.33ms
50Hz	10.00ms

## 5.2 CLOCK ADDRESSES

Both the PIC and LFC have a specific 10-bit address range with only the two most significant bits (MSBs) selectable. The address range for the PIC is X'06C' to '36C', and for the LFC, the address range is X'06D' to '36D'. The address for the LFC is always the address of the PIC plus one. See Table 5-2.

**TABLE 5-2 PIC/LFC ADDRESSES**

PIC BINARY HEX	LFC BINARY HEX
00-11   0:3	00-11   0:3
0110   6	0110   6
1100   C	1101   D

### 5.3 PIC AND LFC ANALYSIS

IC A49 (11E2) contains two D-type flip-flops that determine if the PIC or the LFC were addressed. Logic at 11A2 allows addressing for one of four PIC/LFC addresses. This logic, plus the common I/O bus buffering, gates the control lines to their respective logic. Initialization ensures that the PIC and LFC are placed in the disarm mode. The resolution and counter input buffers, start, and byte steering logic are also reset.

The resolution and interval data is initially loaded into the PIC's input buffers A34 (11D7) and A41 (11D4) by a write halfword instruction. LDHI is used on the first DA and LDLO on the second. The LDHI and LDLO control signals are derived from the byte steering logic (11M2). This logic is initially set to load or read the HIBYTE first, then the trailing edge of DA or DR toggles IC A167 and primes the logic to load or read the second byte of data with LOBYTE. When the second DA or DR is removed, the logic is reset. A START command is required to load the values into the interval counter (A22, A33, and A40) and resolution select register (A48). The START command (PICCMD + DI10) (11J1) momentarily sets the START flip-flop (A167) (11L1) and the next MICROSEC pulse resets A167. This action resets the CINT1 flip-flop (A177) (11H6) and loads the resolution select register and interval counter from the input buffers. If the PIC is enabled, CINT1 generates an interrupt (PICATN0) (12J1) to the processor.

The clock divider logic receives its basic clock frequency MICROSEC from an 8MHz crystal (A197) via A165 (12D6) that feeds 4-bit counters A151, A142, and A132. The signals produced from the divider are: TUS0 (10 s from A151 pin 15), HUS1 (100 $\mu$ s from A19 pin 15), and MS1 (1ms from A132 pin 15). Together with the resolution select register outputs BY1, BY10, BY100, and BY1000 (A48) (11H4), they enable the clock divider outputs to produce CLOCK1 (A161) (12N5). CLOCK1 starts to decrement the interval counter. When the counter reaches zero, the next count pulse activates the borrow output from A40 (11G6) and the CINT1 flip-flop momentarily sets. It is reset by the next MICROSEC pulse. This causes an interrupt to be queued in the PIC attention flip-flop (A177) (12G2), if not in the disarm mode. PICATN0 goes active if enabled. The CINT1 (A177) (11J6) pulse also reloads the resolution select register and interval count register from the input buffer. The operation then recycles.

During the interval (counter not at zero), the input buffers may be altered. When the current interval concludes, the new data is loaded replacing the old data. However, if the interval times out between the start of the first DA and second DA, the restart flip-flop (A169) (12K2) stops the clock by holding A167 set and also prevents the interrupt from becoming queued. The clock restarts after the completion of the second DA or on receipt of a START command.

The PIC is provided with an output buffer (A39 and A32) (Sheet 11) so that the interval count can be interrogated without disturbing its operation. When the processor wants to read the counter value, it performs a read halfword instruction. The first DR reads the most significant byte (A32) and the second reads the least significant byte (A39), transferring the value onto the DD0:7 bus.

The LFC receives two times the AC line frequency (2XLF0) signal from the backpanel (102-0). If the LFC is activated, this signal sets the LFC interrupt flip-flop A188 (12K4) and generates an interrupt (ACLATN0) to the processor.

ICs A135, A168, and A145 (Sheet 12) determine whether the interrupts were enabled, disabled, or disarmed for both the PIC and LFC. The interrupt logic is arranged so that the PIC has the highest interrupt priority of the two.

## CHAPTER 6 LINE PRINTER INTERFACE

### 6.1 INTRODUCTION

The line printer interface is compatible to the Centronics I/O parallel printer series and supports both lower- and upper-case characters. If the system is configured with more than one MPC board, only the line printer interface on the lowest priority MPC is enabled.

### 6.2 LINE PRINTER INTERFACE ANALYSIS

The line printer logic on Sheet 10 provides the necessary logic for interfacing the MUX bus to a line printer. The interface communicates with the printer over eight data lines, one strobe line, one acknowledgement line, one busy line, and three status lines (paper empty, fault, and selected). The printer accepts the standard 7-bit ASCII code with the capability of converting lower-case characters to upper-case if required (see Figure 6-1).

The line printer address switch (SW7) is located at 10A3. When the address switch matches DI08:15 from the MUX bus and the line printer interface is activated, the output of A14 (PREQL0) (10D2) becomes active. The signal PREQL0, along with ADRLS1, sets the flip-flop A38 (10D5). A38 outputs PRAD1, which indicates that the line printer was addressed and gates the MUX bus control signals to the printer logic.

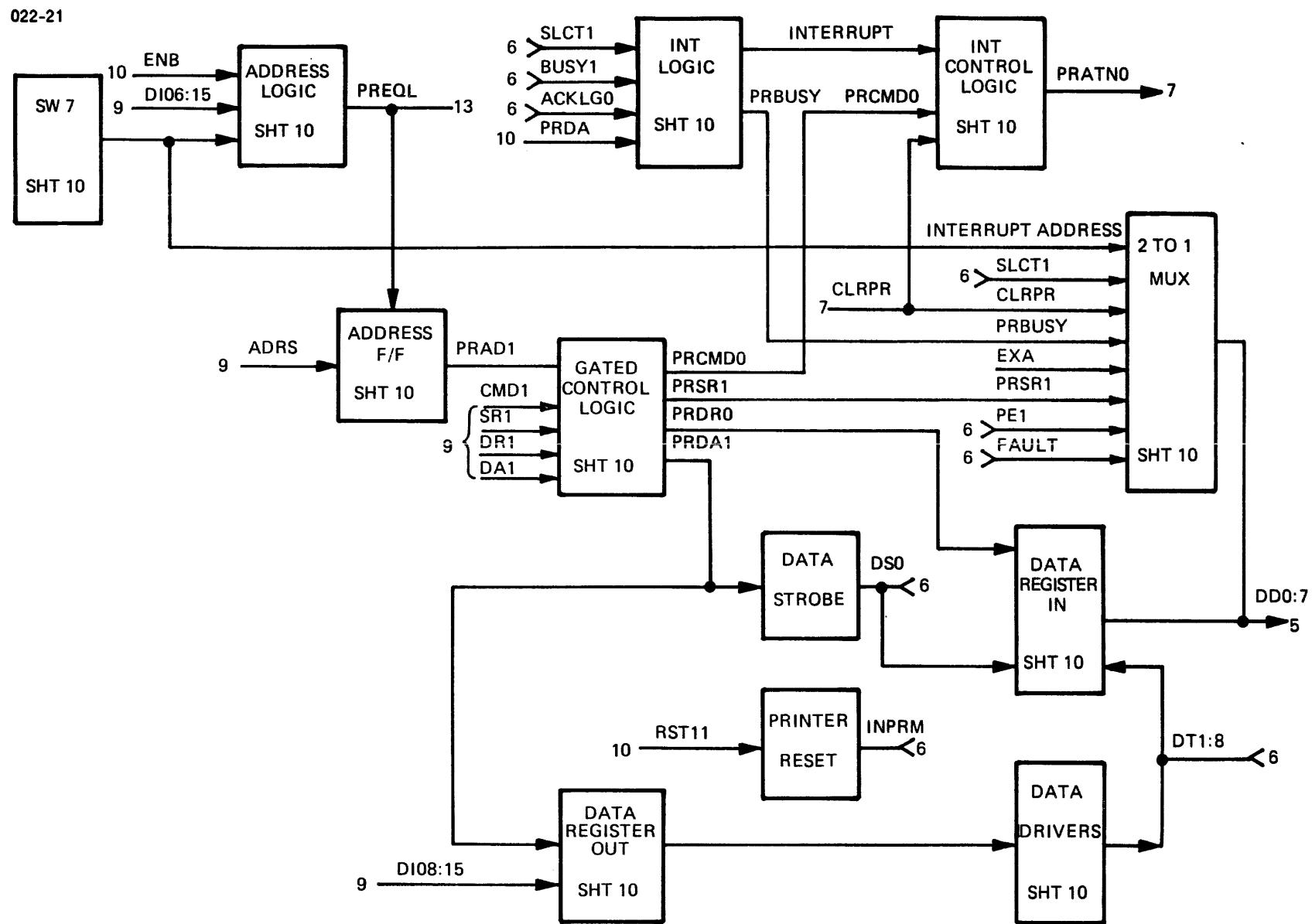


Figure 6-1 Line Printer Block Diagram

PRDA1 latches a byte of data from the MUX bus into the output data buffers A18 and A09 (10B6 and 10B8). Two microseconds later, it activates the data strobe (DS0) (10K8) to the printer indicating data is valid on DT1:8. The data presented to the printer at connector 6 (CONN6) is positive logic. Data is also latched from the output buffer by DS0 into the input data buffer. This allows the data presented to the printer on CONN6 to be verified by a data request instruction to the printer. The data is read from A29 (10L8) and presented to the DD0:7 bus by PRDR0.

When the processor requests the current status from the printer, the signal PRSRL (10H4) goes high and selects the B side of A05 and A13 (10L3 and 10L4), which presents the following status: paper empty, fault, busy, examine, or selected onto DD0:7.

Interrupts can be queued, if not disarmed, by busy going inactive, by selecting or deselecting the printer, and, if the line printer interface is activated, interrupt the processor. When the processor acknowledges the interrupt by sending RACK0, the interrupt decoder (Sheet 7) on the MPC activates CLRPR0. This signal clears the pending interrupt and selects the A side of A05 and A13, which is the switch setting of SW7 (10A3) and returns the address of the line printer. ICs A05 and A13 are enabled either by doing a sense status or when CLRPR0 becomes available in response to RACK0.

Initialization (RST1) ensures that the address, busy, and interrupt flip-flops are reset. RST1 (10E4) also goes to the printer as a clear pulse to reset the printer.

## CHAPTER 7

### HARDWARE COMMUNICATION ASSIST

#### 7.1 INTRODUCTION

The communication assist upgrades the auto driver channel of the processor and adds three instructions to the instruction repertoire. The auto driver channel time for CRC-BISYNC is reduced, and error checking capability is increased to include CRC-SDLC format. Three additional processor instructions are used: process byte (PB), process byte register (PBR), and move and process byte string register (MPBSR). These provide the capability to perform error checking of characters one byte at a time or as a string of data bytes. An error check can be calculated in any one of three formats: CRC-SDLC, CRC-BISYNC (also called CRC-16), or LRC. The MPBSR instruction allows buffer translation and movement in addition to the error check capability (see Figure 7-1).

#### 7.2 HARDWARE COMMUNICATION ASSIST ANALYSIS

The steering logic (14L3) directs the type of data being sent to the board and enables the appropriate registers for loading. Three types of data can be sent to the board: format data, residual check character data, or the current data character to be included in the residual check character.

The box active logic (13F4) is part of the steering control logic that allows the board to produce an error check character. BCNT0 (14L7) causes BOXTDT (14J7) to generate an internal clock (14J1) in the steering control logic. This clock toggles a counter (A88) (14K2) that steers (14M5) a delayed clock (A76) to the appropriate designation register. There are three valid states: format register (A98) (14K4) to be loaded, RCCR (A179, A180) (14C3), and (A199, A203) (13M3) to be loaded from the MUX bus, and the CCR (A204) (13D8) to be loaded with the RCCR updated. Data is gated from the RCCR back to the processor by RACK0. The counter remains in the last state until the MSBENB0 signal becomes active. At this time the counter is cleared and the board returns to the initialized state.

The format select register (A98) is set up by the format data from the processor. One of three formats can be selected: LRC, CRC-BISYNC, or CRC-SDLC.

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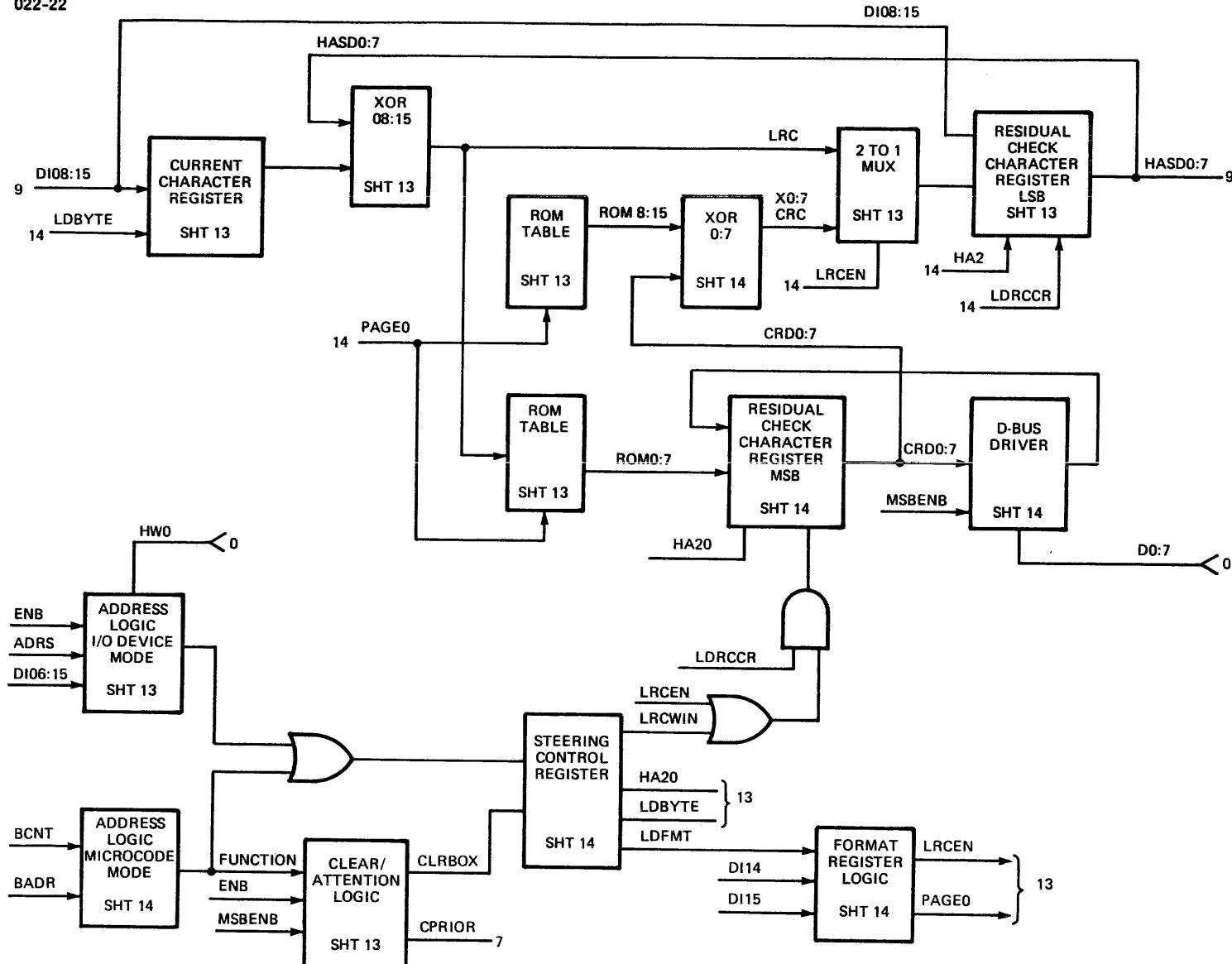


Figure 7-1 Hardware Communication Assist Block Diagram

The current data character register (A204), loaded from the least significant bits (LSBs) of the MUX bus by the steering control logic, contains the current data character which is exclusive ORed (A200, A202) (13H7) with the LSBs of the RCCR. The resultant data is used as the new residual check character in the LRC mode of error checking or as the resultant data applied as an address to the CRC table ROMs (A178, A191) (13L6).

ROM Tables 1 and 2 contain base numbers used to calculate the residual check character. Table 1 is used to calculate CRC-BISYNC and Table 2 is used to calculate CRC-SDLC. Selection of a specific character within the tables is accomplished by the address data from the exclusive ORed gates A200 and A202. This address information selects one 16-bit character out of a possible 256 in a given table. Table selection is accomplished by the signal PAGE0 from the format register initially loaded from the MUX bus.

The check character buffers A179, A180, A199, and A203 contain the residual check character and are updated with a new check character each time the current data character register is loaded. A199 and A203 control the LSBs and can be loaded with three different data formats: data from the MUX bus, from Table 1 or 2, or from the RCCR. A179 and A180 control the most significant bits (MSBs) and can be loaded with two data formats. The major difference is that the latter is loaded with contents of itself (CRC mode) or from table data (CRC mode), while the former is loaded with the exclusive ORed data of the most significant eight bits of the RCCR (CRC mode) or the least significant eight bits of the table data (CRC mode).

After the calculation the resultant data from the LSBs is gated onto the HASD0:7 lines and multiplexed (Sheet 9) to the MUX bus. The rest of the resultant data from the MSBs is gated directly through onto the MUX bus.

The following are examples of character error checking calculation for the LRC, CRC-BISYNC, and CRC-SDLC formats.

#### LRC:

1. The FMTR (A98) is loaded with X'02', placing the board in the LRC mode.
2. The RCCR (A179, A180, A199, and A203) is loaded with an initial residual of X'0000'. The initial residual can be any number.
3. The CCR (A204) is loaded with X'01' and is exclusive ORed (A200, A202) with the least significant eight bits of the RCCR.

4. The resultant data (Step 3) is loaded into the least significant eight bits of the RCCR, leaving the most significant bits unchanged. The RCCR contains the value of X'0001'.
5. The CCR is loaded next with an X'03' and exclusive ORed with the current contents of the RCCR. The resultant data is loaded into the RCCR. The RCCR contains the value X'0002'.

#### CRC-BISYNC:

1. The FMTR (A98) is loaded with X'00' placing the board into the CRC-BISYNC mode.
2. The RCCR (A179, A180, A199, and A203) is loaded with an initial residual value of X'0000' but can be any number.
3. The CRC (A204) is loaded with X'01' and exclusive ORed (A200, A202) with the least significant eight bits of the RCCR.
4. The resulting data (Step 3) is applied to the address inputs of the ROM table (A178, A191) indicated by PAGE0 being high. The table output is X'C0C1'.
5. The most significant eight bits of the ROM table output (A191) are loaded into the most significant eight bits of the RCCR (A179, A180), and the least significant eight bits of the ROM table output (A178) is exclusive ORed (A170, A192) with the initial most significant eight bits of the RCCR.
6. The resulting data (Step 5) is loaded into the least significant eight bits of the RCCR (A199, A203). The RCCR contains the value X'C0C1'.
7. The CCR is next loaded with X'02' and exclusive ORed with the least significant eight bits of the RCCR. The output of the ROM table is now X'5140'.
8. The least significant eight bits of the ROM table is exclusive ORed with the most significant eight bits of the RCCR. The RCCR still contains the X'C0C1' residual. The most significant eight bits of the ROM table are loaded into the most significant eight bits of the RCCR, and the least significant eight bits of the RCCR are loaded with the exclusive ORed result.

#### CRC-SDLC:

The calculations for CRC-SDLC are identical to CRC-BISYNC, with the exception that the FMTR is loaded with an X'01', and the ROM table is selected with PAGE0 being low.

## APPENDIX A MNEMONICS

The following list provides a description of each mnemonic found in the MPC. The source of each signal on Functional Schematic 35-910 D08 is also provided.

MNEMONIC	MEANING	SCHEMATIC LOCATION
A1:15	Microprocessor address bus lines 1:15	Sheet 3
ARTS(CA): HRTS(CA)	Request to send signal from the data communications channel (A:H) to the user devices	Sheets 15,16
ACKLG0	Acknowledge from the line printer	10G5
ACLATNO	AC LFC attention signal	12M4
ACTS(CB): HCTS(CB)	Clear to send signal from the user devices to the data communications channels (A:H)	Sheets 15,16
AD0:7	Address data bus lines 0:7 between the microprocessor and the serial communications controllers	8R7
ADCD(CF): HDCD(CF)	Data carrier detect signal from the user devices to the data communications channels (A:H)	Sheets 15,16
ADRS0	Address control signal from the MUX bus	9A8
ADSR(CC): HDSR(CC)	Data set ready from the user devices to the data communications channels (A:H)	Sheets 15,16
ADSYN0	Address control signal SYNC return	13B1
ADTR(CD): HDTR(CD)	Data terminal ready signal from the data communications channels (A:H) to the user devices	Sheets 15,16
ARING(CE): HRING(CE)	Ring signal from the user devices to the data communications channels (A:H)	Sheets 15,16

MNEMONIC	MEANING	SCH EMATIC LOCATION
ARXD(BB) : HRXD(BB)	Receive data from the user devices to the data communications channels (A:H)	Sheets 15,16
ARTXC: HRTXC	Receive clocks from the user devices to the data communications channels (A:H) for synchronous mode	Sheets 15,16
AS0:1	Address strobe indicating a valid address on the microprocessor address bus	3H8 ,3M9
ATNO	Attention signal to the processor via the MUX bus	7H2
ATRXC: HTRXC	Transmit clocks from the user devices to the data communications channels (A:H) for synchronous mode	Sheets 15,16
ATSYN1	Attention SYNC pulse for acknowledge (ACK) address	7J4
ATXDATA(CA) :	Transmit data from the data communications devices	Sheets 15,16
AUTOVEC0	Microprocessor vector acknowledge for LSU	3J8
BAL:15	Buffered microprocessor address bus	Sheet 3
BADR0	Hardware assist address line	14L8
BAS1	Buffered microprocessor address strobe	3L9
BCNT0	Hardware assist control line	14L7
BDO:15	Buffered microprocessor data bits	Sheets 4,5,6
BDR0	Select baud rate	5J3
BITS0	Read parity bits from command line input	5J3
BLDS	Buffered microprocessor lower data strobe	3E4
BOXDTO	Box active on the hardware assist	13G4
BOXDTD0	Box active delayed on the hardware assist	14K6

MNEMONIC	MEANING	SCH EMATI C LOCATION
BR/W	Buffered microprocessor read/write	3M7
BUDS	Buffered microprocessor upper data strobe	3E4
BUSY1	Busy from the line printer	10F4
BY1:1000	Resolution register output for the PIC	11H4
CAD12:15	Data communications device address bits	5N4
CINT1	Counter interrupt-pulsed on completion on interval counts	11K5
CLKC	Baud rate clock C selection	4K5
CLKD	Baud rate clock D selection	4R5
CLOCK1	Clock pulse of selected resolution rate	12M6
CLRACL0	Clear AC LFC interrupt	7M2
CLRBX0	Clear box active in the hardware assist	13F6
CLRPIC0	Clear PIC interrupt	7M2
CLRPRI0	Clear line printer interrupt	7M2
CMD0	Command signal from the MUX bus	9A8
CMDI1	Command interrupt	12A4
COM1:4	Data communications channel select lines	5J5
COMACK0	Data communications channel interrupt acknowledge	3H9
COMAD1	Data communications address	9M8
COMATN0	Interrupt from one of the data communications channels (A:H)	6E6
COMDR0	Common data request from MUX bus	9E6
COMENO	Data communications channel mapping enable	5J6

MNEMONIC	MEANING	SCHMATIC LOCATION
COMEQL1	Data communications device addressed	9M5
COMINT0	Communication interrupt from one of eight data communications channels (A:H)	8A4
COMRAC0	Clear data communications interrupt	7M2
COMSR0	Common status request from MUX bus	9E6
COMSW0:3	Data communications address bits	9M7
CPRIOR1	Hardware assist interrupt	13F5
CRD0:7	Hardware assist data lines	Sheet 14
D0:15	Microprocessor data lines 0:15	Sheets 3,4
D000:070	MUX bus data lines D000:070	14G4
D080:150	MUX bus data lines D080:150	9M3
DA0	Data available from the MUX bus	9A9
DCR0	Indicates the presence of hardware assist to the processor	6R7
DD0:7	Internal data lines	5G1,10N2 11M4
DELATS1	Delayed attention SYNC pulse for interrupt acknowledge	7M5
DI00:07	Data internal bits	14G3
DI08:15	Data internal lines	9M1
DSRM	Command disarm	12C5
DR0	Data request from MUX bus	9A8
DS0	Data strobe for line printer	10K8
DSR0	Read data set ready status	5M2
DSR0:7	Data set ready from the user devices communications channels (A:H)	Sheets 5,15,16
DT1:8	Data lines to the printer	Sheet 10
DTACK0	Data transfer acknowledge	3D5

MNEMONIC	MEANING	SCHMATIC LOCATION
EXTCLR0	External board clear	3A1
FAULT0	Fault status line from the line printer	10H4
FB	Force baud rate	4L4
FUNC1	Hardware assist function selected	14R6
HALT	Halt microprocessor	3G2
HA2	Hardware assist clock 2	14M1
HASD0:7	Hardware assist data lines	13N4
HIBYTE	High byte selected (PIC)	11M3
HIOUT0	High byte output enable (PIC)	11L4
HSAD0	Hardware assist device address	13D4
HW	Halfword enable	13G2
IACK0:1	Interrupt acknowledge from microprocessor	3K7
IAD0:3	Data communications interrupt address decoded	6F6
ICMD	Internal command	11H1
IDA	Internal data available	11H2
IDR	Internal data request	11H3
INPRM	Line printer reset	10L6
INTA:C	Interrupt request decoded	7G1
INTAD0:3	Data communications interrupt address bits	6K6
IO0	I/O mapping enable	5J6
IPL0:2	Microprocessor interrupt level input	3G7
ITACK1	MUX bus interrupt acknowledge for the microprocessor	3K9
LDBYTE1	Load data byte for the hardware assist	14N4

MNEMONIC	MEANING	SCHEMATIC LOCATION
LDFMT1	Load translation format byte for the hardware assist	14K3
LDH1	Load high byte into the PIC	11C6
LDL0	Load low byte into the PIC	11C8
LDRCCR0	Load receive check character register, hardware assist	14N5
LDS	Microprocessor lower data strobe	3J5
LEDIN/OUT	Fault indicator, data communications lines (0:7)	12L7
LFCADO	LFC address clock address	12A4
LFCDSRM0	LCF disarm	12D4
LFCENB	LFC enable	12D3
LOBYTE	Low byte selected (PIC)	11M2
LRCENO	LRC mode enable, hardware assist	14N6
LRCWIN	LRC window, assist	14L1
LSU0	LSU disable from consolette	14M8
LSUAD0	LSU address	6K7
LSUDR1	LSU data request	6M9
LSUINT0	LSU interrupt to the microprocessor	6M8
L0TXD:L7TXD	Transmit data, data communications lines (0:7)	Sheet 8
L0CTS:L7CTS	Clear to send, data communications lines (0:7)	Sheets 8,15,16
L0DCD:L7DCD	Carrier detect, data communications lines (0:7)	Sheets 8,15,16
L0DTR:L7DTR	Data terminal ready, communications lines (0:7)	Sheet 8
L0RL1:L7RL1	Ring, data communications lines (0:7)	Sheets 5,15,16

MNEMONIC	MEANING	SCHMATIC LOCATION
L0RTS:L7RTS	Request to send, data communications lines (0:7)	Sheet 8
L0RTXC:L7RTXC	Receive clock, sync mode, data communications lines (0:7)	Sheets 8,15,16
L0RXD0:L7RXD0	Receive data, data communications lines (0:7)	Sheets 8,15,16
L0TRXC:L7TRXC	Transmit clock, sync mode, communications lines (0:7)	Sheets 8,15,16
MCLK	M clock	3E3
MICROINIT0	Microprocessor initialization, invokes power-fail detection on the backpanel	5M3
MICROSEC	Microsecond pulse	12E6
MPSYNC1	Common MUX sync decoded except for microprocessor functions	13C3
MSBENB0	Most significant bit enable, hardware assist	13C2
MUXENO	MUX bus enable	13C2
MUXINT0	MUX bus interrupt	13C2
MUXIN/OUT0	MUX input/output	5J2
MUXRAC0	Microprocessor acknowledge to a MUXINT	3K9
MUXVECT0	Microprocessor vector enable to read MUX bus request	3H9
MXSGL0	Microprocessor MUX bus request signal enable	5M2
PE	Line printer paper empty	10J3
PFDT0	Power fail detect	6N7
PICADO	PIC address	11F2
PCLK	P clock	12C7
PICATN0	PIC attention	12H1

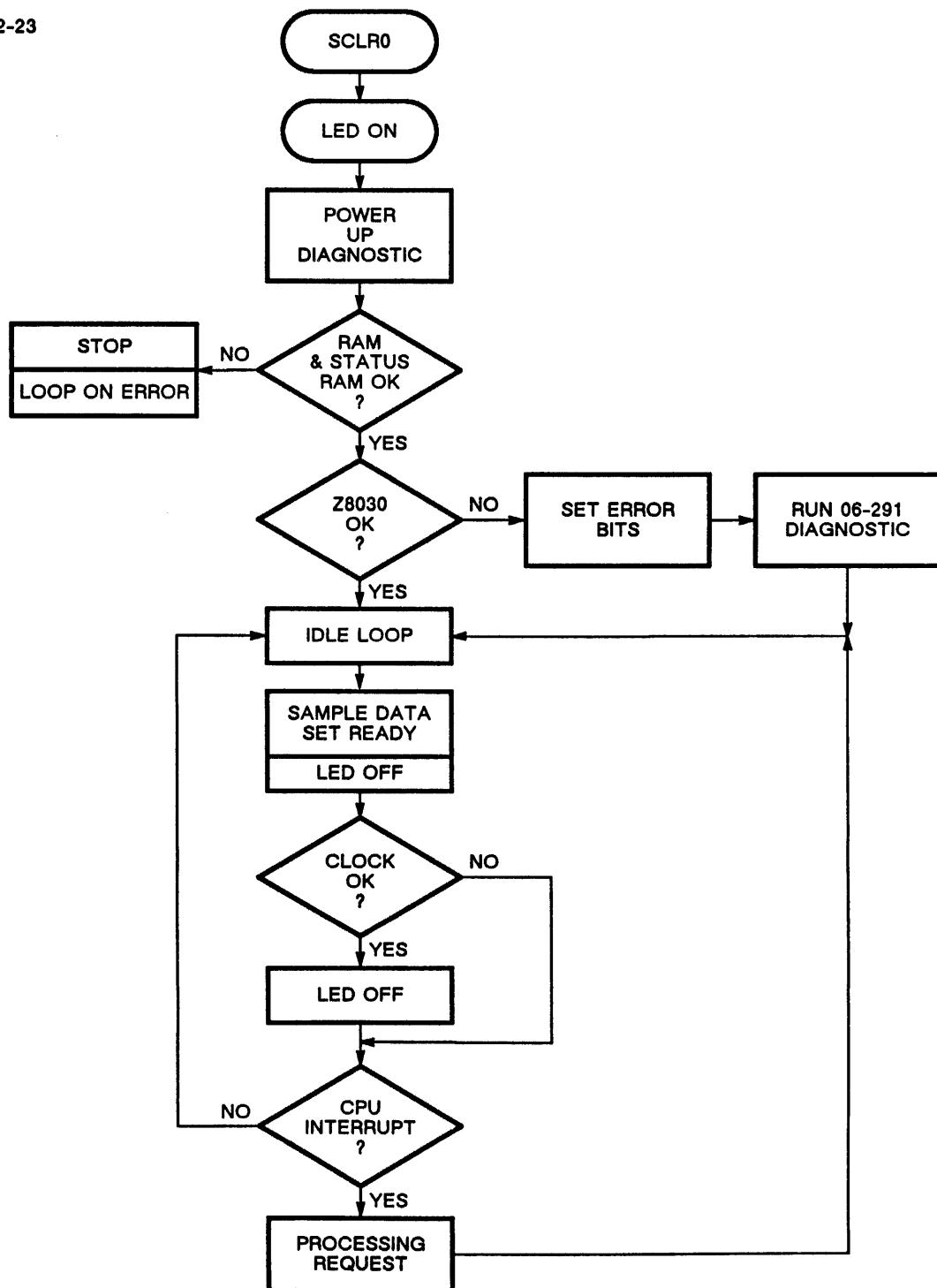
MNEMONIC	MEANING	SCHMATIC LOCATION
PICCMD1	PIC command	11J1
PICDA	PIC data available	11J2
PICDR	PIC data request	11J3
PICDSRM0	PIC data disarm	12D3
PICENB1	PIC enable	12D1
PICSR1	PIC status	11J2
PRAD1	Line printer address	10E5
PRATNO	Line printer attention	12H1
PRCMDO	Line printer command	10G6
PRDR0	Line printer data request	10L9
PRDSRM0	Line printer disarm	10J7
PREQLO	Line printer addressed	10F3
PRSRL1	Line printer status request	10H4
PRSW0:7	Line printer address switch setting	Sheet 10
RACK0	Receive acknowledge	9A9
RACVECT0	Microprocessor vector acknowledge for data communications channels	3H9
RAM0	RAM selected	5J5
RAMLDS0	RAM lower data strobe	3M8
RAMUDSO	RAM upper data strobe	
RAMLSEL0	RAM lower select enable	3M1
RAMUSEL0	RAM upper select enable	
RDCTL1	Read control 1	5J2
RESET	Reset	3G2
RESTART	Precision clock restart	12N2
RIRO	Read ring status lines	5M2
ROM0	EPROM selected	5K5
ROM0:15	ROM data lines 0:15 hardware assist	13N5

MNEMONIC	MEANING	SCHEMATIC LOCATION
ROMCK1	ROM DTACK delay for ROM and serial communications controller	3D5
RST10:20	Buffered reset	3E3
R/W	Read/write	3J4
SCLK	System clock	3E3
SCLR0	System clear	3B1
SELA/B	Select A or B, outputs 0D0:7 to MUX bus	13C2
SELDO:1	Multiplexes microprocessor bus to serial communications bus	7M9
SETATN00	Set attention for lines 0-3	5M2
SETATN1	Set attention for lines 4-7	5M2
SLCT1	Line printer selected	10E1
SR0	Status request	9A8
START0:1	Start precision clock	11M1
STATE 1,3,7	State sequence for data communications bus translator	Sheet 7
STATUS0	Dual-ported status RAM enable	5J2
SYN0	Synchronization signal to MUX bus	13G2
TACK0	Transmit acknowledge	7M4
TSTCLK1:5	Sync mode test clock	Sheets 12,15,16
UDS	Microprocessor upper data strobe	3J5
X0:7	Exclusive ORed bus 0:7 hardware assist	14G8
ZAS0	Address strobe for data communications channel bus	7M7
ZDS0	Data strobe for data communications channel bus	7M8
68KSYN0	Microprocessor sync	5J2

MNEMONIC	MEANING	SCH EMATI C LOCATION
8K0	8K enable	5J6
8KLSEL0	8K lower select enable	4L8
8KUSEL0	8K upper select enable	4L8
8KWS0	Write 8K	4L9

**APPENDIX B**  
**ERROR LED INDICATOR**

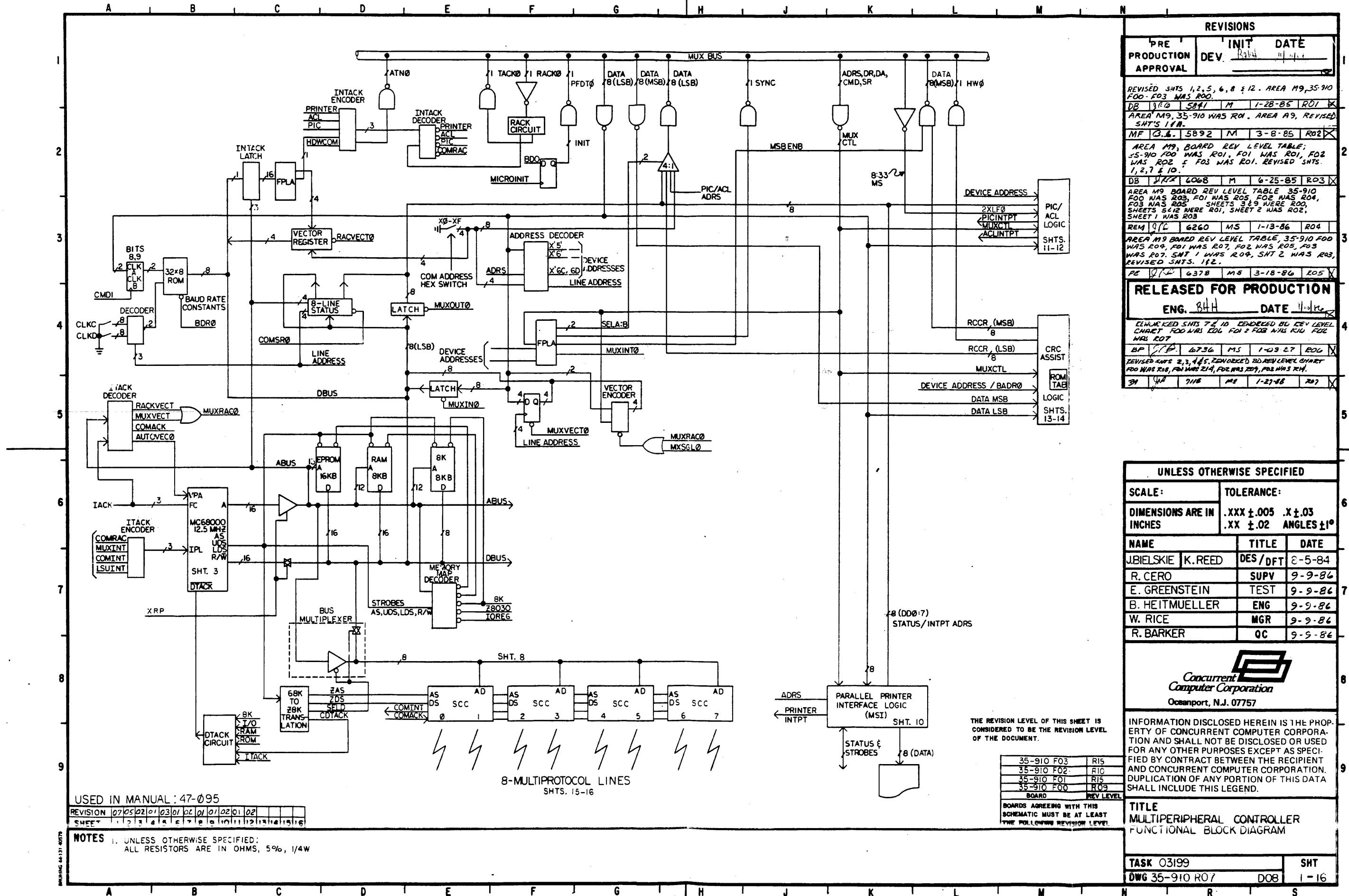
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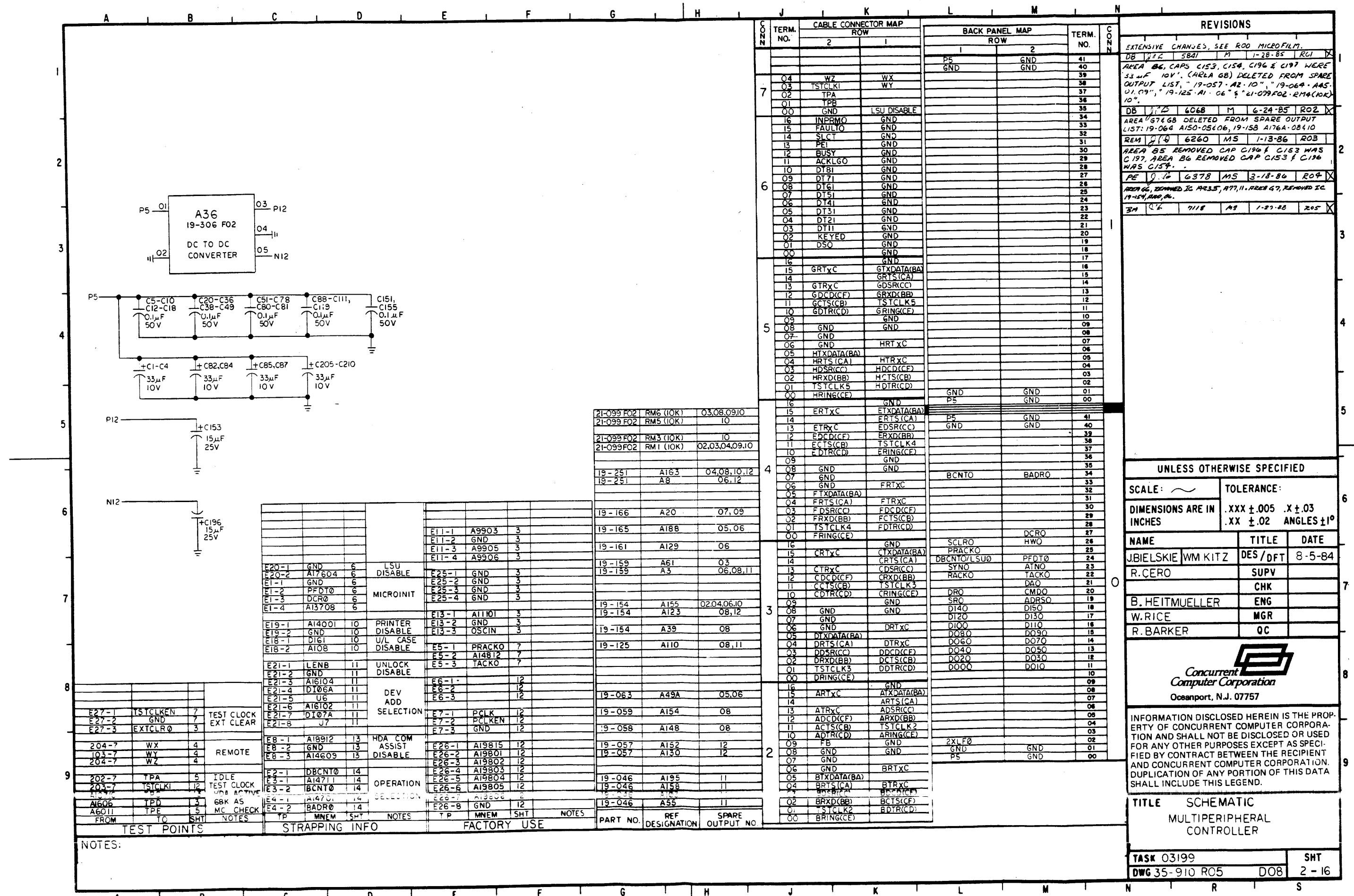


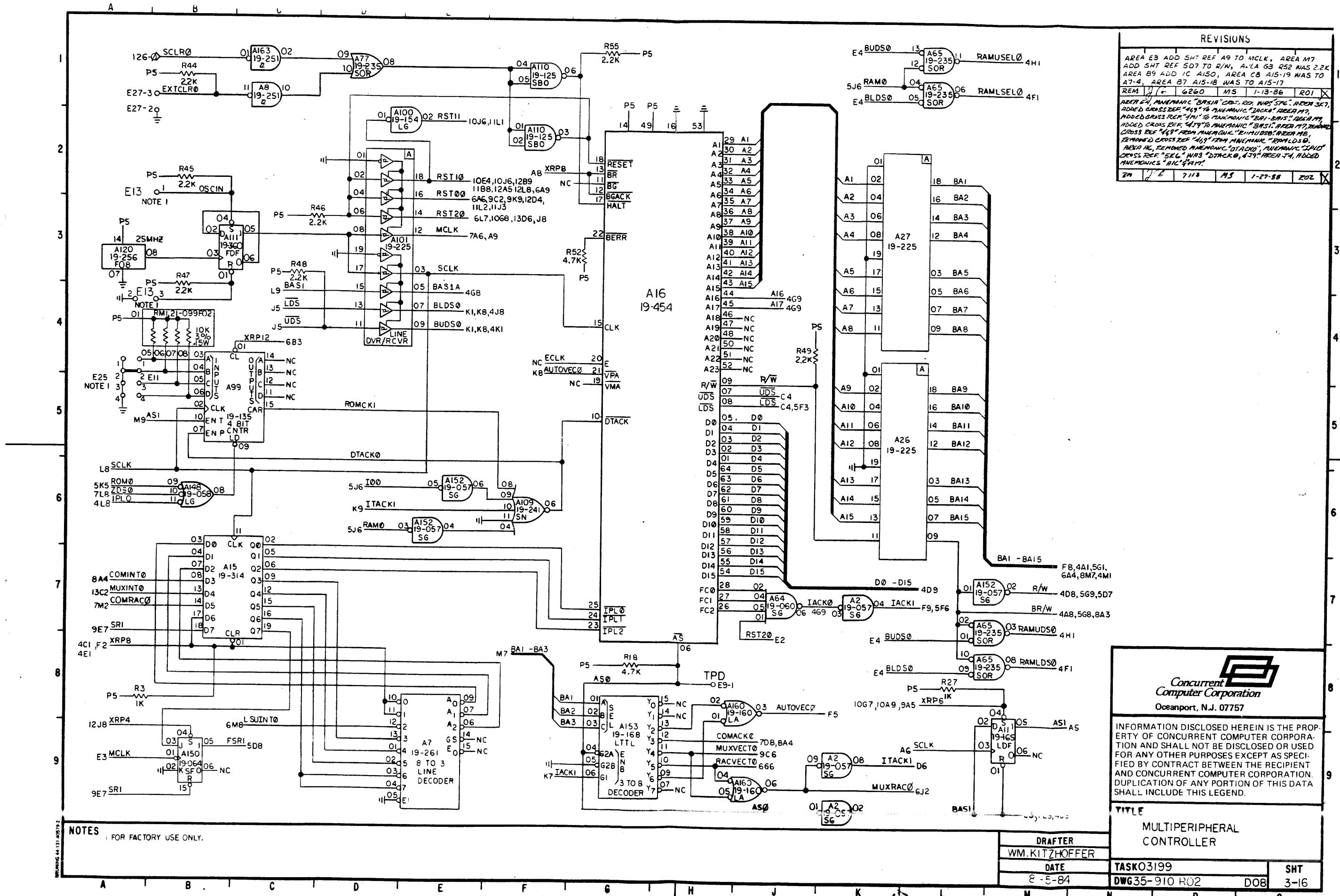
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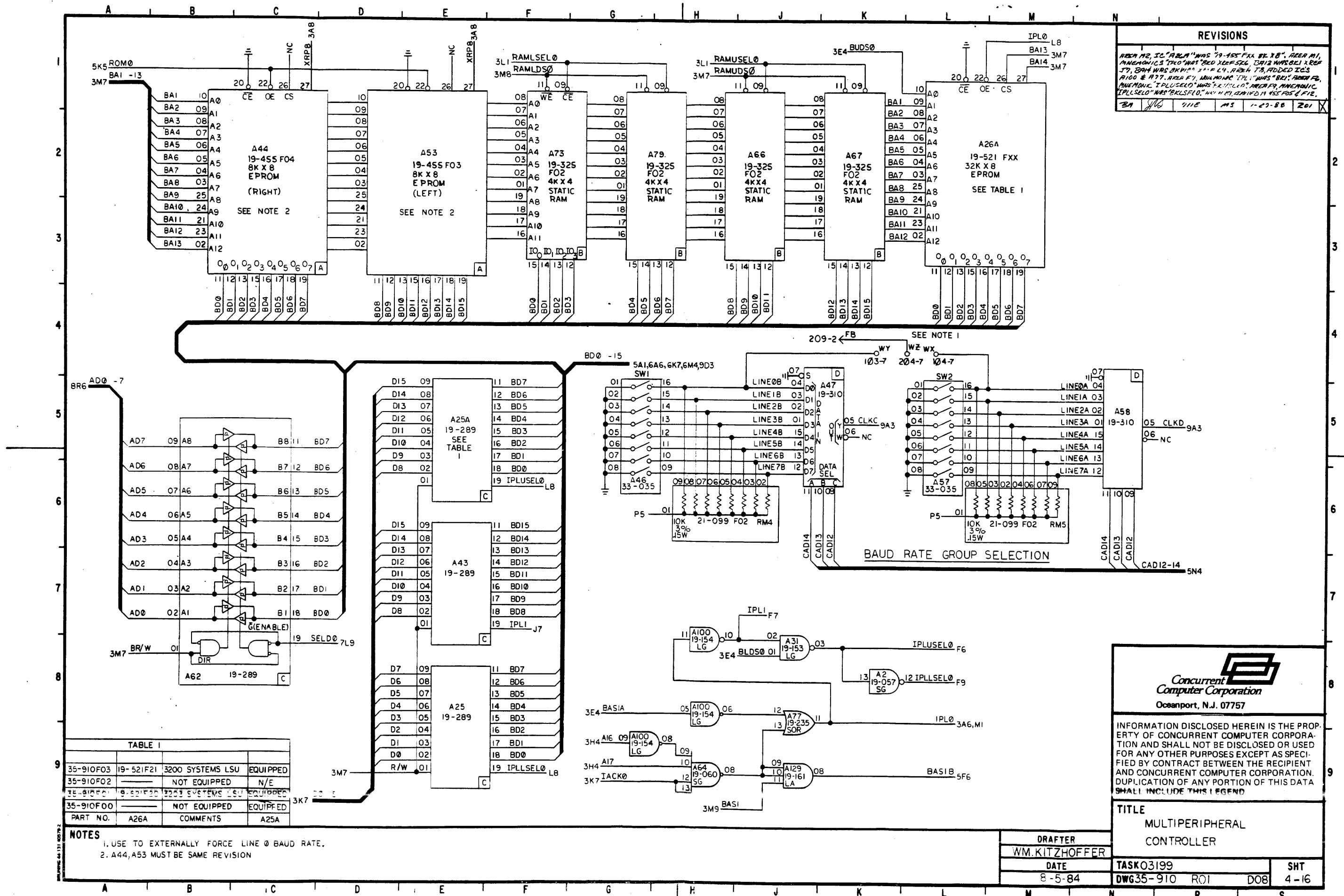
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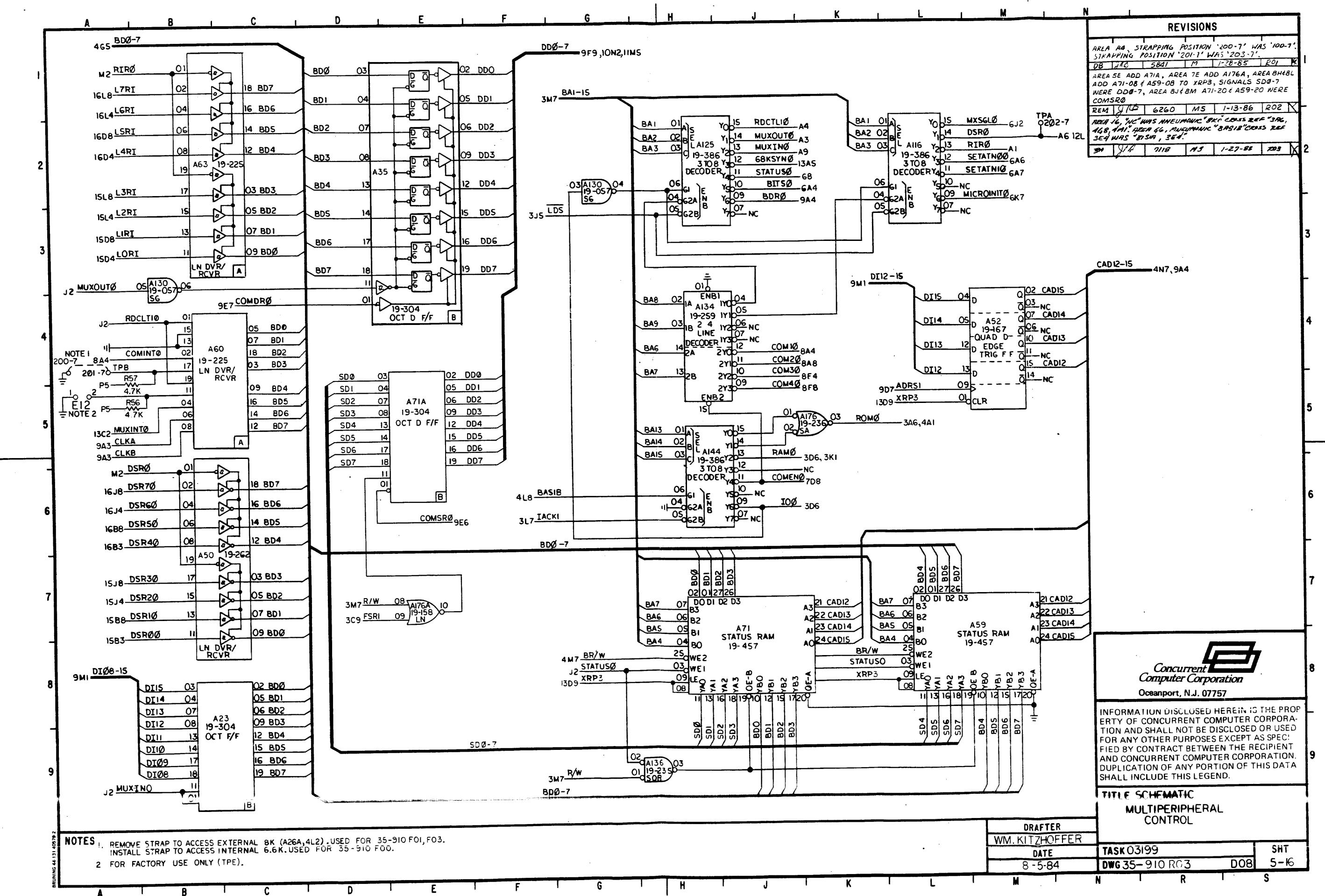
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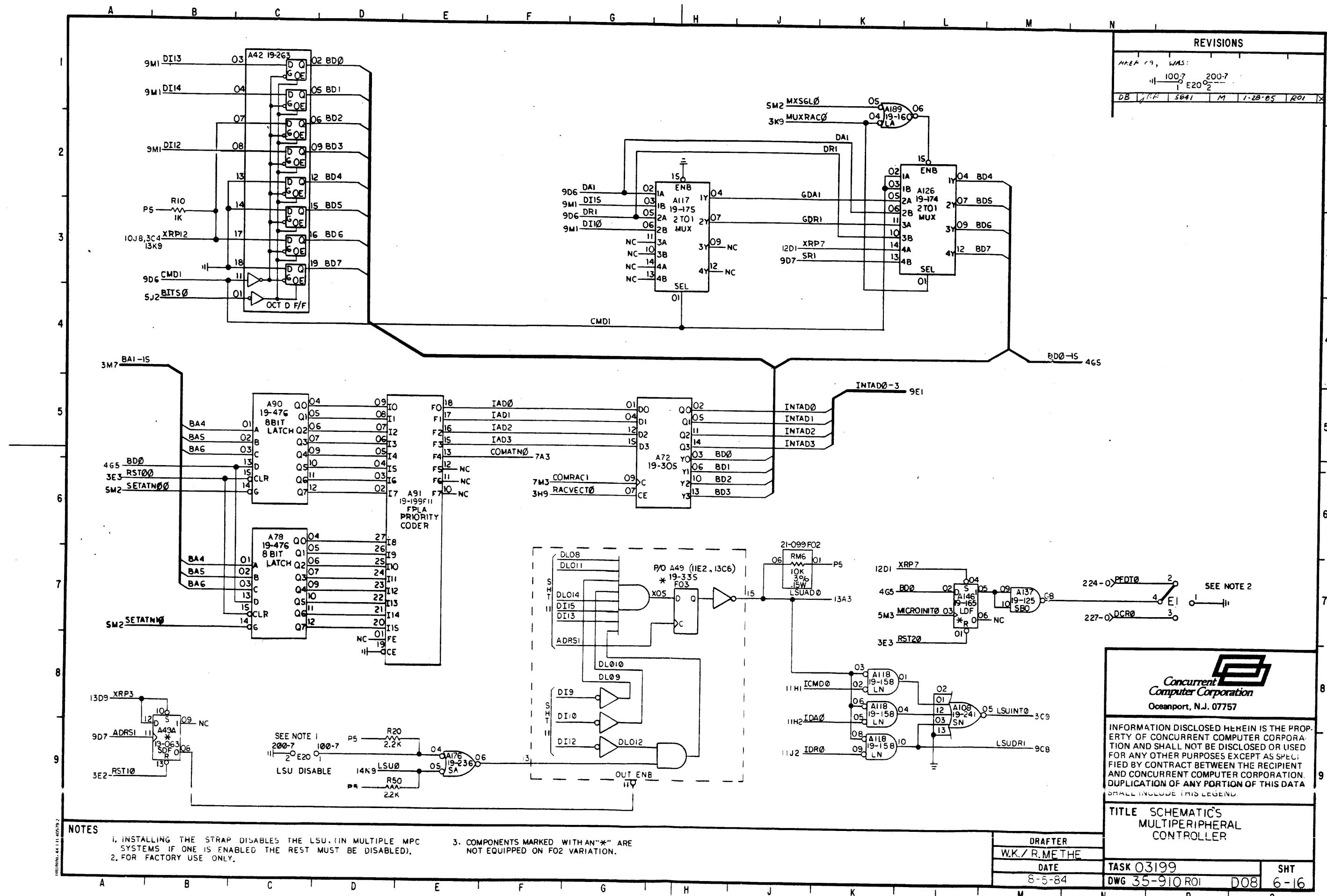


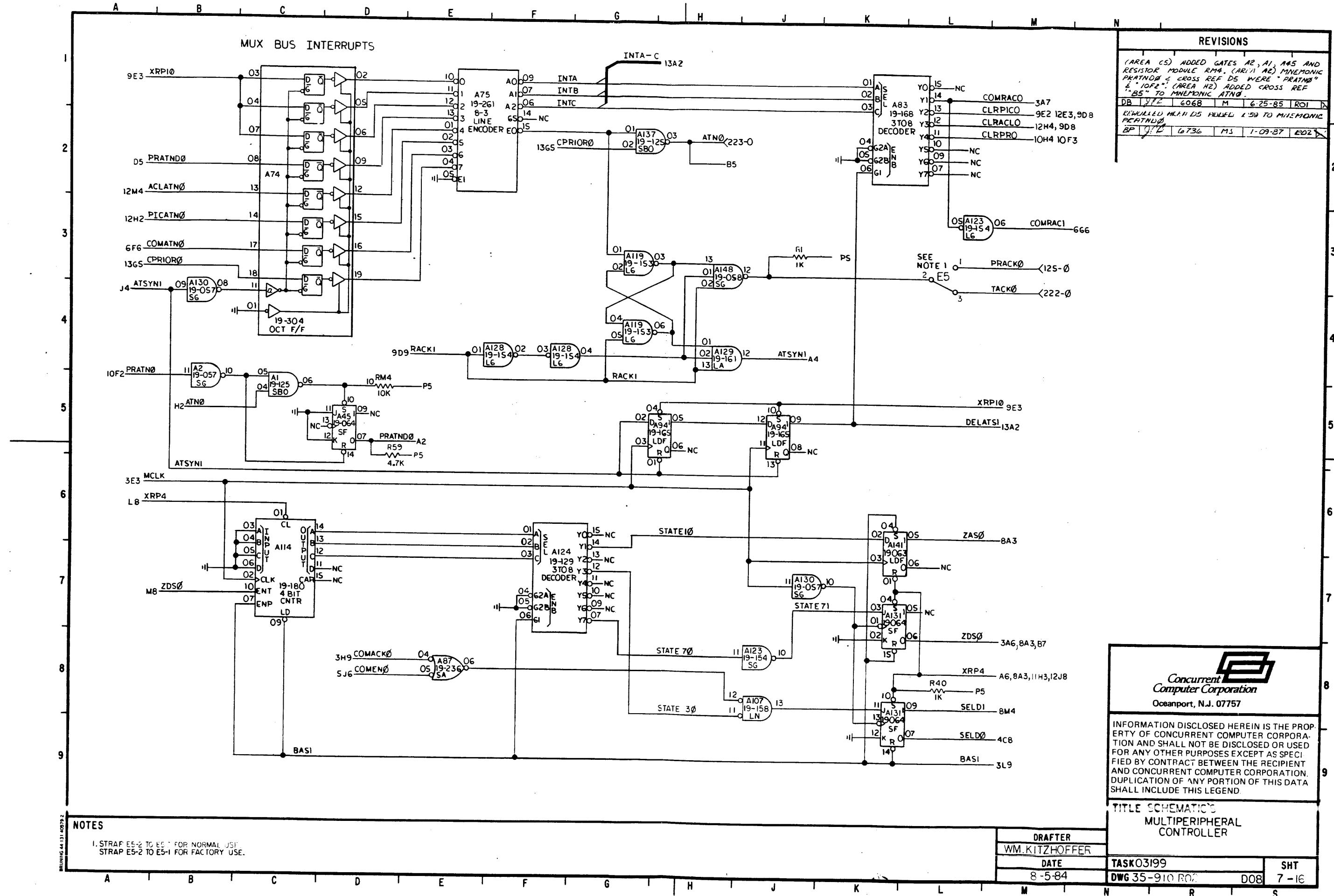


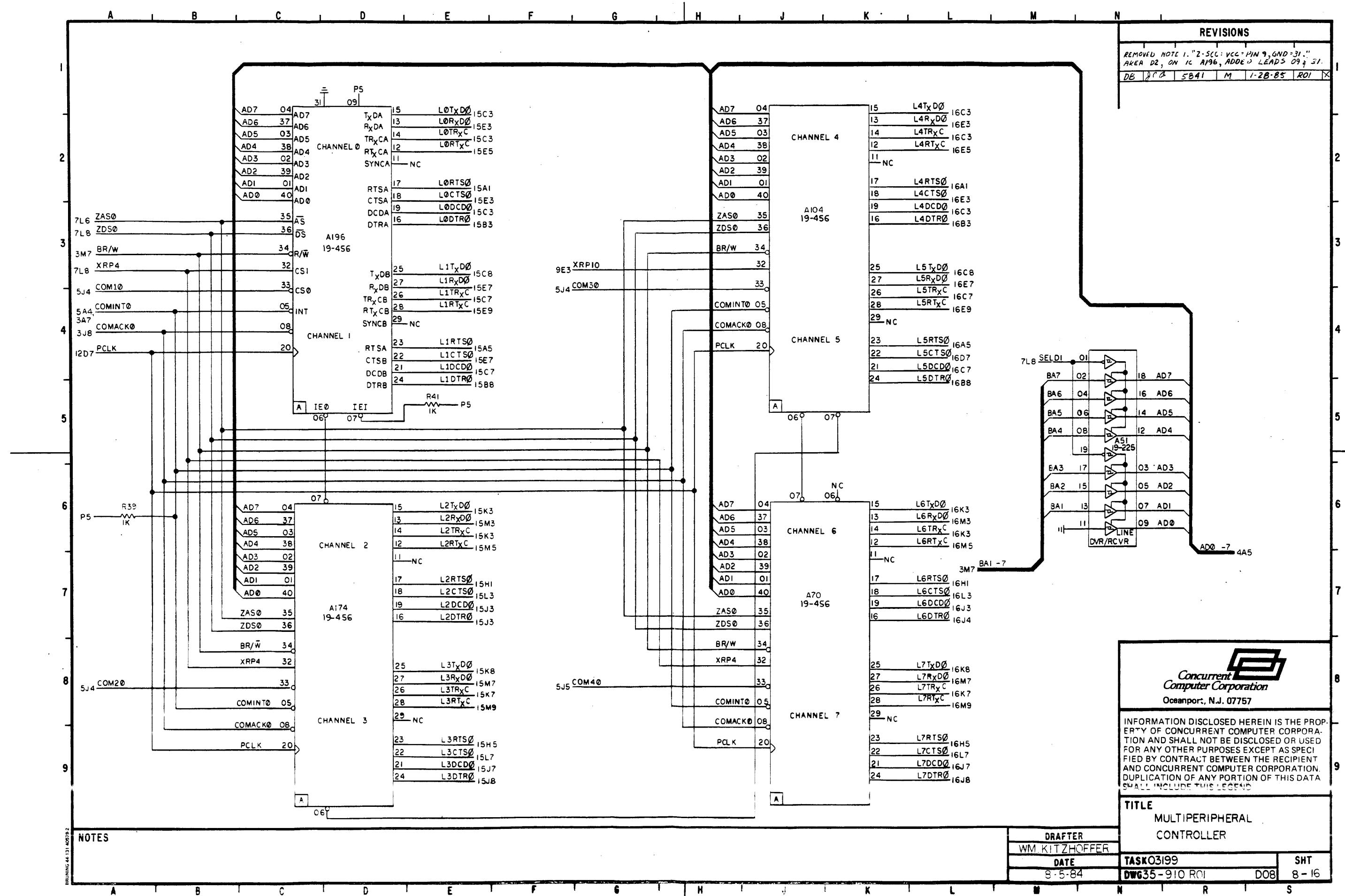


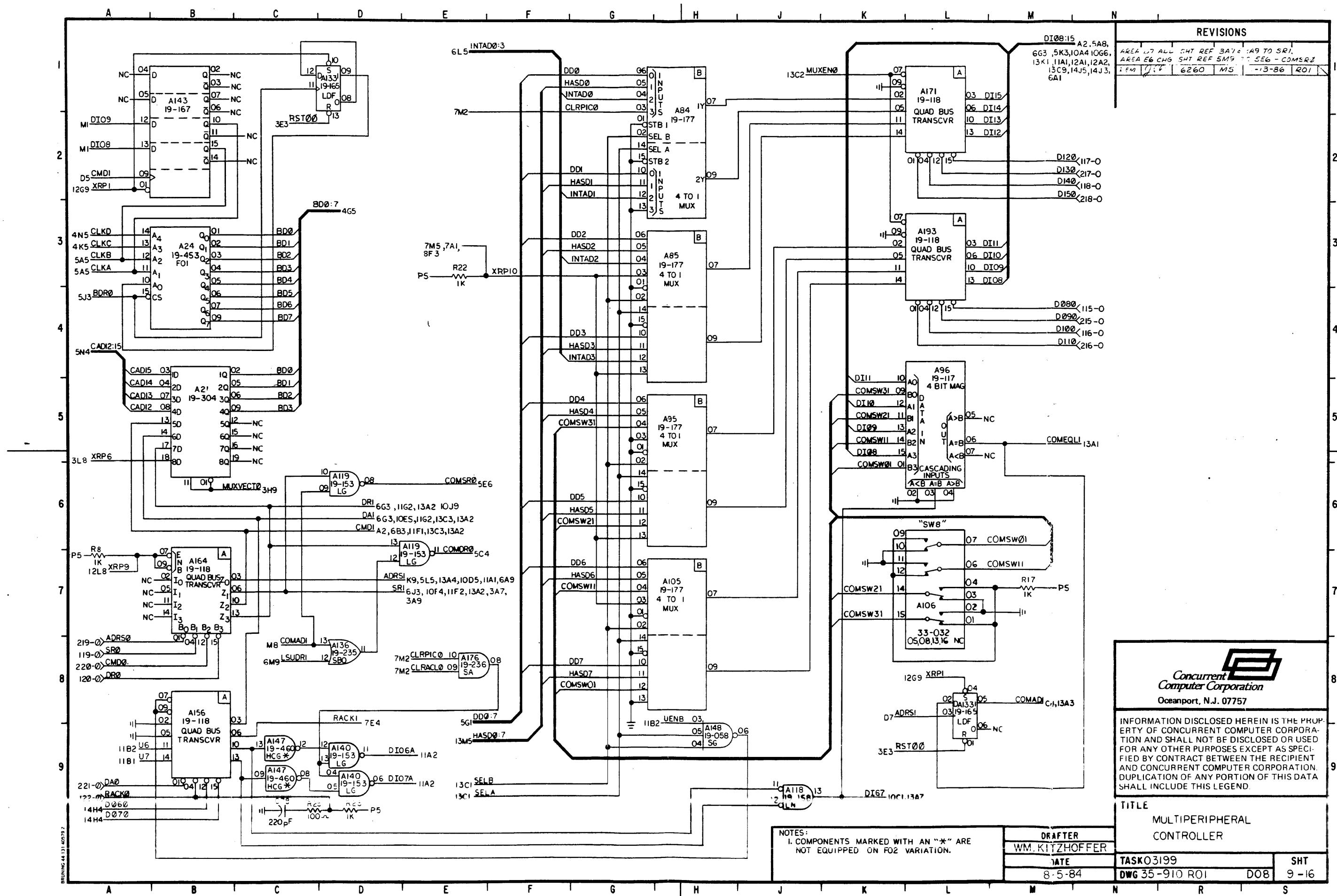


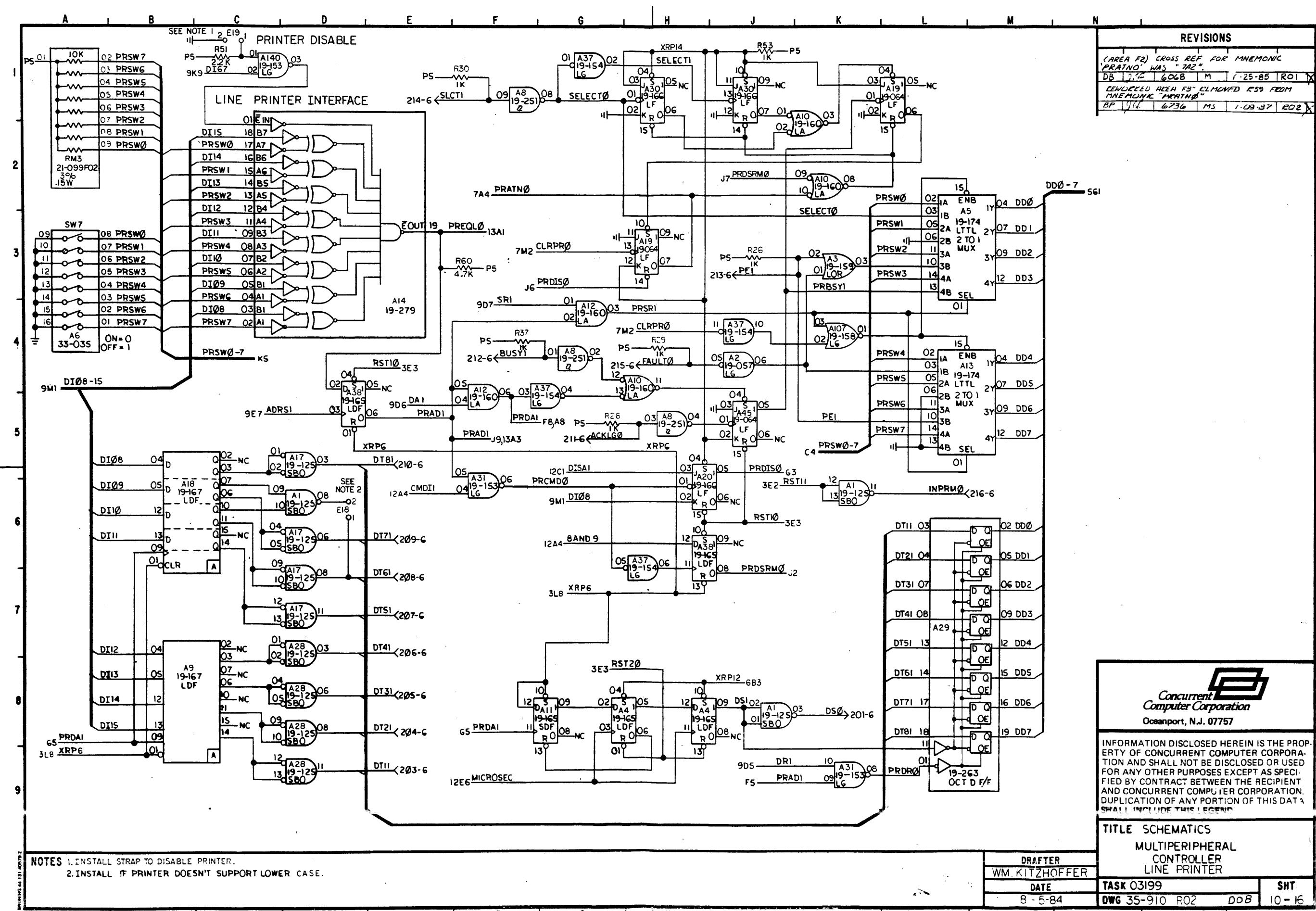


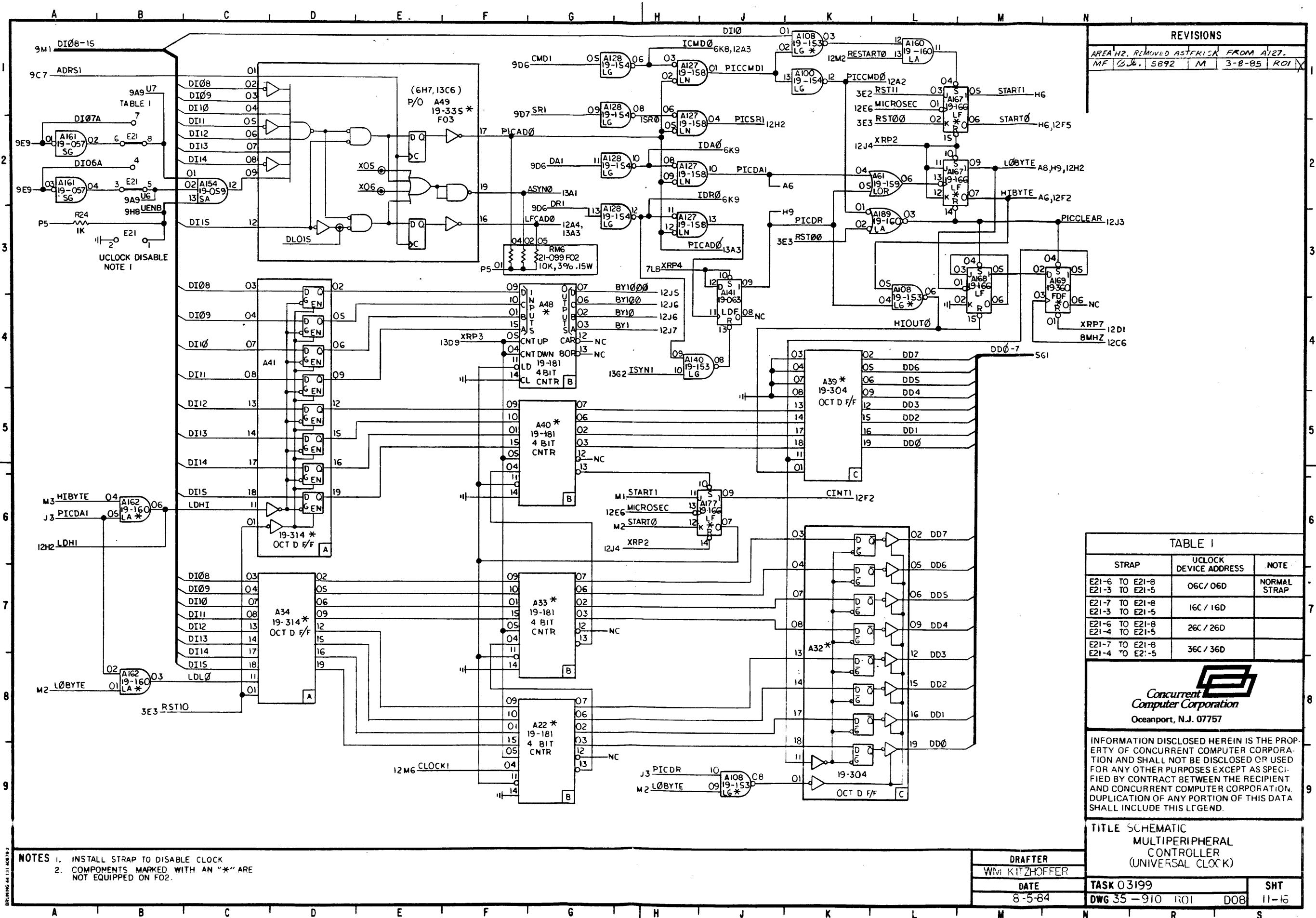


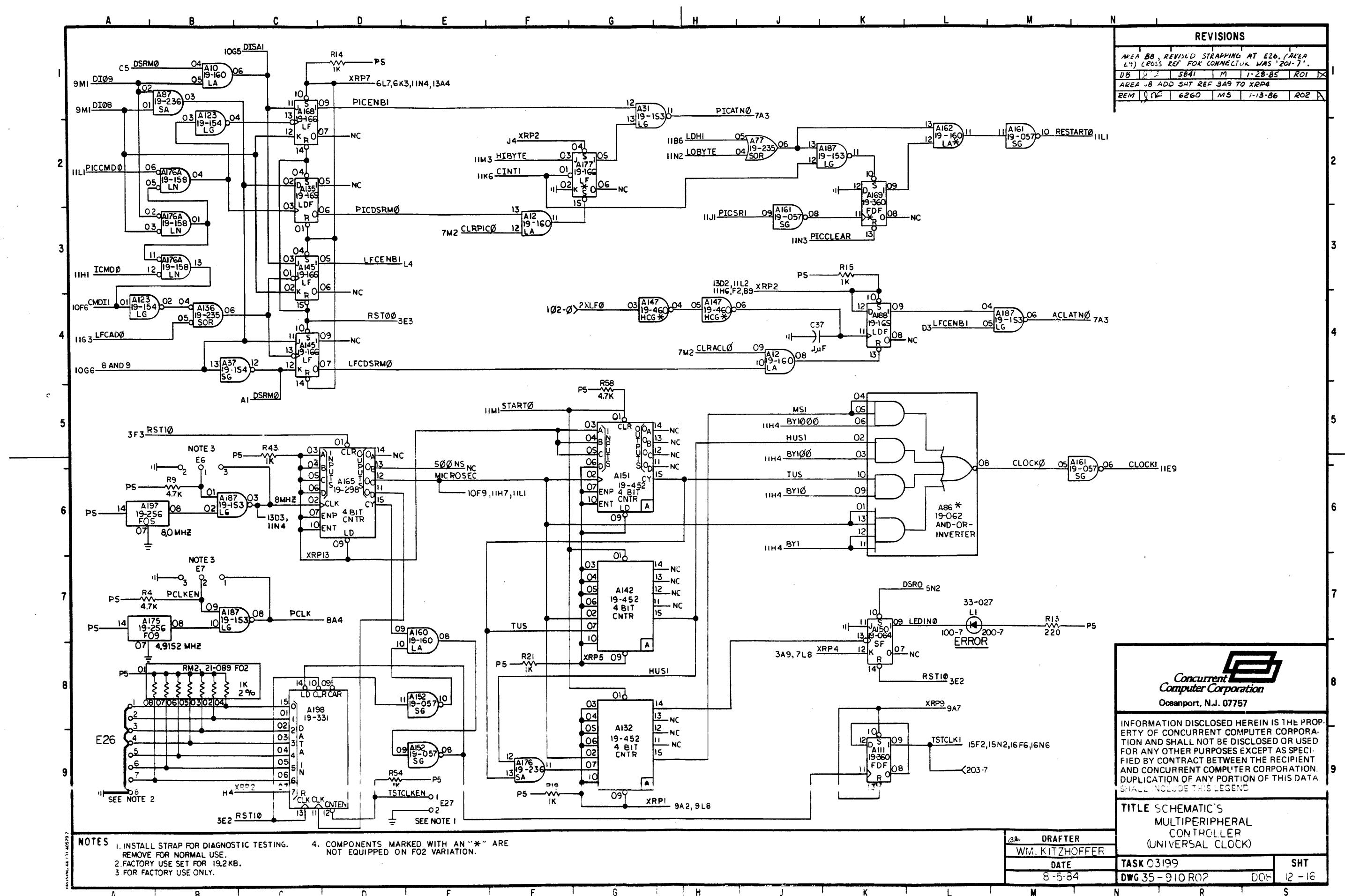


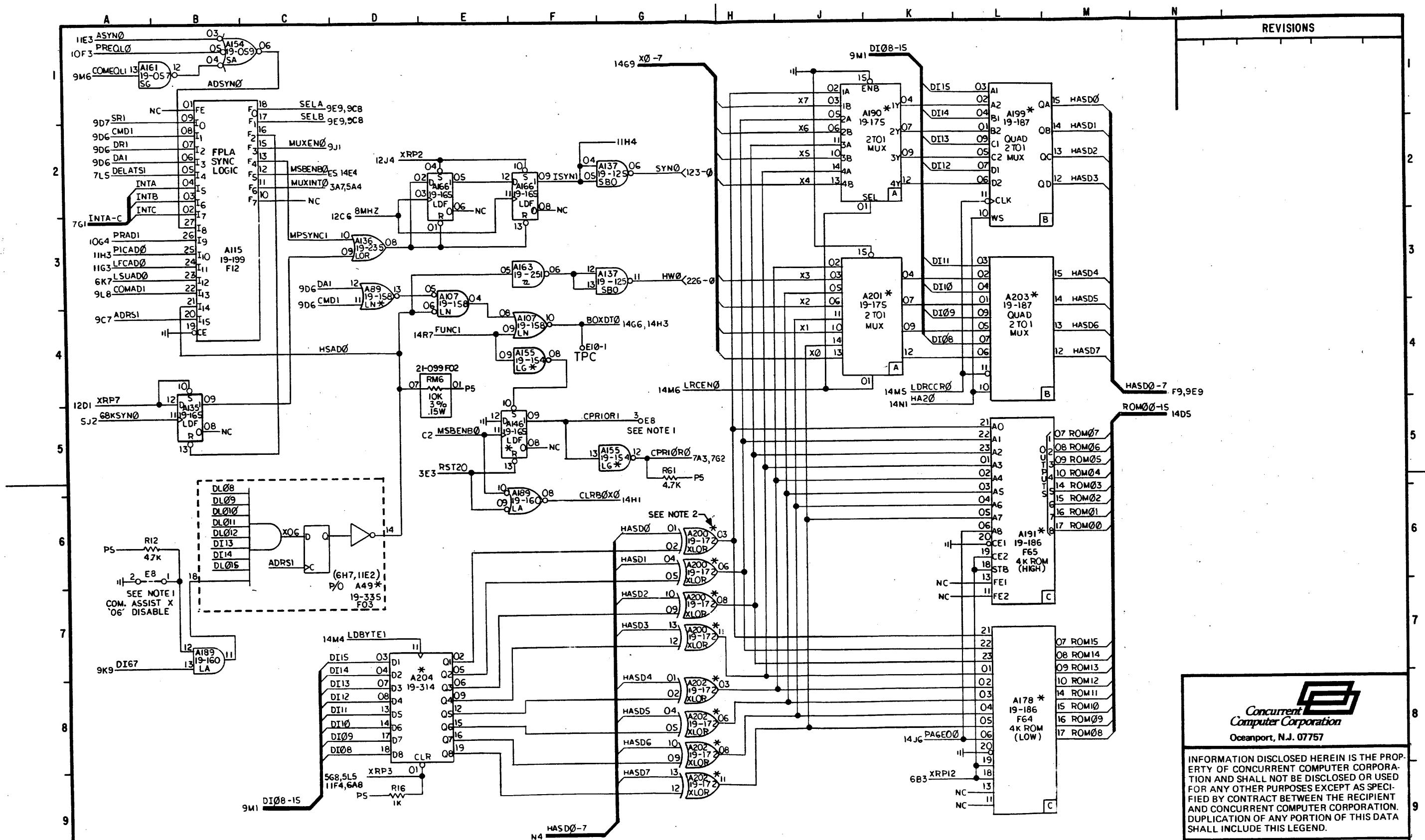












**NOTES** IN 3210, 3220 A 3230 STRAP EB-1 TO EP-2 (ENABLES CPU MICROCODE SUPPORT OPERATION).  
IN 3240 & 3250 STRAP EP-2 TO EB-3 (ENABLES I/O DEVICE ADDRESS X '006' OPERATION).  
IN 3205 STRAP EB-1 TO EP-2 TO EB-3 (DISABLES BOTH OPERATIONS).  
IN MULTIPLE MPC SYSTEMS IF ONE IS ENABLED, THE REST MUST BE DISABLED.

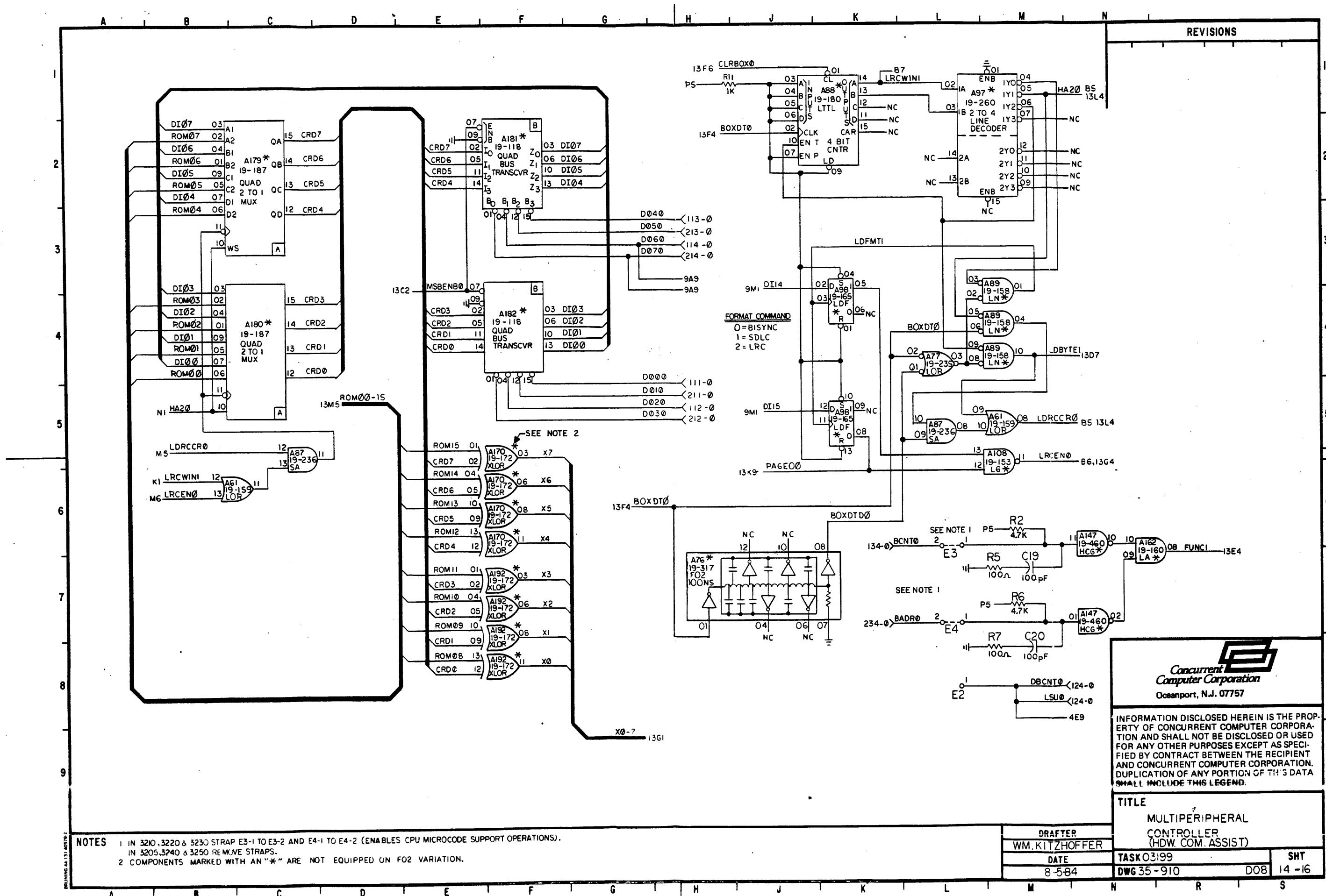
**2. COMPONENTS MARKED WITH AN "\*" ARE  
NOT EQUIPPED ON F02 VARIATION.**

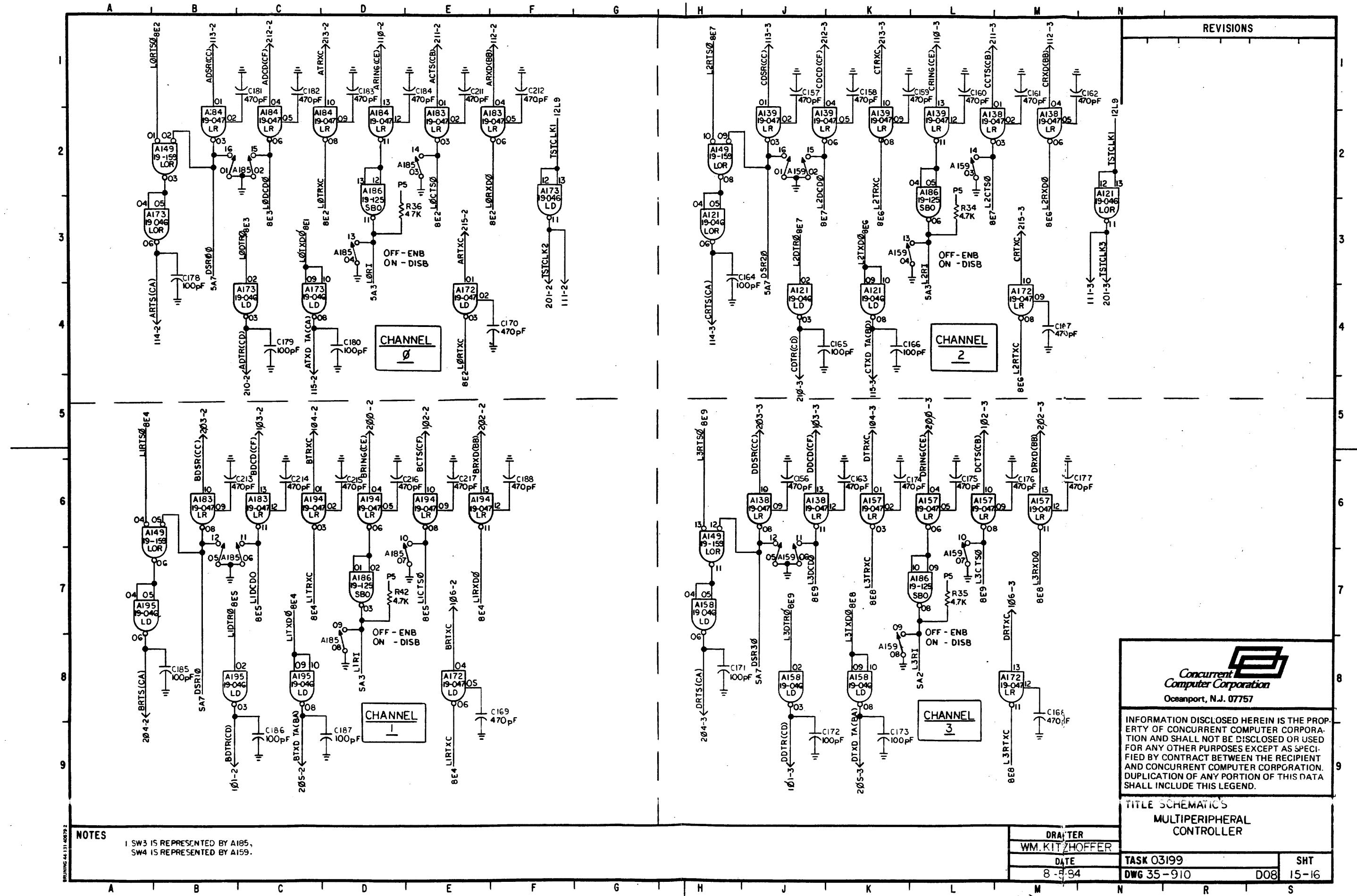
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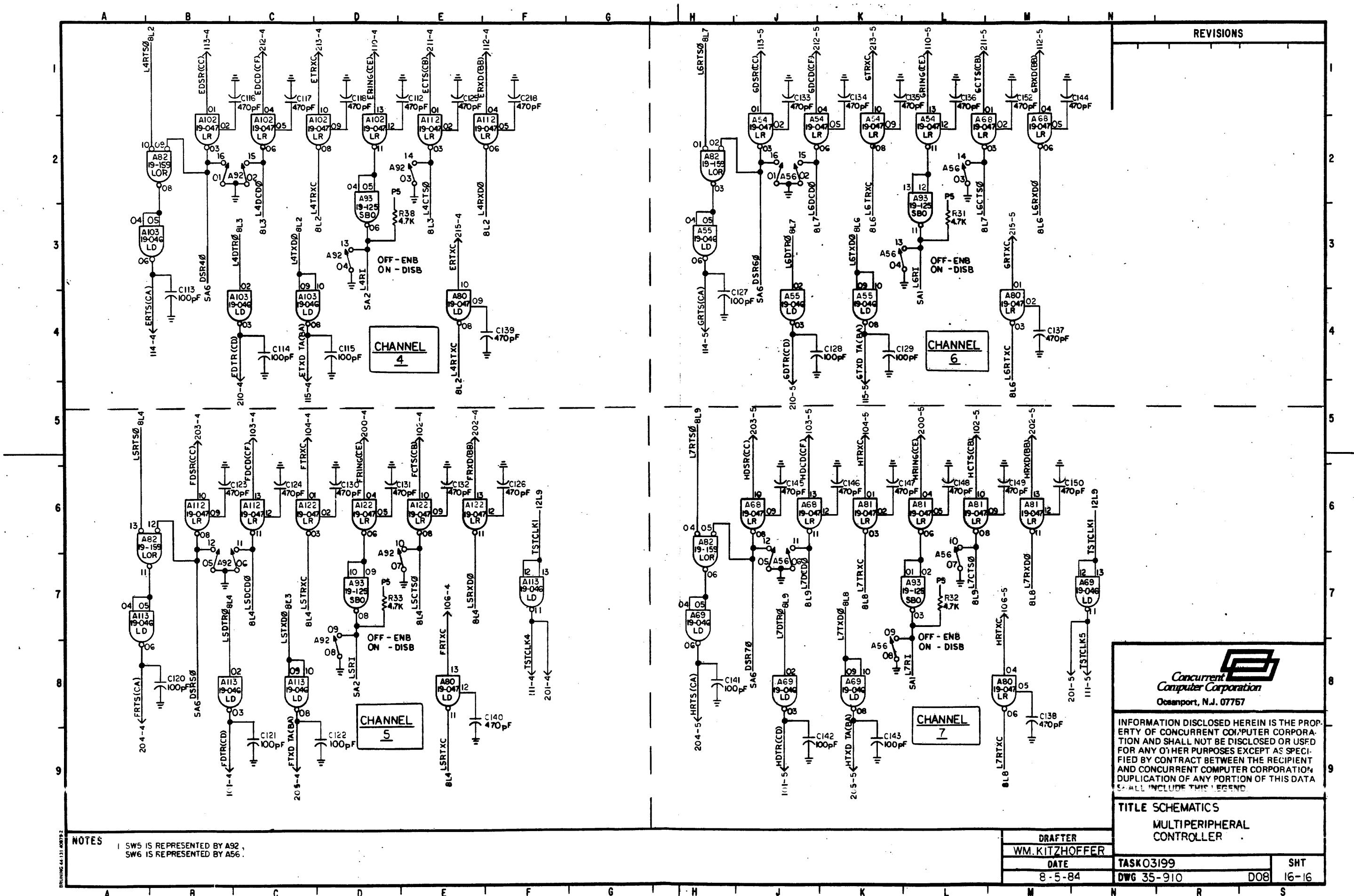
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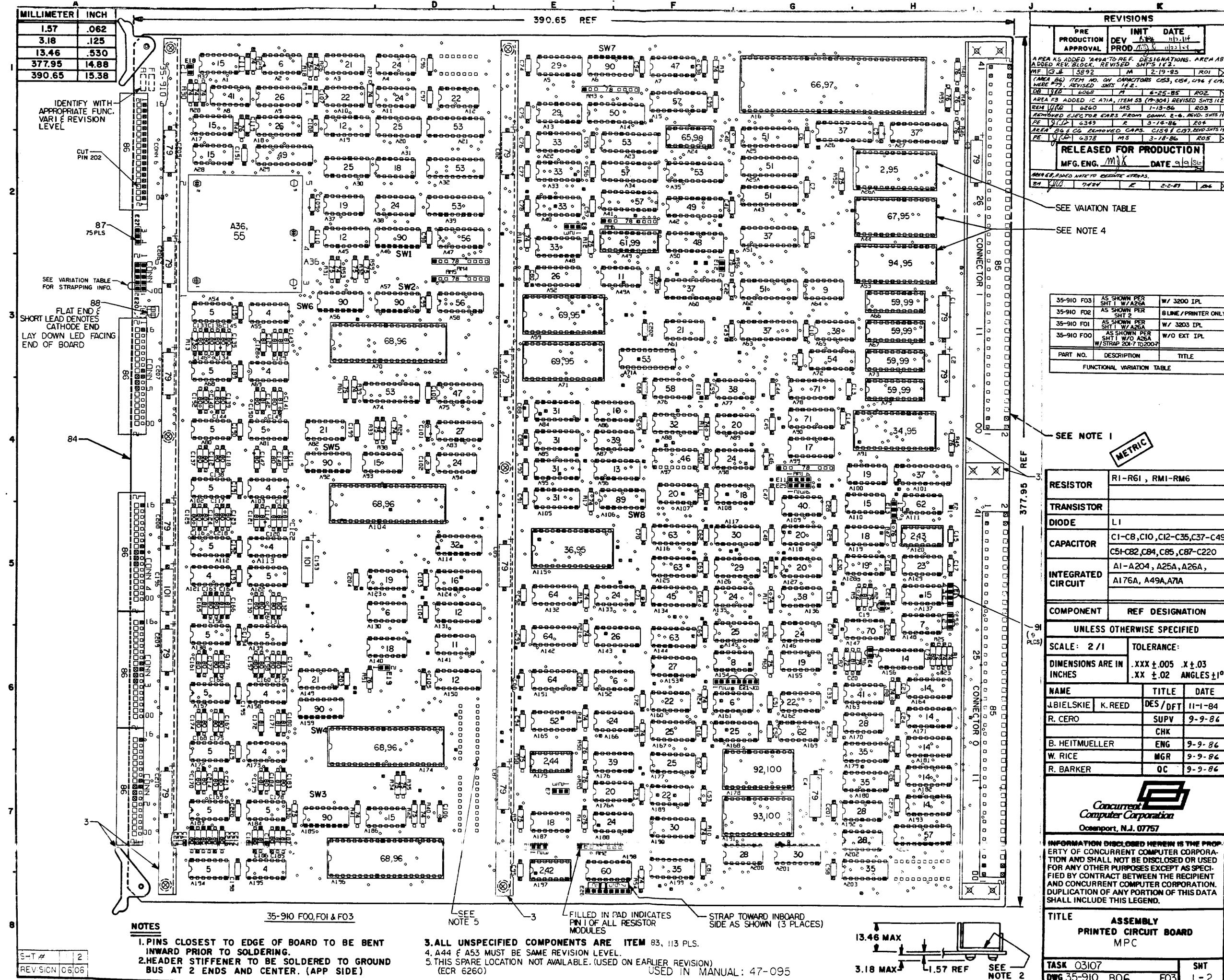
**TLE SCHEMATIC'S  
MULTIPERIPHERAL  
CONTROLLER  
(P/O HDW. COM. ASSIST)**

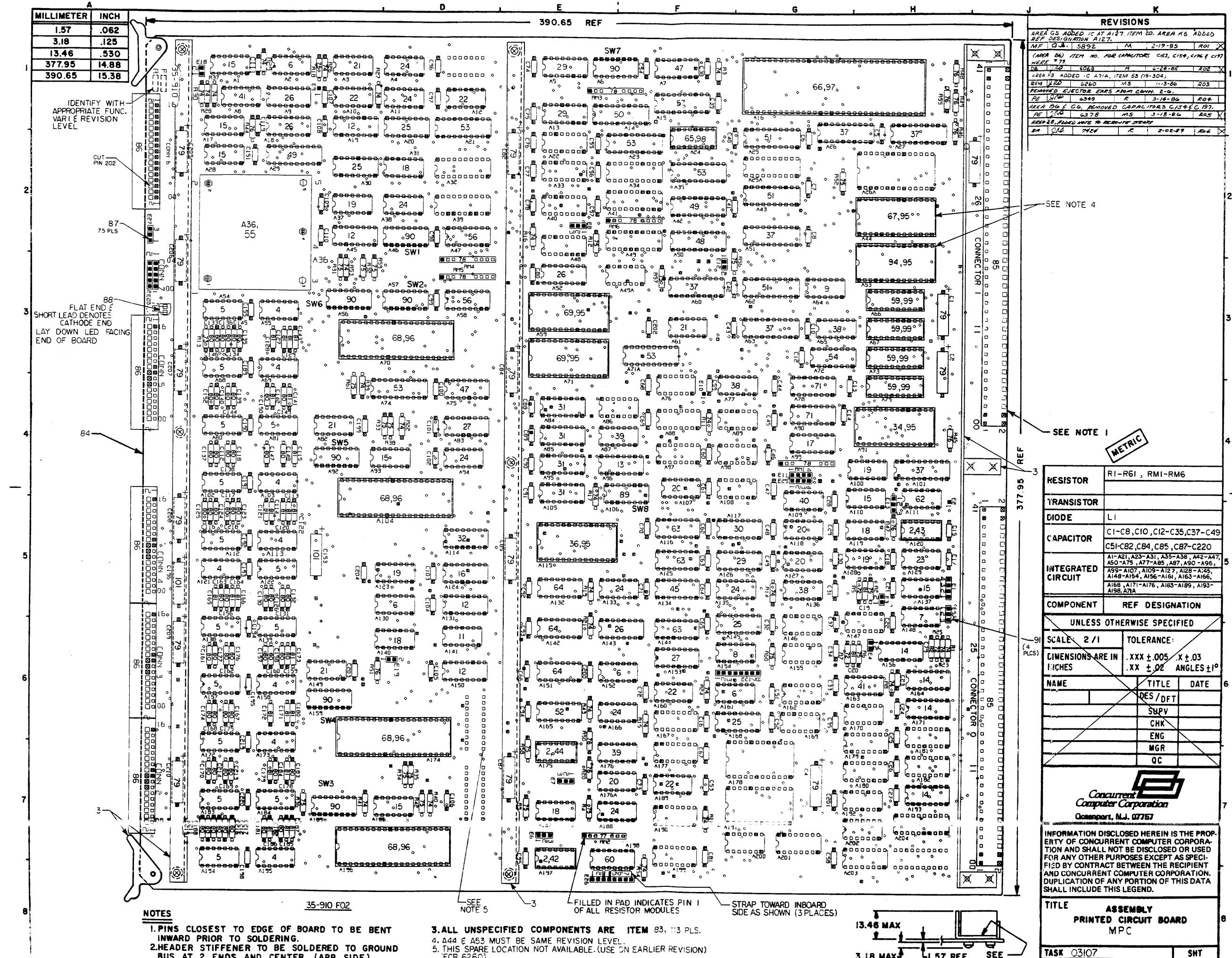
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## Document Comment Form

### In reference to...

*Multiperipheral Controller (Multi-Layer MPC) Theory of Operation Manual — 63-022 R00*

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Please send us comments, corrections, suggestions, etc. Use the SCR system to report software documentation or software problems.

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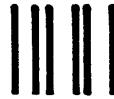
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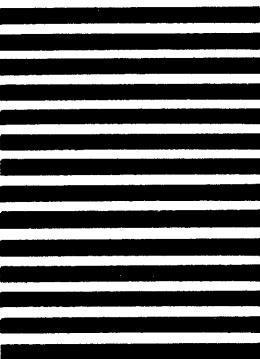
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