

FlexSet™ PC/AT Single Chip Laptop LX

ADVANCE

FEATURES

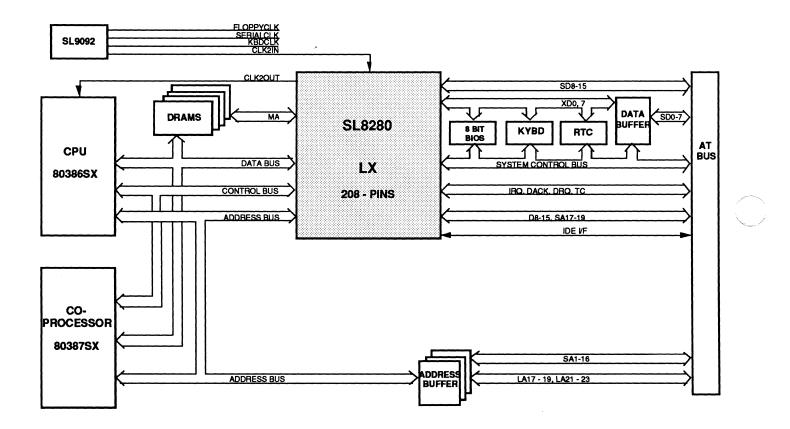
- Supports 80386SX based Laptop AT Designs.
- Glueless Interface for 387SX Co-processor.
- Supports Pipeline and Non-Pipeline Modes.
- Supports up to 20 MHz Designs.
- On Chip Advanced Page Mode Memory Control Unit (MCU).
- On Chip ISA Bus System Control Unit (SCU).
- On Chip Integrated Peripheral Control Unit (IPCU).
- On Chip Power Management Unit (PMU).
- Advanced Low Power 1.2 micron CMOS Technology.
- 208 Pin Plastic Flatpack.

May, 1991 (A) 4.050191



Overview

The SL8280 LX is a single chip around which a PC/AT compatible computer can be designed. It includes a Memory Control Unit, System Control Unit, Integrated Peripheral Control Unit, Power Management Unit, and incorporates a variety of programmable control features.



Laptop/Notebook Block Diagram



Memory Control Unit

The MCU offers advanced memory control functions and features needed to develop high performance PC/AT systems without using external TTL Logic. The MCU supports non-interleave and two-way page interleave mode for 80386SX based designs. Configuration registers can be used to enable or disable the Page interleave option. All memory banks which are interleaved use the same type of memory. Designers can enable the staggered RAS option during refresh, which minimizes power surge. Both pipeline and non-pipeline modes are supported by enabling or disabling the next address controls, and providing Ready at the correct time.

MCU Features:

- Page mode with 2 way interleave
- Supports 16 MB of on-board memory
- Shadow RAM with 16K granularity and 8 re-map options
- Programmable ROM chip select in 16K granularity
- Programmable ROM and RAM wait states
- Programmable RAS and CAS pre-charge
- Programmable memory partitioning to 0K in 128K resolution
- Can use 256K, 1M, or 4M DRAM's
- Staggered RAS refresh
- On chip parity generation and checking

System Control Unit

The SCU provides the AT System Control Logic. It generates all the major clocks for an AT compatible system design along with the command and control signals for both the system and peripheral busses. It interfaces with the CPU to determine the type of the bus cycle to execute, and generates the CPU READY signal. The SCU contains logic to make conversions between 16-bit and 8-bit data accesses. It also generates the control signals necessary for the 80387SX Numeric Processor.

The SCU controls all bus activity and provides arbitration between the CPU, DMA, External Master devices and the Refresh logic. It operates in four basic modes. First and most common, is the CPU mode. This mode is active any time CPUHLDA is LOW. The other modes can only be active when CPUHLDA is HIGH. These modes are DMA mode, External Master Mode, or Refresh Mode. If the inputs NAEN1 or NAEN2 are active, the SCU is in DMA mode and the command bus is driven from the Integrated Peripheral Control Unit (IPCU).

SCU Features:

- Synchronous and asynchronous ISA Bus support
- Programmable command delays
- Programmable memory and I/O wait states
- Fast gate A20 and Hot reset support
- Programmable BALE positioning
- Programmable READY positioning



Integrated Peripheral Control Unit

The Integrated Peripheral Control Unit (IPCU) is functionally compatible with VIA's Integrated Peripheral Controller SL9030 (and VTI's 82C100), and integrates two 8237 DMA controllers, two 8259 interrupt controllers, one 8254 counter/timer and a 74LS612 equivalent along with support logic. It replaces all of the logic on the X bus of an AT-compatible design except the Keyboard Controller and Real Time Clock.

The IPCU consists of five major subsections. The chip select subsection is used to generate the chip select signals for each of the sub-cells within the IPCU.

The DMA subsection consists of two 8237 cells, two 8 bit latches to hold the middle range address bits during a DMA cycle and a 74LS612 equivalent cell to generate the upper range address bits during a DMA operation. The DMA subsection also has logic to force all DMA cycles to have one wait state inserted and additional logic to delay the leading edge of the MEMR signal for one DMA clock cycle. These functions are used to maintain AT-compatibility. The DMA subsection provides a total of seven external DMA channels. Four of these channels are used for 8 bit I/O adapters and the other three are used for 16 bit I/O adapters. All channels are capable of addressing all memory locations in a 16 megabyte address space.

The interrupt controller subsection consists of two 8259 cells cascaded together to accept 14 possible interrupt sources.

The counter/timer subsection contains a single 8254 cell. This cell has three internal counters. All of the counters are clocked at a 1.19 MHz rate. Gate inputs to counter 0 and 1 are always enabled (tied HIGH). Gate 2 is connected to the Q output of a flip-flop. The D input of this flip-flop is bit 0 of the X Data and is clocked by port B write decode. The output of Counter 0 is routed to the interrupt controller subsection to be used as interrupt request 0. The output from Counter 1 is routed to the hold request arbiter to initiate refresh cycles. Counter 2's output is available as an external pin.

The hold request arbiter and refresh subsection is used to arbitrate between a possible hold request from the DMA subsection or Counter 1 of the counter/timer subsection. This block of logic also controls the REFRESH output signal.

IPCU Features:

- Seven DMA channels
- 14 external Interrupt requests
- Three programmable timer counters
- 100% compatible with IBM AT I/O bus
- 74LS612 compatible memory mapping
- Quiet bus option for low power
- Support 16MB DMA address space



Power Management Unit

The on-chip Power Management Unit (PMU) supports three modes of operation, sleep mode, device auto power off and suspend/resume. As an option, slow refresh DRAM's can be used to further reduce power. In addition leads are provided to read AC power on and Low Battery Power status.

PMU Features:

- Auto Power off when not in use
- Programmable peripheral power down option
- Supports sleep mode
- Supports suspend resume mode
- Supports slow refresh DRAM's
- Programmable quiet option for PC/AT I/O bus

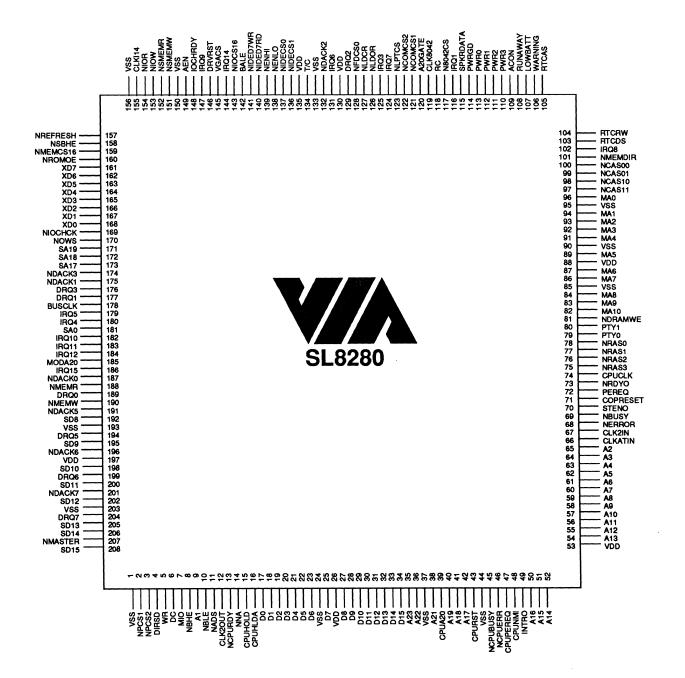
Additional Features

These features allow the user to specify control logic states and addressing for I/O ports and to set up programmable chip selects. Register 25h controls I/O selections. Register 24h defines logic states for programmable chip selects (PCS), and registers 28h - 2Fh are used for addressing and address masking.

- Generates all address and data path controls
- On-chip byte swap logic and buffers
- Programmable peripheral chip select
- On-chip Port B and NMI logic
- Glueless I/F with Cirrus Logic VGA chipset
- Glueless I/F with FDC, serial/parallel chips



SL8280 PINOUT





LX Pin Descriptions

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This section provides pin descriptions for the 208 pin SL8280. In some cases references are made to subunits within the chip which previously were individual IC's. These are also shown in the block diagram of the SL8280. Other signals may be referred to in later sections. These will be internal signals between blocks of the SL8280.

| SYMBOL | PIN | ТҮРЕ | E DESCRIPTION |
|---------|-----|------------|---|
| | | <u>CPU</u> | I/F AND CLOCKS |
| CLK2IN | 67 | Ι | Input Clock used to generate CLK2 and clock inter- nal state machine. It is twice the frequency of the CPU clock. |
| CLK2OUT | 12 | I/O | Clock 2 Output to CPU. |
| CLK8042 | 119 | 0 | CLK8042 is CLKI14 divided by two. It is the key- board controller clock. |
| CLKATIN | 66 | Ι | Asynchronous AT Clock Input. CLKATIN is twice the BUSCLK frequency, generated from the oscillator. |
| CLKI14 | 155 | Ι | Clock In 14 MHz. 14 MHz being input from oscil- lator. |
| CPUA20 | 39 | I/O | CPU Address Bus, bit 20. Output for ATbus MAS- TER accesses. |
| CPUCLK | 74 | Ο | Clock synchronized with 386SX internal clock. It is CLK2 divided by two. |
| CPUHLDA | 16 | Ι | CPU Hold Acknowledge. It is active HIGH when the bus is granted in response to hold request (HOLD). It is used to generate HLDA. |
| CPUHOLD | 15 | Ο | Hold is asserted HIGH whenever another bus mas- ter device like DMA or an external master wants to become a bus master. The signal goes to the CPU. |
| CPUNMI | 48 | Ο | NMI output connected to the CPU. It is active HIGH. |

| SYMBOL | PIN | TYPE | DESCRIPTION |
|----------|------|------|--|
| , | | | |
| CPUPEREQ | . 47 | Ο | CPU Processor Extension Request. When active (HIGH) it indicates to CPU that NPX is ready for data transfer to/from its data FIFO. When FIFO is empty, this signal is negated. CPUPEREQ connects directly to the PEREQ pin on the CPU. |
| CPURST | 43 | 0 | This is the active HIGH CPU reset signal. |
| DC | 6 | Ι | CPU Status Signal. Differentiates between Data and Control instructions. |
| INTRO | 49 | 0 | CPU Interrupt out signal. Active HIGH, to be con- nected to CPU Interrupt input. |
| MIO | 7 | I | Memory Input/Output signal from the CPU. When HIGH, it indicates a memory cycle, when LOW, it indicates an I/O cycle. |
| NADS | 11 | I | Address Strobe is an active LOW input generated by the CPU. When asserted it indicates the start of a new cycle. |
| NBHE | 8 | I | Byte High Enable is an active LOW input signal which indicates the transfer of data on the high byte of the data bus. It is also asserted for 16-bit bus cycles. It is used to generate NENHI. |
| NBLE | 10 | Ι | Byte Low Enable is an active LOW input signal which indicates that the transfer of data is on the Low byte of the data bus. If is also asserted for 16 bit bus cycles. |
| NCPUBUSY | 45 | Ο | CPU Busy is an active LOW output to the CPU in- dicating that the NPX is busy executing a com- mand. It connects to the CPU pin BUSY. |



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| SYMBOL | PIN | TYPE | DESCRIPTION |
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| | | | |
| NCPUERR | 46 | Ο | CPU Error is an active LOW output from the NPX to the CPU indicating that an unmasked error con- dition exists. NCPUERR connects to the ERROR in- put pin on the CPU. |
| NCPURDY | 13 | Ο | Ready is an active LOW output for the CPU. |
| NNA | 14 | Ο | CPU control input, Next Address. Asserted for ad- dress pipe-lining. Enables CPU to output address and status signals for the next Bus cycle during the current cycle. |
| WR | 5 | Ι | CPU status signal Write. |
| | | | NPX I/F |
| COPRESET | 71 | 0 | This output is latched RST387. It is connected to 80387SX coprocessor and it is active HIGH. |
| NBUSY | 69 | Ι | Numerical Coprocessor (NPX) Busy is an active LOW input indicating that NPX is currently execut- ing a command. It is used to generate the busy sig- nal to the CPU, NCPUBUSY. |
| NERROR | 68 | Ι | NPX Error is an active LOW input from 80X87. When asserted it indicates that a non-maskable ex- ception has occurred during the current command cycle. It is used to generate NCPUERR. |
| NRDYO | 73 | Ι | Active LOW ready input from NPX. |
| PEREQ | 72 | Ι | NPX Peripheral Request is an active HIGH input from NPX. When asserted it causes CPUPEREQ to assert, indicating to the CPU that NPX is ready to transfer data to/from its data FIFO. When all data is written to or read from the data FIFO, PEREQ is negated. |



| SYMBOL | PIN | TYPE | DESCRIPTION |
|-----------------|---------------------------------------|------|--|
| STENO | 70 | 0 | Status Enable is an active HIGH output. This pin serves as a chip select for the 80X87. When inactive, it forces the NPX outputs NBUSY, PEREQ, NER- ROR and NRDY into floating state. |
| | | | RAM I/F |
| MA0 - MA10 | 96,94-91, 89,87,86, 84-82 | Ο | DRAM address bus. |
| NCAS00,01,10,11 | 100-97 | 0 | Memory Column Address Strobe. Asserted LOW when either CPU or DMA master is accessing the memory. CAS for Bank 0 Byte 0, Bank 0 Byte 1, Bank 1 Byte 0 and Bank 1 Byte 1 respectively. |
| NDRAMWE | 81 | Ο | Memory Write is an active LOW input. It is asserted for local memory write cycles. It is used as /WE for DRAM. |
| NMEMDIR | 101 | Ο | Direction Select between D Bus and MD Bus. When LOW, direction is from MD Bus to D Bus (MEM Read). When HIGH, the direction is from D Bus to MD Bus (MEM Write). |
| NRAS0 - NRAS3 | 78-75 | Ο | Row Address Strobes for Banks 0, 1, 2 and 3 for the on-board memory. Asserted LOW during CPU or DMA cycle master for memory access. |
| PTY0 | 79 | I/O | Low Byte Parity. |
| PTY1 | 80 | I/O | High Byte Parity. |
| | | | ROM I/F |
| NROMOE | 160 | I/O | This signal enables ROM output during ROM cycle. If the pin is sampled LOW at the trailing edge of reset then 8 bit ROM cycles are run and a byte con- version is initiated. |
| 280 | · · · · · · · · · · · · · · · · · · · | | 10 |



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| SYMBOL | PIN | TYPE | DESCRIPTION |
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| | | | <u>KBD I/F</u> |
| A20GATE | 120 | Ι | CPUA20 is forced LOW when A20GATE is LOW and is transmitted as generated by CPU when A20GATE is HIGH. |
| IRQ1 | 116 | Ι | Interrupt from keyboard connected to IRQ1 on the 8259 Interrupt Controller. |
| N8042CS | 117 | Ο | This active LOW signal is asserted to select the Key- board Controller 8742 or 8042. |
| RC | 118 | Ι | External CPU Reset is an active LOW input. When asserted it resets the CPU by generating CPURST. It may come from a debounced switch. |
| | | | <u>RTC I/F</u> |
| IRQ8 | 102 | Ι | RTC Interrupt Request, connected to IRQ8 of 8259. |
| RTCAS | 105 | 0 | Active HIGH Address strobe signal for RTC. |
| RTCDS | 103 | 0 | Active LOW Data strobe signal for RTC. |
| RTCRW | 104 | 0 | Active LOW Read/Write signal for RTC. |
| | | POWER | MANAGEMENT I/F |
| ACON | 109 | Ι | Active HIGH it indicates that the AC switch is ON. |
| LOWBATT | 107 | Ι | A LOW signal on this input indicates that the bat- tery is getting weak and needs to be recharged. |
| PWR0-PWR3 | 113-110 | Ο | These outputs control the power supply of different devices. When active (HIGH) it indicates that the power is ON. |



| SYMBOL | PIN | TYPE | DESCRIPTION |
|----------------|------------------------------------|------|---|
| | | | |
| RUNAWAY | 108 | 0 | This output is generated if the CPU does not wake up after the sleep mode. |
| WARNING | 106 | Ο | This signal indicates low battery warning through either the speaker or LED. |
| | | | VGA I/F |
| A2-A19,A21-A23 | 65-54,52- 50,42-40, 38,36,35 | I/O | Address Bus. |
| AEN | 149 | 0 | DMA Address Enable. When LOW, enables data buffers between D Bus and SD Bus. It is HIGH during DMA cycles. It is used to drive SLOT AEN and the SL9025 Buffer Control. |
| D0 - D15 | 17-23,25, 27-34 | I/O | Data Bus. |
| DRVRST | 146 | Ο | Device Reset is an active HIGH output. When as- serted it resets the AT System. Directly drives the AT SLOT signal DRVRST. |
| IOCHRDY | 148 | I/O | I/O Channel Ready is an active HIGH input from the AT bus. When LOW it indicates a not ready condition and inserts wait states in AT I/O or AT memory cycles. It is used to generate NCPURDY. It is an output during NPX reset cycle. |
| NIOR | 154 | I/O | Input/Output Read is an active LOW bi-directional pin for the AT System bus. It is an output for CPU and DMA cycles and an input during an external master bus cycle. |



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| SYMBOL | PIN | TYPE | DESCRIPTION |
|----------|-----|------|---|
| NIOW | 153 | I/O | Input/Output Write is an active LOW bi- directional pin for the AT System bus. It is an out- put during CPU and DMA cycles and an input dur- ing an external master bus cycle. |
| NMEMCS16 | 159 | Ι | Memory Chip Select 16 is an active LOW input from the AT bus. When asserted, it indicates a 16 bit memory cycle. When HIGH it implies an 8-bit memory transfer. It is used to control NGAT1. |
| NREFRESH | 157 | I/O | The Refresh I/O signal will be pulled LOW by the IPCU whenever the 8254 counter 1 issues a CPUHRQ to the CPU and a hold acknowledge is received from the CPU. Refresh can also be used as an input if the refresh timing is to come from a source other than the 8254 channel 1 counter. Re- fresh is an open drain output capable of sinking 20 mA and requires an external pull-up resistor. |
| NSBHE | 158 | I/O | Byte High Enable is an active LOW bi-directional pin for the AT bus. It indicates the transfer of data on the high byte of the data bus. It is also asserted for 16-bit bus cycles. It is an output during CPU and DMA cycles and an input during an external master cycle. |
| NSMEMR | 152 | 0 | System Memory Read is an active LOW tri-state output for the AT bus. It is an output during CPU, DMA and refresh cycles. It goes to tri-state when more than 1 meg memory is accessed (protected mode). |
| NSMEMW | 151 | 0 | System Memory Write is an active LOW tri-state output for the AT bus. It is an output during CPU and DMA cycles. It goes tri-state when more than 1 meg memory is accessed (protected mode). |
| VGACS | 145 | 0 | Chip Select for VGA. Decodes 640K to 896K. |

| SYMBOL | PIN | TYPE | DESCRIPTION |
|------------|---------------------|-------|---|
| | | | |
| | | | FD I/F |
| DRQ2 | 129 | I | Input signal, DMA Request Bit 2 is an individual asynchronous request for DMA service connected to the 8237. |
| IRQ6 | 131 | Ι | Interrupt Request bit 6 is an asynchronous inter- rupt request input to the 8259. |
| NDACK2 | 132 | 0 | DMA Acknowledge Bit 2 output signal is an ac- knowledge signal for the corresponding DMA re- quests. The active polarity of this line is program- mable and is set to active LOW on reset. |
| NFDCS0 | 128 | 0 | Chip select for floppy 0. |
| NLDCR | 127 | 0 | Load Drive Control register for floppy drive. |
| NLDOR | 126 | 0 | Load Output register for floppy drive. |
| T/C | 134 | 0 | Terminal Count indicates that the terminal count of one of the DMA channels has been reached. |
| | | SERIA | L/PARALLEL PORT |
| IRQ3,4,7,9 | 125,180, 124,147 | Ι | Interrupt Request from serial/parallel port. |
| NCOMCS1,2 | 121,122 | 0 | Serial Port chipselect 1 and chipselect 2. |
| NLPTCS | 123 | 0 | Parallel Port Chip Select. |
| NPCS1,2 | 2,3 | 0 | Low assert programmable chipselects 1 and 2. |



| SYMBOL | PIN | TYPE | DESCRIPTION |
|----------|-----|------|--|
| | | | |
| | | | IDE I/F |
| BALE | 142 | Ο | Buffered Address Latch Enable. Directly drives AT SLOT signal BALE. |
| IRQ14 | 144 | Ι | Interrupt Request from HD connector interrupt 14 on chip Interrupt Controller 8259. |
| NIDECS0 | 137 | 0 | Chip select 0 for IDE interface. |
| NIDECS1 | 136 | Ο | Chip select 1 for IDE interface. |
| NIOCS16 | 143 | Ι | Input/Output Chip select 16 is an active LOW in- put. It is asserted from AT bus by a 16-bit I/O de- vice to indicate a 16-bit bus cycle. When HIGH it implies an 8-bit I/O transfer. It is used to control NGAT1. |
| SA0 | 181 | I/O | System bus address bit 0 with HIGH drive I/O buf- fer. |
| | | M | IISC. SIGNALS |
| PWRGD | 114 | Ι | Forcing PWRGD LOW generates a system reset (CPURST, DRVRST and NDRVRST). It is a schmidt trigger input and may be connected to a mechanical switch. |
| SPKRDATA | 115 | Ο | Active HIGH speaker data output. This is used to gate the timer tone signal to the speaker. |
| | | | <u>AT BUS I/F</u> |
| A1 | 9 | I/O | Output when CPU is Master or during refresh cy- cle. Input for DMA and AT bus Master. To be con- nected to SA1 of AT bus. |



| SYMBOL | PIN | TYPE | DESCRIPTION |
|------------------------------|---------------------------------|------|--|
| | A | | |
| BUSCLK | 178 | 0 | System Bus Clock, can be 1/2 CPUCLK or 8MHz. |
| DIRSD | 4 | 0 | Direction control signal for system data bus driv- ers. HIGH enables D to SD transfer while LOW en- ables SD to D transfer. |
| DRQ0, 1, 3, 5, 6, 7 | 189,177, 176,194, 199,204 | Ι | Input signals, DMA Request Bits 0, 1, 3, 5, 6 and 7, are the individual asynchronous requests for DMA service connected to the 8237. DRQ0 through DRQ3 supports transfers from 8 bit I/O adapters to/from 8 or 16 bit system memory. DRQ5 through DRQ7 support transfers from 16 bit I/O adapters to/from 16 bit system memory. DRQ4 is internally used to cascade the two DMA controllers together. |
| IRQ5, 10, 11, 12, 15 | 179,182- 184,186 | Ι | Interrupt Request bits 5, 10, 11, 12, and 15 are asynchronous interrupt request inputs to the 8259. |
| MODA20 | 185 | I/O | CPU Address 20 gated with A20GATE. |
| NDACK0, 1, 3 NDACK5, 6, 7 | 187,175, 174,191, 196,201 | 0 | DMA Acknowledge 0-3, 5-7 output signals are the acknowledge signals for the corresponding DMA requests. The active polarity of these lines is pro- grammable and is set to active LOW on reset. |
| NENHI | 139 | Ο | Enable HIGH byte to the SL9020 Data Controller or D to SD buffers, is asserted LOW to enable HIGH byte data transfer between D8-D15 and SD8-SD15. |
| NENLO | 138 | 0 | Enable LOW byte to the SL9020 Data Controller or D to SD buffers, is asserted LOW to enable LOW byte data transfers between D0-D7 and SD0-SD7. |
| NIDED7RD | 140 | 0 | Active LOW IDE data7 Read. |
| NIDED7WR | 141 | 0 | Active LOW IDE data7 Write. |



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| SYMBOL | PIN | ТҮРЕ | DESCRIPTION |
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| NIOCHCK | 169 | Ι | This signal is asserted by the I/O devices to signal the CPU that an error has occurred on the channel. |
| NMASTER | 207 | Ι | External Master is an active LOW input from the AT bus. It indicates that an external master device is currently active. |
| NMEMR | 188 | I/O | Memory Read is an active LOW bi-directional sig- nal. It is an output when CPU is reading peripher- al or AT bus memory, or DMA is bus Master and during refresh cycle. It is an input to AT bus Mas- ter. |
| NMEMW | 190 | I/O | Memory Write is an active LOW bi-directional sig- nal. It is an output when CPU is writing periphera or AT bus memory, or DMA is bus Master and dur ing refresh cycle. It is an input to AT bus Master. |
| NOWS | 170 | Ι | Zero Wait State is an active LOW input from the AT System bus. It causes termination of a bus cy- cle, at the cycle's phase 2 of the first T2. |
| SA17,18,19 | 173-171 | 0 | System Address Bus bits 17, 18, 19. |
| SD8 - SD15 | 192,195, 198,200, 202,205, 206,208 | I/O | SD Bus. 16 bit I/O channel data bus. |
| VDD | 26,53,88,1 135,197 | 30, | +5V Power. |
| VSS | 1,24,37,44 90,95,133, 156,193,20 | ,150, | OV Ground. |
| XD0 - XD7 | 168-161 | I/O | Peripheral Data Bus Bits 0-7. The eight least signif cant bits on the XD bus are bi-directional. |



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