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AD11-K
analog to digital converter user manual

## AD11-K <br> analog to digital converter user manual

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## AD11-K ANALOG TO DIGITAL CONVERTER

USER MANUAL


MA-1 749
AD11-K Module

## CHAPTER 1

## DESCRIPTION

### 1.1 GENERAL DESCRIPTION

The AD11-K, Analog-to-Digital (A/D) Converter, enables the user to sample analog data at specified rates and to store the equivalent digital value for subsequent processing. The basic subsystem consists of an input multiplexer ( over all ranges are over with the G5036 wrap-around module A +8 V ramp circuit and +2 V 8 -bit $\mathrm{D} / \mathrm{A}$ converter are used to test th A/D converter and are also available for user use. A block diagram of the AD11-K is shown in Figure 1-1
1.2 FUNCTIONAL DESCRIPTION

The AD11-K is a 12 -bit successive approximation converter where the data is right-justified in offset binary. It is controlled by the A/D Status Register

An A/D conversion may be initiated in any of three ways: Under program control, on overflow from a real time clock, or on an external input. These methods give the system the flexibility to serve in most applications requiring data acquisition.
The user can switch-select operation in single-ended or differential mode. In single-ended mode, up to 16 single ended (Figure 1-2) or pseudo-differential (Figure 1-3) channels of analog input can be selected. In true differen tial mode, up to eight differential channels of analog input can be selected (Figure 1-4). The input channel is selected by the status register. Input voltage range can be changed from the standard setup of $\pm 5 \mathrm{~V}$ to $\pm 5.12 \mathrm{~V}$ $\pm 10 \mathrm{~V}+10.24 \mathrm{~V}, 0$ to 10 V or 0 to 10.24 V by configuring jumpers on the module.

When a conversion is complete, a flag is set and, if the A/D interrupt is enabled, the processor will interrupt (vector) to the proper subroutine for data manipulation. The user can run in the interrupt mode or wait to see the A/D done flag.

The multichannel throughput rate is 50 kHz using a PDP-11/10 computer (start conversion to memory). Since the converted value is held in a buffer register, a second conversion can be started before the results of the first conversion are read, thus achieving high throughput.

The digital-to-analog converter (DAC) has no control logic, so software must provide the proper settling dela (approximately $30 \mu \mathrm{sec}$ ). The DAC is an 8 -bit converter with an 8 -bit buffer register. The D/A output range is $\pm 2 \mathrm{~V}$. Normally, the DAC is used for maintenance to test the A/D converter via the G5036 wrap-around module; however, the output is made available for the use


Figure 1-1 AD11-K Block Diagram


Figure 1-2 Single-Ended Input


Figure 1-3 Pseudo-Differential Input


Figure 1-4 True Differential Input

### 1.3 A/D CONVERTER SPECIFICATIONS

## General

12-bit A/D converter with sample-and-hold
Accuracy at $25^{\circ} \mathrm{C}$
Number of channels

SPC - Quad module
Program - Compatible with LPS11
Pin - Compatible with AR11 at Berg connector (H854)
Expansion capabilities
Control
Output Format
Warm-up time
Power
0.025\% of full scale

16 (single-ended or pseudo-differential)
8 -true differential

## Accuracy

Relative accuracy (linearity)
Differential linearity guaranteed

Uses H322 panel
Uses same wrap-around module
64 (single-ended or pseudo-differential)
32 (true differential)
Controlled by programmed instructions, clock counter overflow, or external input Parallel, 12-bit, right justified, offset binary, double buffered
Five minutes
+5 Vdc at 3.5 A (max)
$0.025 \%$ full scale
No shipped states, no states wider than 2 LSB
$99 \%$ of states $\pm 1 / 2$ LSB

## Stability

## Gain temperature coefficient

Linearity temperature coefficient
Offset temperature coefficient
Recommended calibration interval (two adjustments)

## Repeatability

Rms Noise ( $\delta$ )

## Inputs

Bias current
Input impedance

Input Voltage Range

Resolution

| $12 \mathrm{ppm} /{ }^{\circ} \mathrm{C}, 20^{\circ} \mathrm{C} / \mathrm{LSB}$ at full scale 3 ppm of F.S. $/{ }^{\circ} \mathrm{C}, 81^{\circ} \mathrm{C} /$ LSB 10 ppm of F.S. $/{ }^{\circ} \mathrm{C}, 24^{\circ} \mathrm{C} /$ LSB 6 months |
| :---: |
| 1/2 LSB (max) |
| 10 na (max) |
| 10 megohms (min) |
| 10 pF (max) OFF channel |
| 100 pF (max) ON channel |
| Standard setup: $\pm 5 \mathrm{~V}$ |
| Optional Setup: $\pm 5.12 \mathrm{~V}, \pm 10 \mathrm{~V}, \pm 10.24$ |
| $\mathrm{V}, 0$ to 10 V or 0 to 10.24 V |
| 12 bits (1 part in 4096) |
| $22 \mu \mathrm{sec}$ (includes interchannel settling and |
| A/D conversion) |
| 1 LSB (max) |
| 80 dB down at 1 kHz |
| (15 OFF channels into one ON channel) |
| 70 dB (dc to 1 kHz ) |
| 500 kHz typical |
| $7 \mathrm{~V} / \mu \mathrm{sec}$ |
| 200 nsec typ, delay from external start |
| 165nsec typ, delay from clock overflow |
| 20 nsec max, delay uncertainty |

### 1.4 PACKAGING

The AD11-K is a single quad-size module (A009) which mounts in a PDP-11 SPC slot. The RFI shields included with this option should be mounted on each side of the A009 module. These shields do not require a Unibus slot. To minimize computer noise within the analog circuitry, it is recommended that the AD11-K be mounted so that at least one slot adjacent to each side of the A009 module is left empty, or so that the A009 module is the last module on the bus assembly with adjacent slots left empty.

### 1.5 POWER REQUIREMENTS

The AD11-K module (A009) only uses +5 Vdc at 3.5 A max. A dc to dc converter package, powered by the +5 Vdc , is used to supply $\pm 15 \mathrm{Vdc}$ to the analog portions of the module.

### 1.6 UNIBUS LOADING

All Unibus lines are one unit load, except data lines 03 through 08, which are two unit loads.

## CHAPTER 2 USER INTERFACING

### 2.1 CONNECTION

Input signals are interfaced to the AD11-K by a 40-pin I/O connector (H854) located in the upper right corner of the A009 module. The $40-$ pin I/O connector can take a standard BC08R cable or a user-made cable terminated with an H856 40-pin I/O connector. The pin assignments are shown below:

| Signal | Pin |
| :--- | :--- |
| Channel 0 | VV |
| Channel 1 | TT |
| Channel 2 | RR |
| Channel 3 | NN |
| Channel 4 | LL |
| Channel 5 | JJ |
| Channel 6 | FF |
| Channel 7 | DD |
| Channel 10 | BB |
| Channel 11 | Z |
| Channel 12 | X |
| Channel 13 | V |
| Channel 14 | T |
| Channel 15 | R |
| Channel 16 | N |
| Channel 17 | L |
| External A/D Start | U |
| DAC Output | F |
| H.Q. Ground | KK, EE, AA, W |
| Return | Y, CC, HH, MM |
| Computer Ground | P, S |
| Ramp Output | J |

### 2.2 H322 DISTRIBUTION PANEL

Figure 2-1 shows an H322 distribution panel. A decal set for the AD11-K identifies each terminal of the H322 to be connected to the A009 module. Persons who want to use the H322 distribution panel can order these options together under the AD11-KT option designation, which consists of an H322, AD11-K, and one BC08R cable eight feet ( 243.84 cm ) long.

### 2.3 SINGLE-ENDED AND PSEUDO-DIFFERENTIAL INPUTTING

Setting switch S1 to the 1 position will allow the AD11-K to operate in either single-ended or pseudo-differential input (Figures 1-2 and 1-3). The only difference between single-ended and pseudo-differential is that in singleended the analog input is referenced to ground (Paragraphs 2.4.1 and 2.4.2), and in pseudo-differential the analog input is referenced to a common return (Figure 1-3). This permits advantages of differential input in situations where all the signals share a single ground line. The channel selection is shown in Table 2-1.


Figure 2-1 H322 Distribution Panel

Table 2-1
Channel Selection

| Status Register Mux Selection |  |  |  |  |  | Input Channel Code | Pin Connection |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 13 | 12 | 11 | 10 | 09 | 08 |  |  |
| 0 | 0 | 0 | 0 | 0 | 0 | 00 | VV |
| 0 | 0 | 0 | 0 | 0 | 1 | 01 | TT |
| 0 | 0 | 0 | 0 | 1 | 0 | 02 | RR |
| 0 | 0 | 0 | 0 | 1 | 1 | 03 | NN |
| 0 | 0 | 0 | 1 | 0 | 0 | 04 | LL |
| 0 | 0 | 0 | 1 | 0 | 1 | 05 | JJ |
| 0 | 0 | 0 | 1 | 1 | 0 | 06 | FF |
| 0 | 0 | 0 | 1 | 1 | 1 | 07 | DD |
| 0 | 0 | 1 | 0 | 0 | 0 | 10 | BB |
| 0 | 0 | 1 | 0 | 0 | 1 | 11 | Z |
| 0 | 0 | 1 | 0 | 1 | 0 | 12 | X |
| 0 | 0 | 1 | 0 | 1 | 1 | 13 | V |
| 0 | 0 | 1 | 1 | 0 | 0 | 14 | T |
| 0 | 0 | 1 | 1 | 0 | 1 | 15 | R |
| 0 | 0 | 1 | 1 | 1 | 0 | 16 | N |
| 0 | 0 | 1 | 1 | 1 | 1 | 17 | L |

### 2.4 SINGLE-ENDED ANALOG INPUTS

### 2.4.1 Grounded Inputs

Two types of analog signals may be used as AD11-K inputs - grounded and floating. A grounded signal level is referenced to the ground of the instrument that is producing the signal (Figure 2-2). Since the instrument may be located some distance from the computer, there may be some voltage difference between the instrument ground and the computer ground. The voltage seen by the AD11-K single-ended input is the sum of this unwanted ground difference voltage and the desired signal voltage.

In cases where the input voltage is referenced to the user's ground, a wire should not be run from the user's ground to the AD11-K analog ground; this could cause undesirable ground loop currents which affect results not only on the input channel in question, but also on other channels. The ground difference should be minimized by plugging the instrument into an ac socket as close to the computer as possible.


Figure 2-2 AD11-K Input Referenced to User's Ground

### 2.4.2 Floating Inputs

A floating signal voltage is measured with respect to a point that is not connected to ground. Examples of this type of analog input are shown in Figure 2-3.

The return line of a floating signal must be connected to one of the AD11-K analog input grounds (Paragraph 2.1). Although there are only four analog input grounds for the 16 analog channels, these grounds may be shared among channels. The identifying characteristic of a floating source is that connecting the signal return to the AD11-K ground does not result in a current path between the AD11-K ground and the instrument ground.


Figure 2-3 Floating AD11-K Input Signals

### 2.5 TRUE DIFFERENTIAL INPUTTING

Setting switch S1 to position 2, 3, 4 or 5 will electrically pair input lines for true differential input operation (Figure 1-3). The least significant bit of the channel selection (Status register bit 08 ) is ignored. The channel pair selection is shown in Table 2-2.

Table 2-2
Channel Pair Selection

| Status Register Mux Selection |  |  |  |  |  | New Channel Code | Input Channel Pair |  | Pin Connection |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 13 | 12 | 11 | 10 | 09 | 08 |  | + | - | + | - |
| 0 | 0 | 0 | 0 | 0 | X | 00 | 00 | 01 | VV | TT |
| 0 | 0 | 0 | 0 | 1 | X | 02 | 02 | 03 | RR | NN |
| 0 | 0 | 0 | 1 | 0 | X | 04 | 04 | 05 | LL | JJ |
| 0 | 0 | 0 | 1 | 1 | X | 06 | 06 | 07 | FF | DD |
| 0 | 0 | 1 | 0 | 0 | X | 10 | 08 | 09 | BB | Z |
| 0 | 0 | 1 | 0 | 1 | X | 12 | 10 | 11 | X | V |
| 0 | 0 | 1 | 1 | 0 | X | 14 | 12 | 13 | T | R |
| 0 | 0 | 1 | 1 | 1 | X | 16 | 14 | 15 | N | L |

### 2.6 TWISTED PAIR INPUT

The affects of magnetic coupling on the input signals may be reduced for floating or differential inputs by twisting the signal and return lines in the input cable. If the inductive pickup voltages of the two leads match, the net effect seen at the AD11-K input is zero. Twisted pairs have no affect with a single-ended, non-floating signal (referenced to ground at the instrument end).

### 2.7 SHIELDED INPUT

The affects of electrostatic coupling on the input signals may be reduced by shielding the signal wires. This is especially important if the instrument or transducer has high source impedance. The shield should be connected to ground at one end of the cable only so that it does not carry any current.

### 2.8 INPUT SETTLING WITH HIGH SOURCE IMPEDANCE

All solid-state multiplexers have the unavoidable side affect of injecting a small amount of charge into their input lines when changing channels, causing a transient error voltage which is discharged by the input signal's source impedance.

When starting a conversion, a $10 \mu \mathrm{sec}$ interval is allowed for the AD11-K multiplexer and sample-and-hold to settle to the correct value of the newly-selected channel before the conversion begins. Normally, this is sufficient time for the input transient to settle out; however, more time may be needed when switching into an input channel with high source impedance. It may be necessary to either reduce the signal's source impedance or preset the multiplexer channel and provide a software delay before starting the conversion.

### 2.9 EXTERNAL STARTS

The external start signal line, pin U of the 40-pin I/O connector ( H 854 ) or TAB2, is a TTL-compatible input which sees two TTL unit loads $(3.2 \mathrm{~mA})$. Conversions start on the high to low transition of this signal.

In most cases, the source of the external start signal is a grounded (non-floating) signal generator or logic circuitry located in a grounded instrument. Like the analog input signal, the return path for the External Start signal is through the grounds, and a separate return wire should not be run. The ground difference between the signal source and the computer should be minimized to prevent spurious start pulses due to ground noise.

In the case of a floating pulse generator only, the pulse generator's logic ground should be connected to the AD11-K's logic ground pins of the I/O connector.

When the AD11-K is used with the KW11-K programmable real-time clock, the output of Schmitt trigger one of the KW11-K is available at a FAST-ON TAB (also possessed by the AD11-K). By using a DEC 7010771 type jumper (Figure 2-4), the KW11-K's Schmitt trigger one output can be jumpered to the AD11-K's External Start input within the central processor cabinet.

### 2.10 JUMPERS

The AD11-K is equipped with solder jumpers (Figure 2-5) which may be changed by the user. The jumper functions and identifications are listed in Table 2-3. The jumper configuration must be set up for $\pm 5 \mathrm{~V}$ or $\pm 5.12$ V input range when testing with the wrap-around module. Input range jumper setup is as shown in Table 2-4.


Figure 2-4 A009 Module


Figure 2-5 Module Jumpers

Table 2-3
A009 Jumper Descriptions

| Jumper ID (See Figure 2-4) | Description |
| :--- | :--- |
| W1 - Factory Installed | Provides 5 V Input <br> W1 A - User Installed <br> Provides 5 V Input |
| W1 B - User Installed | Provides 10 V Input |
| W2 - Factory Installed | Provides Bipolar Input <br> Provides Bipolar Input |
| W2A - User Installed | Provides Unipolar Input |
| W2B - User Installed | NPR - Removed only if PDP-11/20 or 11/15 |
| W3 - Factory Installed | without a KH11 option |
|  | $\pm 5.12 \mathrm{~V}, \pm 10.24 \mathrm{~V}$, or $0 \rightarrow+10.24 \mathrm{~V}$ Input |

Table 2-4
A009 Input Range Jumpers

| Jumper | Input Range |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | 5 V Bipolar | 10 V <br> Bipolar | $0 \text { to }+10 \mathrm{~V}$ <br> Unipolar | 5.12 V <br> Bipolar | 10.24 V <br> Bipolar |
| W1* | In | Out | Out | In | Out |
| W1 A | Out | Out | Out | Out | Out |
| W1B | Out | In | In | Out | In |
| W2* | In | In | Out | In | In |
| W2A | Out | Out | Out | Out | Out |
| W2B | Out | Out | In | Out | Out |
| W4 | Out | Out | Out | In | In |

*Once W1 and W2 are removed, they are not to be re-installed. These jumpers are paralleled by jumpers W1A and W 2 A respectively.

### 2.11 SWITCHES

A double pole switch (Figure 2-4) is provided for switching between single-ended and differential input configurations. When S 1 is in position 2, 3, 4 or 5 , the AD11-K is in true differential configuration and when S 1 is in position 1, the AD11-K is in single-ended or pseudo-differential configuration. Single pole/single throw switches in switch packs are used to change the register and vector addressing (Paragraph 3.1) of the AD11-K. The switch identification for the address lines and vector lines is shown in Tables 2-5 and 2-6, respectively. Register address lines are switched on for a logical 0 ; vector address lines are switched on for a logical 1.

Table 2-5
Address Line Selection

| Switch | Address Line |
| :--- | :---: |
| Not Selectable | A15 |
| Not Selectable | A14 |
| Not Selectable | A13 |
| S2-10 | A12 |
| S2-9 | A11 |
| S2-8 | A10 |
| S2-7 | A09 |
| S2-6 | A08 |
| S2-5 | A07 |
| S2-4 | A06 |
| S2-3 | A05 |
| S2-2 | A04 |
| S2-1 | A03 |
| S3-8 | A02 |
| Not Selectable | A01 |
| Not Selectable | A00 |

Table 2-6
Vector Line Selection

| Switch | Vector Line |
| :---: | :---: |
| S3-1 | D3 |
| S3-2 | D4 |
| S3-3 | D5 |
| S3-4 | D6 |
| S3-5 | D7 |
| S3-6 | D8 |

### 2.12 OVERFLOW OR EXTERNAL START CONNECTION

Two FAST-ON TABS are available on the A009 for inputting signals from the KW11-K programmable realtime clock option. The KW11-K (M7025) also has two FAST-ON TABS (Figure 2-6) for outputting two signals - A Overflow and Schmitt trigger one. These signals can be jumpered between the A009 and M7025 models by using DEC 7010771 type jumpers (included with the AD11-K). This allows for signal connection within the processor cabinet and does not interfere with the regular I/O connector on each module. TAB 1 of the KW11-K is A Overflow and is re-named A Event Out. This can be jumpered to TAB 1 of the AD11-K, which is called KW Overflow.

TAB 2 of the KW11-K is Schmitt Trigger one. This can be jumpered to TAB 2 of the AD11-K, which is called External Start.


Figure 2-6 Tab Connections

## CHAPTER 3 PROGRAMMING

### 3.1 REGISTER AND VECTOR ADDRESSING

Register and vector addresses are configured prior to shipment in standard configurations, but may be changed by means of switches on the A009 module. Paragraph 2.11 describes the procedure for changing the register and vector addresses.

The AD11-K has a floating address to allow the use of more than one AD11-K in a system, or to avoid any device address conflict with other options. The register address is selected by switches on the A009 module representing address lines A12 through A02. The standard register addresses selected for the AD11-K are:

170400 R/W - Status register
170402 Write - Loads DAC buffer register
Read - Reads A/D buffer register
The vector address is selected by switches on the A009 module representing vector lines (Unibus "D" Lines) D08 through D03. The standard vector address selected for the AD11-K is $340_{8}$.

### 3.2 PRIORITY LEVEL

The A009 is normally shipped with a priority level configuration of BR6; this level may be changed by replacing the priority connector for another level.

### 3.3 REGISTERS

### 3.3.1 Status Register

The A/D Status register is illustrated in Figure 3-1 and described in Table 3-1.


Figure 3-1 A/D Status Register Format

Table 3-1
AD11-K Status Register Bit Descriptions

| Bit | Name | Description |
| :---: | :---: | :---: |
| 15 | ERROR FLAG (R/W) | This bit sets when: |
|  |  | 1. A second $A / D$ conversion ends before data from the previous $\mathrm{A} / \mathrm{D}$ conversion is read. <br> 2. A second $A / D$ start is initiated before the first conversion is complete. |
| 13-8 | Mux Channel (R/W) | Defines which A/D input channel of the multiplexer is to be sampled. |
| 7 | DONE FLAG (R) | Sets upon completion of an A/D conversion. Cleared by hardware when the A/D interrupt bus cycle is completed or when the buffer register is read. |
| 6 | INTERRUPT ENABLE (R/W) | When a conversion is completed, the done flag will cause an interrupt if this bit is set. |
| 5 | OVERFLOW ENABLE (R/W) | Permits overflow from KW11-K Real-Time Clock to cause an A/D start. This allows channel sampling at precisely timed intervals independent of software. Data may then be read by testing the A/D done flag or by enabling the interrupt. |
| 4 | EXTERNAL START ENABLE (R/W) | Permits an external event to initiate an A/D conversion. |
| 0 | A/D Start (R/W) | Starts an A/D conversion. Cleared at end of conversion. |

### 3.3.2 A/D Buffer Register

The A/D Buffer register is a read only register. It furnishes the 12-bit converted value, formatted in 12-bit rightjustified offset binary after an A/D conversion is complted (Figure 3-2).

| $12-$ BIT <br> RESULTS <br> (OCTAL) | INPUT VOLTAGE RANGE |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $\pm 5 \mathrm{~V}$ | $\pm 5.12 \mathrm{~V}$ | $\pm 10 \mathrm{~V}$ | $\pm 10.24 \mathrm{~V}$ | $0-10 \mathrm{~V}$ | $0-10.24 \mathrm{~V}$ |
| 007777 | +4.9976 V | +5.1175 V | +9.995 V | +10.235 V | +9.9976 V | +10.2375 V |
| 004000 | 0 V | 0 V | 0 V | 0 V | +5.0 V | +5.12 V |
| 000000 | -5.0 V | -5.120 V | -10.0 V | -10.240 V | 0 V | 0 V |
| RESOLUTION | 2.44 MV | 2.5 MV | 4.88 MV | 5.0 MV | 2.44 MV | 2.5 MV |

a) AID RANGE CHART


Figure 3-2 A/D Buffer Register Format

### 3.3.3 DAC Buffer

The DAC Buffer is a write only register. It is a 8-bit register which holds the digital value to be converted to an analog signal (Figure 3-3).

| $8-$ BIT INPUT <br> (OCTAL) | OUTPUT <br> RANGE |
| :---: | :---: |
| 000377 <br> 000200 <br> 000000 | +1.860 V <br> OV <br> -1.875 V |
| RESOLUTION | 14.64 mV |

a) DAC RANGE CHART


Figure 3-3 DAC Buffer Register Format

### 3.4 PROGRAMMING EXAMPLE

Read $64_{10}\left(100_{8}\right)$ A/D conversions from channel 0 into locations $4000_{8}-4176_{8}$ and halt.

| $\mathrm{RO}=\% 0$ |  |  |  |
| :---: | :---: | :---: | :---: |
| START: | CLR | @ADSR | ;CLEAR A/D STATUS REGISTER |
|  | MOV | \#4000,R0 | ;SET UP FIRST ADDRESS |
|  | INC | @ADSR | ;START A/D CONVERSION ON CHANNEL 0 |
| LOOP: | TSTB | @ADSR | ;CHECK DONE FLAG |
|  | BPL | LOOP | ;WAIT UNTIL FLAG SET |
|  | INC | @ADSR | ;START NEXT CONVERSION |
|  | MOV | @ADBR,(R0)+ | ;PLACE CONVERTED VALUE FROM A/D |
|  |  |  | ;BUFFER INTO CORE LOCATION AND SET UP |
|  |  |  | ;NEXT CORE LOCATION FOR TRANSFER |
|  | CMP | R0,\#4200 | ;CHECK IF 64. CONVERSIONS HAVE BEEN |
|  |  |  | ;DONE |
|  | BNE | LOOP | ;NO, GET NEXT CONVERSION |
|  | HALT |  | ;DONE |
| ADSR: | 170400 |  | ;A/D STATUS REGISTER ADDRESS |
| ADBR: | 170402 |  | ;A/D BUFFER REGISTER ADDRESS |
|  | .END | START |  |

## Reader's Comments

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What is your general reaction to this manual? In your judgment is it complete, accurate, well organized, well written, etc.? Is it easy to use?

What features are most useful? $\qquad$
$\qquad$

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