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DATE

August 9, 1961

SUBJECT Checkerboard Program For 1,024 and 4,096 Word Memories TO PDP Distribution List

ABSTRACT

This is a maintenance program for checking the performance and reliability of magnetic core memory and its sense amplifiers. The program is designed for Ferrite Core memories to give maximum noise on the sense windings while a margin test is performed on the sense amplifiers.

FROM

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APPROVED BY

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INTRODUCTION

There are four possible configurations of checkerboard patterns generated by this program. Each pattern is designed for a particular type of memory, i.e., one for every read, write and sense winding configuration. To select a checkerboard pattern, put up one of the sense switches as mentioned in the notes. After selecting the desired pattern, place the checkerboard tape in the reader, turn reader on, and activate the read-in switch. If one of the following sense switches is up (3,4,5, or 6), the program will begin immediately loading the selected pattern. However, if no sense switches are selected, then the reader will continue to read in the next program on tape.

CHECKING AND COMPLEMENT CHECKING

During the initial loading of the selected checkerboard pattern, a test is made on each register for errors resulting from bits lost After the checker pattern has been written into memory, or gained. an individual register complement and check test is made. Should an error be found either during initial loading or individual complement and checking, the computer will come to a halt, the address of the register being tested will appear in the In-Out and its contents in the accumulator. Should an error appear during testing, it is recommended that one press the continue button to find other falty registers. Once memory has been completely checked and no errors found, the program restarts itself, this time writing the complement of the present pattern. The program continues indefinitely within this closed loop unitl the operator stops the program or a falty component brings the computer to a halt.

It is possible to determine what part of the program the computer is executing by observing the program flags. When program flag 1 is on, checkerboard is either writing or checking the pattern as shown in the notes. If program flag 1 is off, then checkerboard is writing the complement of this pattern. During the time that program flag 2 is on, the program is doing the initial loading or complement loading of the selected pattern. When 2 is off, the program is complementing and checking individual registers. When a register is complement checked, the contents of this register are first checked, then complemented, and written back into the same register, brought out again and checked, complemented, written in, brought out and checked. To determine whether or not the program is doing a first or second complement, program flag 6 is on during the first complement and off during the second complement.

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NOTES:

When complement checking individual addresses with sense switch 1 up, one cannot check register 7777 on the low checkerboard or 7600 on the high for 4,096 word memories. This is due to an indexing feature within the program.

Checkerboard

S <u>S #1</u>		ator the option of selecting a 7600 with test word switches for ement and check.
SS #2	Down, is for 4096 r 1024 word memory.	nemory locations. Up, is for
SS #3	Pattern A	100110011001100 01100110011 011001100 1001100 10011 011 0 1
SS #4	Pattern B	1100110011001100 11001100110011 0011001100 00110011 1100 11 0 0
SS #5	Pattern C	1100110011001100 001100110011 0011001100 11001100 110011 0011 00 1 00
SS #6	Pattern D	100110011001100 10011001100

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OPERATING INSTRUCTIONS

1. Set the sense switches to the desired positions.

2. Turn on the marginal check switch, Panel 3D. Be sure that the switch marked +a+b is thrown to the +a side.

3. Read in the checkerboard tape.

4. Begin varying the margins in the positive direction until the computer halts. There are two normal halts in the checkerboard program, either high or low version. In the high version, the first halt, which is in the checking part of the program, is at register 7623. The other halt is register 7634, which is in the complement checking part of the program.

5. After a halt has occured, write down the address at which the halt appeared and the contents of this address. Reset the margins to +10 and start the program at either 0 or 7700 depending on which checkerboard you are using. To verify the positive margin, increase +10 again until the computer halts. Record the results in the computer log book and bring the +10 back down to normal. Now vary the positive margin towards 0 until the computer halts. Note the memory address at which the halt occured. Record all test information in the computer log book.

6. Should bit errors occur when varying the margins + or -, note which bit it is and then check with a scope both the slice and gain in the sense amplifier packages located in <u>Bay 3D</u>. The best method is to look with a scope on the checkpoints of the sense amplifiers while syncing the scope on the defer level, either pin R or Z on 1K13. After varying either the slice or gain controls or both, recheck the margins.

Page 5 of 7 ,Checkerboard for 1024 & 4096 word memories ,generates 4 checker patterns , HIGH CHECKER ,7/18/61 .s. Lambert opd nop 760000 org 7600 da + di + dF 764207 start stf 11 stf 12 dzm q write jsp pattern , initial load & complement load lac n isop2 nop , inst. is determined by pat. gen. dac * q jmp check idx q sas final jmp write clf 2 dzm q check jsp pattern ,load check lio q lac * q isop nop , inst. is determined by pat. gen. sas n halt szf 2 jmp isop2 & 3 comp stf 16 , individual reg. complementing & , checking lac * q cma dac * q xor * q sza hlt szf * 6 jmp ¢ & 3 clf 6 jmp comp & 1 idx q szs 10 lat , hit same reg with compliment check dpa q sas final

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Page 6 of 7 jmp check lac 0 sza * jmp ¢ & 5 cla dac n clf l jmp start & 2 cma dac n jmp start & 1 pattern dap exit szs 20 jmp chq law 5077 dap chl , sets pattern for 4096 word memory law 3077 dap ch2 dap ch3 lac q dac m szs 60 jmp pd chl sar s6 szs 50 + ide jmp pc szs 40 jmp pb szs 30 jmp pa jmp read , reads in new machine language tape xor m pa ,pattern a dac m rar sl xor m rar sl jmp out sza * рс ,pattern c jmp pa sub one jmp pa xor m pb ,pattern b rar s2 jmp out pd cli ,pattern d ch2 rcr s6

			M-1120 Page 7 of 7	
	sza *			
	jmp pb		ä	
	sub one			
	dap m			
ch3	rcl s6		· · ·	
	xor m			
	rar s2			
	cma			
out	spa *			
	jmp ¢ & 5		с. ф.	÷
	law 1000			
	dap isop			
exit	dap isop2			
EAIL	jmp cla			
	jmp ¢ - 4			
chg	law 3037			
5	dap ch2			
	dap ch3			
	law 5037	,sets pattern	for 1024 word	memory
,	dap chl			
	jmp chl - 4			
one	1			
q	0			
m	0			
n final	777777 7600			
read	rpb			
read	dio m			
	lac m			
	dap stop			
	dap stop & 2			
	and stop		`	
	sad stop			
stop	jmp			
	rpb			
	dio			
	jmp read			
jmp start end				

$\begin{array}{c} 100110011001100\\ 01100110011\\ 011001100\\ 10011\\ 011\\ $
$\begin{array}{c} 011001100\\ 100110\\ 10011\\ 0\\ 1\\ 1\\ 1\\ 11001100$
$\begin{array}{c} 1001100\\ 10011\\ 0\\ 1\\ 1\\ 1\\ 1\\ 1\\ 1\\ 10011001$
$\begin{array}{c} 0 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\$
$\begin{array}{c} 0 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\$
1 1100110011001100 110011001100 00110011 1100 11 0 0 11001100
$\begin{array}{c} 11001100110011\\ 0011001100\\ 110011\\ 1100\\ 11\\ 0\\ 0\\ 0\\ \end{array}$ $\begin{array}{c} 1100110011001100\\ 001100110011\\ 00110011\\ 00110011\\ 110011\\ 0011\\ 0011\\ 0011\\ 0011\\ 00\\ \end{array}$
0011001100 00110011 1100 11 0 0 1100110011001100 00110011
00110011 1100 11 0 0 11001100110011
11 0 0 1100110011001100 001100110011
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100110011001100
10011001100 011001100
0110011
10011
0
0
erboard is writing ones
complement of ones.
-
and checking one reg at a time.

immediately after this typeout has completed.