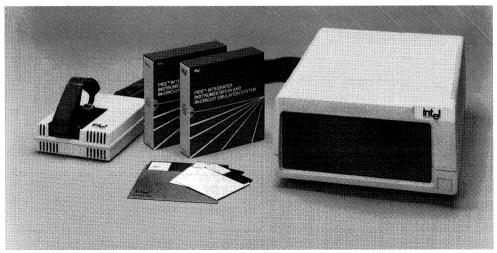
I²ICE[™] Integrated Instrumentation and In-Circuit Emulation System

- Provides Real-Time In-Circuit Emulation
- Offers Symbolic Debugging Capabilities
 Accesses Memory Locations and Program Variables (Including Dynamic Variables) Using Program-Defined Names
 - Maintains a Virtual Symbol Table
- Offers Multi-Condition, Multi-Level, Multi-Probe Break and Trace Capability
- Provides Built-In AEDIT Editor to Allow Editing of Development System Files without Exiting from I²ICE Operation
- Provides Low Cost Conversions Among 8086, 8088, 80186, 80188 and 80286 Microprocessors
- Simultaneously Controls up to Four Microprocessors for Debugging Multiprocessor Systems for a Single Work Station

- Supports Common Memory between Processor without Any User System Hardware
- Offers an Integrated 16-Channel 100-MHz Logic Timing Analyzer
- Maps User Program Memory into a Maximum of 288K Zero-Wait-State RAM (Zero Wait-States up to 10 MHz)
- Maps User I/O to Console or to Debugging Procedures
- Provides Disassembly and Single-Line Assembly to Help with On-Line Code Patching
- Common Human Interface Provided by the PSCOPE-86 Debugging Language and the I²ICE Command Language
- Uses Integrated Command Directory, ICD™, for Command Syntax Direction/ Correction to Ease Debug Operations

The Intel Integrated Instrumentation and In-Circuit Emulation (I²ICE[™]) system aids the design of systems that use the 8086, 8088, 80186, 80188, and 80286 microprocessors. The I²ICE system combines symbolic software debugging, in-circuit emulation, and the optional Intel Logic Timing Analyzer (iLTA). Support features for the 8087 and 80287 coprocessors are also included. For the 8086/8088, 80186/80188, and 80286 processors, the I²ICE system supports programs written in "C", PL/M, FORTRAN, Pascal, and assembly language. Up to four I²ICE system instrumentation chassis can be hosted by one of Intel's Intellec[®] microcomputer development systems or by an IBM* PC AT or PC XT.



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PHYSICAL DESCRIPTION

The I²ICE system hardware consists of the host interface board, the I²ICE system instrumentation chassis, the emulation base module, the emulation personality module, a host/chassis cable, interchassis cables (for multiple chassis systems), a user cable, optional high-speed memory boards, and an optional logic timing analyzer. The I²ICE system software consists of I²ICE system host software, I²ICE system probe software, confidence tests, PSOPE 86, and optional iLTA software. Table 1 shows elements of the I²ICE system.

The host interface board resides in the host development system. A cable connects the host interface board to the I²ICE system instrumentation chassis. Another cable connects the I²ICE system instrumentation chassis to the buffer box.

The instrumentation chassis contains high-speed zero-wait-state emulation memory, break-and-trace logic, memory and I/O maps, and the emulation clips assembly.

The chassis may also contain the optional logic timing analyzer and optional high-speed memory. Highspeed memory is expandable from 32K bytes to 288K bytes in 128K increments.

The buffer box contains the emulation personality module. This module configures the I²ICE system for a particular iAPX microprocessor. The user cable connects the buffer box to user prototype hardware.

The host development system may host up to four I²ICE system instrumentation chassis. Each chassis may have its own buffer box, user cable, emulation clips, optional high-speed memory boards, and logic timing analyzer.

FUNCTIONAL DESCRIPTION

Resource Borrowing

The I²ICE system memory map allows the prototype system to borrow memory resources from the I²ICE system.

If prototype memory is not yet available, the user program may reside in I²ICE system memory. Because this memory is RAM, changes can be made quickly and easily. For example, if the prototype contains EPROM, it does not need to be erased and reprogrammed during development.

Later, as prototype memory becomes available, the verified user program can be reassigned, memory block by memory block to prototype memory.

The I²ICE[™] System Memory Map

The I²ICE system can direct (map) an emulated microprocessor's memory space (the user program memory) to any combination of the following:

- High-speed I²ICE system memory—this consists of 32K bytes of programamble wait-state memory (programmable from 0 to 15). This memory resides in the I²ICE system chassis on the map-I/O board.
- Optional high-speed I²ICE system memory—this consists of up to 256K bytes of programmable wait-state memory (0 wait-states up to 10 MHz). This memory resides in the I²ICE system chassis on one or two optional high-speed memory boards (128 K bytes each).
- MULTIBUS[®] bus memory (host system memory)—this resides in the host development system itself. (Any amount of unused host memory can be used in 1K increments.) Note that this feature is not available for a PC host.
- User memory—this resides in the user prototype hardware.

When a user program runs in I²ICE system memory or user memory, the I²ICE system emulates in real time. A memory access to MULTIBUS bus memory, however, inserts approximately 25 wait-states into the memory cycle.

Access Restrictions

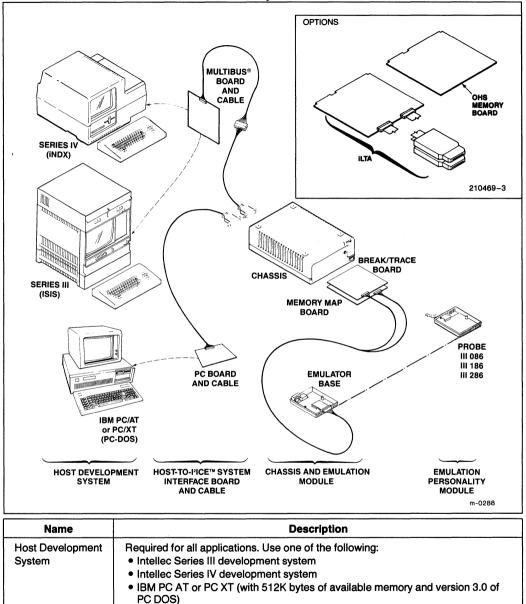
In addition to directing memory accesses, the following access restrictions can be specified:

- Read-only—the I²ICE system displays an error message if a user program attempts to write to an area of memory designated as read-only. The user can, however, write to a read-only area with I²ICE system commands.
- Read/write, no verify—normally, the I²ICE system performs a read-after-write verification after program loads and after writing to memory with an I²ICE system command. The I²ICE system can suppress this verification. For example, if a prototype has memory-mapped I/O, a verifying read may change the state of the I/O device.
- Guarded—initially, the I²ICE system puts all memory in a guarded state. Neither the user program nor the I²ICE system user can access guarded memory.

The I²ICE[™] System I/O Map

The I²ICE system can direct (map) an emulated microprocessor's I/O space to the host development

Table 1. I²ICE[™] System Overview



Name	Description
Host-to-I ² ICE System Interface Board, Cable, and Host Software	 Required for communication between the host and the I²ICE system. MULTIBUS® bus interface board for Series III and Series IV (product code III520) Host-to-I²ICE system cable for Series III and Series IV (product code III530 or III531)
	 I²ICE system host software for the Series III and Series IV (product code III951A, B, or C) Package with PC host interface board, cable and PC DOS version of I²ICE host software (product code III520AT954D)
Instrumentation Chassis and Emulation Module	 Required for real-time microprocessor emulation, break and trace capability, and memory and i/O capability. Instrumentation chassis (product code III514B) has four board slots: slot for break/trace board slot for map-I/O board slots for 1 (or 2) optional high-speed memory board(s) and/or 1 optional logic timing analyzer board Maximum of four chassis for multi-probe applications Emulation module (product code III620) includes break/trace board, map-I/O board, and buffer base box
Emulation Personality Module (Probe) and Probe Software	Required for emulation of specific microprocessors: 8086/8088, 80186/80188, or 80286. • Module includes personality board, buffer box cover, and user cable • Series III or IV: Order probe and probe software separately • PC host: Probe and probe software packaged together
Logic Timing Analyzer (iLTA) [not shown]	 Required for acquisition and storage of events and glitches for signal measurement applications. Complete with iLTA board (mounts in instrumentation chassis), probe pods, and cables User Series III or Series IV host (cannot be used with the IBM PC AT and PC XT)
Optional High-Speed Memory Board (OHS) [not shown]	Required for memory expansion. • 128K bytes of programmable (0 to 15) wait-state memory • One or two boards mount in the instrumentation chassis

Table 1. I²ICE™ System Overview (Continued)

system's console, to the prototype system, to debugging procedures, or to a combination of these.

SIMULATING I/O WITH THE HOST DEVELOPMENT CONSOLE

Suppose a user program requires input from an I/O device not yet part of the prototype. Map the input port range assigned to that device to the host development systems' console. Then, when the user program requires input, it halts and the $l^{2}ICE$ system console displays a message requesting the data. When you enter the required data at the keyboard, the user program continues.

SIMULATING I/O WITH I²ICE™ SYSTEM DEBUGGING PROCEDURES

Procedures that supply the needed input data can be written in the I²ICE system command language. When setting up the I/O map, the user specifies that the I/O procedure is invoked when certain I/O ports are accessed.

I/O ports are mapped in blocks of 64 byte-wide ports or 32 word-wide ports. A total of 64K byte-wide ports or 32K word-wide ports can be mapped.

Symbolic Debugging

With symbolic debugging, a memory location can be referenced by specifying its symbolic reference. A symbolic reference is a procedure name, line number, or label in the user program that corresponds to a location in the user program's memory space.

TYPICAL SYMBOLIC FUNCTIONS

Symbolic functions include:

- Changing or inspecting the value and type of a program variable by using its program-defined name, rather than the address of the memory location where the variable and a hexadecimal value for the data are stored.
- Defining break and trace events using sourcecode symbols.

With symbolic debugging, the user can reference static variables, dynamic (stack-resident) variables, based variables, and record structures combining primitive data types. The primitive data types are ADDRESS, BOOLEAN, BYTE BCD, CHAR, WORD, DWORD, SELECTOR, POINTER, three INTEGER Types, and four REAL types.

THE VIRTUAL SYMBOL TABLE

The I²ICE system maintains a virtual symbol table for program symbols; that is, the entire symbol table need not fit into memory at the same time. (The size of the virtual symbol table is constrained only by the capacity of the storage device.)

The I²ICE system divides the symbol table into pages. If a program's symbol table is large, the I²ICE system reads only some of the symbol table pages into memory. When the user references a variable whose symbol is not currently defined in memory, the I²ICE system reads the needed symbol table page from disk into memory.

Breakpoint, Trace, and Arm Specifications

With I²ICE system commands, breakpoint, trace, and arm specifications can be defined.

Breakpoints allow halting of a user program in order to examine the effect of the program's execution on the prototype. With the I²ICE system, a breakpoint can be set at a particular memory location or at a particular statement in a user program (including high-level language programs). A break can also be set to occur when the user program enters or accesses a specified memory partition or reads or writes a user program variable. When the user program resumes execution, it picks up from where it left off.

Normally, the I²ICE system traces while the user program executes. With a trace specification, however, the user can choose to have tracing occur only when specific conditions are met.

An arm specification describes an event or combination of events that must occur before the I²ICE system can recognize certain breakpoint and trace specifications. Typical events are the execution of an instruction or the modification of a data value.

The I²ICE system command language allows you to specify complex, multilevel events. For example, you can specify that a break occurs when a variable is written, but only if that write occurs within a certain procedure. The execution of the procedure is the arm condition; the variable modification is the break condition. The I²ICE system command language allows users to specify complex events with up to four states with four conditions and to use such events as arm, break, or trace conditions; a specified number of events can be used as a condition.

Coprocessor Support

The 8086/8088 emulation personality module provides transparent RQ/GT and MN/MX pin emulation to support real-time prototype systems that use the 8087 as a coprocessor. The 8086/8088 (and the 80186/80188) emulation personality module also provides debugging features specific to the 8087. I²ICE system commands provide access to the 8087's stack, status registers, and flags. The I²ICE system's disassembly and trace features extend to 8087 instructions and data types.

The 80186 and 80286 emulation personality modules also allow the prototype hardware to contain coprocessors. The 80186 probe can qualify break points and collect trace information when the coprocessor drives the status lines $(\overline{S0}-\overline{S2})$ in the prescribed manner. The 80286 personality module allows the hardware to contain the 80287 processor extension and provides special debugging features—the user can enable and disable the 80287 and change and examine its registers.

DUBUGGING WITH THE I²ICE™ SYSTEM

The I²ICE system allows both hardware and software debugging (see Figure 1).

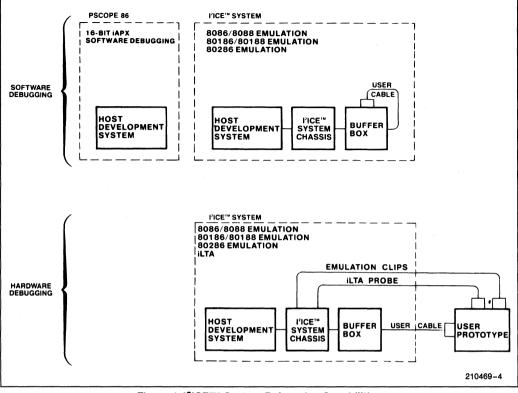


Figure 1. I²ICE™ System Debugging Capabilities

- Software debugging—I²ICE system commands permit symbolic debugging of user programs written in high-level languages as well as assembly language. By looping the user cable back into the buffer box, a user program can be debugged even if no prototype hardware is present. In a multi-probe environment, the I²ICE system can map common memory from the host development system and support semaphore operation even with no user system prototype hardware. This feature makes possible detailed debugging of multi-processor software before the hardware is available.
- Hardware debugging—the I²ICE system is a realtime, in-circuit emulator. Trace data are collected in real time, and I²ICE system software does

not intrude into user program space. The optional iLTA adds the high-speed timing and data acquisition of a logic timing analyzer.

The userfulness of an I²ICE system extends throughout the development cycle, beginning with the symbolic debugging of prototype software and ending with the final integration of debugged software and prototype hardware.

PSCOPE 86

PSCOPE 86 is a high-level language, symbolic debugger, designed for use with Pascal 86, PL/M 86, and FORTRAN 86. It is a separate product included with Series III and Series IV versions of the I²ICE system; it runs in the host development system. PSCOPE 86 is field-proven, familiar to Intel customers, and suited for the debugging of applications software when the hardware capabilities of the I²ICE system are not needed. The PSCOPE 86 and I²ICE system command languages are similar. (Note that PSCOPE 86 is available as an option for use with the PC AT or PC XT.)

Designing a product that contains a microcomputer requires close coordination of hardware and software development. A typical design process takes advantage of both the I²ICE system and PSCOPE 86. Use PSCOPE 86 for debugging software before downloading the software into a target environment; use the I²ICE system for debugging and emulation in the target system.

THE I²ICE™ SYSTEM COMMAND LANGUAGE

The syntax of I²ICE system commands resembles that of a high-level language. The I²ICE system command language is versatile and powerful while remaining easy to learn and use.

The Integrated Command Directory (ICD™) assists users with command syntax.

- The ICD directory directs the user in choosing commands from display on the bottom line of the screen. As commands are entered, the bottom line indicates syntax elements available for use in the commands.
- The ICD directory flags syntax errors. Syntax errors are flagged as they occur (rather than after the carriage return is pressed).
- The ICD directory provides on-line help with the HELP command.

Automatic expansion of LITERALLY expressions is available. When the feature is activated, each character string defined by a LITERALLY definition is automatically expanded to its full length.

The I²ICE system command language deals with user-created, debugging objects. By manipulating debugging objects, the user can streamline complex debugging sessions.

Debugging objects are uniquely named, user-created, software constructs that the I²ICE system uses to manage the debugging environment. The four types of debugging objects are: debugging procedures, LITERALLY definitions, debugging registers, and debugging variables. In the following examples, I²ICE system keywords are shown in all caps. Debugging procedures (named groups of I²ICE system commands) can simulate missing software or hardware, collect debugging information, and make troubleshooting decisions. For example, consider a debugging procedure (called init) that simulates input from I/O ports 2 and 4.

The procedure and MAPIO command are given first, followed by an explanation.

```
*DEFINE PROCEDURE init = D0

.*IF %0 = = 2 THEN

.*PORTDATA = 100T

.*ELSE IF %0 = = 4 THEN

..*PORTDATA = 65T ...*END

.*END

.*END

*MAPIO 0 LENGTH 64K ICE (init)
```

Whenever the MAPIO command maps I/O ports to an I²ICE system procedure, three parameters are made available to the procedure (even if the procedure does not use them): %0, %1, %2. The parameter %0 passes the port number; %1 passes a Boolean value that indicates whether read or write I/O activity will occur; and %2 passes a Boolean value that indicates whether the I/O is a byte-wide or a word-wide port. PORTDA-TA is a pseudo-variable that contains the actual port data. This procedure specifies that if port 2 is used, the procedure returns 100 (base ten); if, however, port 4 is used, the procedure returns 65 (base ten).

 LITERALLY definitions are shorthand names for previously defined character strings. LITERALLY definitions can save keystrokes and improve clarity. For example, here is the definition of a LITER-ALLY that saves keystrokes. This LITERALLY allows the user to type DEF for DEFINE.

*DEFINE LITERALLY DEF = "DEFINE"

These definitions may be saved to disk and autoreloaded. In addition, an automatic LITERALLY expansion feature can be turned on and off.

 Debugging registers are user-created, software registers that hold arm, breakpoint, and trace specifications. The I²ICE system can be ordered to emulate the user program and specify one or more debugging registers. There is no need to reenter the specification for each emulation. For example here is the definition of a debugging register called **pay** that contains a trace specification. This example takes advantage of the previous LITERALLY definition.

*DEF TRCREG pay = :cmaker.payment

To emulate a user program and trace only during the procedure **payment**, specify the debugging register **pay** as part of the GO command.

*GO USING pay

 Debugging variables are user-created variables used with I²ICE system commands. For example, here is the definition of a debugging variable called **begin.** Its type is POINTER.

*DEFINE POINTER begin = 0020H:0006H

During a debugging session, the user can set the execution point to this pointer value by typing:

```
*$ = begin
```

The I²ICE system pseudo-variable \$ represents the current execution point.

Example of a Debugging Session

Figures 2, 3, and 4 illustrate some of the key capabilities of the I²ICE system. The user program is written in Pascal-86. It was compiled, linked, and located on an Intellec Series III development system. The resulting file consists of absolute code and is called CMAKER.86. Figure 2 shows the Pascal listing; Figure 3 shows a sample debugging session; and Figure 4 briefly explains the debugging steps shown in Figure 3.

The CMAKER.86 program controls an automatic changemaker. The program reads the amount tendered (the variable **paid**) and the amount of the purchase (the variable **purchase**). It calculates the coins needed for change and asserts control signals to a change release mechanism by writing an output port. Each of the lower four bits of the output port controls the release of a different coin denomination.



I²ICE[™] System Command Functions

The I²ICE system command language contains a number of functional categories.

- Emulation commands—the GO command instructs the I²ICE system to begin emulation. The user can also command the I²ICE system to break or trace under certain specified conditions.
- Utility commands—these are general purpose commands for use in a debugging environment. For example, one use of the EVAL command is to

calculate the nearest source-code line number that corresponds to the address of an assembly language instruction. The HELP command provides on-line assistance. The EDIT command invokes a menu-driven text editor (AEDIT) that allows updating of debugging object definitions and editing of development system files without exiting from the I²ICE system. A command line editior and history key are also provided.

- Environment commands—these are commands that set up the debugging environment. For example, the MAP command sets up the memory map. Another environment command (WAIT-STATE) inserts wait-states into memory accesses, allowing the simulation of slow memories.
- File handling commands—these are commands that access disk files. Debugging object definitions can be saved in a disk file and loaded in later debugging sessions. Debugging sessions can also be recorded in a disk file for later analysis.
- Probe-specific commands—these are commands whose effects are different for different probes.
 For example, the PINS command displays the state of selected signals lines on the current probe.
- Option-specific commands—these are commands that control an optional test/measurement device, such as the logic timing analyzer.

I²ICE™ SYSTEM INSTRUMENTATION SUPPORT

I²ICE[™] System Emulation Clips

Eight external input lines are sampled during each processor bus cycle. The I²ICE system records the values of these lines in it trace buffer during each execution cycle. The I²ICE system can use these values when defining events.

Four additional output lines synchronize I²ICE system events with external hardware. Two lines are active and programmable with I²ICE system commands. Two other lines, break and trace, allow an I²ICE system chassis to be linked to other I²ICE system chassis.

Intel Logic Timing Analyzer (iLTA)

The iLTA analyzer is a chassis-resident, test/measurement module designed to extend the capability of the I²ICE system to recognize events and collect data. The iLTA and the I²ICE system emulator work together. They can trigger and arm/disarm each other. In addition, waveforms acquired by the

SERIES Source Object Control	File: C File: CM	MAKE MAKE	R.SRC R.OBJ	EBUG, TYPE	
STMT 1 2	LINE 1 2	-	TING 0 0	SOURCE TEXT: MAKER.SRC PROGRAM cmaker; VAR change.coins	:integer;
3	3 4	0 0	0 0	quarters, nickels, dimes, pennies paid, purchase	:integer; :word;
5 6 7 8	6 7 8 9	0 1 1 1	0 0 0 0	PROCEDURE payment; VAR numberofcoins release BEGIN (*payment*)	:integer; :word;
8 9 10 10	10 11 12 13	1 1 1	1 1 1 2	numberofcoins: =quarters + dimes + nickels + pennies; while numberofcoins < >0 do BEGIN release: =0;	;
11 12 12 13	14 15 16 17	1 1 1	2 2 3 3	if quarters < >0 then BEGIN release: = release + 8; quarters: = quarters - 1	
15	19	1	2	END; if dimes < > 0 then	
16 16 17	20 21 22	1 1 1	2 3 3	BEGIN release: = release + 4; dimes: = dimes - 1 END:	
19 20 20	24 25 26	1 1 1	2 2 3	if nickels < >0 then BEGIN release: = release + 2;	
21 23	27 29	1	3 2	nickels: = nickels – 1 END; if pennies < >0 then	
24 24 25	30 31 32	1 1 1	2 3 3	BEGIN release: = release + 1; pennies: = pennies - 1	
27 28	34 35	1 1	2 2	END; numberofcoins: = quarters + dimes + nickels + penn OUTWRD(130, release);	ies;
29 31	36 37	1 1	2 1	END; END; (*payment*)	
32 32 33	39 40 41	0000	0 1 1	BEGIN (*main*) INWRD(2,paid); INWRD(70,purchase);	
34 35 36 37	42 43 44 45	0 0 0 0	1 1 1	change := paid – purchase; coins := change mod 100; quarters: = coins div 25; coins := coins mod 25;	
38 39 40	46 47 48	ŏ	1 1 1	dimes := coins div 10; coins := coins mod 10; nickels := coins div 5;	
41 42 43	49 50 51	0 0 0	1 1 1	pennies :=coins mod 5; payment; END. (*main*)	

Figure 2. Listing of CMAKER.86

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int_eľ

(1)	*BASE DECIMAL
(2)	*MAP 0K LENGTH 32K HS *MAPIO 0T LENGTH 192T ICE *MAP
	MAP OK LENGTH 32K HS MAP 32K LENGTH 992K GUARDED *MAPIO
	MAPIO 00000H LENGTH 000C0H ICE MAPIO 000C0H LENGTH 0FF40H USER
(3)	*LOAD :F1:CMAKER.86
	*DEFINE POINTER begin = \$ *DEFINE BRKREG pay = :cmaker #9 *DEFINE PROC display = DO .*WRITE USING (' "quarters = ",T,0,>')quarters .*WRITE USING (' "dimes = ",T,0')dimes .*WRITE USING (' "nickels = ",T,0,>')nickels .*WRITE USING (' "pennies = ",T,0')pennies .*RETURN TRUE .*END
(5)	*GO USING pay ?UNIT 0 PORT 2H REQUESTS WORD INPUT (ENTER VALUE)*100 ?UNIT 0 PORT 46H REQUESTS WORD INPUT (ENTER VALUE)*65 Probe 0 stopped at :CMAKER #9 + 4 because of execute break Break register is PAY Trace Buffer Overflow
(6)	*quarters;dimes;numberofcoins + 1 + 1 + 2
(7)	*DEFINE SYSREG wr_number = WRITE AT .:cmaker.payment.numberofcoins & **CALL display *GO USING wr_number quarters = + 1 dimes = +1 nickels = +0 pennies = +0 Probe 0 stopped at :CMAKER # 28 + 3 because of bus break Break register is WR_NUMBER
(8)	*numberofcoins +0 *EVAL release 1100Y 12T CH''
(9)	*CLIPSOUT = 11Y
	 *GO FOREVER ?UNIT 0 PORT 82H OUTPUT WORD 0C ?Probe 0 stopped at location 0033:00AEH because of bus not active Bus address = 0203DE *\$ = begin
	•

Figure 3. Sample Debugging Session (Explanations in Figure 4)

- (1) Checking to see that the default radix is decimal.
- (2) Mapping user program memory to I²ICE high-speed memory and user I/O ports to the I²ICE system console.
- (3) Loading the user program.
- (4) Defining debugging objects.

The debugging variable **begin** is set to \$, an I²ICE pseudo-variable representing the current execution point. At this point is the debugging session, \$ is the beginning of the user program.

The break register pay specifies a breakpoint at statement 9 in the user program.

The debuggning procedure display displays the value of some user program variables on the console.

- (5) Beginning emulation with the debugging register **pay**. The console requests the two input values, **paid** and **purchase**. Then, the break occurs.
- (6) Displaying three user program variables.
- (7) Defining another debugging register. The specified event is the writing of the user program variable numberofcoins. When that event occurs, the I²ICE system calls the debugging procedure display. In addition to displaying some user program variables, this debugging procedure returns a Boolean value. Because this value is TRUE, the break occurs; if the value were FALSE, emulation would continue.
- (8) Displaying the two user program variables, numberofcoins and release. The EVAL command displays release in binary, decimal, hexadecimal, and ASCII. Unprintable ASCII characters appear as periods (.).
- (9) Asserting both output lines on the emulation clips. These lines are input to the prototype hardware and control a change release mechanism.
- (10) Resuming emulation. The console displays the write of **release** to the output port. The user program finishes executing, and the probe stops emulating because of bus inactivity. The \$ is set back to the beginning of the user program in preparation for another emulation.

Figure 4. Explanation of Sample Debugging Session in Figure 3

iLTA can be time-aligned with I²ICE system traces. (Note that iLTA is not available for use with the PC AT or PC XT.)

The iLTA analyzer brings the flexibility of high-speed triggering and glitch detection to the I²ICE system. The iLTA is a general purpose logic timing analyzer, supplemented with special features for microsystem debugging and I²ICE system integration. Following are some of iLTA's features.

- 16-channel, 100 MHz asynchronous operation
- 16-channel, 50 MHz asynchronous operation
- Single- or double-height timing waveforms presented with data scrolling, magnification, and delta-time read-out features.

- Minimum 3 nanosecond glitch detection (3 ns + 1 ns/volt for signal swings greater than 3 volts)
- A dual-threshold acquisition mode, with programmable logic level thresholds.
- A burst acquisition mode with window boundary indicators.
- User-defined channel labels and state display radixes.
- Disk storage for preservation and restoration of analyzer setups and acquired waveforms.
- Logic waveform comparison features (compares current acquisitions with pervious traces stored in auxiliary memory or on disk).

- intel
- Menu-driven operation and user-friendly display. The display takes advantage of screen highlighting, blinking characters, and reverse video.
- Powerful post-processing data analysis commands that are part of the l²ICE system command language.
- Multiple emulator break/trace and iLTA trigger/trace conditions may be shared with as many as four emulators and four iLTAs.

iPAT[™] Performance Analysis Tool

The Intel Performance Analysis Tool (iPAT[™]) helps software engineers optimize code and improve software reliability. Software object code generated by Intel assemblers and Intel compilers (e.g., for C, PL/M, Pascal, and FORTRAN) can be analyzed symbolically to improve software execution efficiency and to validate test coverage. Any object code that lacks Intel compiler information — but that can be run by Intel emulators and for which an absolute program map is available — can also be analyzed (nonsymbolically) by the iPAT analyst. iPAT operation is currently supported via a target interface to the I²ICE system. For more information, see the iPAT analyst data sheet, order number 280165.

I²ICE[™] SYSTEM SPECIFICATIONS

Host Requirements

Series III, Series IV, Model 800, or IBM PC AT or PC XT.

512K bytes in host development system memory space.

Two double-density diskette drives or a hard disk.

For the iLTA to run on a Series III, the III-820 board must be installed. Model 800 systems and the IBM PC AT and PC XT systems do not support the iLTA option.

I²ICE[™] System Software

I²ICE system host software I²ICE system probe software I²ICE system confidence tests I²ICE tutorial PSCOPE 86 (not currently available for PC-DOS) Optional iLTA software and iLTA confidence tests (not available for PC-DOS)

System Performance

Mappable zero wait-state memory (zero wait-states up to 10 MHz for 8086; 8 MHz for 8088 and 80186/80188; and 8 or 10 MHz for 80286).

Trace buffer

Virtual symbol table

Minimum 32K bytes, maximum 288K bytes

1023 X 48 bits

The number of user program symbols is limited only by available disk space.

Physical Characteristics

INSTRUMENTATION CHASSIS

Width — 17.0 in (43.2 cm) Height — 8.25 in (21.0 cm) Depth — 24.13 in (61.3 cm) Weight — 48 lbs (21.9 kg)

HOST/CHASSIS CABLE

10 ft (3.0 m) and 40 ft (12.2 m) options for Series III/Series IV host 15 ft. (4.6m) for PC host

INTER-CHASSIS CABLE SET

2 ft (61 cm) and 10 ft (3.0 m) options

BUFFER BOX

Width — 8.5 in (21.6 cm) Height — 3.0 in (7.6 cm) Depth — 10.0 in (25.4 cm) Weight — 8 lbs (3.7 kg)

Electrical Characteristics

90-132 V or 180-264 V (selectable) 47-63 Hz 12 amps (AC)

Environmental Requirements

OPERATING TEMPERATURE

OPERATING HUMIDITY

0° to 40°C (32° to 104°F) Maximum of 85% relative humidity, non-condensing

Emulation Clips

Emulation clipsin lines are sampled once every bus cycle when the address bits become valid on the address bus. During emulation, the I²ICE system records the value of the clipsin lines in the trace buffer once very execution cycle.

[]	input V	oltage	Input C	Current	Output Current	
Signal	Low V _{IL} V	High V _{IH} V	Low ا _{ال} باA	High I _{IH} µA	Low I _{OL} mA	High OH mA
Clipsout Lines					33 at 0.7V	4.8 at 2.0V
SYSBREAK SYSTRACE					38 at 0.7V	1.0 at 2.0V
Clipsin Lines	1.05	2.5	50	50		

Table 2. I²ICE[™] Emulation Clips—DC Characteristics

I²ICE[™] SYSTEM 8086/8088 PROBE HIGHLIGHTS

- Provides up to 10 MHz real-time emulation
- One-megabyte addressing

- · Emulates both Minimum and Maximum modes
- Provides 8087 coprocessor support

1 401	Table 3. 1-ICE Im System 6060/0000 User Interface DC Characteristics									
	Inp Volt	out age		put age	•	out rent			output urrent	
Signal	Max V _{IL} V	Min V _{IH} V	Max V _{OL} V	Min V _{OH} V	Max I _{IL} mA	Max I _{IH} mA	Max I _{OL} mA	Мах І _{ОН} mA	3-State Max I _{OZL} mA	3-State Max I _{OZH} mA
AD15-AD0	0.8	2.0	0.5	2.0	-0.20	0.02	24	-12.0	-0.20	0.02
A19-A16, BHE/S7	0.8	2.0	0.55	2.0	-0.25	0.07	63.9	- 15.0	-0.07	0.07
RD	NA	NA	0.55	2.0	NA	NA	63.9	- 15.0	-0.84	0.05
DEN (S0), DT/R (S1), M/IO (S2)	0.8	2.0	0.55	2.0	-1.20	0.12	18.8	-6.6	- 1.30	0.12
WR (LOCK)	NA	NA	0.55	2.0	NA	NA	63.9	- 15.0	-0.94	-0.05
INTA (QS1)	NA	NA	0.5	2.4	NA	NA	19.1	-6.50	NA	NA
ALE (QS0)	NA	NA	0.5	2.4	NA	NA	19.9	-6.54	NA	NA
MN/MX	0.8	2.0	NA	NA	-1.6	0.04	NA	NA	NA	NA
NMI	0.77	2.0	NA	NA	-0.4	0.05	NA	NA	NA	NA
CLK, READY*	0.8	2.0	NA	NA	-3.2	0.04	NA	NA	NA	NA
INTR	0.77	2.0	NA	NA	-0.4	0.05	NA	NA	NA	NA
TEST	0.8	2.0	NA	NA	-0.60	0.04	NA	NA	NA	NA
RESET	0.8	2.0	NA	NA	-2.2	0.07	NA	NA	NA	NA
HOLD (RQ / <u>GT0),</u> HOLDA (RQ/ <u>GT1</u>)	0.72	2.0	0.80	2.0	- 1.60	-0.11	7.60	-7.06	NA	NA

Table 3. I²ICE™ System 8086/8088 User Interface—DC Characteristics

*NOTES:

 $I_{\rm IL}=-0.8$ mA and $I_{\rm IH}=0.1$ mA if a 74S244 is used at U30 for CLOCK and READY inputs.

Negative currents (-) are defined as currents flowing out of a terminal, and positive currents are defined as currents flowing into a terminal. "NA" means "not applicable."

The 8086 and 8088 chip specifications indicate that the chips have an output drive capacity of $I_{OH} = -400 \ \mu\text{A}$ and $I_{OL} = 2.5 \ \text{mA}$ (2.0 mA for the 8088); the chips' input and 3-state loading specification is $\pm 10 \ \mu\text{A}$. As can be seen from the table, the 8086/8088 probe has a greater output drive capacity and presents greater input loading than the 8086 or 8088 chip.

The 8086/8088 probe does not draw any current from the user V_{CC} .

Capacitive Loading—8086/8088 Probe

- The 8086/8088 probe presents the user system with a maximum load of 70 pF (135 pF for INTR, NMI).
- All 8086/8088 probe outputs are capable of driving 0 pF while meeting all the probe's timing specifications. The 8086/8088 probe will drive larger capacitive loads, but with possible performance degradation. Derate the timing specifications by 0.04 ns/pF corresponding to input capacitance of the user system.

Coprocessor Operation—8086/8088 Probe

- During emulation with external coprocessors, a two-clock delay precedes each RQ, GT, and RLS pulse in MAX mode and each HOLD and HOLDA assertion in MIN mode.
- The user can choose to have the coprocessor run only during emulation or all the time. If the

coprocessor runs all the time, then during interrogation mode, the coprocessor may have as much as a one-microsecond delay in addition to the two-clock delay mentioned above.

 The I²ICE system ignores a coprocessor when the probe is in the reset state. If a coprocessor asserts RQ during this time, the RQ/GT sequence may get out of synchronization. The probe is reset when the I²ICE host software loads I²ICE probe software.

A.C. CHARACTERISTICS FOR THE I²ICE™ SYSTEM 8086 PROBE

Tables 4 through 7 provide timing information for the 8086 probe. Figures 5 through 12 define the timing symbols.

Min Mode	Devementer	5 MHz (8	3086)	10 MHz (8	086-1)	8 MHz (8086-2)		
Symbol	Parameter	Min ns	Max ns	Min ns	Max ns	Min ns	Max ns	
TCLCL	CLK Cycle Period	200	500	100	500	125	500	
TCLCH	CLK Cycle Low Time	118		53		68		
TCHCL	CLK High Time	69		39		44		
TCH1CH2	CLK Rise Time		10		10		10	
TCL2CL1	CLK Fall Time		10		10		10	
TDVCL(1)	Data in Setup Time	21.1		21.1(5)		21.1(20)		
TCLDX ⁽²⁾	Data in Hold Time	13.5(10)		13.5(10)		13.5(10)		
TR1VCL(3, 4)	RDY Hold Time into 8284A	35		35		35		
TCLR1X(3, 4)	RDY Hold Time into 8284A	0		0		0		
TRYHCH ⁽⁵⁾	READY Setup Time into 8086	44.5		44.5		44.5		
TCHRYX ⁽⁶⁾	READY Hold Time into 8086	20.5		20.5(20)		20.5(20)		
TRYLCL ⁽⁵⁾	READY Inactive to CLK	- 18.5		- 18.5		- 18.5		
THVCH(1)	HOLD Setup Time	12.7		12.7		12.7		
TINVCH NMI(1) INTR(1) TTEST(1)	INTR, NMI, TEST Setup Time	50.5 + TCLCH(30) 20 21.5	·	50.5 + TCLCH(15) 20(15) 21.5(150		50.5 + TCLCH(15) 20(15) 21.5(15)		
TILIH	Input Rise Time (Except CLK)		20		20		20	
TIHIL	Input Fall Time (Except CLK)		12		12		12	

Table 4. Minimum Complexity System Timing Requirements

Numbers followed by parentheses deviate from the 8086 chip specification; the 1985 *Microsystem Components Handbook* chip specification timing is given in the parentheses.

NOTES:

1. Timings are calculated with a 74F244 as the buffer for CLOCK or READY. If a 74S244 is used, add 0.7 ns to the timings.

Timings are calculated with a 74F244 as the buffer for CLOCK or READY. If a 74S244 is used, add 2.5 ns to the timings.
 The signal at 8284 is for reference only.

4. The setup requirement, for asynchronous signal is only to guarantee recognition at the next CLK.

5. If BTHRDY = TRUE, READY must be set up 0.3 ns before the rising edge of T2.

6. If BTHRDY = TRUE, READY must be held 16.5 ns after the rising edge of T2.

A.C. CHARACTERISTICS FOR THE I²ICE™ SYSTEM 8086 PROBE (Continued)

Table 5. Mini	imum Compi	lexity System	Timing Re	sponses
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Min Mode	D	5 MHz	(8086)	10 MHz ((8086-1)	8 MHz (8086-2)		
Symbol	Parameter	Min ns	Max ns	Min ns	Max ns	Min ns	Max ns	
TCLAV(1)	Address Valid Delay	17.5	64.5	17.5	64.5(50)	17.5	64.5(60)	
TCLAX ⁽²⁾	Address Hold Time	17.5		17.5		17.5		
TCLAZ(1)	Address Float Delay	14.6	61.5	14.6	61.5(40)	14.6	61.5(50)	
TLHLL	ALE Width	TCLCH-17.5 (TCLCH-20)		TCLCH-17.5		TCLCH-17.5		
TCLLH ⁽¹⁾	ALE Active Delay	4	42		42(40)		42	
TCHLL ⁽¹⁾	ALE Inactive Delay		35		35		35	
TLLAX	Address Hold Time to ALE Inactive	TCHCL-8.5		TCHCL-8.5		TCHCL-8.5		
TCLDV ⁽¹⁾	Data Valid Delay	17.5	69.5	17.5	69.5(50)	17.5	69.5(60)	
TCHDX ⁽²⁾	Data Hold Time	17.5		17.5		17.5		
TWHDX	Data <u>Hol</u> d Time after WR	TCLCH-34 (TCLCH-30)		TCLCH-34 (TCLCH-25)		TCLCH-34 (TCLCH-30)		
TCVCTV DEN(READ, INTA)(1)	Control Active Delay ⁽¹⁾	15.6	63.5	15.6	63.5(50)	15.6	63.5	
DEN(WR)(1)		TCHCL + 15.6	TCHCL+63.5 (110)	TCHCL+15.6	TCHCL + 63.5 (50)	TCHCL+15.6	TCHCL + 63. (70)	
WR ⁽¹⁾ INTA ⁽¹⁾		16.9 15.9	59.5 55	16.9 15.9	59.5(50) 55(50)	16.9 15.9	59.5 55	
TCHCTV M/IO(1, 3) DT/R(1, 4)	Control Active Delay 2	19 18.4	77 73.5	19 18.4	77(45) 73.5(45)	19 18.4	77(60) 73.5(60)	
TCVCTX DEN ⁽¹⁾ WR ⁽¹⁾ INTA ⁽¹⁾	Control Inactive Delay	15.6 16.9 15.9	63.5 59.5 55	15.6 16.9 15.9	63.5(50) 59.5(50) 55(50)	15.6 16.9 15.9	63.5 59.5 55	
TAZRL	Address Float to READ Active	- 37.2(0)		-37.2(0)		-37.2(0)		
TCLRL ⁽¹⁾	RD Active Delay	15.9	80.5	15.9	80.5(70)	15.9	80.5	
TCLRH(1)	RD Inactive Delay	15.9	70.5	15.9	70.5(60)	15.9	70.5	
TRHAV	RD Inactive to Next Address Active	(Note 5)		(Note 5)		(Note 5)		
TCLHAV(1)	HLDA Valid Delay	11.3	57	11.3	57	11.3	57	
TRLRH	RD Width	2TCLCL-52.5		2TCLCL-52.5 (2TCLCL-40)		2TCLCL-52.5 (2TCLCL-50)		
TWLWH	WR Width	2TCLCL-27.5		2TCLCL-27.5		2TCLCL-27.5		
TAVAL	Address Valid to ALE Low	TCLCH-47.2		TCLCH-47.2 (TCLCH-35)		TCLCH-47.2 (TCLCH-40)		
TOLOH	Output Rise Time		20		20		20	
TOHOL	Output Fall Time		12		12		12	

Numbers followed by parenthese deviate from the 8086 chip specification; the 1985 *Microsystem Components Handbook* chip specification timing is given in the parentheses.

NOTES:

1. Timings are calculated with a 74F244 as the buffer for CLOCK or READY. If a 74S244 is used, add 2.5 ns to the timings. 2. Timings are calculated with a 74F244 as the buffer for CLOCK or READY. If a 74S244 is used, add 0.7 ns to the timings.

3. When performing consecutive I/O cycles (i.e., word I/O to an odd address), the M/IO line goes high for a short time during T4. The 8086 microprocessor keeps M/IO low between consecutive I/O cycles.

4. When performing consecutive reads to program memory, the DT/R line of the probe microprocessor (at the end of the user cable) goes high for a short time between reads. The 8086 microprocessor keeps DR/R low between consecutive reads.

5. The address data lines are only floated during T4 when $\overline{\text{RD}}$ is active.

A.C. CHARACTERISTICS FOR THE I²ICETM SYSTEM 8086 PROBE (Continued)

	i abie o. Maxir						
Min Mode	Parameter	5 MHz (8	· · · · · · · · · · · · · · · · · · ·	10 MHz (8	· · · · · ·	8 MHz (8	· · · · · · · · · · · · · · · · · · ·
Symbol		Min	Max ns	Min ns	Max ns	Min ns	Max ns
TCLCL	CLK Cycle Period	200	500	100	500	125	500
TCLCH	CLK Low Time	118		60(53)		68	
TCHCL	CLK High Time	69		39		44	
TCH1CH2	CLK Rise Time		10		10		10
TCL2CL1	CLK Fall Time		10		10		10
TDVCL(1)	Data in Setup Time	21.1		21.1(5)		21.1(20)	
TCLDX ⁽²⁾	Data in Hold Time	13.5(10)		13.5(10)		13.5(10)	
TR1VCL(3, 4)	RDY Setup Time into 8284A	35		35		35	
TCLR1X(3, 4)	RDY Hold Time into 8284A	0		0		0	
TRYHCH ⁽⁵⁾	READY Setup Time into 8086	44.5		44.5		44.5	
TCHRYX(6)	READY Hold Time into 8086	20.5		20.5(20)		20.5(20)	
TRYLCL ⁽⁵⁾	READY Inactive to CLK	- 18.5		- 18.5		- 18.5	
TINVCH NMI(1) INTR(1) TEST(1)	Setup Time for Recognition (INTR, NMI, TEST)	50.5 + TCLCH(30) 20 21.5		50.5 + TCLCH(15) 20(15) 21.5(15)		50.5 + TCLCH(15) 20(15) 21.5(15)	
TGVCH(1)	RQ/GT Setup Time	12.7		12.7(12)		12.7	
TCHGX ⁽²⁾	RQ Hold Time into 8086	16.1	16.1			16.1	
TILIH	Input Rise Time (Except CLK)		20		20		20
TIHIL	Input Fall Time (Except CLK)		12		12	-	12

Table 6. Maximum Complexity System Timing Requirements

Numbers followed by parentheses deviate from the 8086 chip specification; the 1985 *Microsystem Components Handbook* chip specification timing is given in the parentheses.

NOTES:

1. Timings are calculated with a 74F244 as the buffer for CLOCK or READY. If a 74S244 is used, add 0.7 ns to the timings.

2. Timings are calculated with a 74F244 as the buffer for CLOCK or READY. If a 74S244 is used, add 2.5 ns to the timings. 3. The signal at 8284 or 8288 is for reference only.

4. The setup requirement, for asynchronous signal is only to guarantee recognition at the next CLK.

5. If BTHRDY = TRUE, READY must be set up 0.3 ns before the rising edge of T2.

6. If BTHRDY = TRUE, READY must be held 16.5 ns after the rising edge of T2.

A.C. CHARACTERISTICS FOR THE I²ICETM SYSTEM 8086 PROBE (Continued)

Min Mode		5 MHz (80	86)	10 MHz (80	86-1)	8 MHz (808	86-2)
Symbol	Parameter	Min ns	Max ns	Min ns	Max ns	Min ns	Max ns
TCLML ⁽¹⁾	Command Active Delay	10	35	10	35	10	35
TCLMH ⁽¹⁾	Command Inactive Delay	10	35	10	35	10	35
TRYHSH(2, 3, 4)	READY Active to Status Passive		37.5		37.5		37.5
TCHSV ⁽⁴⁾	Status Active Delay	17	66.5	17	66.5(45)	17	66.5(60)
TCLSH ⁽⁴⁾	Status Inactive Delay	10.5	42.5	10.5	42.5	10.5	42.5
TCLAV(4)	Address Valid Delay	17.5	64.5	17.5	64.5(50)	17.5	64.5(60)
TCLAX ⁽⁵⁾	Address Hold Time	17.5(10)		17.5(10)		17.5(10)	
TCLAZ ⁽⁴⁾	Address Float Delay	14.6	61.5	14.6	61.5(40)	14.6	61.5(50)
TSVLH(1)	Status Valid to ALE High		15		15		15
TSVMCH ⁽¹⁾	Status Valid to MCE High		15		15		15
TCLLH(1)	CLK Low to ALE Valid		15		15		15
TCLMCH ⁽¹⁾	CLK Low to MCE High		15		15		15
TCHLL ⁽¹⁾	ALE Inactive Delay		15		15		15
TCLMCL ⁽¹⁾	MCE Inactive Delay		15		15		15
TCLDV ⁽⁴⁾	Data Valid Delay	17.5	69.5	17.5	69.5(50)	17.5	69.5(60)
TCHDX ⁽⁵⁾	Data Hold Time	17.5		17.5		17.5	
TCVNV(1)	Control Active Delay	5	45	5	45	5	45
TCVNX ⁽¹⁾	Control Inactive Delay	10	45	10	45	10	45
TAZRL	Address Float to Read Active	- 37.2(0)		-37.2(0)		-37.2(0)	:
TCLRL ⁽⁴⁾	RD Active Delay	15.9	80.5	15.9	80.5(70)	15.9	80.5
TCLRH ⁽⁴⁾	RD Inactive Delay	15.9	70.5	15.9	70.5(60)	15.9	70.5
TRHAV	RD Inactive to Next Address Active	(Note 6)		(Note 6)		(Note 6)	
TCHDTL ⁽¹⁾	Direction Control Active Delay	· · · · · · · · · · · · · · · · · · ·	50		50		50
TCHDTH ⁽¹⁾	Direction Control Inactive Delay		30		30		30
TCLGL ⁽⁴⁾	GT Active Delay	12.9	54.5	12.9	54.5(45)	12.9	54.5(50)
TCLGH ⁽⁴⁾	GT Inactive Delay	14.9	65	14.9	65(45)	14.9	65(50)
TRLRH	RD Width	2TCLCL-52.5		2TCLCL - 52.5 (2TCLCL - 40)		2TCLCL - 52.5 (2TCLCL - 50)	
TOLOH	Output Rise Time		20		20		20
TOHOL	Output Fall Time		12		12		12

Table 7. Maximum Complexity System Timing Responses

Numbers followed by parentheses deviate from the 8088 chip specification; the 1985 *Microsystem Components Handbook* chip specification timing is given in the parentheses.

NOTES:

- 1. The signal at 8284 or 8288 is for reference only.
- 2. If BTHRDY = TRUE, READY must be set up 0.3 ns before the rising edge of T2.
- 3. For BTHRDY = TRUE, TRYHSH = TRYHCH + 47.

4. Timings are calculated with a 74F244 as the buffer for CLOCK or READY. If a 74S244 is used, add 2.5 ns to the timings.

5. Timings are calculated with a 74F244 as the buffer for CLOCK or READY. If a 74S244 is used, add 0.7 ns to the timings.

6. The address data lines are only floated during T4 when RD is active.

A.C. CHARACTERISTICS FOR THE I²ICE™ SYSTEM 8088 PROBE

Tables 8 through 11 provide timing information for the 8088 probe. Figures 5 through 12 define the timing symbols.

Min Mode	Devementer	5 MHz (8	3088)	8 MHz (8088-1)		
Symbol	Parameter	Min ns	Max ns	Min ns	Max ns	
TCLCL	CLK Cycle Period	200	500	125	500	
TCLCH	CLK Low Time	118		68		
TCHCL	CLK High Time	69		44		
TCH1CH2	CLK Rise Time		10		10	
TCL2CL1	CLK Fall Time		10		10	
TDVCL(1)	Data in Setup Time	21.1		21.1(20)		
TCLDX ⁽²⁾	Data in Hold Time	13.5(10)		13.5(10)		
TR1VCL(3, 4)	RDY Setup Time into 8284	35		35		
TCLR1X(3, 4)	RDY Hold Time into 8284	0		0		
TRYHCH ⁽⁵⁾	READY Setup Time into 8088	57.8		57.8		
TCHRYX ⁽⁶⁾	READY Hold Time into 8088	20.5		20.5(20)		
TRYLCL ⁽⁵⁾	READY Inactive to CLK	- 16.5		- 16.5		
THVCH(1)	Hold Setup Time	12.7		12.7		
TINVCH NMI ⁽¹⁾ INTR ⁽¹⁾ TEST ⁽¹⁾	INTR, NMI, TEST Setup Time	50.5 + TCLCH(30) 26 27.5		50.5 + TCLCH(15) 26(15) 27.5(15)		
TILIH	Input Rise Time		20		20	
TIHIL	Input Fall Time		12		12	

Table 8. Minimum Complexity System Timing Requirements

Numbers followed by parentheses deviate from the 8088 chip specification; the 1985 Microsystem Components Handbook chip specification timing is given in the parentheses.

NOTES:

1. Timings are calculated with a 74F244 as the buffer for CLOCK or READY. If a 74S244 is used, add 0.7 ns to the timings.

2. Timings are calculated with a 74F244 as the buffer for CLOCK or READY. If a 74S244 is used, add 2.5 ns to the timings.

3. The signal at 8284 is for reference only.

4. The setup requirement, for asynchronous signal is only to guarantee recognition at the next CLK. 5. For BTHRDY = TRUE, READY must be set up 0.3 ns prior to the rising edge of T2.

6. For BTHRDY = TRUE, READY must be held 16.5 ns after the rising edge of T2.

A.C. CHARACTERISTICS FOR THE I²ICETM SYSTEM 8088 PROBE (Continued)

Table 9. Minimum Complexity System Timing Responses								
Min Mode		5 MHz	(8088)	8 MHz (8088-2)			
Symbol	Parameter	Min ns	Max ns	Min ns	Max ns			
TCLAV(1)	Address Valid Delay	17.5	72	17.5	72(60)			
TCLAX ⁽²⁾	Address Hold Time	17.5		17.5				
TCLAZ ⁽¹⁾	Address Float Delay	13.6	61.5	13.6	61.5(50)			
TLHLL	ALE Width	TCLCH - 17.5 (TCLCH - 20)		TCLCH - 17.5				
TCLLH ⁽¹⁾	ALE Active Delay		41		41			
TCHLL ⁽¹⁾	ALE Inactive Delay		35		35			
TLLAX	Address Hold Time to ALE Inactive	TCHCL - 8.5		TCLCH - 8.5				
TCLDV(1)	Data Valid Delay	17.5	70.5	17.5	70.5(60)			
TCHDX ⁽²⁾	Data Hold Time	17.5		17.5				
TWHDX	Data <u>Hol</u> d Time after WR	TCLCH - 34 (TCLCH - 30)		TCLCH - 34 (TCLCH - 30)				
TCVCTV DEN(RD, INTA)(1)	Control Active Delay 1	15.6	63.5 TOUOL + 00 5	15.6	63.5			
		TCHCL + 13.6 16.9	TCHCL + 63.5 (110) 59.5	16.9	TCHCL + 63.5 (70) 59.5			
INTA ⁽¹⁾	Control Inactive	15.9	55	15.9	55			
SS0(1) IO/M(1, 3) DT/R(1, 4)	Delay 2	16.3 19.1 18.3	104 81 77.5	16.3 19.1 18.3	104(60) 81(60) 77.5(60)			
TCVCTX DEN(1) WR(1) INTA(1)	Control Inactive Delay	15.6 16.9 15.9	63.5 59.5 55	15.6 16.9 15.9	63.5 59.5 55			
TAZRL	Address Float to READ Active	- 37.2(0)		- 37.2(0)				
TCLRL ⁽¹⁾	RD Active Delay	15.9	110.5	15.9	110.5(100)			
TCLRH(1)	RD Inactive Delay	15.9	90.5	15.9	90.5(80)			
TRHAV	RD Inactive to Next Address Active	(Note 5)		(Note 5)				
TCLHAV ⁽¹⁾	HLDA Valid Delay	13.3	57	13.3	57			
TRLRH	RD Width	2TCLCL - 82.5 (2TCLCL - 75)		2TCLCL - 82.5 (2TCLCL - 50)				
TWLWH	WR Width	2TCLCL - 27.5		2TCLCL - 27.5				
TAVAL	Address Valid to ALE Low	TCLCH - 52.2		TCLCH - 52.2 (TCLCH - 40)				
TOLOH	Output Rise Time		20		20			
TOHOL	Output Fall Time		12		12			

Numbers followed by parentheses deviate from the 8088 chip specification; the 1985 *Microsystem Components Handbook* chip specification timing is given in the parentheses.

NOTES:

1. Timings are calculated with a 74F244 as the buffer for CLOCK or READY. If a 74S244 is used, add 2.5 ns to the timings. 2. Timings are calculated with a 74F244 as the buffer for CLOCK or READY. If a 74S244 is used, add 0.7 ns to the timings.

3. When performing consecutive I/O cycles (i.e., word I/O to an odd address), the M/IO line goes high for a short time during T4. The 8088 microprocessor keeps IO/M low between consecutive I/O cycles.

4. When performing consecutive reads to program memory, the DT/R line of the probe microprocessor (at the end of the user cable) goes high for a short time between reads. The 8088 microprocessor keeps DR/R low between consecutive reads.

5. The address data lines are only floated during T4 when $\overline{\text{RD}}$ is active.

A.C. CHARACTERISTICS FOR THE I²ICE™ SYSTEM 8088 PROBE (Continued)

Min Mode	Parameter	5 MHz (1	8088)	8 MHz (8	088-2)
Symbol	Parameter	Min ns	Max ns	Min ns	Max ns
TCLCL	CLK Cycle Period	200	500	125	500
TCLCH	CLK Low Time	118		68	
TCHCL	CLK High Time	69		44	
TCH1CH2	CLK Rise Time		10		10
TCL2CL1	CLK Fall Time		10		10
TDVCL(1)	Data in Setup Time	21.1		21.1(20)	
TCLDX ⁽²⁾	Data in Hold Time	13.5(10)		13.5(10)	
TR1VCL(3, 4)	RDY Setup Time into 8284	35		35	
TCLR1X(3, 4)	RDY Hold Time into 8284	0		0	
TRYHCH ⁽⁵⁾	READY Setup Time into 8088	57.8		57.8	
TCHRYX ⁽⁶⁾	READY Hold Time into 8088	20.5		20.5(20)	
TRYLCL ⁽⁵⁾	READY Inactive to CLK	- 16.5		- 16.5	
TINVCH NMI(1) INTR(1) TEST(1)	Setup Time for Recognition (INTR, NMI, TEST)	50.5 + TCLCH(30) 26 27.5		50.5 + TCLCH(15) 26(15) 27.5(15)	
TGVCH(1)	RQ/GT Setup Time	12.7		12.7	
TCHGX ⁽²⁾	RQ Hold Time into 8088	16.1		16.1	
TILIH	Input Rise Time (Except CLK)		20		20
TIHIL	Input Fall Time (Except CLK)		12		12

Table 10. Maximum Complexity System Timing Requirements

Numbers followed by parentheses deviate from the 8088 chip specification; the 1985 Microsystem Components Handbook chip specification timing is given in the parentheses.

NOTES:

1. Timings are calculated with a 74F244 as the buffer for CLOCK or READY. If a 74S244 is used, add 0.7 ns to the timings.

2. Timings are calculated with a 74F244 as the buffer for CLOCK or READY. If a 74S244 is used, add 2.5 ns to the timings. 3. The signal at 8284 or 8288 is for reference only.

- 4. The setup requirement, for asynchronous signal is only to guarantee recognition at the next CLK.
- 5. If BTHRDY = TRUE, READY must be set up 0.3 ns before the rising edge of T2.

6. If BTHRDY = TRUE, READY must be held 16.5 ns after the rising edge of T2.

A.C. CHARACTERISTICS FOR THE I²ICE™ SYSTEM 8088 PROBE (Continued)

Min Mode	Demostration	5 MHz (80	88)	8 MHz (8088-2)		
Symbol	Parameter	Min ns	Max ns	Min ns	Max ns	
TCLML ⁽¹⁾	Command Active Delay	10	35	10	35	
TCLMH ⁽¹⁾	Command Inactive Delay	10	35	10	35	
TRYHSH(2, 3, 4)	READY Active to Status Passive		37.5		37.5	
TCHSV ⁽⁴⁾	Status Active Delay	16.3	70.5	16.3	70.5 (60)	
TCLSH ⁽⁴⁾	Status Inactive Delay	10.5	42.5	10.5	42.5	
TCLAV ⁽⁴⁾	Address Valid Delay	17.5	72	17.5	72 (60)	
TCLAX ⁽⁵⁾	Address Hold Time	17.5		17.5		
TCLAZ ⁽⁴⁾	Address Float Delay	13.6	61.5	13.6	61.5 (50)	
TSVLH ⁽¹⁾	Status Valid to ALE High		15		15	
TSVMCH(1)	Status Valid to MCE High		15		15	
TCLLH(1)	CLK Low to ALE Valid		15		15	
TCLMCH(1)	CLK Low to MCE High		15		15	
TCHLL ⁽¹⁾	ALE Inactive Delay		15		15	
TCLMCL(1)	MCE Inactive Delay		15		15	
TCLDV ⁽⁴⁾	Data Valid Delay	17.5	70.5	17.5	70.5 (60)	
TCHDX ⁽⁵⁾	Data Hold Time	17.5		17.5		
TCVNV ⁽¹⁾	Control Active Delay	5	45	5	45	
TCVNX ⁽¹⁾	Control Inactive Delay	10	45	10	45	
TAZRL	Address Float to READ Active	-37.2(0)		-37.2(0)		
TCLRL ⁽⁴⁾	RD Active Delay	15.9	110.5	15.9	110.5 (100)	
TCLRH ⁽⁴⁾	RD Inactive Delay	15.9	90.5	15.9	90.5 (80)	
TRHAV	RD Inactive to Next Address	(Note 6)		(Note 6)		
TCHDTL(1)	Direction Control Active Delay		50		50	
TCHDTH(1)	Direction Control Inactive Delay		30		30	
TCLGL ⁽⁴⁾	GT Active Delay	12.9	54.5	12.9	54.5 (50)	
TCLGH ⁽⁴⁾	GT Inactive Delay	14.9	65	14.9	65 (50)	
TRLRH	RD Width	2TCLCL-82.5 (2TCLCL-75)		2TCLCL-82.5 (2TCLCL-50)		
TOLOH	Output Rise Time		20		20	
TOHOL	Output Fall Time		12	-	12	

 Table 11. Maximum Complexity System Timing Responses

Numbers followed by parentheses deviate from the 8088 chip specification; the 1985 *Microsystem Components Handbook* chip specification timing is given in the parentheses.

NOTES:

- 1. The signal at 8284 or 8288 is for reference only.
- 2. If BTHRDY = TRUE, READY must be set up 0.3 ns before the rising edge of T2.
- 3. For BTHRDY = TRUE, TRYHSH = TRYHCH + 47.

4. Timings are calculated with a 74F244 as the buffer for CLOCK or READY. If a 74S244 is used, add 2.5 ns to the timings.

5. Timings are calculated with a 74F244 as the buffer for CLOCK or READY. If a 74S244 is used, add 0.7 ns to the timings.

6. The address data lines are only floated during T4 when RD is active.

8086/8088 PROBE WAVEFORMS

MINIMUM MODE

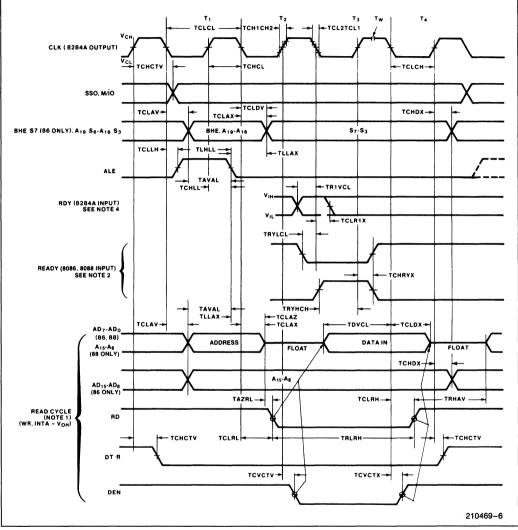
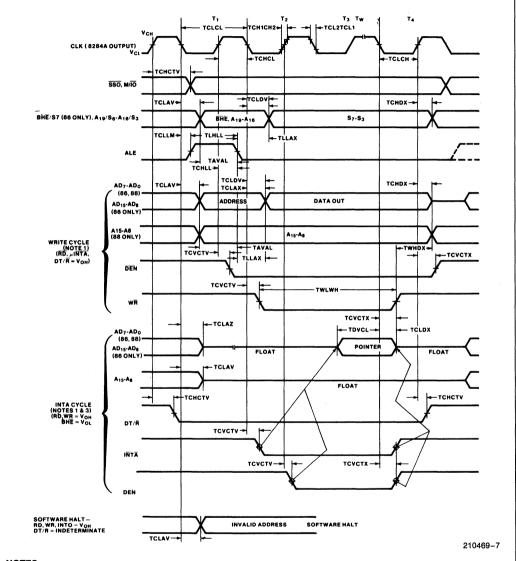


Figure 5. (Continued on next page)

MINIMUM MODE (Continued)



NOTES:

1. All signals switch between $V_{\mbox{OH}}$ and $V_{\mbox{OL}}$ unless otherwise specified.

2. READY is sampled near the end of T_2 , T_3 , T_W to determine if T_W machines states are to be inserted. Timing shown is for BTHRDY = FALSE; see Figure 12 for BTHRDY = TRUE.

3. Two INTA cycles run back-to-back. The 8086 LOCAL ADDR/DATA BUS is floating during both INTA cycles. Control signals shown for second INTA cycle.

4. Signals at 8284A aer shown for reference only.

Figure 5. (Continued)

MAXIMUM MODE

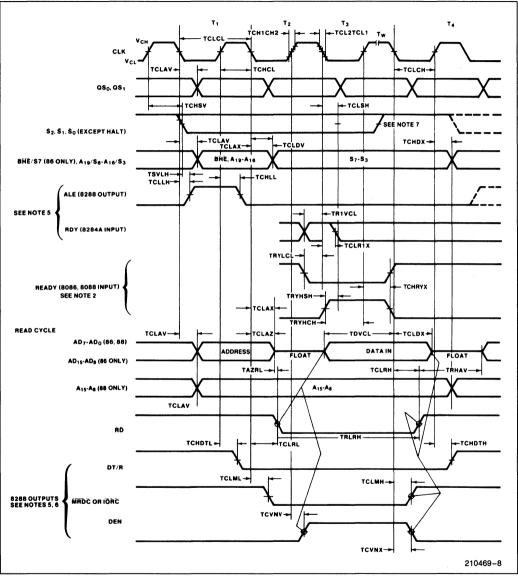
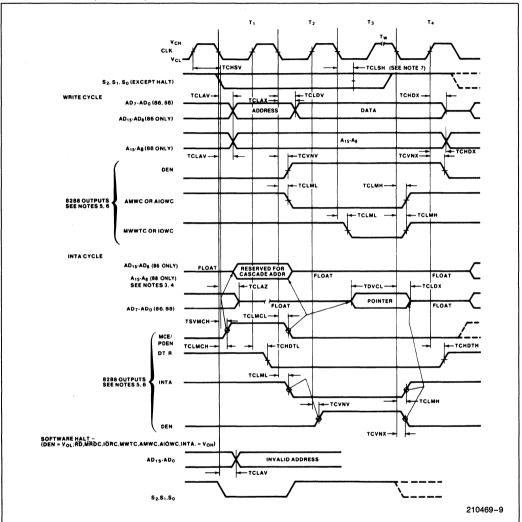


Figure 6. (Continued on next page)

MAXIMUM MODE (Continued)



NOTES:

1. All signals switch between $V_{\mbox{OH}}$ and $V_{\mbox{OL}}$ unless otherwise specified.

2. READY is sampled near the end of T_2 , T_3 , T_W to determine if T_W machines states are to be inserted. Timing shown is for BTHRDY = FALSE; see Figure 12 for BTHRDY = TRUE.

3. Cascade address is valid between first and second INTA cycle.

4. Two INTA cycles run back-to-back. The 8086 LOCAL ADDR/DATA BUS is floating during both INTA cycles. Control for pointer address is shown for second INTA cycle.

5. Signals at 8284A and 8288 are shown for reference only.

6. The issuance of the 8288 command and control signals (MRDC, MWTC, AMWC, IORC, IOWC, AIOC, INTA, and DEN) lags the active high 8288 CEN.

7. Status inactive in state just prior to T₄.

Figure 6. (Continued)

ASYNCHRONOUS SIGNAL RECOGNITION

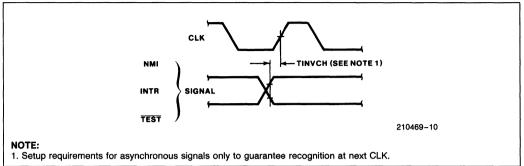
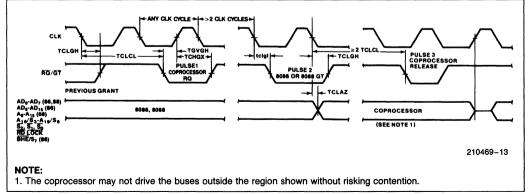


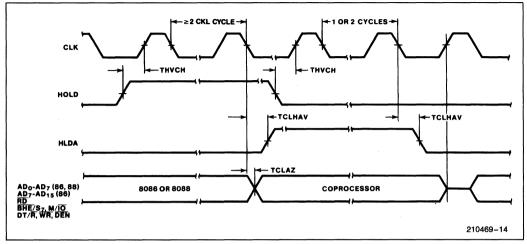
Figure 7

BUS LOCK SIGNAL TIMING (MAXIMUM MODE ONLY) RESET TIMING ≥ 50µSEC ←ANY CLK CYCLE→ ANY CLK CYCLE-Vcc CLK CLK TCLAV TCLAV CIDY TOVCL RESET LOCK ≥4 CLK CYCLES 210469-11 210469-12 Figure 8 Figure 9

REQUEST/GRANT SEQUENCE TIMING (MAXIMUM MODE ONLY)











READY TIMING FOR BTHRDY = TRUE

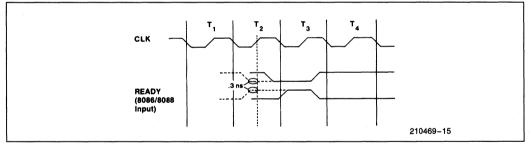


Figure 12

I²ICE™ SYSTEM 80186/80188 PROBE HIGHLIGHTS

- One megabyte addressing.
- · Supports standard and queue status modes.
- Keyword access to the internal peripheral control block and the relocation register.

	Input Voltage		Output Voltage		Input Current		Output Current	
Pin Name	Max V _{IL} V	Min V _{IH} V	Max V _{OL} V	Min V _{OH} V	Max I _{IL} mA	Max I _{IH} mA	Max I _{OL} mA	Max I _{ОН} mA
X1	0.6	3.0			-0.0055	0.0055		
RES	0.6	3.0			-0.0114	0.0082		
TEST	0.6	2.2			-0.6	0.07		
TMRIN0, TMRIN1, DRQ0 DRQ1, NMI	0.6	2.2			-0.4	0.05		
HOLD	0.6	2.2			- 1.6	0.04		
INTO, INT1	0.6	2.2			-0.21	0.03		
ARDY, SRDY	0.6	2.2			-2.0	0.07		
INT2/INTAO, INT3/INTA1	0.6	2.2	0.6	2.2	-0.21	0.03	2.0	-0.4
AD0-AD15	0.6	2.2	0.6	2.2	-0.45	0.1	64	- 15
CLKOUT, A19/S6-A/16/S3, TMROUT0, TMROUT1, BHE/S7, ALE/QS0, WR/QS1, RD/QSMD, LOCK, S0, S1, S2, HLDA, UCS, LCS, MCS0-3, PCS0-4, PCS5/A1, PCS6/A2, DT/R, DEN			0.6	2.2			64	- 15
RESET			0.6	2.2			9.1	- 15

Table 12. I²ICE™ 80186/80188 User Interface—D.C. Characteristics

NOTES:

1. Negative currents (-) are defined as currents flowing out of a terminal, and positive currents are defined as currents flowing into a terminal.

2. The 80186 and 80188 chip specifications indicate that the chips have an output drive capacity of $I_{OH} = -400 \ \mu$ A and $I_{OL} = 2.0 \ m$ A (2.5 mA for SO-S2); the chips' input and 3-state loading specification is $\pm 10 \ \mu$ A. As can be seen from the table, the 80186/80188 probe has a greater output drive capacity than the 80186 or 80188 chip; it also presents greater input loading than the 80186 or 80188 chip (except for X1 and the I_{IH} value for RES).

3. The 80186/80188 probe does not draw any current from the user V_{CC} .

Capacitive Loading—80186/80188 Probe

• The 80186/80188 probe presents the user system with a maximum load of 80 pF (120 pF for ARDY, SRDY, and TEST).

Coprocessor Operation—80186/80188 Probe

 The user can choose to have the coprocessor run only during emulation or all the time. If the coprocessor runs all the time, then during interrogation mode, the coprocessor may have as much as a one-microsecond delay.

AC CHARACTERISTICS FOR THE I²ICE™ SYSTEM 80186/80188 PROBE

All timings are measured at 1.5V unless otherwise noted. Tables 13 through 17 provide timing information for the 80186/80188 probe. Figures 13 through 15 define the timing symbols.

			Hz	
Symbol	Parameter	Min ns	Max ns	Test Conditions
TDVCL	Data in Setup (A/D)	41.0 (20)		
TCLDX	Data in Hold (A/D)	-1.6		
TARYHCH	AREADY Active Setup Time	40.2 (20)		
TARYLCL	AREADY Inactive Setup Time	55.2 (35)		
TCHARYX	AREADY Hold Time	2.7		•
TSYRCL	SREADY Transition Setup Time	45.2 (35)		
TCLSRY	SREADY Transition Hold Time	2.7		
THVCL	Hold Setup	42.5 (25)		
TINVCH	NMI Setup	76.0 (25)		NMI Only
TINVCH	INT0-INT3 Setup	37.0 (25)		INT0-INT3 Only
TINVCH	TEST, TIMERIN Setup	46.0 (25)		All Others
TINVCL	DRQ0, DRQ1 Setup	41.0 (25)		

Table 13. Timing Requirements

Numbers followed by parentheses deviate from the 80186/80188 chip specification; the 1984 *Microsystem Components Handbook* chip specification timing is given in the parentheses.

A.C. CHARACTERISTICS FOR THE I²ICE™ SYSTEM 80186/80188 PROBE (Continued)

		8 MH:	Z	
Symbol	Parameter	Min ns	Max ns	Test Conditions
TCLAV	Address Valid Delay	-2.2 (5)	51.2 (44)	
TCLAX	Address Hold	-2.2 (10)		
TCLAZ	Address Float Delay	15.1	99.7 (35)	During HLDA Cycles Only
TCLAZ	Address Float Delay	14.8	52.0 (35)	During RD Cycles only
TCLAZ	Address Float Delay	-51.2 (TCLAX)	54.7 (35)	During INTA Cycles
TCHCZ	Command Lines Float Delay		151.7 (45)	
TCHCV	Command Lines Valid Delay (after Float)		66.2 (55)	
TLHLL	ALE Width	TCLCL – 13.6 (TCLCL – 35)		
TCHLH	ALE Active Delay		21.2	
TCHLL	ALE Inactive Delay		41.3 (35)	
TLLAX	Address Hold to ALE	TCHCL-34 (TCHCL - 25)		
TCLDV	Data Valid Delay	-2.2 (10)	43.2	
TCLDOX	Data Hold Time	-2.2 (10)		
TWHDX	Data Hold after WR	TCLCL - 28.2		
TCVCTV	Control Active Delay(1)	-2.2 (5)	69.2	For DEN
TCVCTV	Control Active Delay(1)	14.1	35.5	For WR
TCVCTV	Control Active Delay(1)	-4.0 (5)	60.2	For INTA
TCHCTV	Control Active Delay ⁽²⁾	-2.2 (10)	62.2 (55)	
TCVCTX	Control Inactive Delay	-2.2 (5)	62.2 (55)	For DEN
TCVCTX	Control Inactive Delay	14.1	35.5	For WR
TCVCTX	Control Inactive Delay	-4.0 (10)	3.2	For INTA
TCVDEX	DEN Inactive Delay (Non-Write Cycle)		69.2	
TAZRL	Address Float to RD Active	- 35.6 (0)		

Table 14. Master Interface Timing Responses

Numbers followed by parentheses deviate from the 80186/80186 chip specification; the 1984 *Microsystem Components Handbook* chip specification timing is given in the parentheses.

A.C. CHARACTERISTICS FOR THE I²ICETM SYSTEM 80186/80188 PROBE

(Continued)

		8 MH:	Z	
Symbol	Parameter	Min ns	Max ns	Test Conditions
TCLRL	RD Active Delay	14.1	35.5	
TCLRH	RD Inactive Delay	14.1	35.5	
TRHAV	RD Inactive to Address Active	TCLCL-37.2		
TCLHAV	HLDA Valid Delay	2.8 (10)	54.7 (50)	
TRLRH	RD Width	2TCLCL-19.3		
TWLWH	WR Width	2TCLCL		
TAVAL	Address Valid to ALE Low	TCLCH - 26.6 (TCLCH - 25)		
TCHSV	Status Active Delay	2.8 (10)	57.2 (55)	
TCLSH	Status Inactive Delay	2.8 (10)	62.2 (55)	
TCLTMV	Timer Output Delay		59.2	
TCLRO	Reset Delay		52.5	
TCHQSV	Queue Status Delay		34.2	

Table 14. Master Interface Timing Responses (Continued)

Numbers followed by parentheses deviate from the 80186/80186 chip specification; the 1984 *Microsystem Components Handbook* chip specification timing is given in the parentheses.

Table 15. Chip-Select Timing Responses

		8 MHz		
Symbol	nbol Parameter		Max ns	
TCLCSV	Chip-Select Active Delay		65.2	
TCXCSX	Chip-Select Hold from Command Inactive	17.8 (35)		
TCHCSX	Chip-Select Inactive Delay	-2.2 (5)	42.2 (35)	

Numbers followed by parentheses deviate from the 80186/80188 chip specification; the 1984 *Microsystem Components Handbook* chip specification timing is given in the parentheses.

A.C. CHARACTERISTICS FOR THE I²ICE[™] SYSTEM 80186/80188 PROBE (Continued)

Table 16. CLKIN Requirements

Symbol		81	WHz	
	Parameter	Min ns	Max ns	Test Conditions
TCKIN	CLKIN Period	62.5	250.0	
TCKHL	CLKIN Fall Time		10.0	3.5V to 1.0V
TCKLH	CLKIN Rise Time		10.0	1.0V to 3.5V
TCLCK	CLKIN Low Time	25.0		
ТСНСК	CLKIN High Time	25.0		

Table 17. CLKOUT Timing

		8 MHz		
Symbol	Parameter	Min ns	Max ns	Test Conditions
TCICO	CLKIN to CLKOUT Skew		97 (50)	
TCLCL	CLKOUT Period	125	500	
TCLCH	CLKOUT Low Time	1/2TCLCL-7.5		
TCHCL	CLKOUT High Time	1/2TCLCL-7.5		
TCH1CH2	CLKOUT Rise Time		15	1.0V to 3.5V
TCL2CL1	CLKOUT Fall Time		15	3.5V to 1.0V

Numbers followed by parentheses deviate from the 80186/80188 chip specification; the 1984 *Microsystem Components Handbook* chip specification timing is given in the parentheses.

80186/80188 PROBE WAVEFORMS

MAJOR CYCLE TIMING

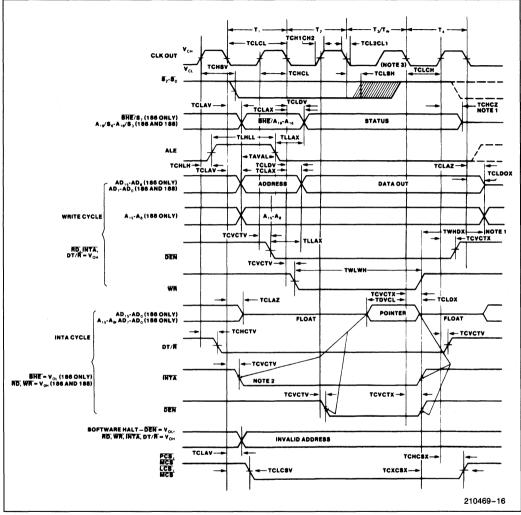
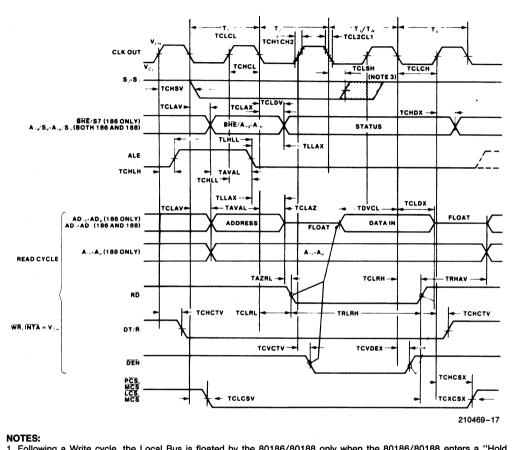


Figure 13 (Continued on next page)

MAJOR CYCLE TIMING (Continued)



1. Following a Write cycle, the Local Bus is floated by the 80186/80188 only when the 80186/80188 enters a "Hold Acknowledge" state.

2. INTA occurs one clock later in RMX-mode.

3. Status inactive just prior to T.

Figure 13 (Continued)

MAJOR CYCLE TIMING (Continued)

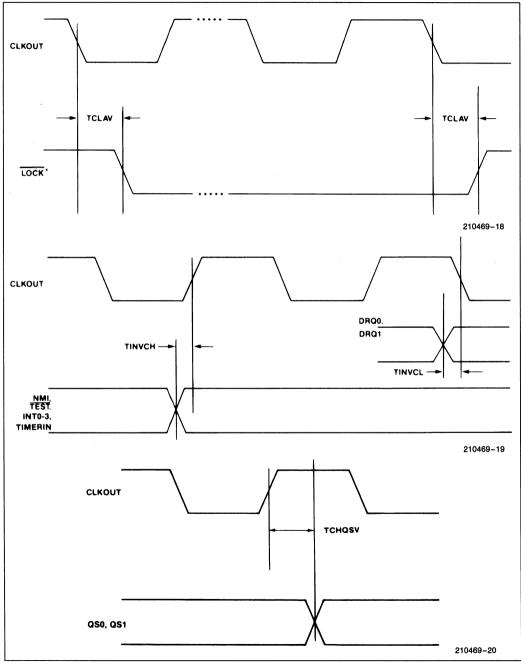


Figure 13 (Continued)

80186/80188 PROBE WAVEFORMS (Continued)

HOLD-HLDA TIMING

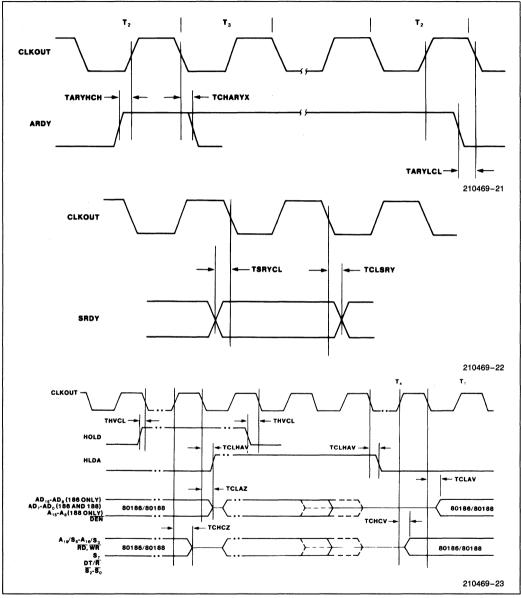


Figure 14

80186/80188 PROBE WAVEFORMS (Continued)

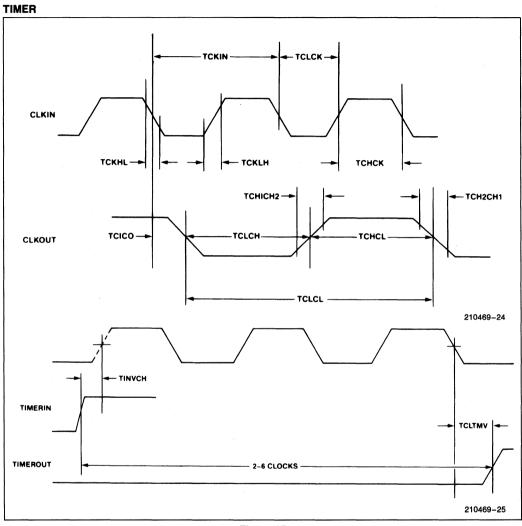


Figure 15

I²ICE™ SYSTEM 80286 PROBE HIGHLIGHTS

Both 10 MHz and 8 MHz probes are available. Each probe has the following features:

- Supports real and protected mode (software).
- Includes an object code loader for both 8086 and 80286 object files.
- Supports multiprocessing (with coprocessors and with the 80287 processor extension).

- Supports local descriptor tables (LDTs)
- Provides full 24-bit address mapping (with optional 16K granularity).
- Provides the capability to read/write normally invisible portions of segment and table registers.
- Supports multitasking.
- Does not slip on breakpoints.
- DMA (Hold/Hold Acknowledge) is supported in both emulation and interrogation modes

Table 18. I²ICE™ 80286 User Interface — DC Characteristics: 10 MHz Probe/8 MHz Probe

Pin Name	Input Voltage		Output Voitage		Input Current		Output Current	
	Max. V _{IL} V	Min. ViH V	Max. V _{OL} V	Min. Voн V	Max. I _{IL} mA	Max. I _{IH} mA	Max. I _{OL} mA	Max. I _{ОН} mA
A0-A23			.45/0.6	2.4/2.2			2.3/12	4/-3
D0-D15	0.8/0.6	2.0/2.2	.45/0.6	2.4/2.2	71/-0.7	0.5/0.07	2.3/20	4/-3
<u>50,51</u>			.45/0.75	2.4/2.2*			2.3/64	4/-3.4
M/IO			.45/0.75	2.4/2.2			2.3/64	4/-3.0
LOCK			.45/0.75	2.4/2.2			2.3/64	4/ 3.0
COD/INTA			.45/0.75	2.4/2.2			2.3/64	4/-3
BHE			.45/0.75	2.4/2.2			2.3/64	4/-3
ERROR	0.8/0.6	2.0/2.2			71/-3.7	.05/0.04		
BUSY	0.8/0.6	2.0/2.2			71/-0.7	.05/0.02		
PEACK			.45/0.75	2.4/2.2			2.3/64	4/-3
HLDA			.45/0.75	2.4/2.2			2.3/64	4/-3
HOLD	0.8/0.5	2.0/2.3			71/-0.7	.05/0.02		
PEREQ	0.8/0.6	2.0/2.2			71/-0.7	.05/0.02		
INTR	0.8/0.5	2.0/2.3			71/-0.7	.05/0.02		
NMI	0.8/0.6	2.0/2.2			71/-0.7	.05/0.02		
CLK	0.6/0.6	3.8/2.2			71/-0.7	.05/0.02		
READY	0.8/0.5	2.0/2.2			-1.4/-2.4	.08/0.06		
RESET	0.8/-	2.0/-			7/	.04/ —		

* 30 and 31 have 5.1K pullup resistors on DC 8 MHz Probe.

DC characteristics are given in the form m/n, where m is the characteristic for the 10 MHz 80286 probe and n is the characteristic for the 8 MHz probe. Negative currents (–) are defined as currents flowing out of a terminal, and positive currents are defined as currents flowing into a terminal.

The 80286 chip specification indicates that the chip has an output drive capacity of $I_{OH} = -400 \ \mu$ A and $I_{OL} = 2.0 \ m$ A; the chip's input and 3-state loading specification is $\pm 10 \ \mu$ A. As can be seen from the above table, the 80286 probe has a greater output drive capacity and presents higher input loading than the 80286 chip.

The 80286 probe does not draw any current from the user V_{CC}.

Pin Name	Input Voltage		Output Voltage		Input Current		Output Current	
	Max. V _{IL} V	Min. V _{IH} V	Max. VoL V	Min. V _{OH} V	Max. I _{IL} mA	Max. IIH mA	Max. I _{OL} mA	Max. ^I OH mA
A0-A23			.50	2.0			24	- 12
D0-D15	.8	2.0	.50	2.0	2	0.2	24	- 12
<u>50,51</u>			.55	2.0			64	- 15
M/IO			.55	2.0			64	- 15
LOCK			.55	2.0			64	- 15
COD/INTA			.55	2.0			64	- 15
BHE			.55	2.0			64	- 15
ERROR	.8	2.0			2	.02		
BUSY	.8	2.0			2	.02		
PEACK			.55	2.0			64	- 15
HLDA			.50	2.7			20	- 1.0
HOLD	.8	2.0			- 1.3	.06		
PEREQ	.8	2.0			-1.3	.06		
INTR	.8	2.0			2	.02		
NMI	.8	2.0			2	.02		
CLK	.8	2.0			2	.02		
READY	.8	2.0			- 1.4	.08		
RESET	.8	2.0			2	.02		

Table 19. I²ICE[™] 80286 User Interface — DC Characteristics: Buffered 10 MHz Probe

Capacitive Loading — 80286 Probe

 All 80286 probe outputs are capable of driving 0 pF while meeting all the probe's timing specifications. The 80286 probe will drive larger capacitive loads, but with possible performance degradation. Derate the timing specifications by .04 ns/pF corresponding to input capacitance of the user system.

	8 MHz	10 MHz PM	10 MHz BPM
A0-23	80	50	40
D0-15	80	60	40
SO,SI M/IO	80	50	40
LOCK HLDA	100	50	40
COD/INTA PEACK	80	50	40
BHE	160	50	40
BUSY HOLD ERROR	130	50	40
PEREQ INTR NMI	130	50	40
CLK	80	60	40+
READY	100	55	55
RESET	130	50	50 +

NOTE: PM = Processor Module; BPM = Buffered Processor Module

AC CHARACTERISTICS FOR THE I²ICE™ 80286 SYSTEM PROBE

Table 21 provides timing information on the 80286 probe. Figures 16 through 19 define the timing symbols.

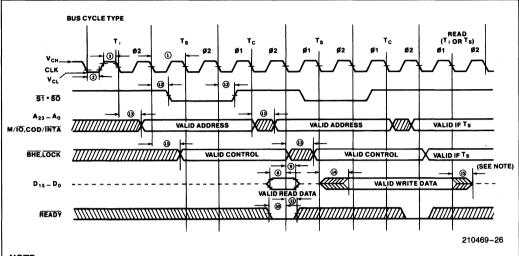
Symbol		10 MHz I	Probe	8 MHz Probe	
	Parameter	Min. ns	Max. ns	Min. ns	Max. ns
t1	System clock period	50	250	62	250
t2	System clock low time	12	234	15	225
t3	System clock high time	16	238	25	235
t17	System clock rise time		8		10
t18	System clock fall time		8		10
t4	NMI, INTR, PEREQ, ERROR, BUSY setup time	20		20	
t4	HOLD setup time	20 [26]		28 (20)	
t5	NMI, INTR, PEREQ hold time	20		20	
t5	ERROR hold time	20		21 (20)	
t5	BUSY hold time	20		20	
t5	HOLD hold time	20		20	
t6	RESET setup time	23		28	
t7	RESET hold time	10 (5)		13 (5)	
t8	Read data in setup time	13(8)[15]		11 (10)	
t9	Read data in hold time	8[10]		10 (8)	
t10	READY setup time	30(26)[28]		38	
t11	READY hold time	25		25	
t12	STATUS valid delay	1	30	1	44 (40)
t13	Address valid delay	1	47	1	65 (60)
t14	Write data valid delay	0	40	0	59 (50)
t15	Address/STATUS/data float delay (See Tables 20–23)	0	47	-	-
t15	Write data float delay	0	47	0	50
t16	HLDA valid delay	0	47	0	60
t23	PEACK valid delay	1	30	1	48 (40)

Table 21. Calculated Worst Case Timing Information

Numbers followed by parentheses deviate from the 80286 chip specification; the chip specification timing is given in the parentheses. Numbers in brackets are for the buffered 10 MHz probe.

The symbols t1, t2, t3... are references for the circled numbers on Figures 16, 17, 18, 19, and 24. For example to find t14 "Write data valid delay" in Figure 16, look for a circled 14 on the figure.

MAJOR CYCLE TIMING

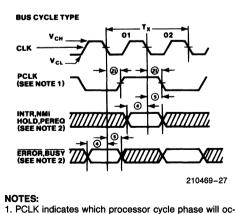


NOTE:

Write data hold time can be increased by mapping memory to high-speed (HS) or optional high-speed (OHS) memory and using the WAITSTATE command to specify more waitstates than the number requested by the target system READY. Write data hold time can be extended even further by mapping memory to MULTIBUS memory. Mapping I/O to the I²ICE system (using the ICE option with the MAPIO command) also causes write data hold time to increase for I/O write cycles.



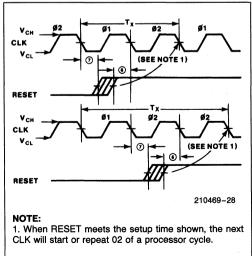
80286 ASYNCHRONOUS INPUT SIGNAL TIMING



 PCLK indicates which processor cycle phase will occur on the next CLK. PCLK may not indicate the correct phase until the first bus cycle is performed.
 These inputs are asynchronous. The setup and hold times shown assure recognition for testing purposes.

Figure 17

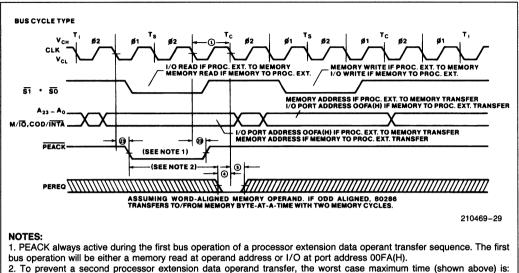
80286 RESET INPUT TIMING AND SUBSEQUENT PROCESSOR CYCLE PHASE





80286 PROBE WAVEFORMS (Continued)

80286 PEREQ/PEACK TIMING FOR ONE TRANSFER ONLY



2. To prevent a second processor extension data operand transfer, the worst case maximum time (shown above) is: $3 \times (1 - (1))$ max. -4 min. The actual, configuration-dependent, maximum time is: $3 \times (1 - (1))$ max. -(3) min $+A \times 2 \times (1)$. A is the number of extra T_C states added to either the first or second bus operation of the processor extension data operand transfer sequence.



Interrupt Acknowledge Sequence Timing

Figure 20 shows an interrupt acknowledge sequence for the 80286 probe. Table 22 provides timing information.

		Buffered 10) MHz Probe	8 MHz Probe	
Symbol	Definition	Min. ns	Max. ns	Min. ns	Max. ns
T _{IA1}	Address float delay	31	67	19	60
TIA2	Address valid delay	36	77	23	68
TIA3	BHE float delay	31	58	18	51
T _{IA4}	BHE valid delay	31	59	17	51

Table 22.	Interrupt	Acknowledge Timing
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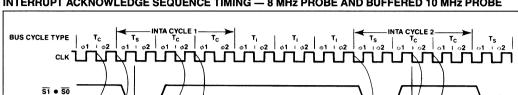
M/IO, COD/INTA

LOCK

A23 - A0

BHE

80286 PROBE WAVEFORMS (Continued)



T_{IA2} ----->

TIA4

210469-30

UUUUUUU

(SEE NOTE 2)

DON'T CARE

DON'T CARE

INTERRUPT ACKNOWLEDGE SEQUENCE TIMING - 8 MHz PROBE AND BUFFERED 10 MHz PROBE

NOTE: ¹See page 4-33 in the 1985 *Microsystem Components Handbook*. ²8 MHz probe remains in tristate during this time.

(SEE NOTE 1)

- TIA1

TIA3

Figure 20

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80286 PROBE WAVEFORMS (Continued)

Reset Differences Between the 80286 and the I²ICE[™] System 80286 Probe

There is a two-clock cycle delay that the I²ICE system 80286 probe adds to the RESET that it receives from the target system. This delay affects the initial 80286 pin state during reset as seen in the target system. A diagram showing the normal 80286 pin state during RESET can be found in the iAPS-286/10 data sheet. The effects of the two-clock delay and other emulator pin-state differences (as a function of target system RESET) are shown in Table 24. It should be noted that target system RESET has no effect if RSTEN is FALSE. The timing symbols used in Table 24, and Figures 21 and 22, are defined in Table 23.

Timing Signal	Definition
T _{R1}	User RESET setup time to user CLOCK falling edge.
T _{R2}	User RESET hold time after user CLOCK falling edge.
T _{R3}	ADDRESS float delay due to RESET high. (See note 1.)
T _{R4}	ADDRESS active after RESET goes low. (See note 1.)
T _{R5}	BHE float delay due to RESET high. (See note 1.)
T _{R6}	BHE active delay after RESET low. (See note 1.)
T _{R7}	M/IO, SO and S1 float delay after RESET high. (See notes 1 and 2.)
T _{R8}	M/IO, SO and S1 active delay after RESET low. (See notes 1 and 2.)
T _{R9}	DATA float delay after RESET high. (See note 1.)
T _{R10}	LOCK high after RESET high. (See note 1.)
T _{R11}	COD/INTA low after RESET high. (See note 1.)
T _{R12}	PEACK high after RESET high. (See note 1.)

Note 1 RESET must meet setup and hold requirements T_{R1} and T_{R2}.

Note 2 S0 and S1 are pulled up with 5.1K resistors on the 8 MHz emulator. The float delay in this case is the delay until status is no longer actively driven by the emulator. The active delay is the time until status is actively driven high.

		Calculated Worst-Case			
Symbol	10 MHz Probe		8 MHz	Probe	Number of Clock Edges
Symbol	Min. ns	Max. ns	Min. ns	Max ns	After User RESET Goes High or Low
T _{R1}	13		23		Not applicable
T _{R2}	10		13		Not applicable
T _{R3}	N/A	N/A	35	85	2 (high)
T _{R4}	N/A	N/A	41	95	2 (low)
T _{R5}	N/A	N/A	35	79	2 (high)
T _{R6}	N/A	N/A	35	78	2 (low)
T _{R7}	N/A	N/A	32	72	2 (high)
T _{R8}	N/A	N/A	32	71	2 (low)-See note 2 at bottom of Table 23.
T _{R9}	N/A	N/A	28	66	2 (high)
T _{R10}	N/A	N/A	10	61	8 (high)
T _{R11}	N/A	N/A	10	61	9 (high)
T _{R12}	N/A	N/A	10	48	8 (high)

80286 PROBE WAVEFORMS (Continued)

Figure 21 and 22 show the RESET pin timing differences between the I²ICE 80286 probe and 80286 chip.



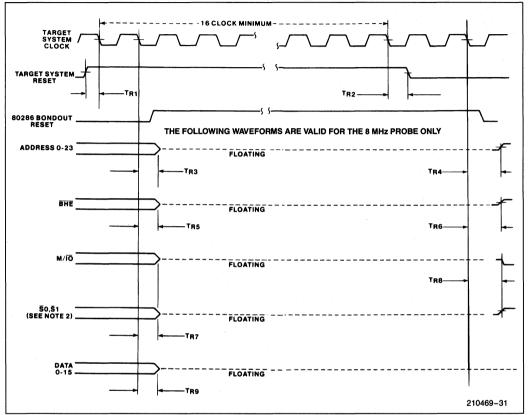


Figure 21

PIN TIMING DIFFERENCES DUE TO RESET FOR TR10 TO TR12 TARGET SYSTEM з 10 1 2 5 9 TARGET SYSTEM TRI 80286 BONDOUT_ RESET LOCK TR10-COD/INTA TR11 PEACK TR12 210469-32

Figure 22

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HOLD/HLDA Differences Between the 80286 and the I²ICE™ System 80286 Probe

There are differences in the pin timing parameters of the l²ICE 80286 probe and the 80286 as a function of HLDA. A diagram showing the pin timing while exiting and entering HOLD can be found in the iAPX-286/10 data sheet. There are two l²ICE[™] pseudo-variables that control when a HOLD request will be honored. When COENAB is FALSE, HOLD requests from the target system are disabled. When COENAB is TRUE, the pseudo-variable CPMODE controls when HOLD is recognized. If CPMODE equals 1, HOLD will only be recognized when the probe is in emulation. If CPMODE is equal to 2, HOLD will always be recognized, even when the l²ICE system is in interrogation mode (not emulating). Table 26 gives the specification for the l²ICE 80286 pin timing as a function of HLDA. The timing signals used in Table 26, and Figures 23 and 24, are defined in Table 25. These variances are valid for the 8 MHz probe and the **buffered** 10 MHz probe.

Timing	Definition
T _{H1}	LOCK float delay from HLDA high. (See note 2.)
T _{H2}	LOCK active delay from HLDA low. 2.)
T _{H3}	BHE float delay from HLDA high.
T _{H4}	BHE active delay from HLDA low.
T _{H5}	M/IO float delay from HLDA high.
T _{H6}	M/IO active delay from HLDA low
T _{H7}	COD/INTA float delay from HLDA high.
T _{H8}	COD/INTA active delay from HLDA low.
T _{H9}	ADDRESS 0-23 float delay from HLDA high.
T _{H10}	ADDRESS 0-23 active delay from HLDA low.
T _{H11}	DATA 0-15 float delay from READY of last write cycle before HLDA goes high. (80286 t15)
T _{H12}	DATA 0-15 active delay from HLDA low. (80286 t14)
T _{H13}	$\overline{S0}$ and $\overline{S1}$ float delay from HLDA high. (See note 1.)
T _{H14}	$\overline{S0}$ and $\overline{S1}$ active delay from HLDA low. (See note 1.)
T _{H15}	PEACK float delay from HLDA high.
Т _{Н16} Т _{Н17}	PEACK active delay from HLDA low. HLDA high to low valid delay. (See note 3.)
T _{H18}	HLDA low to high valid delay. (See note 3.)

Table 25. Timing Signal Definitions for Table 26 an Figures 23 and 24

Note 1 S0 and S1 are pulled up with 5.1k resistors on the 8 MHz emulator. The float delay in this case is the delay until status is no longer actively driven by the emulator. The active delay is the time until status is actively driven high.

Note 2 The specified active delay indicates the time from the falling edge of target system clock until the I²ICE actively drives the signal. In some cases, the signal may not become valid until after the valid delay specified for normal (no HLDA) bus cycles. One such case is LOCK.

Note 3 All float delays and active delays (except T_{H11} and T_{H12}) are due to a combinational delay from HLDA.

	Calculated Worst-Case			
Symbol	Buffered 10 MHz Probe		8 MHz Probe	
	Min. ns	Max. ns	Min. ns	Max. ns
T _{H1}	8	45	20	81
T _{H2}	9	46	19	78
T _{H3}	8	44	22	85
T _{H4}	8	45	21	82
T _{H5}	8	45	17	78
T _{H6}	9	46	17	75
T _{H7}	8	45	17	75
T _{H8}	9	46	16	72
T _{H9}	11	59	22	91
TH10	14	64	21	82
TH11	*	*	*	*
T _{H12}	*	*	*	*
T _{H13}	8	45	17	78
T _{H14}	9	46	17	75
T _{H15}	8	45	17	75
T _{H16}	9	46	16	72
T _{H17}	6	37	0	60
T _{H18}	6	37	0	60

Table 26. Pin Timing Differences Due to HOLD

*See Figures 23 and 24.

ENTERING AND EXITING HOLD

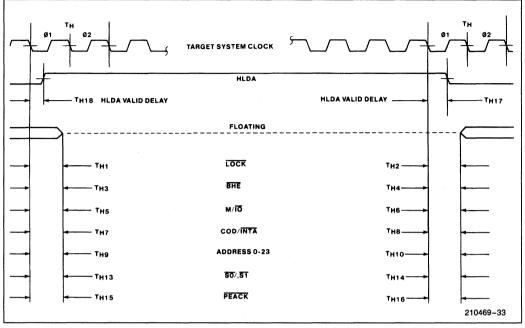
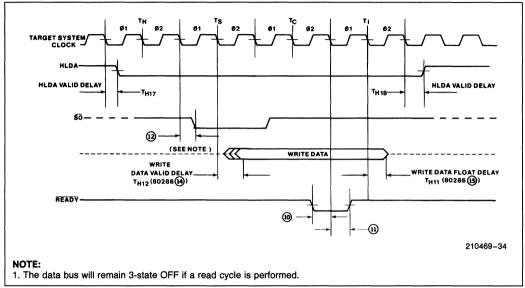


Figure 23

EXITING AND ENTERING HOLD





Available Documentation

- 122143 Debug Editor User's Guide
- 122143 AEDIT™ Text Editor User's Guide
- 121790 PSCOPE 86 High-Level Program Debugger User's Guide
- 166298 I²ICE™ System User's Guide
- 166302 I²ICE™ System Reference Manual
- 166305 Installation Supplement for I²ICE[™] System User's Guide for Intel hosts
- 166306 Installation Supplement for I²ICE™ System User's Guide for IBM PC hosts
- 163256 iLTA User's Guide
- 163257 iLTA Reference Manual
- 163258 *iLTA Learner's Guide*
- 210350 PSCOPE 86 data sheet
- 230839 *iLTA data sheet*
- 280165 iPAT™ data sheet

ORDERING INFORMATION

Order Code I²ICE[™] Products for Series III Host

- III010KITB I²ICE system 10 MHz 8086/8088 support kit for Series III host. Includes III086A902B (8086/8088 probe and software), III515 (instrumentation chassis and emulation base module), and III520B952B (host interface module and host software).
- III110KITB I²ICE system 8 MHz 80186/80188 support kit for Series III host. Includes III186A912B (80186/80188 probe and software), III515 (instrumentation chassis and emulation base module), and III520B952B (host interface module and host software).

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- III212KITB I²ICE system 10 MHz 80286 support kit for Series III host. Includes III286C922B (10 MHz 80286 probe and software), III515 (instrumentation chassis and emulation base module), and III520B952B (host interface module and host software).
- III086A902B I²ICE system 10 MHz 8086/8088 emulation personality module (probe) and probe software (8-in. single-density & double-density disks).
- III186A912B I²ICE system 8 MHz 80186/80188 emulation personality module (probe) and probe software (8-in. single-density & double-density disks).
- III286B922B I²ICE system 8 MHz 80286 emulation personality module (probe) and probe software (8-in. single-density & double-density disks).
- III286C922B I²ICE system 10 MHz 80286 emulation personality module (probe) and probe software (8in. single-density & double-density disks).
- III520B952B Series III host interface module; includes host interface board, cables, and I²ICE system host software (8-in. single-density & double-density disks).
- 902B I²ICE system 8086/8088 probe software for Series III (8-in. single-density & double-density disks).
- 912B I²ICE system 80186/80188 probe software for Series III (8-in. single-density & doubledensity disks).
- 922B I²ICE system 80286 probe software for Series III (8-in. single-density & double-density disks).
- 952B I²ICE system host software for Series III (8-in. single-density & double-density disks).

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- III010PATC86C I²ICE system 10 MHz 8086/8088 support kit with Performance Analysis Tool for Series IV host. Incudes III086A903C (8086/8088 probe and software), III515 (instrumentation chasis), III520B953C (host interface module and host software), iPATCORE (iPAT tool base unit), and iPAT86S4 (iPAT interface module, cables, and iPAT software), iC-86 compiler, 86 Macro Assembler and utilities, and AEDIT.
- III110PATC86C IPICE system 8 MHz 80186/80188 support kit with Performance Analysis Tool for Series IV host. Incudes III186A913C (80186/80188 probe and software), III515 (instrumentation chasis), III520B953C (host interface module and host software), iPATCORE (iPAT tool base unit), and iPAT86S4 (iPAT interface module, cables, and iPAT software), iC-86 compiler, 86 Macro Assembler and utilities, and AEDIT.
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- 913C I²ICE system 80186/80188 probe software for Series IV (5¹/₄-in. double-density disk).
- 923C I²ICE system 80286 probe software for Series IV (5¹/₄-in. double-density disk).
- 953C I²ICE system host software for Series IV (5¹/₄-in. double-density disks).

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- III110PATC86D I²ICE system 8 MHz 80186/80188 support kit with Performance Analysis Tool for PC host. Incudes III186A914D (80186/80188 probe and software), III515 (instrumentation chasis), III520AT954D (host interface module and host software), iPATCORE (iPAT tool base unit), and iPAT86PC (iPAT interface module, cables, and iPAT software), iC-86 compiler, 86 Macro Assembler and utilities, and AEDIT.
- III212PATC86D I²ICE system 10 MHz 80286 support kit with Performance Analysis Tool for PC host. Incudes III286C924D (10 MHz 80286 probe and software), III515 (instrumentation chasis), III520AT954D (host interface module and host software), iPATCORE (iPAT tool base unit), and iPAT86PC (iPAT interface module, cable, and iPAT software), iC-86 compiler, 86 Macro Assembler and utilities, and AEDIT.

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and III520AT954D (host interface module and host software).
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 I²ICE system 10 MHz 80286 support kit for IBM PC host. Includes III286C924D (10 MHz 80286 probe and software), III515 (instrumentation chassis and emulation base module), and III520AT954D (host interface module and host software).
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- III186A914D I²ICE system 8 MHz 80186/80188 emulation personality module (probe) and probe software for PC-DOS (5¹/₄-in. double-density disk).
- III286B924D I²ICE system 8 MHz 80286 emulation personality module (probe) and probe software for PC-DOS (5¹/₄-in. double-density disk).
- III286C924D I²ICE system 10 MHz 80286 emulation personality module (probe) and probe software for PC-DOS (5¹/₄-in. double-density disk).
- III520AT954D IBM PC host interface module; includes the host interface board, cable, and I²ICE system host software for PC-DOS (5¹/₄-in. double-density disks).
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- 924D I²ICE system 80286 probe software for PC-DOS (5¹/4-in. double-density disk).
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- III531A* Cable, host-to-chassis (for Series III and Series IV hosts); 12.2 m (40 ft).
- III532A Cable set, inter-chassis; 0.6 m (2 ft).
- III533A* Cable set, inter-chassis; 3 m (10 ft).
- III621 I²ICE system emulator clips assembly.
- III707 I²ICE system optional high speed (OHS) memory board, 128K bytes.
- III815 I²ICE system micro hook set (40).

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IIIPLCC44 I²ICE interface converter from 40 pin DIP to 44 pin PLCC.

IIIPLCC68 I²ICE interface converter from 68 pin LCC to 68 pin PLCC.

*Do not use III531 or III531A with III533A because total cable length must be less than 15.2 m (50 ft.)

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- IIIOLAKITC I²ICE system iLTA-OHS support kit for Series IV host. Includes III707 (OHS memory board), III515 (instrumentation chassis and emulation base module, III810A983C (logic timing analyzer and iLTA host software), and III520B953C (host interface module and host software).
- III810A982B I²ICE system logic timing analyzer and software for operation with a Series III host (8-in. single-density & double-density disks).
- III810A983C I²ICE system logic timing analyzer and software for operation with a Series IV host (51/4-in. double-density disks).
- III811KITB Series III iLTA kit, includes III810A982B (iLTA hardware and software) and III820 (IOC board)
- III820 IOC board upgrade for iLTA on Series III development system.
- 982B I²ICE system iLTA software for Series III (8-in. single-density & double-density disks).
- 983C I²ICE system iLTA software for Series IV (5¹/₄-in. double-density disks).



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