

DIGITAL PROGRAM LIBRARY

NUMBER: Digital-4-11A-K (7-52-m)

NAME: COMBES II

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SPECS: 1730 registers: 6000-7727 (4k)
16000-17727 (8k)

Tapes: AS (3 tapes)
RIM, SA 7700 (4k)
RIM, SA 17700 (8k)
Low Funny Loader, SA 100

NEEDED: RIM loader (Digital-4-2-1)
Low RIM Puncher (in assembling) (Digital-4-11-B)

PURPOSE: Maintenance program to test the instructions,
memory, clock, program interrupt, and reader,
punch and teleprinter.

CONTEST (for Continuous TEST) is designed to provide a running overall check of a PDP-1 in normal use. It will detect most of the things that may go wrong in executing instructions and will perform a quick checkboard. For very rigorous testing of memory or I/O equipment, one of the programs listed at the end of this writeup should be used.

METHOD:

CONTEST is made up of a number of small programs, each designed to test one or a group of instructions. These programs are in the form of subroutines called from a dispatch table. Although certain instructions must in fact be working if CONTEST is to be loaded properly, only three are assumed to be operating correctly at the start of the test--`hll`, `all`, and `gll`. Starting with `sm2`, the full set of instructions is tested; at any point, only those previously checked out are assumed to be working. Thus the `rotate` test makes no use of the `gll` instruction, which is not tested until later.

After all the instructions have been tested, a quick and dirty checkboard is performed, testing memory up to but not including the space occupied by CONTEST. Each of four patterns is run once. Following checkboard, the program interrupt and the reader, punch and teleprinter are tested, using the clock interrupt test. An interval of 96 seconds is counted; at 3, 39, and 69 seconds the sequence 1-377 is punched on tape, while the same sequence is being read from another tape; at 9 and 69 seconds, a line of gobbledygook corresponding to the teletype codes 1-377 is printed. The whole program then starts over.

In the following discussion, all locations are given for the 8K version. Add 1000₈ to obtain 5K addresses.

CONTEST occupies upper memory as follows:

Instruction tests	6100 to 7101
Clock Interrupt Test	7101 to 7473
Checkboard	7500 to 7672
Dispatch Table	7700 to 7727

Constants are stored beginning in location 7002. Some crescent storage at 5000 is also used.

USAGE:

Under normal circumstances, CONTEST will run through the test programs as outlined above. The operator has control over the sequence and the device tests by using the AC switches.

ACS 0 up--repeat the currently running test
 down--proceed to the next test in sequence

ACS 17 up--stop with ACS 0 at the end of the clock
 interrupt test.
 down--repeat the whole program from the beginning

ACS 1 up--do not read test tape during clock interrupt
 test
 down--read the test tape

ACS 2 up--do not punch test tape
 down--punch test tape

ACS 16 up--do not print test line
 down--print test line

Operating instructions:

1. Read in CONTEST (RKM tape)
2. If I/O devices are to be tested, turn them on
place a loop of tape punched with the sequence
1-577 in the reader; return the telprinter onrigger.
3. Start at 7700 with the AC Switches set as desired.

The tests are logically independent; the program may begin anywhere merely by starting at the proper place in the dispatch cable. These addresses are given below, in order as the tests are performed. The symbol associated with each dispatch address is that assigned to the first location of the instruction; the instructions for which the test is responsible are given also.

Several of the instruction tests were written by Nancy Hurley and Gordon Bell; Gordon Bell also wrote the Clock Interrupt Test and adapted Checkboard from Leo Cassel's program for the PDP-1.

7701/
7702/
7703/
7704/
7705/
7706/
7707/
7708/
7709/
7710/
7711/
7712/
7713/
7714/
7715/
7716/
7717/
7718/
7719/
7720/
7721/

117201

To Assemble CONTEST:

There are three symbolic tapes. The master symbolization tape entitled "con-test" is, naturally, assembled first. To this processing the master tape, CONTEST, tape 701, are added tapes 2 and 3 up. Then assemble the master and master tapes.

The master format tape unit is prepared via no loader. If out it in core, first read in the low binary loader tape which comes with the CONTEST symbolic tapes. Then place the assembled CONTEST tape in the reader and ALLI in location 100.

Finally, to produce a RM tape of CONTEST, read in the RM PUNCH and punch out the contents of locations 000 to 700, with a start block to location 700.

The following library program descriptions describe the pertinent sections of CONTEST in greater detail.

Checkerboard (Digital-4-14-N)

The program described here is a more comprehensive one than that included in CONTEST, but the logic and operation are the same.

Clock Interrupt Test (Digital-4-14-N)

Basically the same as in CONTEST.

For thorough testing of the I/O devices, one of the following programs should be used.

Reader and Punch Test (Digital-4-5-M) - These programs allow the user to vary the speed and the patterns read or punched on paper tape.

Teletype I/O Test (Digital-4-6-M) - Allows rigorous testing of teleprinter and keyboard.

EXITALALSM

Except where indicated, pressing CONTINUE will cause the program to proceed.

jump		halts are placed at 6003, 6005-7, 6014-17, 6023, 6043, and 6103. These are non-return stops and the program must be restarted from the dispatch table.
sort	6150 6163 6166	ana failed on +0. If AC=+0, ana failed AC=0 D xor failed. Otherwise, ana failed same reasons as previous stop
glocsh	6216 6222 6224 6230 6232 6237 6243 6247 6253 6256 6262 6265 6270 6273	ana failed on +0 (did not skip) ana failed on ~0 spa did not skip on +AC spa skipped on -AC ama did not skip on -AC ama skipped on +AC AC=525252 D and failed. Otherwise, lac failed AC=252525 D and failed. Otherwise, lac failed +AC D ana failed to complement +0 AC properly AC/0 D recomplement failed +AC D ana failed to complement 377777 properly verification of preceding error -AC D recomplement failed verification of preceding error
link	6073 6056 6060 6063	(AC=0=1) A (L=0) D jms failed to save link L=1 D all failed (AC=0=0) M (L=1) D jms failed to save link L=0 D all failed and failed azl failed
lisc	6304 6311 6316 6323 6327	law failed to load itself xloc/0 D dzm xloc failed xloc/-1 D dac xloc failed AC=+0 D incorrect indexing. Otherwise, incorrect sks; AC bits on were cleared by isx

	6332	lax failed to skip on +0
	6335	noisy AC
	6340	AC=0 D incorrect indexing
	6345	AC=(OV+1) D incorrect indexing
		AC=1 D incorrect skip
	6351	noisy AC
gamt	6364	AC=0 D dnm failed
oact	6405	AC=525252 D lax failed
lact	6434	lax skipped on 70
	6446	lax not incrementing properly
noise	6475	AC bit on were cleared during execution of lax
rotate	6557	number did not move right on rrr
	6514	link is not the same after rrr-ral
	6517	number is not the same after rrr-ral
	6563	number did not move left on ral
	6525	link did not survive rrr-ral
	6531	number is not the same after rrr-ral
	6537	ral failed if AC=5
	6541	link not set after rll
	6546	rrr failed if AC=+0
	6550	link not set after rlr
band	6574	AC and mask do not match
	6601	AC and mask do not match
	6613	AC=+0 after completion of test
	6622	failed to change single bit from 1 to 0
addtd	6764	error in sum
	6767	incorrect overflow
	6772	error in sum
	6775	incorrect overflow
	7002	error in sum
	7005	incorrect overflow
	7012	error in sum
	7015	incorrect overflow
	6720	incorrect sum on tad
	6731	" " " "
	6745	" " " "
	6761	" " " "
autogk	7072	register does not contain 545123; automatic indexing did not work
oalt	7124	link not set; cal failed
	7127	link saved as 1 on cal
	7132	address saved is incorrect

none	6730	12 bit not failed
cpu	7257	Parity bit wrong as 1 in field of zero. Program must be restarted (7728)
	7258	AC contains failed bit
	7259	AC contains address of register in error
of 100	7233	clock flag set--should be clear
	7235	prog interrupt on--should be off
	7241	clock enable on incorrectly
	7248	clock in 7242 did not turn on enable flag
	7252	overflow flag on incorrectly
	7256	loc in 7253 did not turn on prog interrupt
	7210	unexpected break from device not tested
	7213	reader interrupt did not set flag
	7222	wrong character read from tape
	7330	reader flag not cleared by rcb in 7314 or rca in 7315
	7333	punch interrupt did not set flag
	7337	flag not cleared by pcb in 7325
	7347	flag not cleared by pia in 7346
	7362	teleprinter flag not set after interrupt
	7366	flag not cleared by rcb in 7358
	7368	flag not cleared by tla in 7363
	7371	keyboard flag not set after interrupt
	7375	flag not cleared by kcb in 7372
	7415	clock flag not set after overflow interrupt
	7423	flag not cleared by clock in 7420
	7726	WHEEL STOP (when ASS-17 is not)

Error Report: Operational Statistics

Location	test	Location	test	Location	test
6005	jump	6514	point	7000	point
6005-7	"	6517	"	7003	"
6014-17	"	6525	"	7002	"
6023	"	6530	"	7006	"
6035	xort	6537	"	7008	"
6043	jump	6541	"	7001	"
6056	blink	6546	"	7004	"
6065	"	6550	"	7007	"
6063	"	6557	"	7005	"
6073	"	6563	"	7002	"
		6574	test	7003	"
6105	jump			7005	"
6110	xort	6580	test	7015	blink
6163	"	6583	"	7027	"
6166	"	6592	"		
6216	glotch	6720	add test	7007	blink
6222	"	6711	"		
6224	"	6715	"	7005	blink
6230	"	6761	"	7000	blink
6232	"	6764	"		
6237	"	6767	"	7006	blink
6243	"	6772	"		
6247	"	6775	"		
6253	"				
6256	"	7002	add test		
6262	"	7005	"		
6265	"	7010	"		
6270	"	7015	"		
6273	"	7072	auto test		
6304	line	7124	blink		
6311	"	7127	"		
6316	"	7132	"		
6323	"				
6327	"	7133	blink		
6332	"	7136	"		
6335	"	7141	"		
6340	"	7146	"		
6345	"	7152	"		
6351	"	7156	"		
6364	jump				
6405	test				
6424	test				
6446	"				
6475	noise				