

# SERIES 200

## STATISTICS PACKAGE D

GENERAL SYSTEM:

SERIES 200/OPERATING SYSTEM - MOD 1

SUBJECT:

Statistics Package D: A Set of Five  
Programs that Enable the User to  
Perform Various Statistical Analyses  
on Numerical Data.

CHI-SQUARE D  
LEAST SQUARES CURVE FITTING D  
MEAN, VARIANCE, AND CORRELATION D  
STEPWISE REGRESSION ANALYSIS D  
RANDOM NUMBER GENERATOR D

DATE: October 15, 1965

FILE NO. 122.7005.001D.00.01

8512  
31065

## PREFACE

The Statistics Package D programs are written in Fortran language. For a description of Fortran language considerations, refer to the Fortran Compiler D Reference Handbook, File No. 123.1305.001D.00.00.

The number of variables permitted in most of these programs depends on the size of memory available when running the object program. The user may change I/O, Dimensional, and Data statements to fit the particular requirements of his program.

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## SECTION I

### CHI SQUARE D PROGRAM

#### I. Introduction

##### 1.1 Purpose

To evaluate CHI SQUARE.

##### 1.2 Method

$$\chi^2 = \sum_{k=1}^m \frac{(O_k - E_k)^2}{E_k}$$

where  $O_k$  is the observed frequency.

$E_k$  is the expected frequency.

$m$  is the number of categories.

#### II. Usage as a Routine

##### 2.1 Minimum System Components Required

Fortran Compiler D System.

##### 2.2 Input

The input data is read from card reader. The first card of each problem must be a control card, followed by data cards.

###### 2.2.1 First Control Card Format

Columns	Contents	Description or Remark
1-5	Blank	
6-10	Problem ID.	An integer < 99999
11-20	No. of categories	
21-80	Not used	

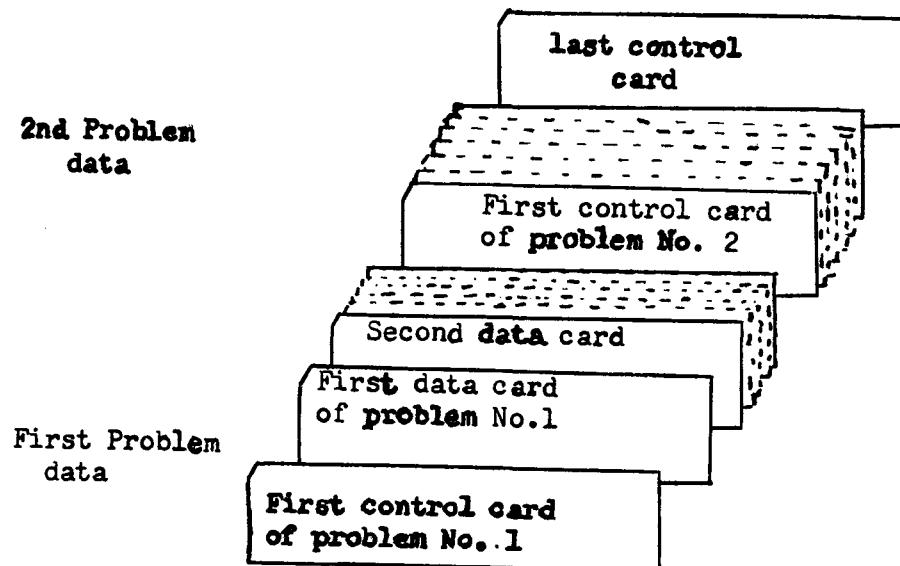
### 2.2.2 $k^{\text{th}}$ Data Card Format

Columns	Contents	Description or Remark
1-5	Blank	
6-10	Input Data ID	This number should be exactly the same as the number which appears in column 6-10 in the control card.
11-20	Category Number	An integer.
21-30	Observed frequency for $k^{\text{th}}$ category.	Decimal
31-40	Expected frequency for $k^{\text{th}}$ category.	Decimal
41-80	Not used	

### 2.2.3 Last Control Card Format (This card is needed only at the end of a set of problems)

Columns	Contents	Description or Remark
1-5	Blank	
6-10	99999	
11-80	Not used	

### 2.2.4 Card Sequence Layout



## 2.3 Output

The output is printed on-line.

### III. Example

### 3.1 Problem No. 1

Category	Observed Frequency	Expected Frequency
1	90	100
2	53	50
3	40	30
4	45	50
5	12	10

### 3.2 Input Card Format

### 3.3 Output

CHI SQUARE PROGRAM

PROBLEM NO. 1

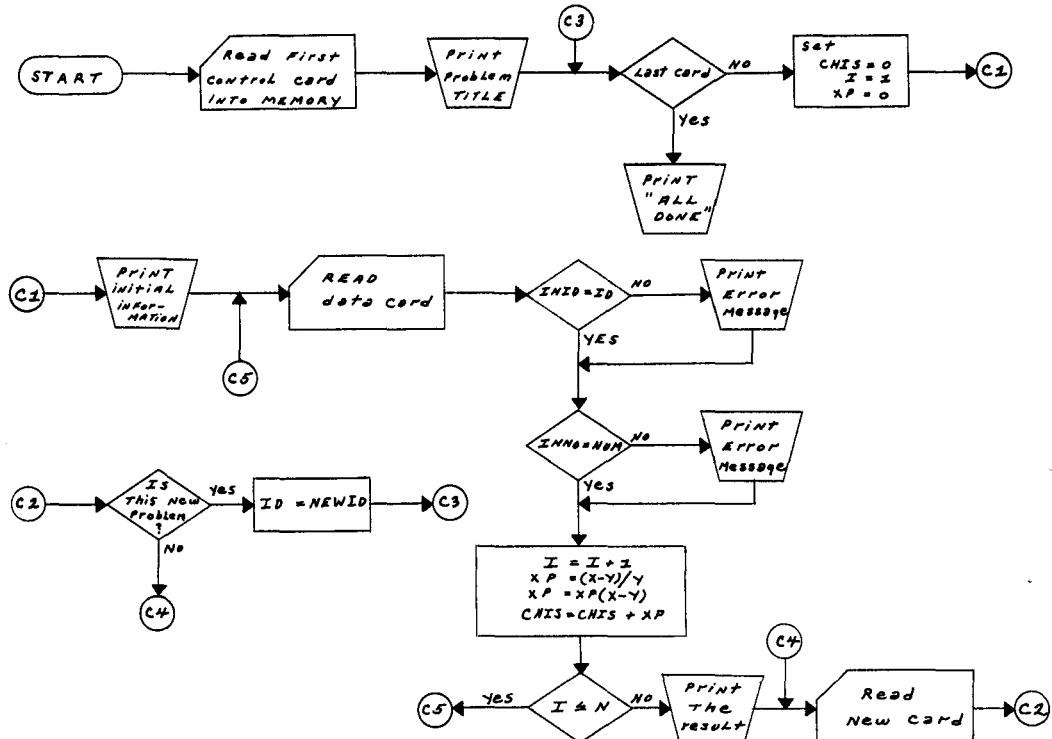
NO. OF CATEGORIES = 5

CHI SQUARE = 5.41333

ALL DONE.

### IV. Disclaimer

This program has been checked but no guarantee is expressed or implied to the user concerning its functioning. Honeywell will cooperate in making functional those programs written by them. However, they assume no responsibility for programs distributed but not written by Honeywell.



## SECTION II

### LEAST SQUARES CURVE FITTING D PROGRAM

#### I. Purpose

Fits a polynomial of degree  $n$  to a set of  $m$  observations by the method of least squares. It is written in Fortran language.

#### II. Method

##### 2.1 Symbol

$n$  = degree of polynomial

$m$  = number of observations

$x_j$  =  $j$ -th observation of independent variable

$y_j$  =  $j$ -th observation of dependent variable

$\hat{y}_j$  = predicted value of dependent variable

$\delta_j$  = deviation between observed and predicted value of  $j$ -th observation of dependent variables, i.e.

$$\delta_j = y_j - \hat{y}_j$$

$x_j^i$  =  $i$ -th power of  $x_j$

##### 2.2 Description

For a given  $n$  observations of  $(x_j, y_j)$  to fit a polynomial of the following form:

$$y = b_0 + b_1 x + b_2 x^2 + \dots + b_n x^n \quad (1)$$

This program is used to determine the coefficients  $b_i$ 's by the method of least squares.

The principle of Least Squares seeks to minimize the squares of the residuals

$$\sum \delta^2 = \sum_{j=1}^m \left( y_j - \sum_{i=0}^n b_i x_j^i \right)^2$$

where  $B_1$  is the estimated value of  $b_1$  in (1).

The normal equations are:

$$\begin{aligned} b_0 \Sigma x_j^0 + b_1 \Sigma x_j + \dots + b_n \Sigma x_j^n &= \Sigma y_j \\ b_0 \Sigma x_j + b_1 \Sigma x_j^2 + \dots + b_n \Sigma x_j^{n+1} &= \Sigma x_j y_j \\ \vdots &\quad \vdots \quad \vdots \quad \vdots \quad \vdots \\ b_0 \Sigma x_j^n + b_1 \Sigma x_j^{n+1} + \dots + b_n \Sigma x_j^{2n} &= \Sigma x_j^n y_j \end{aligned} \tag{2}$$

This is a set of  $(n+1)$  simultaneous linear equations in  $b_1$  which is solved by Gaussian Elimination in this program.

### 2.3 Matrix Operations

The augmented matrix which is the coefficient matrix of (2) with the right hand side as an additional column is denoted as  $A = (a_{ij})$ . All  $(n+1)(n+2)$  elements will be stored in memory.

The diagonal element is used as a pivot. Denote the pivot as  $a_{k,k}$ . The new matrix will be generated by the following algorithm:

$$a'_{ij} = \begin{cases} 1/a_{kk} & \text{for } i=j=k \\ a_{kj}/a_{kk} & \text{for } i=k, j \neq k \\ a_{ij} - a_{ik}a_{kj}/a_{kk} & \text{for } i \neq k, j \neq k \\ -a_{ik}/a_{kk} & \text{for } i \neq k, j=k \end{cases} \tag{3}$$
$$\tag{4}$$
$$\tag{5}$$
$$\tag{6}$$

where  $a'_{ij}$  is the element of the new matrix.

### 2.4 Estimates of $b_1$

After  $n+1$  iterations of the matrix operation in 2.3, the last column gives the estimates

## 2.5 Calculation of predicted values and deviations.

The predicted value for the dependent variable is

$$\hat{y}_j = \sum_{i=0}^n B_i x_j^i$$

The deviation between the actual and predicted values of the dependent variable is

$$\delta_j = y_j - \hat{y}_j$$

## III. Minimum System Components Required

3.1 Fortran Compiler D

3.2 One work tape

## IV. Input

The input data is read from the card reader. The format will be given in detail in section 8.

## V. Output

All output is printed on-line. A sample output printout will be shown in 9.3.

## VI. Estimate of Maximum Degree

$$(N+1)(N+2)(K+2) \leq M - 13,600$$

where N = degree of polynomial

K = length of mantissa of floating point numbers

M = memory configuration

As an example: Assume K = 10

M	N
16K	11
20K	18
24K	27
28K	32
32K	37

This version is written for 16K with N=12, precision 10. In order to adapt this to another memory size, the dimension of V must be changed in the "common" statement of each chain.

Example: For 32K, precision 10, the dimension of V should be V(N+1, N+2), i.e., V(39, 40).

## VII. Preparation of Input Data

### 7.1 Size of independent variable

The smallest value of the independent variable  $x_j$  must satisfy the following condition

$$x_j^{2n} > 10^{-99}$$

For example, to fit a polynomial of degree 16, the smallest value  $x_j$  must be greater than  $10^{-3}$ , roughly.

The largest value of the independent variable  $x_j$  must satisfy the condition

$$\sum_{j=1}^m x_j^{2n} \leq 10^{99}$$

For example, for a given 100 observations of  $(x_j, y_j)$  to fit a polynomial of degree 16, the largest value  $x_j$  should be less than  $10^3$ , roughly.

### 7.2 Number of problem

A maximum of 99998 problems can be run at one time.

### 7.3 Number of observations

The number of observations that can be handled is one less than  $10^5$  and subject to the condition that

$$\sum_{j=1}^m x_j^{2n} < 10^{99}$$

which is mentioned in 8.2.

### 7.4 Card Format

#### 8.4.1 First control card of each problem

Columns	Contents	Description or Remark
1-5	Blanks	
6-10	Problem ID.	An integer <99999
11-15	Degree of Polynomial	An integer, right justified
16-20	Total Number of Observations	An integer

Columns	Contents	Description or Remark
21-24	Blanks	
25	Blank or 1	If "1", program will suppress matrix elements printout.
26-80	Not used	

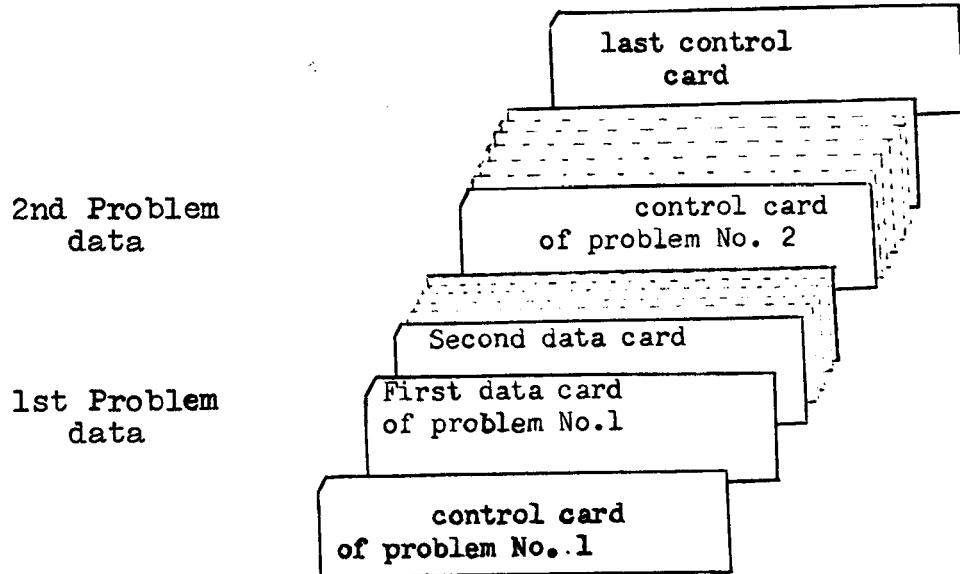
#### 7.4.2 Data card

Columns	Contents	Description or Remark
1-5	Blank	
6-10	Input Data ID	This no. should be exactly the same as the no. which appears in Column 6-10 in the Control Card.
11-20	Observation No.	An integer, 1 stands for first observation, 2 for second observation, etc. Order is irrelevant.
21-30	$x_j$	Decimal, value of independent variable. The decimal point is assumed at extreme right, if there is no decimal point present.
31-40	$y_j$	Decimal, value of dependent variable. Decimal point is the same as $x_j$ field.
41-80	Not used	

#### 7.4.3 Last control card

Columns	Contents	Description or Remark
1-5	Blank	
6-10	99999	An integer.
11-80	Not used	

#### 7.4.4 Card Sequence Layout



#### VIII. Sample Problem

8.1 Find by the method of least squares a formula of the type

$$y = b_0 + b_1x + b_2x^2 + b_3x^3$$

which will fit the following data (homogeneous)

x	-4	-2	-1	0	1	3	4	6
y	-35.1	15.1	15.9	8.9	.1	.1	21.1	135.0

## 8.2 Input Data

99999			
5	8	6.0	180.0
5	7	4.0	21.1
5	6	3.0	1.1
5	5	1.0	.1
5	4	0.0	8.9
5	3	-1.0	15.9
5	2	-2.0	15.1
5	1	-4.0	-35.1
5	0	8	
0	0	0	0
1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16
17	18	19	20
21	22	23	24
25	26	27	28
29	30	31	32
33	34	35	36
37	38	39	40
41	42	43	44
45	46	47	48
49	50	51	52
53	54	55	56
57	58	59	60
61	62	63	64
65	66	67	68
69	70	71	72
73	74	75	76
77	78	79	80
1	1	1	1
1	1	1	1
2	2	2	2
2	2	2	2
2	2	2	2
2	2	2	2
2	2	2	2
2	2	2	2
2	2	2	2
3	3	3	3
3	3	3	3
3	3	3	3
3	3	3	3
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9	9	9	9
9	9	9	9
9	9	9	9
9	9	9	9
1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16
17	18	19	20
21	22	23	24
25	26	27	28
29	30	31	32
33	34	35	36
37	38	39	40
41	42	43	44
45	46	47	48
49	50	51	52
53	54	55	56
57	58	59	60
61	62	63	64
65	66	67	68
69	70	71	72
73	74	75	76
77	78	79	80

## LEAST SQUARES CURVE FITTING PROGRAM (LESCUF)

PROBLEM NO. 5

NO. OF OBSERVATIONS = 8

DEGREE OF POLYNOMIAL = 3

## ELEMENTS OF A-MATRIX

$A(1, 1) = 0.800000000E 01$	$A(1, 2) = 0.700000000E 01$	$A(1, 3) = 0.830000000E 02$
$A(1, 4) = 0.235000000E 03$	$A(1, 5) = 0.161100000E 03$	$A(2, 2) = 0.830000000E 02$
$A(2, 3) = 0.235000000E 03$	$A(2, 4) = 0.190700000E 04$	$A(2, 5) = 0.989100000E 03$
$A(3, 3) = 0.190700000E 04$	$A(3, 4) = 0.798700000E 04$	$A(3, 5) = 0.471330000E 04$
$A(4, 4) = 0.556430000E 05$	$A(4, 5) = 0.326229000E 05$	$A(., .)$

CONSTANT TERM = 0.901104386E 01

POWER COEFFICIENT

2-8

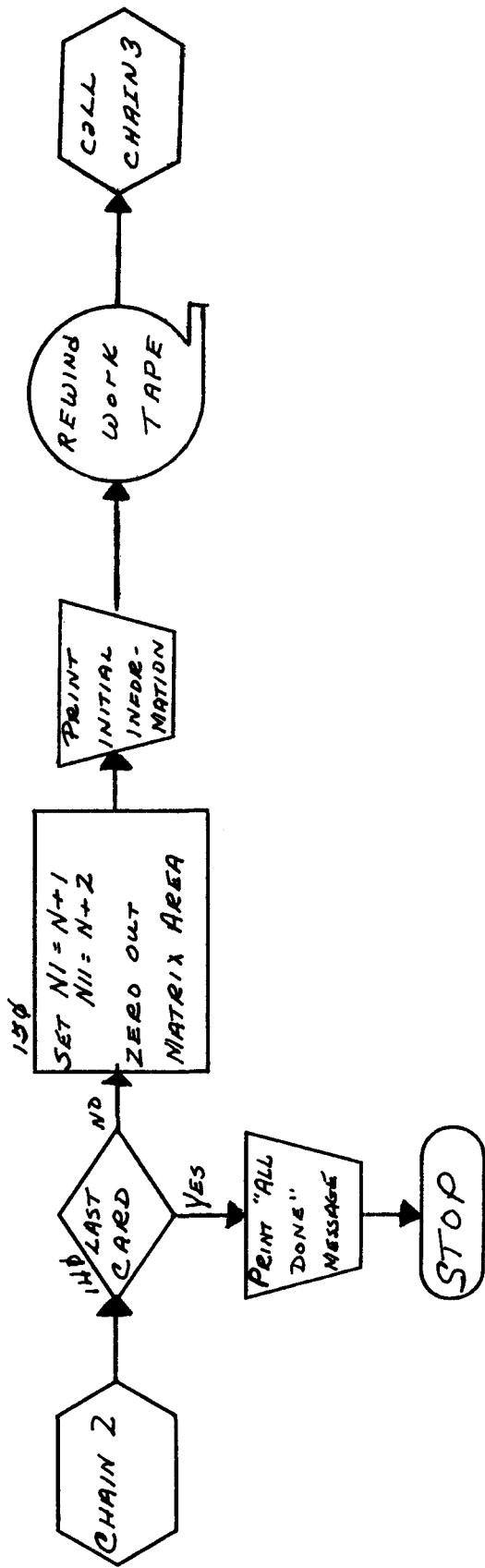
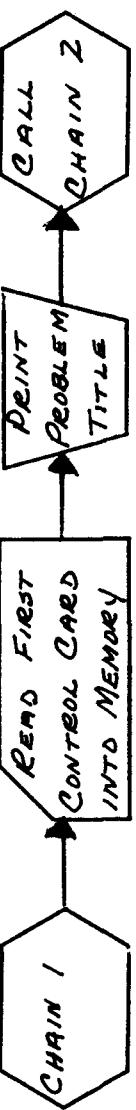
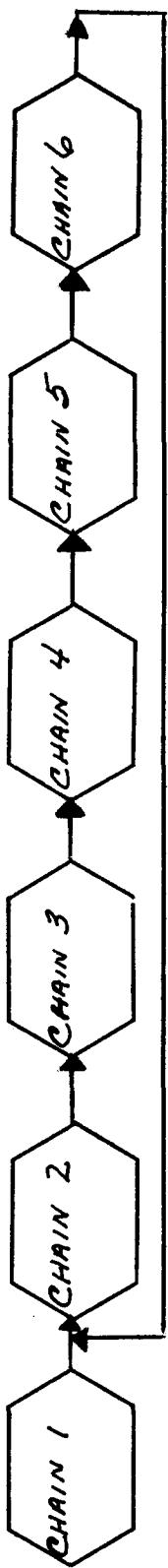
1	-0.896614319E 01
2	-0.100009408E 01
3	0.999074298E 00

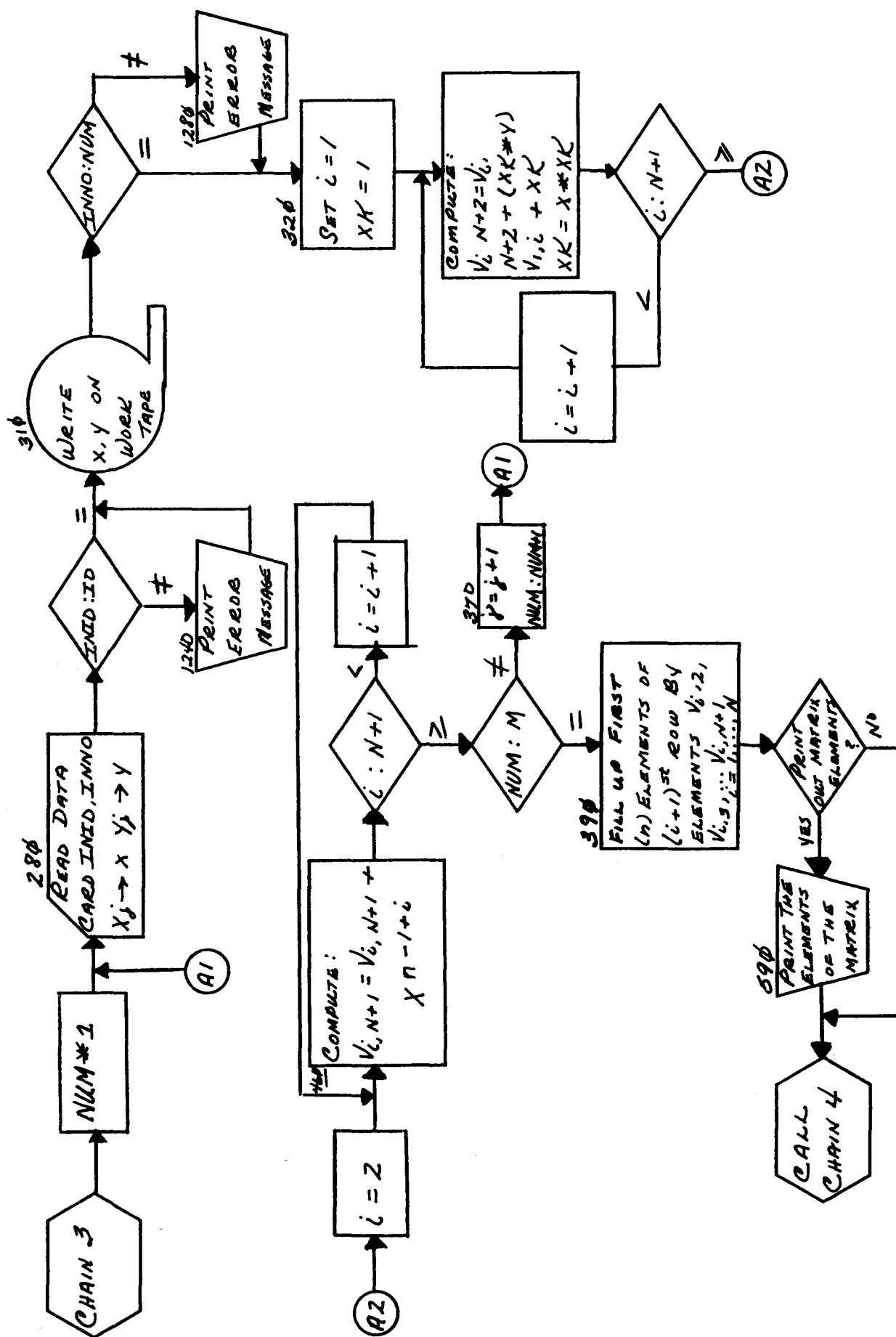
## PREDICTED VS ACTUAL RESULTS

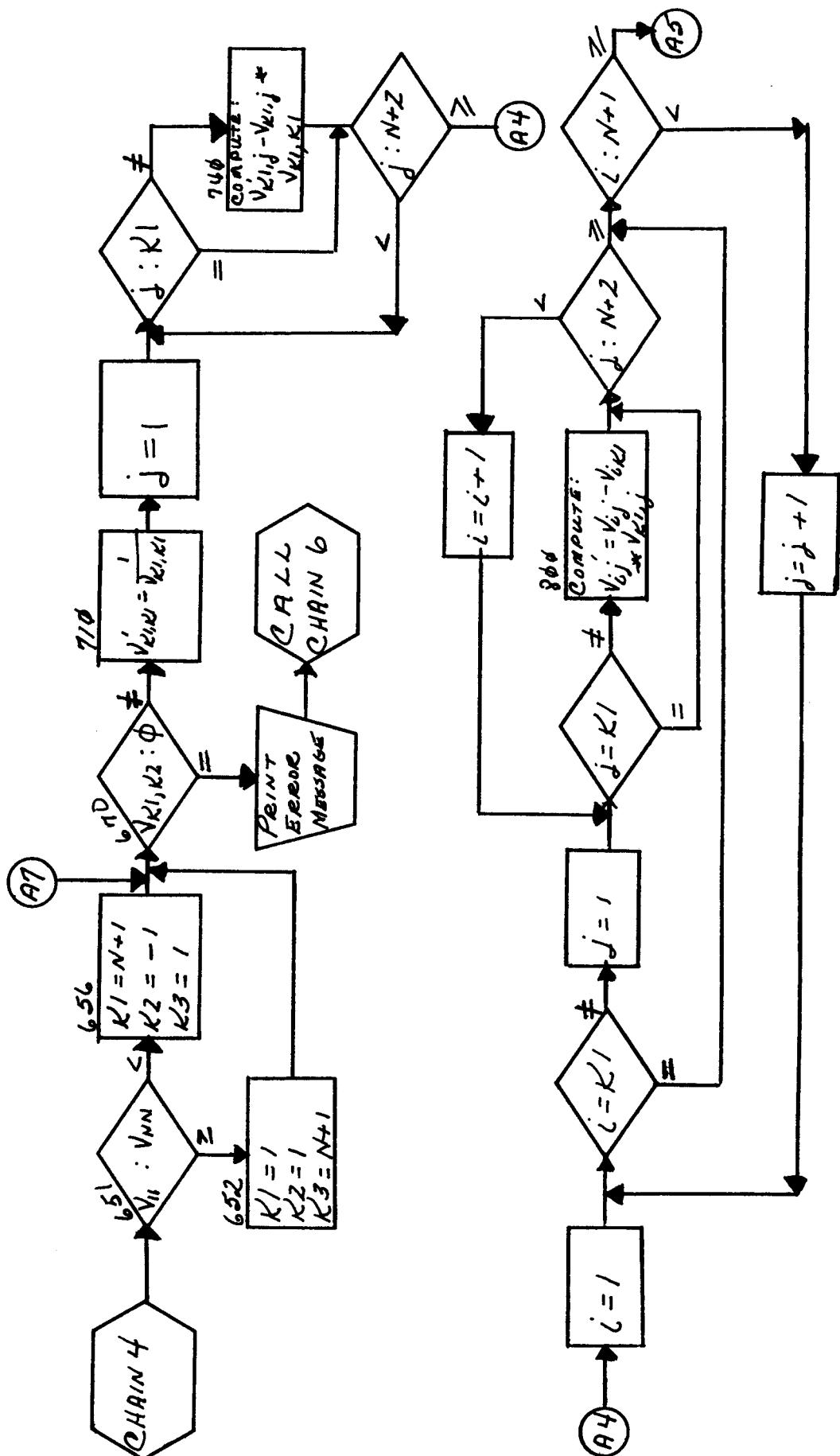
RUN NO.	VALUE OF X	ACTUAL	PREDICTED	DEVIATION
1	-4.000000	-35.100000	-35.066644	-.033356
2	-2.000000	15.100000	14.950360	.149640
3	-1.000000	15.900000	15.978019	-.078019
4	.000000	8.900000	9.011044	-.111044
5	1.000000	.100000	.043881	.056119
6	3.000000	.100000	.086774	.013226
7	4.000000	21.100000	21.085721	.014279
8	6.000000	135.000000	135.010846	-.010846

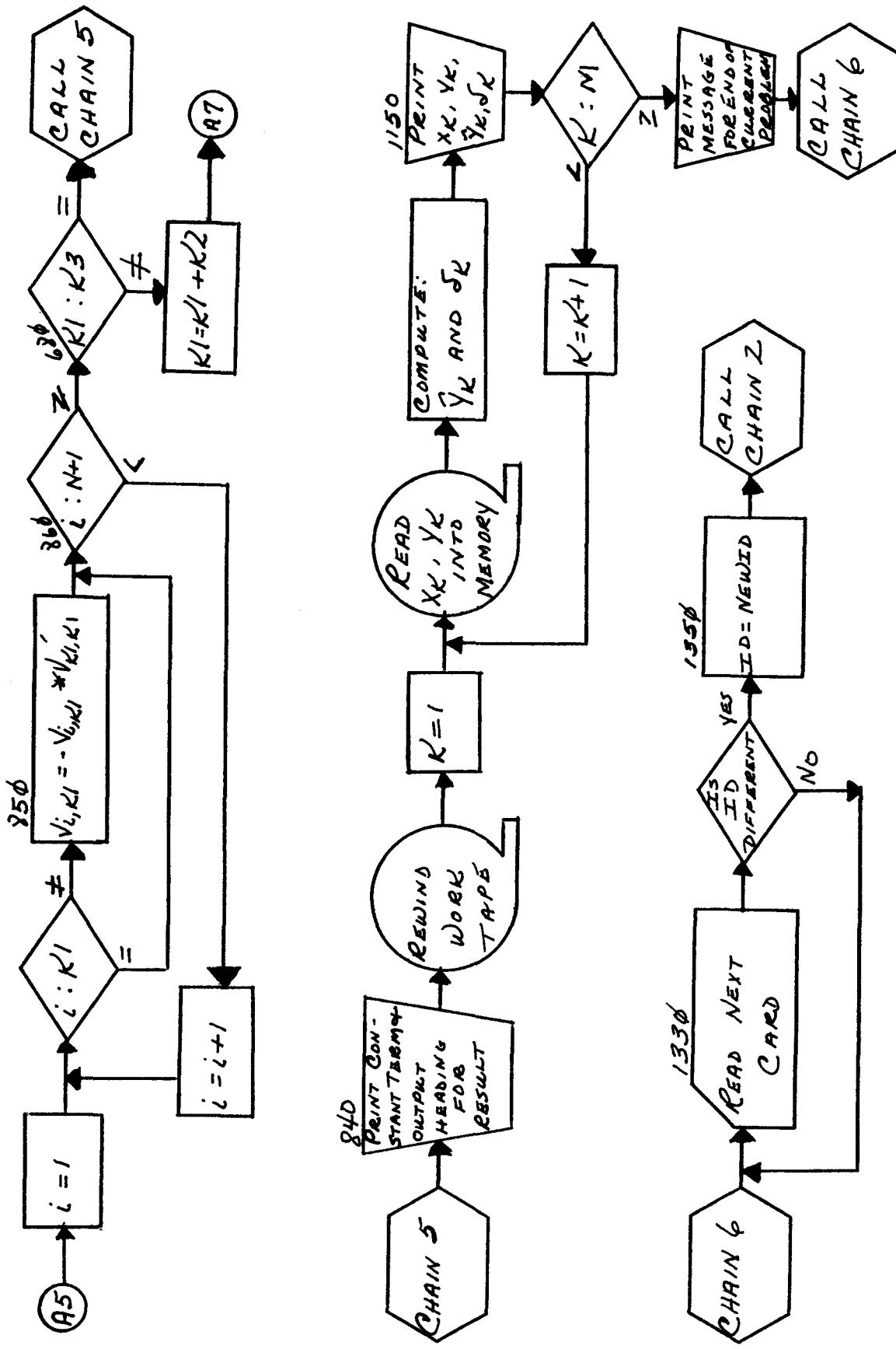
END OF CALCULATION, PROBLEM NO. 5

ALL DONE. THANK YOU.









### SECTION III

#### MEAN, VARIANCE AND CORRELATION D PROGRAM

##### I. Purpose

This program is used for computing mean, variance, covariance, standard deviation and correlation coefficient of the variables which are stored in two groups on the tape, the X-group and Y-group.

##### II. Method

###### 2.1 Symbol

$m$  = number of observations

$p$  = number of variables in X-group

$q$  = number of variables in Y-group

$x_{ij}$  = i-th observation of variable  $x_j$

$y_{ij}$  = i-th observation of variable  $y_j$

$z_{ij}$  = i-th observation of variable  $z_j$

$x_j$  =  $z_j$  (for  $1 \leq j \leq p$ ) j-th variable in X-group

$y_k$  =  $z_{k+p}$  (for  $1 \leq k \leq q$ ) k-th variable in Y-group

$\bar{z}_j$  = mean of variable  $z_j$

$\sigma_{z_j}^2$  = variance of  $z_j$

$\sigma z_j$  = standard deviation of  $z_j$

$\text{cov}(x_j, y_k)$  = covariance of  $x_j$  and  $y_k$

$r_{jk}$  = coefficient of correlation between  $x_j$  and  $y_k$

###### 2.2 Formula

For each variable, we compute

$$\bar{z}_j = \Sigma z_{ij}/m$$

$$\sigma_{z_j}^2 = (\sum z_{ij}^2 - m \bar{z}_j^2) / (m-1)$$

$$\sigma_{\bar{z}_j} = \sqrt{\sigma_{z_j}^2}$$

For each pair of variables, i.e. one of which is in the X-group and one in Y-group, compute

$$\text{cov}(x_j, y_k) = (\sum_i x_{ij} y_{ik} - m \bar{x}_j \bar{y}_k) / (m-1)$$

and  $\delta_{jk} = \text{cov}(x_j, y_k) / (\sigma_{\bar{x}_j} \cdot \sigma_{\bar{y}_k})$

### III. Minimum System Components Required

#### 3.1 Fortran Compiler D System.

### IV. Input

The input data is read from the card reader. The input data format will be given in detail in section 8.6.

### V. Output

All output is printed on-line. A sample output will be shown in section 9.

### VI. Subroutine

The square root routine must be supplied from the library of subroutines.

## VII. High Speed Memory Requirement

	Memory Space	Notation Used in Program	Remarks
A	p • q	VECTOR(I,J)	matrix A space has multiple uses as: 1) sum of cross products 2) covariance of variables 3) correlation of coefficients
$x_i$	p	Z(I) for $1 \leq I \leq p$	Z(I) space has multiple uses as: 1) inputs $x_i, y_i$ 2) residual sum of squares
$y_i$	q	Z(I) for $p+1 \leq I \leq p+q$	
$\sum x_{ji}$	p	SUM Z(I) for $1 \leq I \leq p$	
$\sum y_{ji}$	q	SUM Z(I) for $p+1 \leq I \leq p+q$	
$\sum x_{ji}^2$	p	SUM ZZ(I) for $1 \leq I \leq p$	
$\sum y_{ji}^2$	q	SUM ZZ(I) for $p+1 \leq I \leq p+q$	
$\sigma_i$	p	SIGMA(I) for $k \leq I \leq p$	
$\sigma_j$	q	for $p+1 \leq I \leq p+q$	
$\bar{x}_i$	p	Z BAR(I) for $1 \leq I \leq p$	
$\bar{y}_i$	q	for $p+1 \leq I \leq p+q$	

## VIII. Preparation of Input Data

### 8.1 Size of data

If the largest sum of squares or the sum of the cross products is greater than  $10^9$ , the printout will lose the most significant digits. However, the statistical results will be correct. The size of data should depend on the number of observations.

### 8.2 Number of variables

$$[p \cdot q + 5(p+q)](d+2) \leq M - 14,000$$

where M is the memory size

p is the number of variable in X-group

q is the number of variable in Y-group

d is the number of digits accuracy.

As an example: p = q d = 10

<u>Memory Size</u>	<u>Estimated Maximum Value For p</u>
16K	10
24K	25
32K	34

\* Remark: This version is written for 16K machine with precision 10. In order to adapt to other size machines, the arrays in the "common" statement of each chain must be changed according to the above estimated formula.

### 8.3 Number of problems

A maximum of 99998 problems can be run at one time.

## 8.4 Number of data points

The number of data points (observations) that can be handled is less than  $10^6$  and is limited by the restriction that the largest sum of squares must be less than  $10^9$ . This program handles an equal number of data points for each variable.

## 8.5 Decimal point

The decimal point of input data need not be entered if the number is an integer. The decimal point will be assumed to be at the extreme right. For example, columns 21 to 30 are used for the first variable, say  $x_1$ , within a data card. If a "15" is punched in columns 29 and 30, then  $x_1$  is 15. If "15" is punched in columns 28 and 29, then  $x_1$  will be 150. A number with a decimal point can be punched anywhere within the specified columns for that variable. For example a "25.4" in columns 19 to 23 is the same as if punched in 26 to 30.

## 8.6 Tape format

### 8.6.1 First control card of each problem

Columns	Contents	Description or Remark
1-5	Blank	
6-10	Problem Identification	An integer <99999
11-15	Number of observations	An integer
16-20	Number of variables in X- and Y-groups.	An integer
21-25	Number of variables in Y-group.	An integer * If this no. is zero, the program will not calculate correlation. Not used.
26-80		

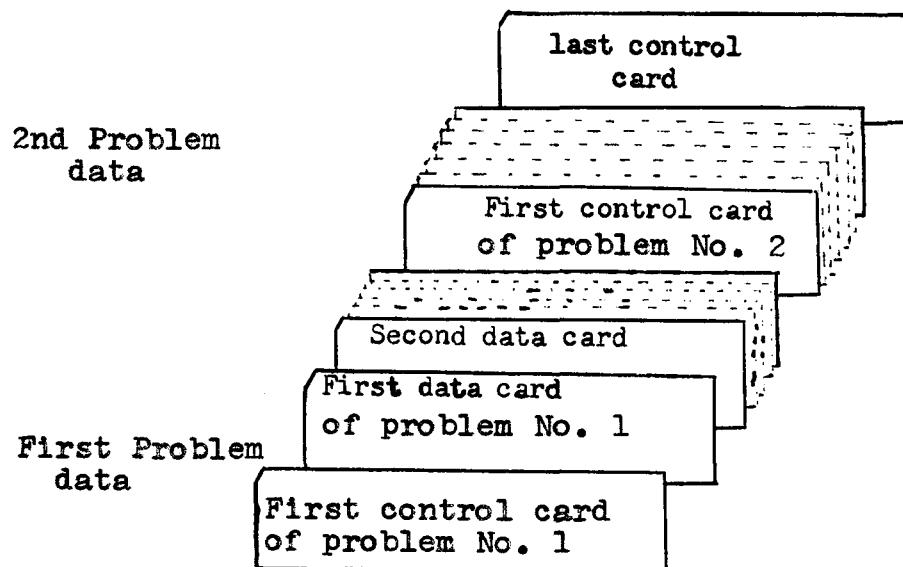
### 8.6.2 Data card

Columns 1-5	Contents Blank	Description or Remark
6-10	Input Data ID	This no. should be exactly the same as the no. which appears in Col. 6-10 in the Control Card.
11-15	Logical Sequence No.	An integer. 1 stands for first 5 variables data card, 2 for second 5 variables data card, etc., if the number of variables is less than 5, a 1 is sufficient for all data cards.
16-20	Observation No.	An integer. 1 stands for first observation, 2 for second observation, etc.
21-30	$z_1$	Decimal, value of first data within a card
31-40	$z_2$	Decimal, value of second data within a card
41-50	$z_3$	Decimal, value of third data within a card
51-60	$z_4$	Decimal, value of fourth data within a card
61-70	$z_5$	Decimal, value of fifth data within a card
71-80		Not used

### 8.6.3 Last Control Card

Columns	Contents	Description or Remark
1-5	Blanks	
6-10	The integer 99999	
11-80	Not used	

### 8.6.4 Card Sequence Layout



## IX. Sample Problem

### 9.1 Problem 2

Given the following data, compute the mean and variance of each variable and covariance and correlation coefficient between the variables in X-group and Y-group.

Run No.	x <sub>1</sub>	x <sub>2</sub>	x <sub>3</sub>	y <sub>1</sub>	y <sub>2</sub>
1	7.	26.	6.	60.	78.5
2	1.	29.	15.	52.	74.5
3	11.	56.	8.	20.	104.3
4	11.	31.	8.	47.	87.6
5	7.	52.	6.	33.	95.9
6	11.	55.	9.	22.	109.2
7	3.	71.	17.	6.	102.7
8	1.	31.	22.	44.	72.5
9	2.	54.	18.	22.	93.1
10	21.	47.	4.	26.	115.9
11	1.	40.	23.	34.	83.8
12	11.	66.	9.	12.	113.3
13	10.	68.	8.	12.	109.4

## 9.2 Input Data Cards For Card Image

The following table provides the data points for each cluster level shown in the dendrogram:

Cluster Level	Number of Clusters	Approximate Range of Data Points
1	99999	1 to 99999
2	109,400	1 to 99999
3	113,300	1 to 99999
4	83,800	1 to 99999
5	115,900	1 to 99999
6	93,100	1 to 99999
7	72,500	1 to 99999
8	102,700	1 to 99999
9	109,200	1 to 99999
10	95,900	1 to 99999
11	87,600	1 to 99999
12	104,300	1 to 99999
13	74,300	1 to 99999
14	78,500	1 to 99999
15	13	1 to 99999
16	5	1 to 99999
17	2	1 to 99999
18	1	1 to 99999
19	1	1 to 99999
20	1	1 to 99999
21	11	1 to 99999
22	7	1 to 99999
23	6	1 to 99999
24	26	1 to 99999
25	29	1 to 99999
26	15	1 to 99999
27	52	1 to 99999
28	31	1 to 99999
29	8	1 to 99999
30	47	1 to 99999
31	6	1 to 99999
32	55	1 to 99999
33	22	1 to 99999
34	9	1 to 99999
35	31	1 to 99999
36	17	1 to 99999
37	54	1 to 99999
38	40	1 to 99999
39	38	1 to 99999
40	41	1 to 99999
41	42	1 to 99999
42	43	1 to 99999
43	44	1 to 99999
44	45	1 to 99999
45	46	1 to 99999
46	47	1 to 99999
47	48	1 to 99999
48	49	1 to 99999
49	50	1 to 99999
50	51	1 to 99999
51	52	1 to 99999
52	53	1 to 99999
53	54	1 to 99999
54	55	1 to 99999
55	56	1 to 99999
56	57	1 to 99999
57	58	1 to 99999
58	59	1 to 99999
59	60	1 to 99999
60	61	1 to 99999
61	62	1 to 99999
62	63	1 to 99999
63	64	1 to 99999
64	65	1 to 99999
65	66	1 to 99999
66	67	1 to 99999
67	68	1 to 99999
68	69	1 to 99999
69	70	1 to 99999
70	71	1 to 99999
71	72	1 to 99999
72	73	1 to 99999
73	74	1 to 99999
74	75	1 to 99999
75	76	1 to 99999
76	77	1 to 99999
77	78	1 to 99999
78	79	1 to 99999
79	80	1 to 99999
80	81	1 to 99999
81	82	1 to 99999
82	83	1 to 99999
83	84	1 to 99999
84	85	1 to 99999
85	86	1 to 99999
86	87	1 to 99999
87	88	1 to 99999
88	89	1 to 99999
89	90	1 to 99999
90	91	1 to 99999
91	92	1 to 99999
92	93	1 to 99999
93	94	1 to 99999
94	95	1 to 99999
95	96	1 to 99999
96	97	1 to 99999
97	98	1 to 99999
98	99	1 to 99999
99	100	1 to 99999

### 9.3 Output Data

\*\*\*STATISTICS PROGRAM - MEAN, VARIANCE AND CORRELATION\*\*\*

PROBLEM NO. 2

NO. OF OBSERVATIONS = 13

NO. OF VARIABLES IN X-GROUP = 3

NO. OF VARIABLES IN Y-GROUP = 2

VARIABLE	SUM	SUM OF SQUARES	MEAN
X( 1)	97.000000	1139.000000	7.461538
X( 2)	626.000000	33050.000000	48.153846
X( 3)	153.000000	2293.000000	11.769231
Y( 1)	390.000000	15062.000000	30.000000
Y( 2)	1240.499999	121088.089997	95.423077

#### SUM OF CROSS PRODUCTS

X( 1) VS Y( 1) =	2620.000000	X( 2) VS Y( 1) =	15739.000000
X( 3) VS Y( 1) =	4628.000000	X( 1) VS Y( 2) =	10031.999999
X( 2) VS Y( 2) =	62027.799999	X( 3) VS Y( 2) =	13981.499999

VARIABLE	VARIANCE	STANDARD DEVIATION
X( 1)	34.602564	5.882394
X( 2)	242.141026	15.560881
X( 3)	41.025641	6.405126
Y( 1)	280.166667	16.738180
Y( 2)	226.313590	15.043723

#### COVARIANCES OF VARIABLES

X( 1) VS Y( 1) =	-24.166667	X( 2) VS Y( 1) =	-253.416667
X( 3) VS Y( 1) =	3.166667	X( 1) VS Y( 2) =	.64.663462
X( 2) VS Y( 2) =	191.079487	X( 3) VS Y( 2) =	-51.519231

#### CORRELATION COEFFICIENTS

X( 1) VS Y( 1) =	-.245445	X( 2) VS Y( 1) =	-.972955
X( 3) VS Y( 1) =	.029537	X( 1) VS Y( 2) =	.730717
X( 2) VS Y( 2) =	.816253	X( 3) VS Y( 2) =	-.534671

END OF CALCULATION. PROBLEM NO. 2

ALL DONE. THANK YOU.

#### 9.4 Special Comments on Error Conditions

If any or all of the following comments appear on output

9.4.1 DATA ID DOES NOT AGREE WITH CONTROL CARD. INID =  
xxxxx xxxx NOC = xxxx INNO = xxxx

9.4.2 DATA CARD OUT OF LOGICAL SEQUENCE. CHECK. INID =  
xxxxx xxxx NOC = xxxx INNO = xxxx

9.4.3 DATA CARD OUT OF LOGICAL SEQUENCE. INID = xxxx xxxx  
NOC = xxxx INNO = xxxx

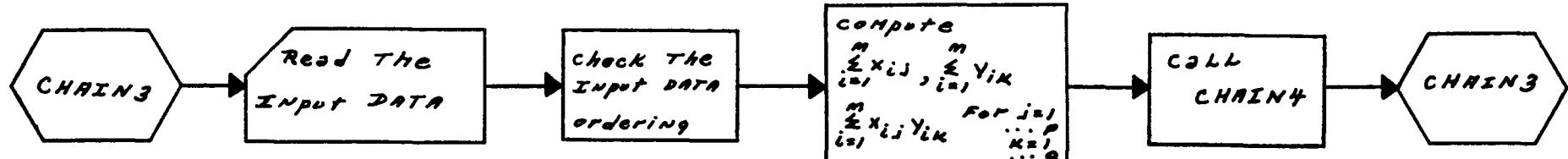
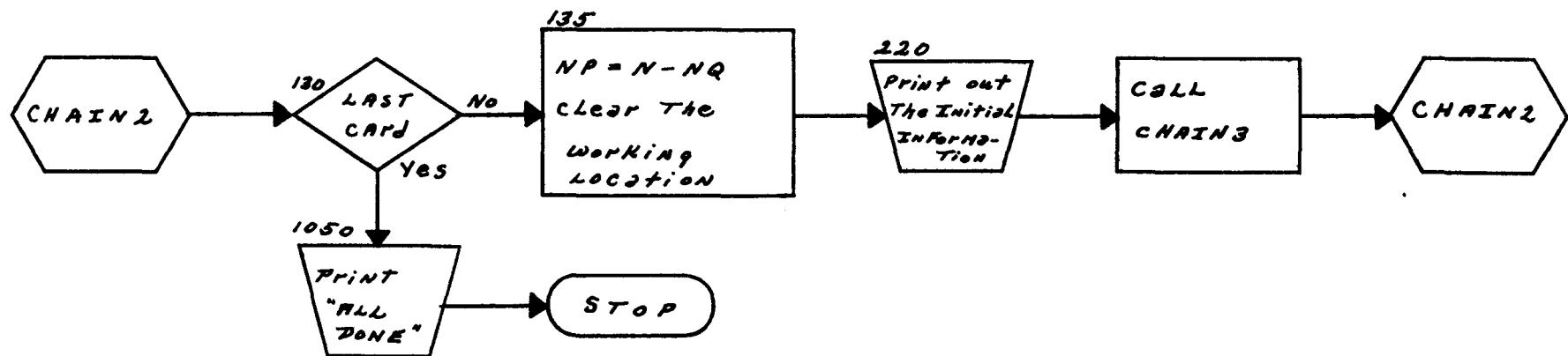
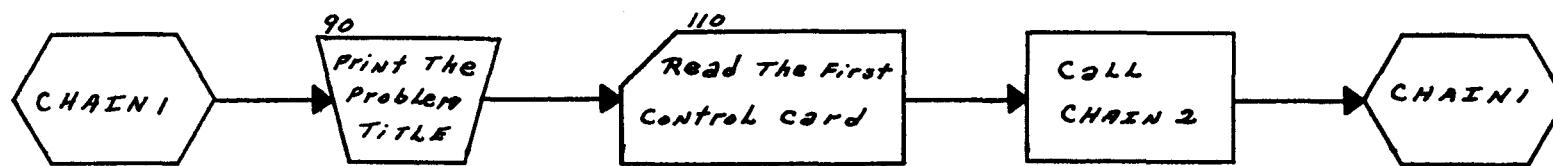
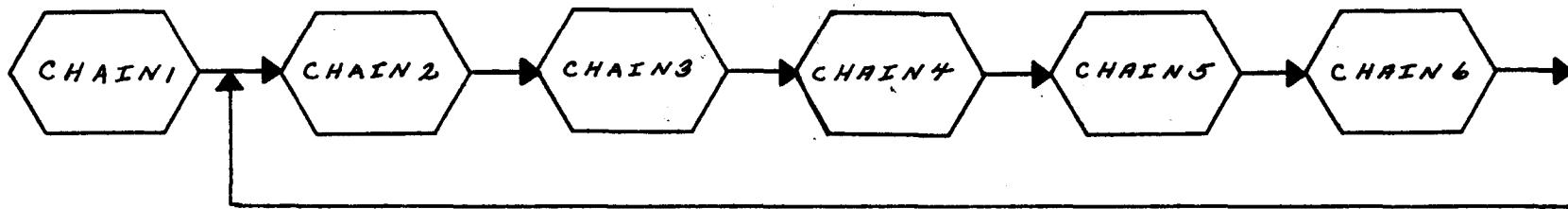
then these errors are caused by the mispunching of the identification number of test data of a problem or the misplacing of data cards. The program will continue but the user should recheck the input data deck. The numbers, INID, NOC, and INNO will help the program to pinpoint the mispunched card or misplaced card. After correcting the input data, the program should be re-run.

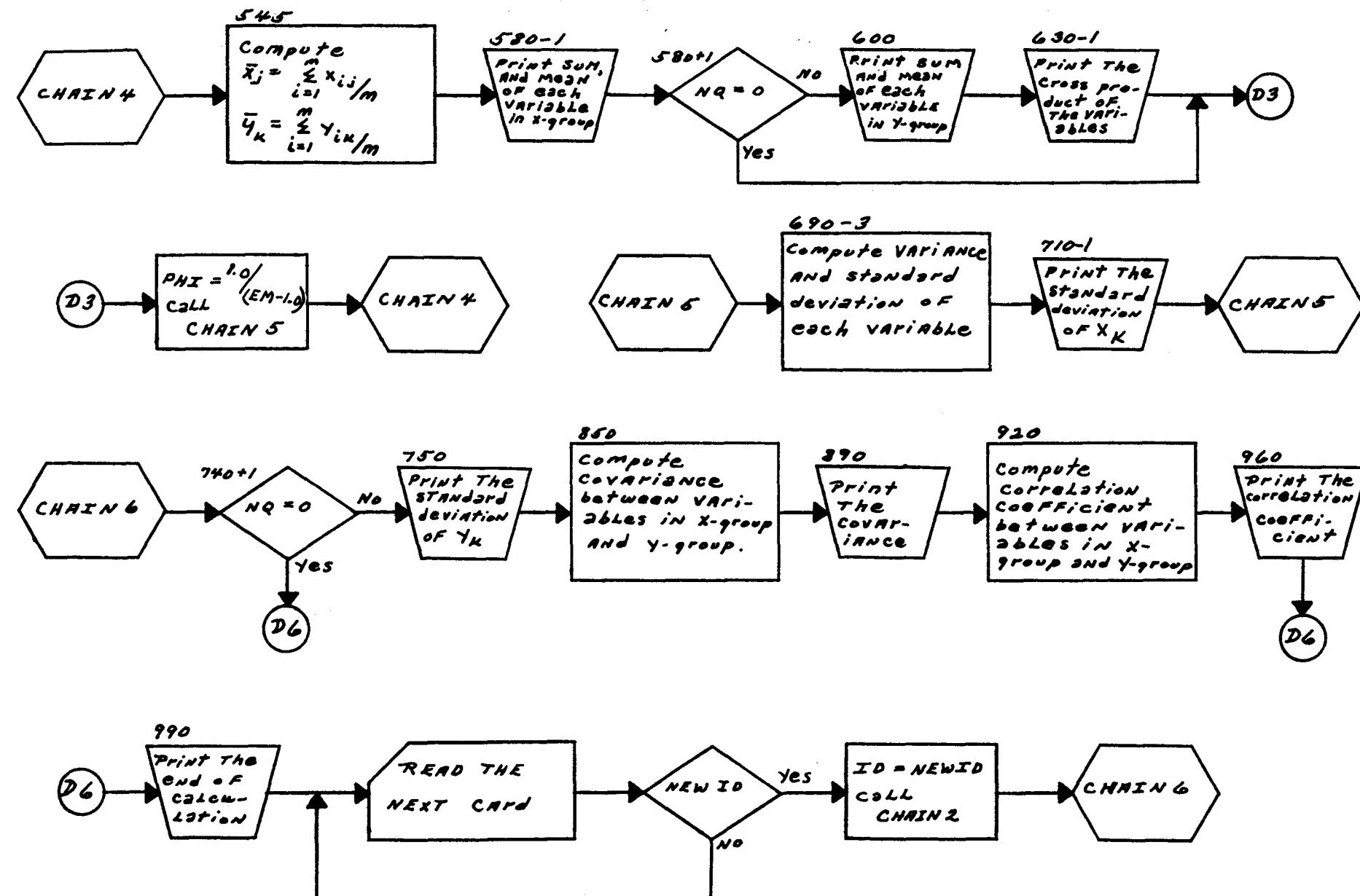
#### X. Timing

There are  $(m+1)(p+q) + pq$  additions,  $(m+3)(p+q) + 3pq$  multiplications,  $pq + 3$  divisions and  $p + q$  square root subroutine calls.

#### XI. Disclaimer

This program has been checked but no guarantee is expressed or implied to the user concerning its functioning. Honeywell will cooperate in making functional those programs written by them. However, they assume no responsibility for programs distributed but not written by Honeywell.





## SECTION IV

### STEP-WISE MULTIPLE REGRESSION ANALYSIS D PROGRAM

#### I. Purpose

This program is used to find the best fit of an equation of the following form:

$$y = B_0 + B_1 x_1 + B_2 x_2 + \dots + B_{n-1} x_{n-1} \quad (1)$$

where  $y$  is the dependent variable and  $x_1, x_2, \dots$ , are independent variables.

#### II. Method\*

##### 2.1 Symbols

$n$  = number of independent variables and dependent variables

$m$  = number of sets of observations

$F_1$  = F value for entering the variable

$F_2$  = F value for removing the variable

$TOL$  = Value of tolerance, an arbitrary constant

$x_{ik}$  = k-th observation of i-th variable

$x_{nk} = y_k$  = k-th observation of dependent variable

$\bar{x}_i$  = mean of i-th variable

$\bar{x}_n$  = mean of dependent variable

$s_{ij}$  = residual sum of squares and cross products of i-th and j-th variable.

$s_i = \sqrt{s_{ii}}$

$r_{ij}$  = simple correlation coefficient of i-th and j-th variable.

$B_i$  = true value of coefficient of i-th variable

$b_0$  = constant term of regression equation

$b_i$  = estimated coefficient of i-th variable

$s_y$  = standard error of dependent variable

$s_{bi}$  = standard error of coefficient of i-th variable

$\hat{y}_k$  = predicted value of dependent variable for k-th observation.

$\delta_k$  = deviation between observed and predicted value of k-th observation of dependent variable, i.e.  $y_k - \hat{y}_k = \delta_k$

$N_{min}, N_{max}$  = subscripts of selected independent variables

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\* Ralston, A. and Wilf, H. S., Mathematical Method for Digital Computers, John Wiley, New York, 1960. pp. 191-203

$N_{out}$  = subscripts of an independent variable just removed from regression equation

$V_{min}$  = variance increase by deleting a variable  $N_{min}$

$V_{max}$  = variance reduction by adding a variable  $N_{max}$

$\delta$  = the degree of freedom

## 2.2 Description:

Let  $y$  be an estimate of  $y$ ; the estimating equation may then be expressed as:

$$y = b_0 + b_1 x_1 + b_2 x_2 + \dots + b_{n-1} x_{n-1} \quad (2)$$

where the  $b$ 's are to be determined by means of available data.

For a given  $m$  sets of values of  $n$  variables, it is always possible to obtain  $b$ 's, the estimates of the coefficients  $B$ 's. Geometrically, the problem is one of finding the equation of a hyperplane which best fits a set of  $m$  points in  $n$  dimensions. The problem now is to find the set of  $b$ 's in (2) that will minimize the sum  $\sum_{k=1}^m \delta_k^2$ .

In the step wise procedure, we obtain the regression equation by adding one variable at a time. The intermediate regression equations are:

$$\hat{y} = b'_0 + b'_1 x_{kl} \quad (3)$$

$$\hat{y} = b''_0 + b''_1 x_{kl} + b''_2 x_{k2} \quad (4)$$

•  
•  
•

The variable added is that one which makes the greatest improvement in "goodness of fit". The coefficients are the best values when the regression equation is fitted by the specific variables which have already been entered in the equation. A variable, say  $x_{k2}$ , may be a significant variable in an

early stage and thus enter the equation. But after several other variables have entered the regression equation, the  $x_{k2}$  may be insignificant. This variable  $x_{k2}$  will be removed from the regression equation before entering an additional variable. The final regression equation includes only those variables which are significant.

The  $b$ 's with the superscripts are intermediate estimated values of the coefficients of variables which are in the regression equation at that stage. There is no relation between the  $b$ 's with the lower and the higher superscripts. The  $b_k$  of equation (2) will be equal to the  $b$  with the superscript of the coefficient of  $x_2$  in the final regression equation. And  $b_1 = 0$  for the corresponding i-th variable is not in the final regression equation. For example, we expect to have the estimate of  $y$ :

$$\hat{y} = b_0 + b_1 x_1 + b_2 x_2 + b_3 x_3 + b_4 x_4 + b_5 x_5$$

for  $n = 6$

If we have the final regression equation of the following form:

$$\hat{y} = b_0'' + b_1'' x_2 + b_2'' x_4 + b_3'' x_5$$

then  $b_0 = b_0''$ ,  $b_2 = b_1''$ ,  $b_4 = b_2''$ ,  $b_5 = b_3''$

and  $b_1 = b_3 = 0$ .

## 2.3 Basic Calculations and Formulas

### 2.3.1 Calculation of sums of squares and cross products

$$\text{Sums of variables} = \sum_{k=1}^M x_{ik} \quad \text{for } i = 1, 2, \dots, n$$

$$\text{Sums of squares and cross products} = \sum_{k=1}^m \sum_{j=1}^n x_{ik} x_{jk} \quad \text{for } i=1, 2, \dots, n \\ j=1, 2, \dots, n$$

### 2.3.2 Calculation of means and residual sums of squares and cross products

$$\text{Means } \bar{x}_i = \sum_{k=1}^m x_{ik} / m \quad \text{for } i=1, 2, \dots, n \quad (5)$$

Residual sum of squares and cross products

$$s_{ij} = \sum_{k=1}^m x_{ik} x_{jk} - \sum_{k=1}^m x_{ik} \sum_{k=1}^m x_{jk} / m$$

$$= \sum_{k=1}^m x_{ik} x_{jk} - \bar{x}_i \sum_{k=1}^m x_{jk} \quad \text{for } i=1, 2, \dots, n \quad (6)$$

$$j=1, 2, \dots, n$$

### 2.3.3 Calculation of partial correlation coefficients

$$\rho_i = \sqrt{s_{ii}} \quad \text{for } i = 1, 2, \dots, n \quad (7)$$

$$\gamma_{ij} = s_{ij} / \rho_i \rho_j \quad \text{for } i = 1, 2, \dots, n, j=1, 2, \dots, n \quad (8)$$

$$\gamma_{ji} = \gamma_{ij} \quad \text{and } \gamma_{ii} = 1.0 \quad \text{for } i=1, 2, \dots, n \quad (9)$$

### 2.3.4 Normal Equations

By minimizing the sum  $\sum_{k=1}^m \delta_k^2$ , we have the normal equations

$$\sum_{j=1}^{n-1} \gamma_{ij} b_j = \gamma_{ii} \quad \text{in} \quad \text{for } i=1, 2, \dots, n-1 \quad (10)$$

They comprise a set of  $n-1$  simultaneous linear equations in  $b_j$  which can be solved by any method. In this program we adopt the Gaussian elimination method. In the stepwise procedure, we obtain the final regression by adding one variable at a time. How to enter or remove a variable from the regression will be discussed in 2.3.5.a.

### 2.3.5 Calculation of new matrix

The original matrix consists of coefficients of correlation,

i.e.  $A = (\gamma_{ij})$ . It is symmetric. All  $n^2$  elements will be stored in memory.

### 2.3.5.a. Calculation of $V_i$

$V_i$  can be computed from matrix elements as follows:

$$V_i = a_{in} / a_{ii} \quad \text{for each } a_{ii} > TOL$$

Where  $a_{ij}$  indicates an element of Matrix A.

A tolerance is placed on  $a_{ii}$  since there is a possibility of degeneracy in the matrix when an independent variable is approximately a linear combination of other independent variables. A variable is not allowed to enter the regression unless the  $a_{ii}$  associated with it is greater than a preassigned value. The value of TOL is generally assigned a value which lies between .001 and .0001. In this program the value is assigned by the user in the control card. See 8.6.1.

Another reason for establishing a limit for  $a_{ii}$  is to prevent arithmetic overflow.

The method used to determine whether an  $x_i$  is in the regression at this step involves ascertaining the sign of  $V_i$ . This is due to the mathematical method of elimination which is used on the symmetric matrix.

If  $V_i$  is negative,  $X_i$  is in the regression at this stage. The smallest value of  $V_i$  is found for all  $X_i$  in the regression. Denote this as  $V_{min}$  and the corresponding subscript i as  $N_{min}$ . If  $V_i$  is positive,  $X_i$  is not in the regression yet. The largest value of  $V_i$  is found. Denote this as  $V_{max}$  and the corresponding subscript i as  $N_{max}$ .

The following criteria are used in selecting the  $x_i$  variable to add to or remove from the regression.

- (1) If  $(|v_{\min}| \cdot \phi / a_{n,n}) < F_2$ , the corresponding variable  $x_i$  is insignificant at this time, therefore  $x_i$  will be removed from the regression before adding any other variable and  $k_1 = N_{\min}$ .
- (2) If  $(v_{\max} \cdot \phi / (a_{n,n} - v_{\max})) > F_1$ , the corresponding variable  $x_i$  is significant and will be added to the regression. We then choose  $k_1 = N_{\max}$ .

The pivot  $a_{kl,kl}$  will be chosen according to the above rules.  $F_1$  and  $F_2$  are F values which should be preselected for a problem. These values are based on the approximate confidence level. The program will run into a loop if these values are not chosen correctly.

### 2.3.5.b. Matrix Operations

Given an element  $a_{k,k}$  which is the pivot, selected according to the criteria in 2.3.5.a, where k corresponds to the subscript of one of the independent variables. The new matrix will be generated by the following algorithm. Denote the new matrix elements as  $a'_{ij}$ .

The new  $a'_{ij} =$

$$\begin{cases} 1/a_{kk} & \text{for } i=j=k \\ a_{kj}/a_{kk} & \text{for } i=k, j \neq k \\ a_{ij} - a_{ik} a_{kj} / a_{kk} & \text{for } i \neq k, j \neq k \\ -a_{ik}/a_{kk} & \text{for } i \neq k, j=k \end{cases} \quad \begin{array}{l} (12) \\ (13) \\ (14) \\ (15) \end{array}$$

### 2.3.6 Calculation of the coefficients of regression equation.

After each variable entered or removed from the regression, the following are computed:

The standard error of the dependent variable:

$$s_y = \sigma_n \sqrt{a_{nn} / \phi} \quad (16)$$

The regression coefficients:

$$b_i = a_{in} \cdot \sigma_n / \sigma_i \quad (17)$$

The constant term:

$$b_0 = \bar{y} - \sum b_i x_i \quad (18)$$

The standard deviation of the regression coefficients:

$$s_{b_i} = s_y \cdot \sqrt{a_{ii} / \sigma_i} \quad (19)$$

where i corresponds to the subscript of the variable  $x_i$  in the regression at this stage and n the subscript of the dependent variable.  $a_{ij}$  is the element of the matrix at each stage.

### 2.3.7 Calculation of predicted values and deviations

The computation of the predicted values for dependent variables is based on the final regression equation. The deviation between the actual and predicted values of the dependent variable is

$$\delta_k = y_k - \hat{y}_k \quad \text{for } k = 1, 2, \dots m$$

## 3. Minimum System Components Required

### 3.1 Fortran Compiler D

### 3.2 One work tape.

#### 4. Input

The input data is read from the card reader. The input data format will be given in detail in a later section.

#### 5. Output

All output is printed on-line.

#### 6. Subroutine

The square root routine must be supplied from the library of subroutines.

#### 7. High Speed Memory Requirements

	Memory Space	Notation Used In Program	Remarks
A	$N^2$	VECTOR (I,J)	Matrix A space has multiple use as:  1) sums of squares and cross products  2) residual sums of squares and cross products  3) simple correlation coefficients  4) partial correlation coefficients  5) an inverse matrix
$\sum_i x_{ik}$	N	SUMX(I)	
$\sigma_i$	N	SIGMA(I)	
$x_{ik}$	N	X(I)	
$\bar{x}_i$	N	XBAR(I)	
$b_i$	N	BETA(I)	
$s_{b_i}$	N	SB(I)	
DEV	N	STDEV(I)	

### 7.1 Estimate of data size

$$(N^2 + 7N)(d+2) \leq M - 16,500$$

where M is the memory size

d is the digits of accuracy

As an example: Assume d = 10

<u>Memory Size</u>	<u>Data Size</u>
20K	$N \leq 14$
24K	$N \leq 22$
28K	$N \leq 28$
32K	$N \leq 33$

\* Remark: This version is written for 16K machine with precision d = 10. In order to adapt this to other size machines, the arrays in the "common" statements of each chain must be changed according to the above estimated formula.

## 8. Preparation of Input Data

### 8.1 Size of numbers

The largest sum of squares must be less than  $10^9$ . The size of numbers depends on the number of data points. The number that is punched on a data card should not be more than 10 characters, including sign and decimal point.

### 8.2 Number of variables

This program will accept a maximum of N independent variables calculated according to the estimated formula in section 7 and one dependent variable of a homogeneous set of data.

### 8.3 Number of problems

A maximum of 99998 problems can be run at one time.

### 8.4 Number of data points

The number of data points (observations) that can be handled is less than  $10^6$  and is limited by the restriction that the largest sum of squares must be less than  $10^9$ . This program handled an equal number of homogeneous data points for each variable.

## 8.5 Decimal point

The decimal point of input data need not be entered if the number is an integer. The decimal point will be assumed to be at the extreme right. For example, columns 21 to 30 are used for the variable  $x_1$ . If a "25" is punched in columns 28 and 29, then  $x_1$  will be 250. A number with a decimal point can be punched in anywhere within the specified columns, for that variable. For example, a 25. in column 21 to 23 is the same as if punched in 28 to 30.

## 8.6 Card format

### 8.6.1 Control card of each problem

Columns	Contents	Description or Remark
1-5		Not used
6-10	Problem ID.	An integer < 99999
11-15	Number of Observations	An integer
16-20	Number of variables	An integer (see 7 about its size limitation)
21-30	F1	Decimal
31-40	F2	Decimal
41-50	TOL	Decimal
51-80		Not used

### 8.6.2 Data card

Columns	Contents	Description or Remark
1-5	Blank	
6-10	Input Data ID	This no. should be exactly the same as the no. which appears in Column 6-10 in the Control Card.

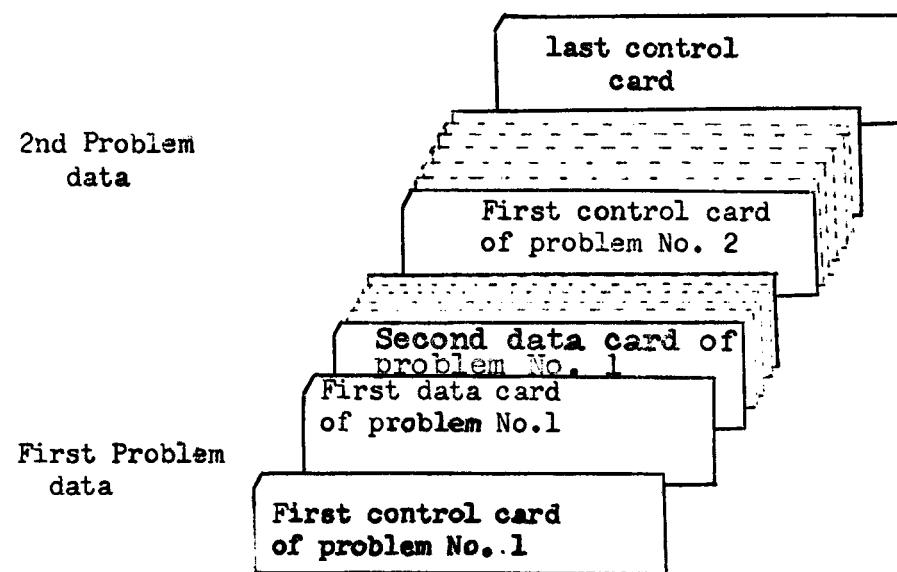
Columns	Contents	Description or Remark
11-15	Logical Sequence Number	An integer. 1 stands for first 5 variables data card, 2 for second five variables data card, etc; if number of variables is less than 5, then a 1 is sufficient for all data cards.
16-20	Observation No.	An integer. 1 stands for first observation, 2 for second observation, etc.
21-30	$x_1$	Decimal, value of first data
31-40	$x_2$	Decimal, value of second data
41-50	$x_3$	Decimal, value of third data
51-60	$x_4$	Decimal, value of fourth data
61-70	$x_5$	Decimal, value of fifth data
71-80		Not used

### 8.6.3 Last control card

This card is needed at the end of a set of problems.

Columns	Contents	Description or Remark
1-5		Not used
6-10	The integer 99999	
11-80		Not used

#### 8.6.4 Card Sequence Layout



## 9. Sample Problem for Step-wise Regression

### 9.1 Problem 2

Find the best fit of

$$y = b_0 + b_1 x_1 + b_2 x_2 + b_3 x_3 + b_4 x_4$$

with the following available data of 13 observations of values of

5 variables:

	$x_1$	$x_2$	$x_3$	$x_4$	Y
1	7.	26.	6.	60.	78.5
2	1.	29.	15.	52.	74.5
3	11.	56.	8.	20.	104.3
4	11.	31.	8.	47.	87.6
5	7.	52.	6.	33.	95.9
6	11.	55.	9.	22.	109.2
7	3.	71,	17.	6.	102.7
8	1.	31.	22.	44.	72.5
9	2.	54.	18.	22.	93.1
10	21.	47.	4.	26.	115.9
11	1.	40.	23.	34.	83.8
12	11.	66.	9.	12.	113.3
13	10.	68.	8.	12.	109.4

## 9.2 Input Data Cards

### 9.3 Output Data

#### STEP-WISE REGRESSION ANALYSIS PROGRAM(STRAP1)

PROBLEM NO. 2

NO. OF OBSERVATIONS = 13

NO. OF VARIABLES = 5

F LEVEL TO ENTER VARIABLE = 2,500

F LEVEL TO REMOVE VARIABLE = 2,500

ST-1  
4

#### SUM OF VARIABLES

X( 1) = 97.000	X( 2) = 626.000	X( 3) = 153.000
X( 4) = 390.000		
Y = 1240.499		

#### RAW SUMS OF SQUARES AND CROSS PRODUCTS

X( 1) VS X( 1) = 1139.000000	X( 1) VS X( 2) = 4922.000000	X( 1) VS X( 3) = 769.000000
X( 1) VS X( 4) = 2620.000000	X( 2) VS X( 2) = 33050.000000	X( 2) VS X( 3) = 7201.000000
X( 2) VS X( 4) = 15739.000000	X( 3) VS X( 3) = 2293.000000	X( 3) VS X( 4) = 4628.000000
X( 4) VS X( 4) = 15062.000000	X( 2) VS Y = 62027.799970	X( 3) VS Y = 13981.499940
X( 1) VS Y = 10031.999940		
X( 4) VS Y = 34733.299970		
Y VS Y = 121088.089900		

AVERAGE VALUE OF VARIABLES

X( 1 ) =	7.461	X( 2 ) =	48.153	X( 3 ) =	11.769
X( 4 ) =	30,000				
Y =	95,423				

RESIDUAL SUMS OF SQUARES AND CROSS PRODUCTS

X( 1 ) VS X( 1 ) =	415.230768	X( 1 ) VS X( 2 ) =	251.076922	X( 1 ) VS X( 3 ) =	-372.615384
X( 1 ) VS X( 4 ) =	-289.999999	X( 2 ) VS X( 2 ) =	2905.692305	X( 2 ) VS X( 3 ) =	-166.938461
X( 2 ) VS X( 4 ) =	-3040.999993	X( 3 ) VS X( 3 ) =	492.307692	X( 3 ) VS X( 4 ) =	38.000000
X( 4 ) VS X( 4 ) =	3362.000000	X(			
X( 1 ) VS Y =	775.961538	X( 2 ) VS Y =	2292.953844	X( 3 ) VS Y =	-618.230768
X( 4 ) VS Y =	-2481.699996				
Y VS Y =	2715.763076				

STANDARD DEVIATIONS OF VARIABLES

X( 1 ) =	5.882	X( 2 ) =	15.560	X( 3 ) =	6.405
X( 4 ) =	16.736				
Y =	15,043				

CORRELATION COEFFICIENTS

X( 1 ) VS X( 1 ) =	1.000000	X( 1 ) VS X( 2 ) =	.228579	X( 1 ) VS X( 3 ) =	-.824133
X( 1 ) VS X( 4 ) =	-.245445	X( 2 ) VS X( 2 ) =	1.000000	X( 2 ) VS X( 3 ) =	-.139242
X( 2 ) VS X( 4 ) =	-.972954	X( 3 ) VS X( 3 ) =	1.000000	X( 3 ) VS X( 4 ) =	.029537
X( 4 ) VS X( 4 ) =	1.000000	X(			
X( 1 ) VS Y =	.730717	X( 2 ) VS Y =	.816252	X( 3 ) VS Y =	-.534670
X( 4 ) VS Y =	-.821305				
Y VS Y =	1.000000				

STANDARD ERROR OF Y = 15.043722

STEP NO. 1  
VARIABLE ENTERING X= 4  
F LEVEL = 24.8711  
STANDARD ERROR OF Y = .9639

CONSTANT TERM = 117.56793

VARIABLE NO.	COEFFICIENT	STD ERR OF COEFF
X= 4	.73816	.15459

STEP NO. 2  
VARIABLE ENTERING X= 1  
F LEVEL = 119.0462  
STANDARD ERROR OF Y = 2.7342

CONSTANT TERM = 103.09738

VARIABLE NO.	COEFFICIENT	STD ERR OF COEFF
X= 1	1.43995	.13841
X= 4	.61395	.04864

STEP NO. 3  
VARIABLE ENTERING X= 2  
F LEVEL = 5.5842  
STANDARD ERROR OF Y = 2.3087

CONSTANT TERM = 71.64830

VARIABLE NO.	COEFFICIENT	STD ERR OF COEFF
X= 1	1.45193	.11699
X= 2	.41610	.18561
X= 4	.23654	.17328

STEP NO. 4  
VARIABLE REMOVED X= 4  
F LEVEL = 1.8632  
STANDARD ERROR OF Y = 2.4063

CONSTANT TERM = 52.57734

VARIABLE NO.	COEFFICIENT	STD ERR OF COEFF
X= 1	1.46830	.12130
X= 2	.66225	.04585

PREDICTED VS ACTUAL RESULTS

RUN NO.	ACTUAL	PREDICTED	DEVIATION
1	78.50000	80.07400	-1.57400
2	74.29999	73.25091	1.04908
3	104.29999	105.81473	-1.51473
4	87.59999	89.25847	-1.65847
5	95.89999	97.29251	-1.39251
6	109.19999	105.15248	4.04751
7	102.69999	104.00205	-1.30205
8	72.50000	74.57541	-2.07541
9	93.09999	91.27548	1.82451
10	115.89999	114.93754	1.36249
11	83.79999	80.53567	3.26432
12	113.29999	112.43724	.86275
13	109.39999	112.29343	-2.89343

END OF CALCULATION: PROBLEM NO.  
END OLYMPIAD

#### 9.4 Special Comments on Error Conditions

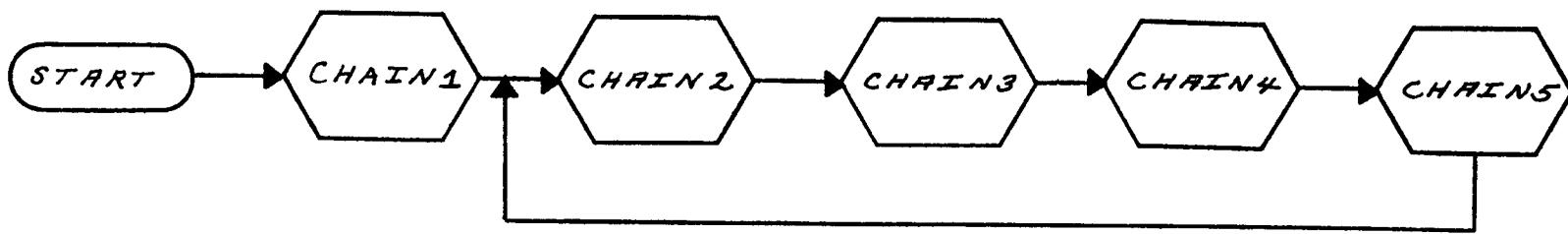
If the following comments appear on output:

9.5.1 DATA ID DOES NOT AGREE WITH CONTROL CARD.  
INID ≠ XXXXX XXXX NOC = XXXXX INNO = XXXXX

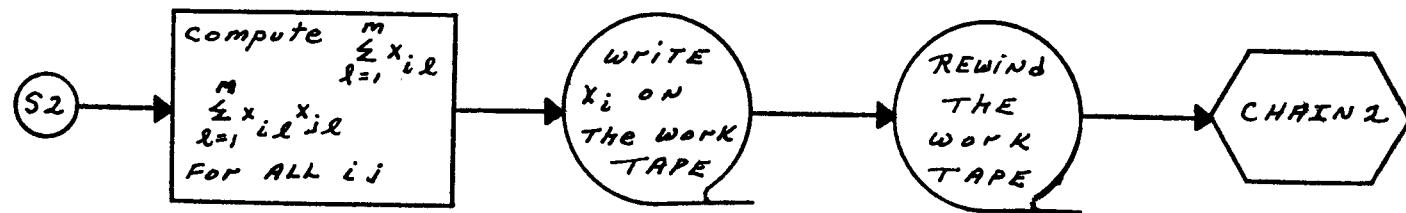
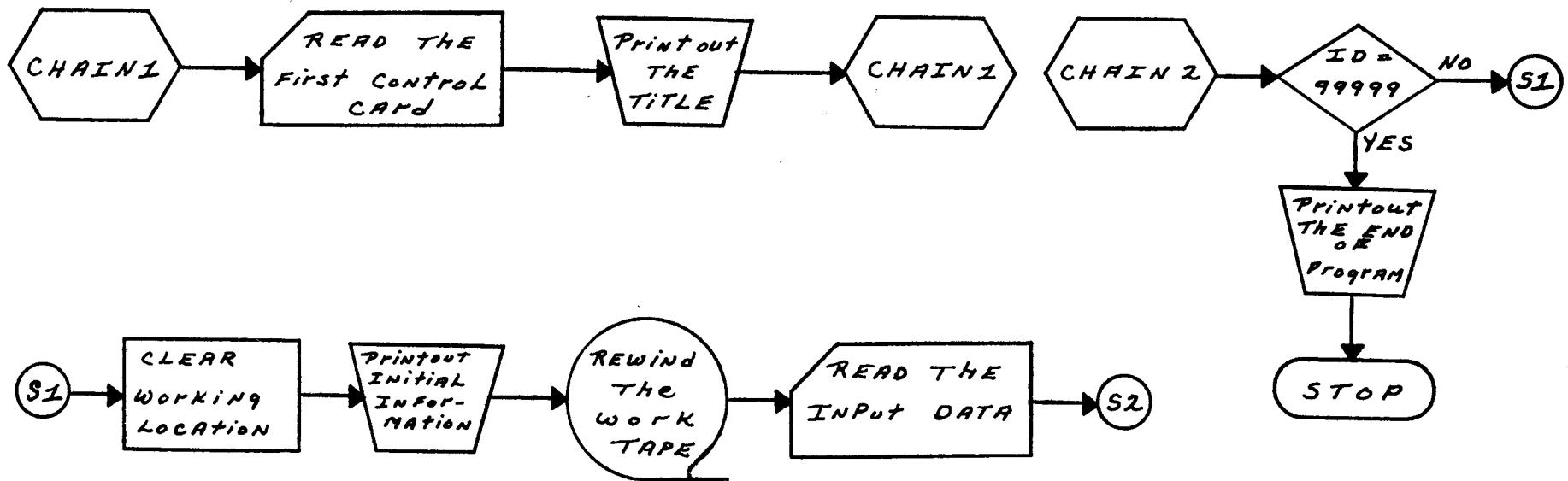
9.5.2 DATA CARD OUT OF LOGICAL SEQUENCE. CHECK.  
INID = XXXXX XXXX NOC = XXXXX INNO = XXXXX

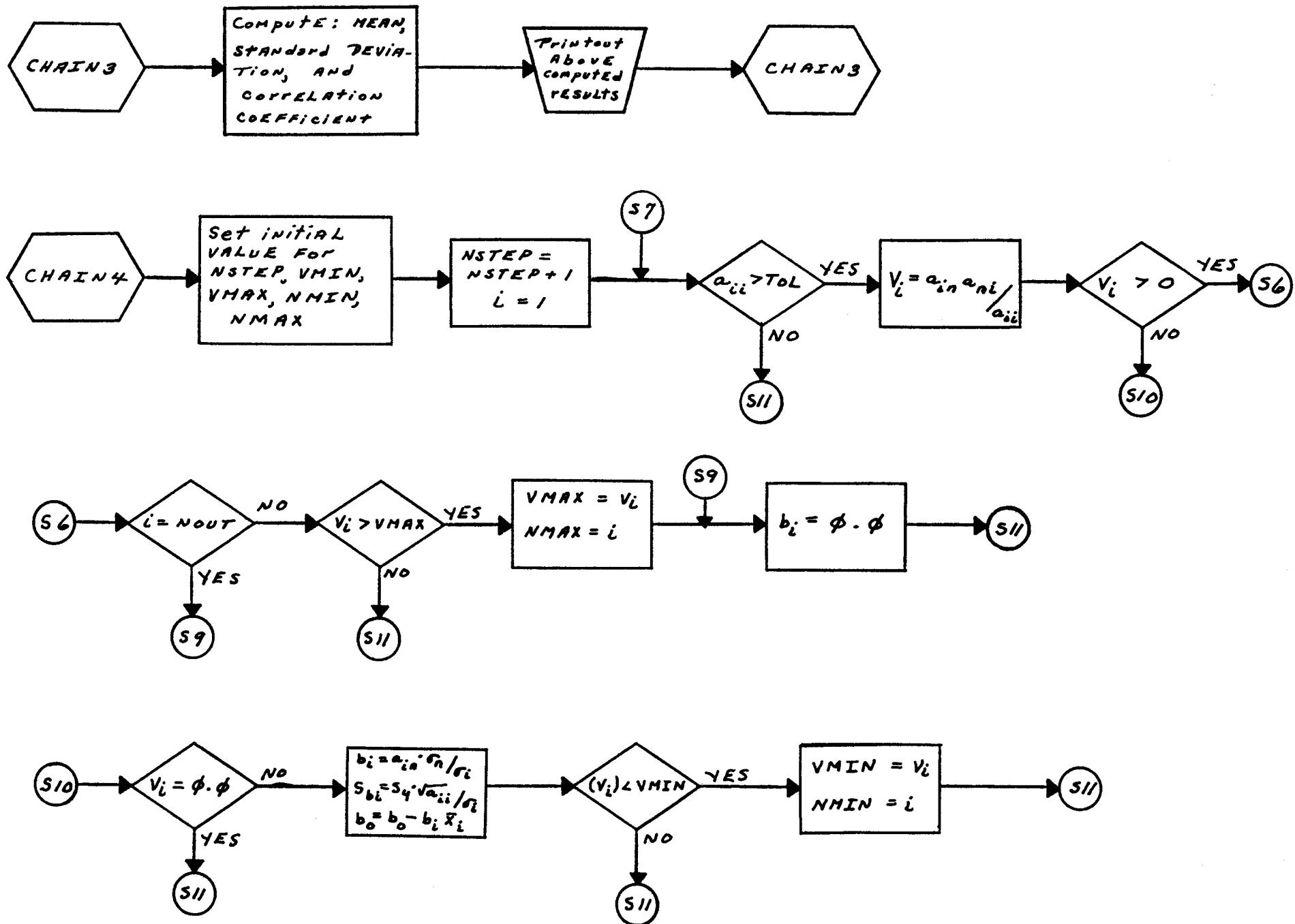
9.5.3 DATA CARD OUT OF NUMERICAL SEQUENCE. INID ≠  
XXXX XXXX NOC = XXXXX INNO = XXXXX

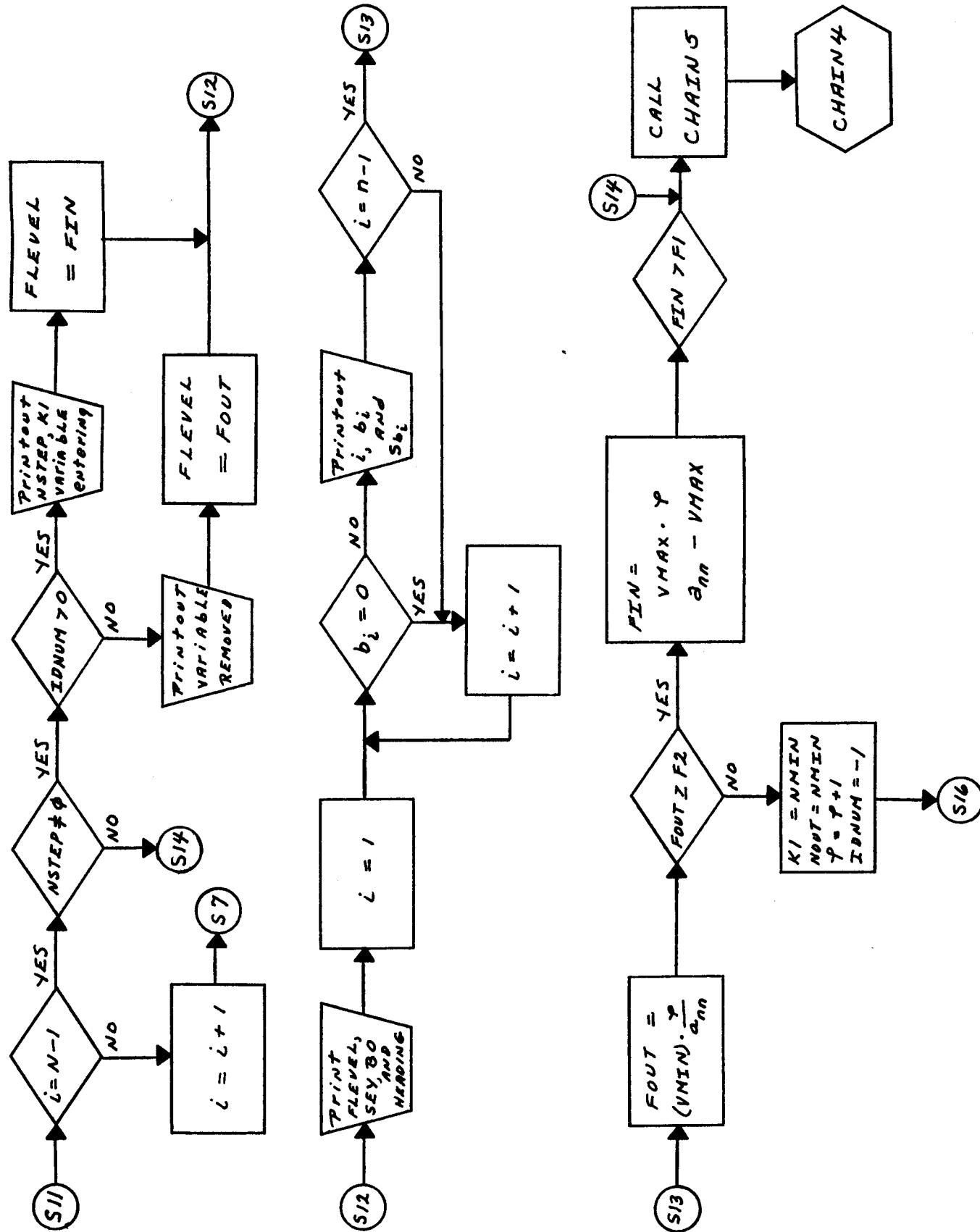
then these errors are caused by the mispunching of the identification number of the test data of a problem or misplacing of data cards. The program will continue, but the user should recheck the input data deck. The number INID, NOC and INNO will help the programmer to pinpoint the mispunched card or misplaced card. After correcting the input data, the program should be re-run.

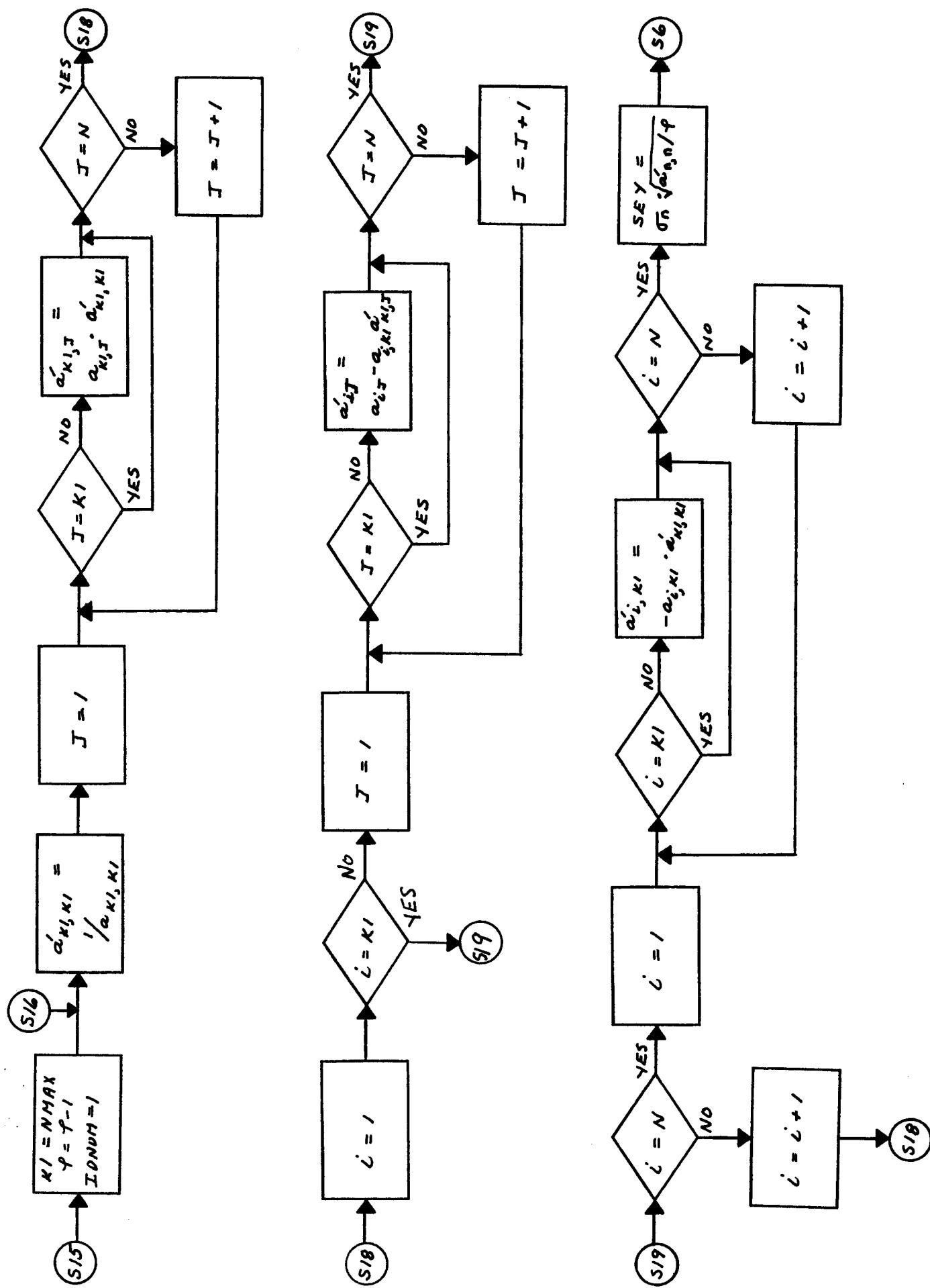


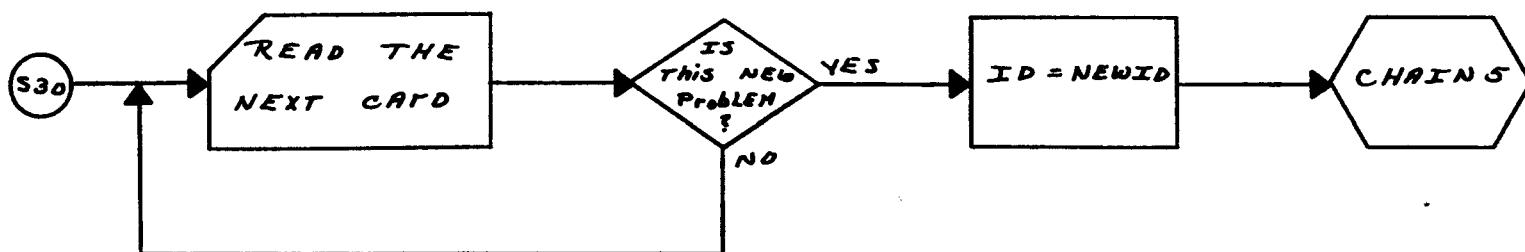
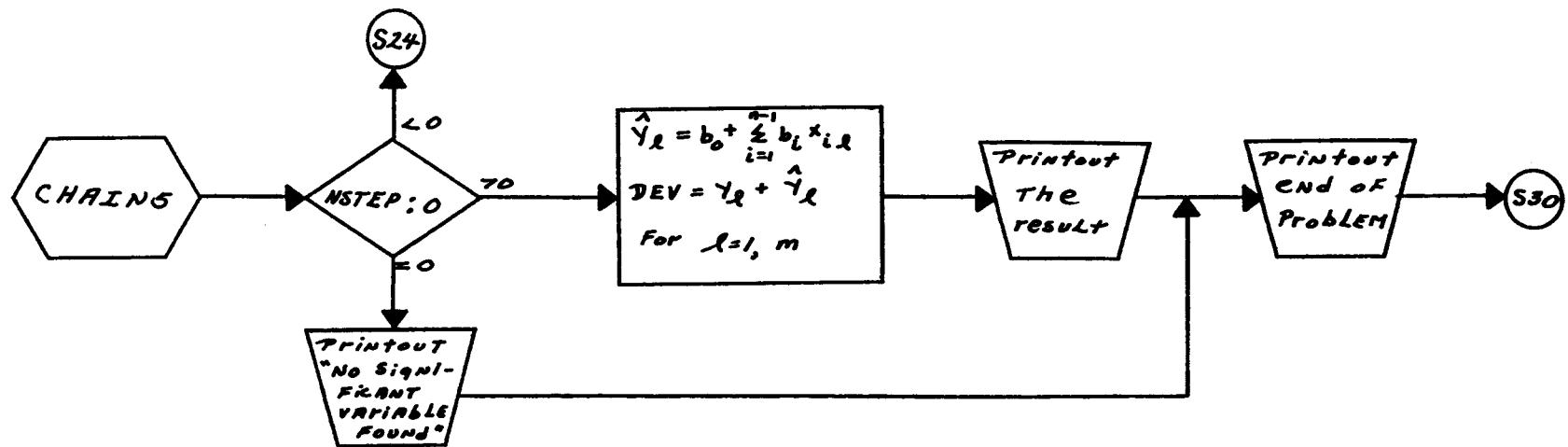
4-20











## SECTION V

### RANDOM NUMBER GENERATOR D PROGRAM

#### I. Introduction

##### 1.1 Purpose

To generate a set of random numbers.

##### 1.2 Method

###### 1.2.1 Symbol

$n$  = number of random numbers to be calculated.

$a_j$  =  $j^{\text{th}}$  random number.

###### 1.2.2 Description

The routine uses an additive process:

$$a_j = (a_{j-1} + a_{j-16}) \bmod 10^{10}$$

The  $a_j$ ,  $j=1, \dots, 16$  are specified as input data.

These 16 random numbers may be obtained from any table of random numbers (e.g. Quality Control and Industrial Statistics, by A. J. Duncan). After a set of random numbers has been generated by this routine, the last 16 numbers obtained may be used as input to a future run, to generate a new set of random numbers.

#### II. Usage as a Routine

##### 2.1 Minimum System Components Required

###### 2.1.1 16K FORTRAN

###### 2.1.2 One on-line card reader

###### 2.1.3 One on-line printer (if printed output is desired)

2.1.4 One on-line card punch (if punched output is desired)

2.1.5 One tape: Program Tape

## 2.2 Input

The input data is read from the card reader. The first card must be a control card, followed by four data cards.

### 2.2.1 Control Card Format

Columns	Contents	Description or Remark
1-30		Not used.
40	Blank or "1"	Blank for printed output, "1" for punched output.
41-45		Not used.
46-55	N	An integer, right justified, specifying the number of random numbers to be generated.
56-80		Not used.

### 2.2.2 Data Card Format

Columns	1-25	26-35	36-40	41-50	51-55	56-65	66-70	71-80
1st data card	$a_1$	$a_2$	$a_3$	$a_4$				
2nd data card	$a_5$	$a_6$	$a_7$	$a_8$				
3rd data card	$a_9$	$a_{10}$	$a_{11}$	$a_{12}$				
4th data card	$a_{13}$	$a_{14}$	$a_{15}$	$a_{16}$				

The  $a_j$ ,  $j=1, \dots, 16$  are 10 decimal digit random numbers. The decimal point is assumed at the extreme left. The other columns are not used.

## 2.3 Output

### 2.3.1 Printed

The generated random numbers will be printed on-line if specified on the control card. The output will include the first 16 random numbers, used as input.

### 2.3.2 Punched

If punched output is specified, then the new random numbers (excluding the 16 input random numbers) will be punched on-line onto cards. The format of these cards will be identical to the format of the input data cards (See 2.2.2).

## 2.4 Sample Input Data

The 16 random numbers above were taken from Quality Control and Industrial Statistics, by A. J. Duncan. The card numbers in column 20 are inserted merely for convenience.

### III. Usage as a Subroutine

#### 3.1 Minimum System Requirements

3.1.1 16K FORTRAN

3.1.2 One tape: Program Tape

#### 3.2 Call Statement

CALL RANDOM (J, N, L, M), where J, N, L, M are a list of actual arguments.

J must be an integer constant, J=3

N is an integer constant, specifying the total number of random numbers to be generated.

L must be an array of integer variables of dimension 8, containing random numbers ( $a_1, a_2, \dots, a_8$ ).

M must be an array of integer variables of dimension 8, containing 8 distinct random numbers ( $a_9, a_{10}, \dots, a_{16}$ ).

#### 3.3 Output

With each call to the subroutine, RANDOM will deliver 16 random numbers. These will replace the previous 16, stored in L and M. N will be decremented by 16, after each call. Thus, when  $N \leq 0$ , the specified number of random numbers will have been generated.

#### IV. Disclaimer

This program has been checked but no guarantee is expressed or implied to the user concerning its functioning. Honeywell will cooperate in making functional those programs written by them. However, they assume no responsibility for programs distributed but not written by Honeywell.

